

Quellen für die Projektarbeit

„Swift on Linux“

Swift:

<https://developer.apple.com> (General Information about Swift, guides, sample code and APIs)

<https://swift.org/> (General Information about Swift on Linux, program download, guide lines and community)

<http://www.swift-blog.de/swift-lernen/> (Blog: Swift Tutorial, with Xcode, focuses on IOS and OSX)

<https://swift.org/server-apis/>

<https://developer.apple.com/videos/play/wwdc2016/415/> (Video about server-side Swift)

Kofler, Michael, 2017, Swift 3: das umfassende Handbuch, Bonn, Rheinwerk Verlag

Swift on Linux:

<https://swift.org/>

<https://www.raywenderlich.com/122189/introduction-to-open-source-swift-on-linux> (Introduction to Swift on Linux, using VirtualBox and Vagrant)

<http://masteringswift.blogspot.co.at/2016/01/swift-for-linux-part-1-building.html> (Blog: Swift for Linux Tutorial, based on Mastering Swift 3 - Linux, covers basics)

<https://github.com/IBM-Swift/BlueSocket> (BlueSocket repository, a socket framework for Swift)

Hoffman, Jon 2017, Mastering Swift 3- Linux, Packt Publishing, Birmingham

Swift Frameworks:

<http://perfect.org/>

<https://vapor.codes/>

<https://github.com/vapor/vapor>

Swift im Vergleich zu Nodejs:

<https://nodejs.org/en/>

Roeden, Golo 2012 Node.js & Co: skalierbare, hochperformante und echtzeitfähige Webanwendungen in JavaScript entwickeln, Heidelberg: dpunkt-Verlag

JavaScript Frameworks:

<http://expressjs.com/de/>

https://en.wikipedia.org/wiki/Comparison_of_web_frameworks