

# Lecture 9: L<sup>A</sup>T<sub>E</sub>X

October 23rd, 2018

## 1 History

### 1.1 T<sub>E</sub>X

T<sub>E</sub>X was primarily authored by [Donald Knuth](#). Donald started writing [The Art of Computer Programming](#) back in 1962, which is a volume of programming algorithms and analyses which is still being worked on today. In the 70's, one of the volumes had to be typeset all over again because an industry standard was moving away from [mechanical typesetting](#) (pressing ink onto paper using metal molds of characters) and toward [phototypesetting](#) (projecting light through a film-negative of a character onto [photographic paper](#) in a light-proof canister).

**Motivation for T<sub>E</sub>X** Donald was frustrated by this, and separately but around this same time, he was impressed with having seen for the first time a digital typesetting system. In 1977, he outlined the basic features of T<sub>E</sub>X and planned to finish it over a sabbatical in 1978. The name comes from combining a sequence of mathematical characters Tau, Epsilon, and Chi. The program has undergone several major changes, including rewriting it entirely in T<sub>E</sub>X'82 to make it a [Turing Complete](#) language, which means that the language can be used to simulate *any* computational aspects of any other computer (language).

**Stability of T<sub>E</sub>X** The language T<sub>E</sub>X is now quite stable. It uses an idiosyncratic version numbering system in which updates are signified by adding an additional digit to the end of the current version number, in a way such that the version numbers asymptotically approach  $\pi$ . It's currently in version 3.14159265, and this was updated in January 2014. The design was frozen after version 3 to reflect that no new features will be added, only bugs will be fixed. Even though he's proposed additional feature enhancements, Knuth believes the value in a stable typesetting system outweighs further improvements. The final version of T<sub>E</sub>X will be released after Knuth passes, at which point the version number will be changed to  $\pi$  exactly and all bugs will become features. See: [“The Future of T<sub>E</sub>X and METAFONT”](#) (Knuth '90).

**Bugs and Monetary Awards** Donald Knuth has maintained a detailed listing of all bugs ever found (and of course corrected) in T<sub>E</sub>X since 1982. There are currently just over 400 listings. Knuth offers [monetary awards](#) to individuals who find bugs, starting at one hexadecimal dollar (\$2.56) and doubling every year until frozen at its current value of \$327.68. Anecdotally, Knuth hasn't lost much money in this endeavor since recipients of these checks enjoy framing them on their walls instead of cashing them.

## 1.2 L<sup>A</sup>T<sub>E</sub>X

Leslie Lamport authored an extension of T<sub>E</sub>X in the early 80's. It builds off of T<sub>E</sub>X in a way that is designed to be easier for writers. Essentially, L<sup>A</sup>T<sub>E</sub>X can be coarsely described as a collection of T<sub>E</sub>X macros (e.g. for making chapters, section headers, subsections, etc.). Its current version is L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub>. It is still under active development, and is less stable than T<sub>E</sub>X. There is a research version of L<sup>A</sup>T<sub>E</sub>X 3 being developed. Here is a link to an [unofficial reference](#).

**Markup Languages** A *markup language* lets us syntactically differentiate between formatting modifiers and content. The name comes from when skilled typographers would “mark up” manuscripts by hand, annotating in the margins what typeface style, font, and size should be applied to each part of the document; after the manuscript was marked up by hand, it would be passed off for actual typesetting. Markup languages are in contrast with [What You See Is What You Get](#) programs, e.g. Microsoft Word, which allows the writer to see the end product as they are prototyping.

**Relating LaTeX and HTML** L<sup>A</sup>T<sub>E</sub>X is a document markup language, and is targeted toward high quality print documents, appearing in scientific or academic journals. HTML is also a document markup language, which targets web browsers. The *elements* of HTML are *tags*. T<sub>E</sub>X commands are also now used to typeset equations on the web, and so even if you don't wish to live in L<sup>A</sup>T<sub>E</sub>X, they're still worth learning. E.g. markdown languages support some T<sub>E</sub>X commands.

