

Hoccer White Label

Requirements for first iteration
Deadline: 22. MAI

Goal

Provide a secure, branded mobile messenger for employees of target company X, based on hoccer technology.

3 Topics

- White label version of client software
- Messaging server instance
- Distribution of mobile software

Guidelines

- Create a simple solution with as little effort as possible
 - Start with Android Client
- Use standard existing solutions if possible
- „One Size Fits All“ solutions are difficult in this context

Android Client

- Create an unbranded version of the android Hoccer client software
- Focus on the possibility to generate new versions fast and in a configurable way
- Changable aspects:
 - Logo
 - Color
 - Text references

Android Client

- Modularize hoccer-talk-spike repository to separate server from client code

Server

- Use either
 - existing hoccer server or
 - setup new server instance (no need to support large user base)

Mobile App Distribution

- Use Play Store Private Channel to distribute android app
- Analyse Volume Purchase Program in Apple App Store to support iOS App in future iterations