

```

=====
/ local/submit/submit/comp10002/ass1.late/chanjieh/src/ass.c
=====

5  /* Solution to comp10002 Assignment 1, 2018 semester 2.

   * Authorship Declaration:

   * I certify that the program contained in this submission is completely my
10  * own individual work, except where explicitly noted by comments that
   * provide details otherwise. I understand that work that has been
   * developed by another student, or by me in collaboration with other
   * students, or by non-students as a result of request, solicitation, or
   * payment, may not be submitted for assessment in this subject. I further
15  * understand that submitting for assessment work developed by or in
   * collaboration with other students or non-students constitutes Academic
   * Misconduct, and may be penalized by mark deductions, or by other
   * penalties determined via the University of Melbourne Academic Honesty
   * Policy, as described at https://academicintegrity.unimelb.edu.au.

20  * I further certify that I have not provided a copy of this work in either
   * softcopy or hardcopy or any other form to any other student, and nor
   * will I do so until after the marks are released. I understand that
   * providing my work to other students, regardless of my intention or any
25  * undertakings made to me by that other student, is also Academic
   * Misconduct.

   * Signed by: [Chan Jie Ho @@@ 961948]
   * Dated:      [1/9/18]

30  */

/* ===== */

35  /* Libraries to include and hash-defined variables sorted alphabetically */

#include <stdio.h>
#include <stdlib.h>
40  #include <string.h>
#include <ctype.h>

#define GNU_SOURCE

45  #define EMPTY          0
#define ERROR            -1
#define FIRST           0      /* MAY BE CHARACTER OR STRING */
#define FIRST_TEN        10
#define MAX_FRAGMENTS    1000
50  #define MAX_STRING_LENGTH 20
#define MULTIPLE_OF_FIVE 5
#define NO                0
#define NON_EMPTY        1
#define NULL_BYTE        1
55  #define SECOND          1      /* MAY BE CHARACTER OR STRING */
#define STAGE_ONE        1
#define STAGE_THREE      3
#define STAGE_TWO        2
#define STAGE_ZERO       0
60  #define YES             1
#define ZERO_OFFSET      1

/* ===== */

65  /* Function prototypes */

typedef char fragment_t[MAX_FRAGMENTS + NULL_BYTE];

70  int mygetchar(void);

char *mystrcasestr(char superstring[], fragment_t fragment);

int get_fragments(char fragment[], int limit, int *characters);

```

```

75 void stage1(char superstring[], fragment_t new_fragments[], int frags) ;
void stage2(char superstring[], fragment_t new_fragments[], int frags);
80 void stage3(char superstring[], fragment_t new_fragments[], int frags);
void initialise(char superstring[], fragment_t new_fragments[]) ;

int find_within(char superstring[], fragment_t new_fragments[], int frags,
85 int* position);

void capital(char superstring[], fragment_t new_fragments[], int index,
int position, int i);

90 int find_overlap(char superstring[], char fragment[], int *overlap);
void append(char superstring[], char fragment[], int index);
void output(char superstring[], int output, int frag);

95
/* ===== */
/* Main function */
100 int main(int argc, char *argv[]) {
    fragment_t one_frag, all_fragments[MAX_FRAGMENTS], new_fragments[MAX_FRAGMENTS];
    int stage, sum, frags = FIRST, i = FIRST;
    char superstring[MAX_FRAGMENTS * MAX_STRING_LENGTH + NULL_BYTE];
105
    /* Iterate through the input file to copy fragments into array and
    * incrementing frags to keep count of how many fragments are present
    * while keeping count of the number of characters
    */
110
    while ((get_fragments(one_frag, MAX_STRING_LENGTH, &sum)) != EOF) {
        strcpy(all_fragments[i++], one_frag);
        frags++;
    }
115
    /* Iterate through stages 0 to 3 and print the output header */

    for (stage = STAGE_ZERO ; stage <= STAGE_THREE ; stage++) {
120
        printf("\nStage %d Output \n-----\n", stage);

        /* First create new array of fragments that can be altered without
        * changing the original
        */

125
        for (i = FIRST ; i < frags ; i++) {
            strcpy(new_fragments[i], all_fragments[i]);
        }

        if (stage == STAGE_ZERO) {
130
            printf("%d fragments read, %d characters in total\n\n", frags, sum);
        }

        else if (stage == STAGE_ONE) {
135
            stage1(superstring, new_fragments, frags);
        }

        else if (stage == STAGE_TWO) {
            stage2(superstring, new_fragments, frags);
        }
140
        else {
            stage3(superstring, new_fragments, frags);
        }
    }
145
    return 0;
}

