# Michelle Liu

**L** (775) 772-8748 | ■ michelle\_h\_liu@brown.edu | in michelleliu-4 | nichelleliu4 | michelleliu4 | michelleliu4.github.io

# **EDUCATION**

Brown University Sep 2021 - May 2025

Bachelors of Science, Applied Math - Computer Science, GPA: 4.00

Providence, RI

• Relevant Courses: Machine Learning, Deep Learning, Computer Systems, Theory of Computation, Numerical Methods, PDEs, Stochastic Calculus, Operations Research, Game Theory, Topology, Analysis, Abstract Algebra, Statistics

# **EXPERIENCE**

## Susquehanna International Group

Jun 2024 - Aug 2024

New York, NY

Incoming Quantitative Trading Intern

Aug 2022 - Present

Undergraduate Teaching Assistant

Providence, RI

- Designed assignments for natural language processing, machine learning, statistics, and functional programming courses
- Facilitated interactive workshops to foster collaboration, reinforce key concepts, and tackle challenging problem sets
- Supported over 300 individuals by moderating an online question forum and providing guidance during office hours

JPMorgan Chase & Co. Jun 2023 – Aug 2023

Software Engineer Intern

**Brown University** 

Jersey City, NJ

- Leveraged Splunk and AWS to construct a robust data pipeline for extracting and preprocessing call center log data
- Implemented outlier detection and classification models, achieving over 90% accuracy identifying irregular and bad calls
- Created time series models to find general trends in problematic calls across various regions, supporting over 50,000 users

Visual Prosthesis Lab

Sep 2022 - Dec 2022

Undergraduate Research Assistant

Providence, RI

- Researched and implemented Python computer vision frameworks to aid visually impaired individuals in navigation
- Developed prosthetic devices by leveraging YoloV5 for object localization, Text2Voice for intuitive grasping, and OCR

Western Digital May 2022 - Aug 2022

Software Development Engineer Intern

Milpitas, CA

- Designed test prioritization algorithm using Python and machine learning, increasing test cycle efficiency by over 50%
- Constructed regression, random forest, XGBoost, and neural network models to predict test failures with 95% accuracy
- Utilized FastAPI and SQL queries to access and post algorithm performances on Elasticsearch

## **PROJECTS**

# Senate Environmental Vote Clustering | Python 🛂

- Leveraged hierarchical clustering with dendrogram analysis to analyze environmental voting behavior in the Senate
- Employed Python, NumPy, scikit-learn, SciPy, and pandas to process and visualize the data, uncovering insights

#### Caching I/O | C

• Designed caching system for file reading and writing, running 31% faster than C's standard library

#### **Search Engine** | Python

- Designed search engine for xml wiki files in a closed environment replicating Google's PageRank algorithm
- Optimized search results based on weighted graphs between pages and tf-idf relevance

# Jreamboard | React, Node.js, JavaScript, Express 😱

- Developed frontend for audio-based social media web application with Figma and React, designing a login and posts page
- Constructed backend architecture using **Express** and **PostgreSQL** to store audio and account information

# **ACTIVITIES & AWARDS**

Applied Math Dept. Undergraduate Group | President

Mar 2022 - Present

**Anime Video Game Ensemble** | Co-President & Founder

Sep 2021 - Present

Jane Street FTTP Electronic Trading Challenge 3rd Place

2022

Robinhood Hackathon for Social Good Bronze Award 🗘 🛂

2022

AIME Qualifier 2018, 2021

# **SKILLS**

Languages: Python (proficient); JavaScript, HTML, CSS, ReasonML, (intermediate); C/C++, SQL, MATLAB (novice) Frameworks & Tools: React, TensorFlow, NumPy, pandas, Git, Docker, AWS, Figma, WordPress, Microsoft Office, Agile, Jira Interests: rock climbing, aerial silks, piano, music arrangement