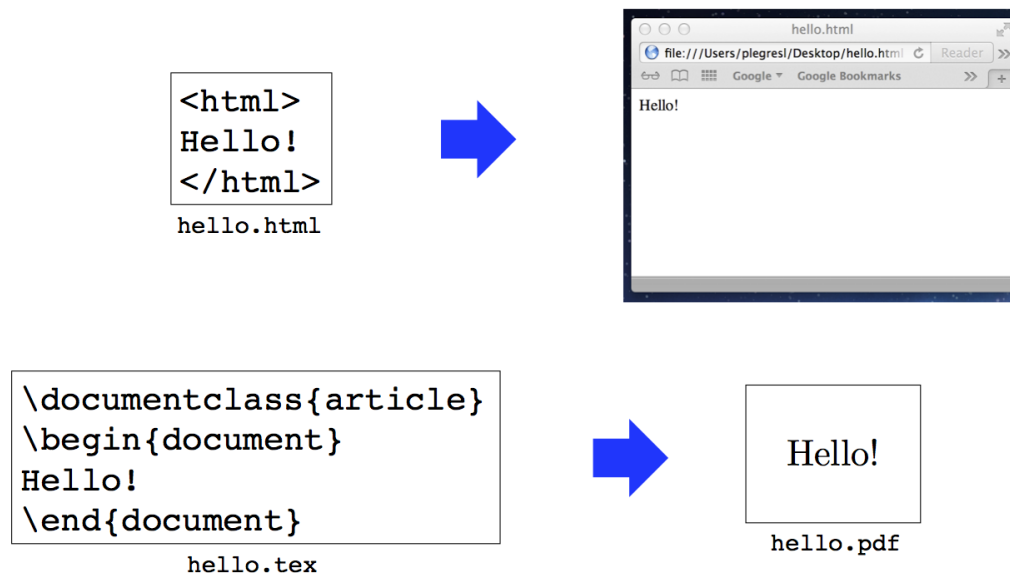


Figure 1: We show raw source code used to generate a simple HTML document and correspondingly for a L<sup>A</sup>T<sub>E</sub>X document. In either case, we must delimit our body of text in some way, either by `<html>` and `</html>` or `\begin{document}` and `\end{document}`.

## 2 Setup and Usage

### 2.1 Installation

We provide different recommendations based on the operating system.

- Windows: <http://miktex.org/about>
- Mac OSX: <https://tug.org/mactex/>
- Ubuntu: `$ sudo apt-get install texlive`
- Fedora: `$ sudo yum install texlive-scheme-medium`

Note: on Linux distributions, you may have to install other `texlive` packages to get the full TeXLive distribution. Ubuntu has the package `texlive-full`. Fedora has the package collection `texlive-scheme-full`. These are large downloads. Be prepared to wait. Don't install TeX at the last moment!

### 2.2 Compiling a `.tex` file into a PDF

We write our  $\text{\LaTeX}$  markup in `.tex` files, similar to how we write Python code in `.py` files. When we want to compile the source code into a PDF, we need to use a separate program, e.g. `pdflatex`.<sup>1</sup> In general, we compile a `.tex` document into a `.pdf` file via the following.

```
$ pdflatex myfile.tex    # myfile.pdf is produced.
```

We can even use a GNU `makefile` to drive  $\text{\TeX}$ .

**Emacs and Vim** Recall our extensible editors? Emacs supports [AUC-TeX](#), which easily allows us to compile LaTeX into a pdf without ever having to leave our editor. We just use the key-strokes `C-c C-c`. Here's [an installation of Emacs](#) (complete with AUCTeX, and other goodies like [ESS](#)). Note that installing emacs is totally separate from installing  $\text{\TeX}$ . Similarly for Vim, there is [Vim-LaTeX](#).

**GUIs** Of course, some may enjoy a graphical interface. Options include TeXShop, TeX-Works, and TeXMaker.<sup>2</sup>

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<sup>1</sup> TeXLive is already installed on [rice.stanford.edu](http://rice.stanford.edu), and this includes `pdflatex`. The primary access point for CME 211 will be the command line program `pdflatex`.

<sup>2</sup>Note that there are also programs like [Overleaf](#), an online tool for writing  $\text{\TeX}$  documents, compiling, and sharing with others; you can get a temporary educational account with free access, but again they're happy to [charge you \\$15/month](#) thereafter. They advertise features like being able to Sync with Dropbox and Github, and provide full tracking history. Do these features sound familiar to other free tools that we've learned how to use, like Git?

## 2.3 Hello world

See: `tex/hello.tex`:

```
\documentclass{article}
\begin{document}
Hello
\end{document}
```

Typesetting instructions (from the same directory as the lecture notes are contained in):

```
$ cd tex
$ pdflatex hello.tex
```

This creates `hello.pdf`. To be explicit, for our class, and if we wanted to use Emacs on Rice (which is already installed with AUCTeX)

```
ssh <sunetid>@rice.stanford.edu
# Login and Navigate to your favorite working directory.
emacs hello.tex
# Create file just as above. Execute: C-c C-c. This compiles a pdf.
```

Then, one could go to <https://afs.stanford.edu/> to view the pdf document that was created on rice. If we wanted to perform the entire process locally, we could install LaTeX on our machine and forego having to ssh into rice and then fetch our `.pdf` via an online browser (or perhaps `scp`).

## 3 Overview of LaTeX

There's a lot of formatting options in LaTeX, and it can feel overwhelming at first.

### 3.1 Document Formatting

#### 3.1.1 Document Class - Specifying Page Layout

A [document class](#) defines the layout for a page. Options include:

- `article` - general purpose class for publications, short reports, etc.
- `proc` - proceedings (based on the article class)
- `report` - for longer reports with several chapters, small books, and theses.
- `book` - for real books.
- `slides` - for presentation slides. See as well: [beamer](#).
- `letter` - writing letters.

For each of these classes, there are options that can be applied. E.g. we can choose the font, the paper size, whether to use one or two columns, one or two-sided outputs, landscape mode, etc.