```



```

150  /* ===== */
    /* Helper functions by order of appearance */

    /* Function written by Alistair Moffat to avoid problems with using getchar()
155  */

    int mygetchar(void) {
        int c;

160        while ((c = getchar()) == '\r') {
        }
        return c;
    }

165  /* ----- */

    /* Function written by Alistair Moffat to avoid problems when using
    * strcasecmp() with variable names changed to ones that relate to the
170  * assignment more
    */

    char *mystrcasecmp(char superstring[], fragment_t fragment) {
        int super_length = strlen(superstring);
175        int frag_length = strlen(fragment);
        int i;

        for (i = FIRST ; i <= super_length - frag_length ; i++) {
            if (strncasecmp(superstring + i, fragment, frag_length) == NO) {
180                return superstring+i;
            }
        }
        return NULL;
    }

185  /* ----- */

    /* Iterate through every character and store each line of characters as a
190  * fragment
    */

    int get_fragments(char fragment[], int limit, int *characters) {
        int c, length = EMPTY;

195        /* Upon reaching the end of the file */

        if ((c = mygetchar()) == EOF) {
            return EOF;
200        }

        fragment[length++] = c;
        while ((length < limit) && ((c = mygetchar()) != EOF) && (c != '\n')) {
            fragment[length++] = c;
205        }

        /* Add the zero character at the end of each fragment to make it a string
        * and increment the total number of characters by the length of each
        * string
210        */

        fragment[length] = '\0';
        *characters += length;
        return 0;
215    }

    /* Function reworked from getwords.c (created by Alistair Moffat) */

    /* =====
220    Program written by Alistair Moffat, as an example for the book
    "Programming, Problem Solving, and Abstraction with C", Pearson
    Custom Books, Sydney, Australia, 2002; revised edition 2012,

```

```

ISBN 9781486010974.

225 See http://people.eng.unimelb.edu.au/ammoffat/ppsaa/ for further
    information.

    Prepared December 2012 for the Revised Edition.
    ===== */

230

/* ----- */

/* Stage 1 */
235 void stage1(char superstring[], fragment_t new_frags[], int frags) {
    int frag_length, index, overlap, i, super_length;
    char *sub;

240 /* Initialise superstring as the first fragment */

    initialise(superstring, new_frags);

    for (i=SECOND ; i<frags ; i++) {
245         frag_length = strlen(new_frags[i]);
        super_length = strlen(superstring);

        /* Check if the fragment is already within the superstring */

250         sub = mystrcasestr(superstring, new_frags[i]);

        if (sub == NULL) {

255             /* Doing this means it was not found so we find if there is any
             * overlap at the end of the superstring
             */

            index = find_overlap(superstring, new_frags[i], &overlap);

260             if (index < super_length) {

                /* Doing this means there was an overlap so append the fragment
                * at the end of the superstring
                */
265                 append(superstring, new_frags[i], index);

            }
            else {

270                 /* Capitalise the first character of the fragment and append it
                 * at the end of the superstring
                 */

275                 new_frags[i][FIRST] = toupper(new_frags[i][FIRST]);
                strcat(superstring, new_frags[i]);

            }
        }
        else {

280             /* Capitalise the first letter where the fragment can be found */
            index = sub - &superstring[FIRST];
            superstring[index] = toupper(superstring[index]);

285         }

        super_length = strlen(superstring);
        if (i <= FIRST_TEN || (i%MULTIPLE_OF_FIVE)==EMPTY) {
290             printf("%d: frg= %d, slen= %d %s\n", i, i, super_length,
                superstring);
        }
    }
    printf("----\n%d: frg=-1, slen= %d %s\n", i - ZERO_OFFSET, super_length,
    superstring);
295 }

