

Michelle Liu

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EDUCATION

Brown University

Expected May 2025

Bachelors of Science, Applied Math – Computer Science, GPA: 4.00

Providence, RI

- **Relevant Courses:** Machine Learning, Deep Learning, Computer Systems, Data Structures & Algorithms, Honors Statistics, Graph Theory, Abstract Algebra, Numerical Solutions of Differential Equations, PDEs, Operations Research
- **UNR High School Dual-Enrolled Courses:** Game Theory, Microeconomics, Topology, Analysis, Number Theory
- **Awards:** 2x AIME Qualifier, National Science Bowl Top 32, Robinhood Hackathon Bronze Award, Discover Citadel & Citadel Securities Fellow, SIG Discovery Day Trading, Jane Street FTTP Electronic Trading Challenge 3rd Place

EXPERIENCE

JP Morgan & Chase

June 2023 – Aug 2023

Incoming Software Engineer Intern

New York, NY

Brown University

Aug 2022 – Present

Undergraduate Teaching Assistant

Providence, RI

- Develop projects and exams for **NLP, graduate-level machine learning**, statistics, and functional programming courses
- Lead and organize collaborative workshops to reinforce conceptual ideas and discuss challenging problems
- Support students by moderating online question forum and assisting over **300 students** in office hours

Visual Prosthesis Lab

Sep 2022 – Dec 2022

Undergraduate Research Assistant

Providence, RI

- Research and implement **computer vision** frameworks in **Python** to assist visually impaired individuals with navigation
- Develop visual prosthetic devices with object localization utilizing YoloV5, grasping utilizing Text2Voice, and OCR

Western Digital

May 2022 – Aug 2022

Software Development Engineer Intern

Milpitas, CA

- Designed test prioritization algorithm using **Python** and **machine learning**, increasing test cycle efficiency by over 50%
- Constructed regression, random forest, XGBoost, and neural network models to predict test failures with 95% accuracy
- Utilized **FastAPI** and **SQL** queries to access and post algorithm performances on **Elasticsearch**

PROJECTS

Jreamboard | React, Node.js, JavaScript, Express 🌐

- Developed frontend for audio-based social media web application with **Figma** and **React**, designing a login and posts page
- Constructed backend architecture using **Express** and **PostgreSQL** to store audio and account information

Senate Environmental Vote Clustering | Python 🌐

- Employed k-means, hierarchical, and spectral clustering to analyze and identify patterns in senator environmental voting
- Utilized **Python**, **NumPy**, scikit-learn, SciPy, and **pandas** to visualize and process the voting data

Caching I/O | C

- Designed caching system for file reading and writing, running **31%** faster than C's standard library

Search Engine | Python

- Designed search engine in a closed environment replicating Google's PageRank algorithm with tf-idf relevance

ACTIVITIES & LEADERSHIP

Applied Math Dept. Undergraduate Group | President

Mar 2022 – Present

- Lead club of over **200 students** and collaborate with board members to organize events like industry panels and mixers
- Manage over **\$1000 budget** and organize social outreach as well as website 🌐

Anime Video Game Ensemble | Co-President & Founder

Sep 2021 – Present

- **Founded club** and recruited over **70 members** to arrange and perform anime and video game music in biannual concerts
- Orchestrate club management, weekly rehearsals, and social media including YouTube channel with over **40k views** 🌐

Cambridge Math Circle | Mathematics Instructor

Apr 2020 – Present

- Teach online math classes and explain challenging concepts for 1st-8th grade students in the Cambridge area
- Construct advanced Beast Academy and AoPS lesson plans used by over **150 students**

SKILLS

Languages: Python (proficient); JavaScript, HTML/CSS, ReasonML, (intermediate); C, Java, SQL, MATLAB (novice)

Frameworks & Tools: Git, NumPy, TensorFlow, React, Figma, WordPress

Interests: Rock climbing, aerial silks, piano, music arrangement