```

```

/* ----- */
300 /* Stage 2 */

void stage2(char superstring[], fragment_t new_frgs[], int frags) {
    int i, j, index, position, overlap, max_overlap, frg, frg_index;
    char fragment[MAX_STRING_LENGTH+NULL_BYTE];
305
    /* Initialise superstring as the first fragment */

    initialise(superstring, new_frgs);
    for (i = SECOND ; i < frags ; i++) {
310         position = EMPTY;

        /* Find if any fragments are within the superstring */

        index = find_within(superstring, new_frgs, frags, &position);
315         if (index > EMPTY) {

            /* Capitalise first letter of the first fragment found in the
             * superstring
             */

320             capital(superstring, new_frgs, index, position, i);
        }

        else {

325             /* Find the max overlap */
            max_overlap = ERROR;
            frg = frags;

330             for (j = SECOND ; j < frags ; j++) {

                strcpy(fragment, new_frgs[j]);

                /* Find the number of characters that overlap */
335                 index = find_overlap(superstring, fragment, &overlap);

                if ((overlap > max_overlap) && (strlen(fragment)) > NON_EMPTY) {

340                     /* New max overlap found so make note of the fragment
                     * number
                     */

                    max_overlap = overlap;
345                     frg = j;
                    frg_index = index;
                }
            }

350             /* Append the fragment with the largest overlap and make it a zero
             * character to be marked as processed
             */

            append(superstring, new_frgs[frg], frg_index);
355             strcpy(new_frgs[frg], "\0");
            output(superstring, i, frg);
        }
    }
    printf("----\n%d: frg=-1, slen= %lu %s\n", i - ZERO_OFFSET,
360         strlen(superstring), superstring);
}

/* ----- */
365 /* Stage 3 */

void stage3(char superstring[], fragment_t new_frgs[], int frags) {
    int i, j, index, position, max_overlap, frg, frg_index;
370     int ap_index, pre_index, ap_overlap, pre_overlap, max, prepend;

```

```

char fragment[MAX_STRING_LENGTH+NULL_BYTE];

initialise(superstring, new_frags);

375  /* Same as stage 2 for the most part, comments where different */

for (i = SECOND ; i < frags ; i++) {
    position = EMPTY;
    index = find_within(superstring, new_frags, frags, &position);
380  if (index > EMPTY) {
        capital(superstring, new_frags, index, position, i);
    }
    else {
        max_overlap = ERROR;
385        frg = frags;
        for (j = SECOND ; j < frags ; j++) {
            strcpy(fragment, new_frags[j]);

            /* Get the number of characters that a fragment overlaps at
            * the end and then flip it around to get the number of
            * character the fragment overlaps at the beginning
            */

            ap_index = find_overlap(superstring, fragment, &ap_overlap);
395            pre_index = find_overlap(fragment, superstring, &pre_overlap);

            /* Choose the max overlap out of the two options */

            max = ap_overlap;
400            if (pre_overlap > max) {
                max = pre_overlap;
            }

            if ((max > max_overlap) && (strlen(fragment)) > NON_EMPTY) {
405                max_overlap = max;
                frg = j;
                frg_index = pre_index;

                /* Decide if prepend or not */

                prepend = YES;
                if (max == ap_overlap) {
                    frg_index = ap_index;
                    prepend = NO;
415                }
            }
        }

420        if (prepend == NO) {

            /* Append like normal */

            append(superstring, new_frags[frg], frg_index);
425        }
        else {

            /* Prepend instead */

            append(new_frags[frg], superstring, frg_index);
430            strcpy(superstring, new_frags[frg]);
            superstring[FIRST] = toupper(superstring[FIRST]);
        }

435        strcpy(new_frags[frg], "\0");
        output(superstring, i, frg);
    }
}

440 printf("----\n%d: frg=-1, slen= %lu %s\n", i - ZERO_OFFSET,
        strlen(superstring), superstring);
}

```

Sep 29, 18 11:11

chanjeh

Page 7/9

```

445  /* ----- */

/* Initialise first fragment as the first input of the superstring and
 * capitalise the first letter then make that fragment empty
 */

450 void initialise(char superstring[], fragment_t new_frags[]) {
    strcpy(superstring, new_frags[FIRST]);
    superstring[FIRST] = toupper(superstring[FIRST]);
    printf("0: frg= 0, slen= %lu %s\n", strlen(superstring), superstring);
455     strcpy(new_frags[FIRST], "\0");
}

/* ----- */

460 /* Find the first fragment already present in the superstring and returns the
 * fragment number or an error (negative number) if none are found
 */

465 int find_within(char superstring[], fragment_t fragment[], int total_fragments,
int *position) {
    int i;
    char *index;

470     for (i=SECOND ; i < total_fragments ; i++) {
        index = mystrcasestr(superstring, fragment[i]) ;
        if ((index != NULL) && isalpha(*fragment[i])) {

475             /* Doing this means a fragment can be found within the superstring
 * and is not just a zero character so return the fragment number
 * and the position of the first character
 */

480             *position = index - &superstring[FIRST];
            return i;
        }
    }
    return ERROR;
485 }

/* ----- */

490 /* Capitalise the first letter of the fragment found within the superstring */

void capital(char superstring[], fragment_t new_frags[], int index,
int position, int i) {
    int length;

495     length = strlen(superstring);

    /* Make the fragment empty to show that it has been processed */

500     strcpy(new_frags[index], "\0");
    superstring[position] = toupper(superstring[position]);

    /* Print only if the output is the first ten or a multiple of five */

505     if (i <= FIRST_TEN || (i%MULTIPLE_OF_FIVE) == EMPTY) {
        printf("%d: frg= %d, slen= %d %s\n", i, index, length, superstring);
    }
}

510 /* ----- */

/* Code to find if any fragments are overlapping with the superstring and
 * returns the position of the which the fragment overlaps, or returns the
515 * length of the superstring if it is not overlapping
 */

int find_overlap(char superstring[], fragment_t fragment, int *overlap) {

```

```

char partial[MAX_FRAGMENTS * MAX_STRING_LENGTH + NULL_BYTE];
520 char super[MAX_FRAGMENTS * MAX_STRING_LENGTH + NULL_BYTE];
char *index;
int frag_length = EMPTY, super_length, position, i, j;

/* Check if the fragment can be found within the suestring */
525
index = mystrcasestr(superstring, fragment);
if (index == NULL) {

    /* Check if part of the fragment can be found by comparing against the
530 * first (length of fragment minus i) characters of the fragment
    */

    for (i=FIRST ; i < strlen(fragment) ; i++) {

535        /* As i increases, length of partial fragment will decrease */

        frag_length = strlen(fragment) - i;
        super_length = strlen(superstring);

540        /* Create new array to hold partial fragment that can be edited
        * without altering the original fragment and then add a zero
        * character at the end
        */

        for (j=FIRST ; j < frag_length ; j++) {
545            partial[j] = fragment[j];
        }
        partial[j] = '\0';

550        /* Same for the superstring but get the last (length of partial fragmen
        t) characters instead */

        for (j=FIRST ; j < frag_length ; j++) {
            super[j] = superstring[super_length - frag_length + j];
        }
555        super[j] = '\0';

        /* Check if partial fragment and partial superstring are the same */

        index = mystrcasestr(super, partial);

560        if (index != NULL) {

            /* Doing this means the fragment overlaps so give the position
565 * of the first overlapping character and get out of the loop
            */

            position = super_length - frag_length;
            break;
        }
570        else {
            index = "Not found";
        }
    }
}

575 else {

    /* Give position of where the fragment can be found */

580    position = index - superstring;
}

if (mystrcasestr(index, "Not found") != NULL) {

585    /* Doing this means the fragment does not overlap at all so return the
    * length of the superstring
    */

    *overlap = EMPTY;
590    return super_length;
}

```



```

        /* Return position of the first overlapping character */
595     *overlap = frag_length;
        return position;
    }

600     /* ----- */

    /* Append fragment into the superstring at the position that the overlap starts
    */

605 void append(char superstring[], fragment_t fragment, int index) {
    int i;
    char super[MAX_FRAGMENTS * MAX_STRING_LENGTH + NULL_BYTE];

    /* Create a new array to hold the part of the superstring before the
    * overlap and add a zero character after it and capitalise the first letter
    */

    for (i=FIRST ; i < index ; i++) {
615         super[i] = superstring[i];
    }

    super[i] = '\0';
    fragment[FIRST] = toupper(fragment[FIRST]);

620     /* Append the fragment to the partial superstring and replace the original
    * superstring with end result
    */

    strcat(super, fragment);
625     strcpy(superstring, super);
}

    /* ----- */

630     /* Output function that prints the first ten outputs and one every five output
    * after to cut down on repetition of code in stages */

void output(char superstring[], int output, int frag) {
635     int length;

    length = strlen(superstring);
    if (output <= FIRST_TEN || (output%MULTIPLE_OF_FIVE)==EMPTY) {
        printf("%d: frg= %d, slen= %d %s\n", output, frag, length,
640             superstring);
    }
}

645     /* ===== */

    /* aLgOrItHmS aRe FuN */

```