**Custom Classes** A class can be defined using a `.cls` file. Various organizations will also distribute customized document classes for various purposes. These can be useful if you plan to submit your work to a particular vendor or publisher. E.g.

- SIAM LaTeX: <https://www.siam.org/journals/auth-info.php>.
- Stanford PhD thesis template:  
<https://library.stanford.edu/research/bibliography-management/latex-and-bibtex>.

## 3.2 Introduction to Custom Formatting

### 3.2.1 White space

White space is normalized so 1 to n spaces are treated the same.

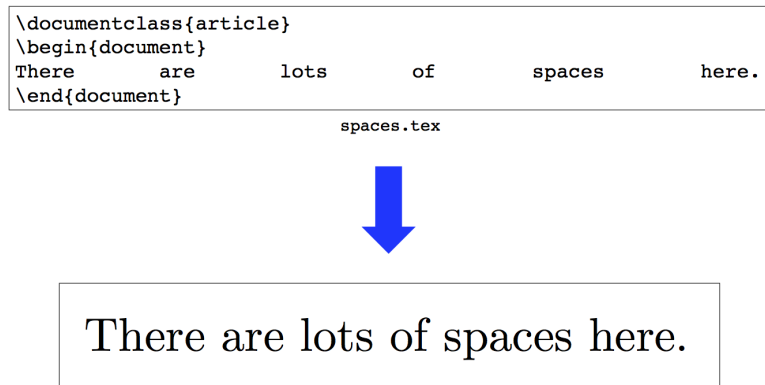


Figure 2: The space operator acts the same whether used once or consecutively.

If you want to add *additional* spacing, there's many different ways to do this. You could, for example, use either `\hspace{length}` to indicate additional separation, or you could use `\hspace{length}`, where `length` is an argument such as inches, millimeters, or points. E.g. `\hspace{2pt}`, or `\hspace{1cm}` are valid.

### 3.2.2 Paragraphs

Paragraphs are delimited by multiple line breaks.

```

\documentclass{article}
\begin{document}
This is the first paragraph.
In this first paragraph we provide an introduction to the document.

After the blank line we start a new paragraph. For the second
paragraph we provide
more information about the topic of the document.
\end{document}

```

paragraphs.tex



This is the first paragraph. In this first paragraph we provide an introduction to the document.

After the blank line we start a new paragraph. For the second paragraph we provide more information about the topic of the document.

Figure 3: Multiple line breaks are required in order to indicate a paragraph break.

### 3.2.3 Bulleted list

We use `itemize` for lists, which can of course be nested.

```

\begin{itemize}
\item The first item
\item And the second item
\item etc.
\end{itemize}

```

From demo.tex



- The first item
- And the second item
- etc.

Figure 4: Bulleted lists.

If we wish for enumerated items, we can simply use `\begin{enumerate}` and `\end{enumerate}` to delimit our list instead, still using the same syntax to distinguish elements.

## 3.3 Special characters

There are several reserved characters in LaTeX. These take on a different meaning from their literal counterparts.

# \$ % ^ & \_ { } ~ \

### 3.3.1 Comments

Anything which follows a percent symbol (%) is treated as part of a comment, i.e. the text which follows it is not treated as content of the document.

```
\documentclass{article}
\begin{document}
% This is a comment and will not appear in the rendered document.
This is the first line of text that will appear in the document.
84% of statistics are just made up on the spot.
Unfortunately I don't think I wrote this correctly.

If I really want to put a percent symbol in my document I need to
escape it. This is almost 90\% of the way done.
\end{document}
```

Line starts with % and is all a comment  
This is all being treated as a comment  
The % symbol is escaped and actually rendered

comments.tex



This is the first line of text that will appear in the document. 84Unfortunately I don't think I wrote this correctly.

If I really want to put a percent symbol in my document I need to escape it. This is almost 90% of the way done.

Figure 5: Comments in LaTeX. Note that anything after the percent symbol (%) is treated as a comment. To treat a special character as a literal character, we must escape it using a backslash, i.e. \.

### 3.3.2 Groups

Pairs of curly brackets denote a group and are typically used to limit the scope of switches:

```
\documentclass{article}
\begin{document}
{
\bf This is in bold.

This is also in bold.
}
But this is not in bold.
\end{document}
```

groups.tex

This is in bold.  
This is also in bold. But this is not in bold.

Figure 6: Groups can be delimited by curly braces.

You'll notice above that we used a *command* to switch to boldface text, denoted by `\bf`; this is an example of a [font style](#).

### 3.4 Commands

The general syntax for a  $\text{\LaTeX}$  command is

```
\commandname[option1,option2,...]{argument1}{argument2}...
```

The square brackets delimit optional input arguments, whereas the curly braces indicate required arguments.

**Command Example** Suppose we want to italicize a selection of text. As opposed to a What You See Is What You Get, e.g. Microsoft Word where we may highlight a selection of text and then click the **bold** icon to display emboldened text,  $\text{\LaTeX}$  uses a special syntax within the document to signify that a sequence of characters shall be boldened.

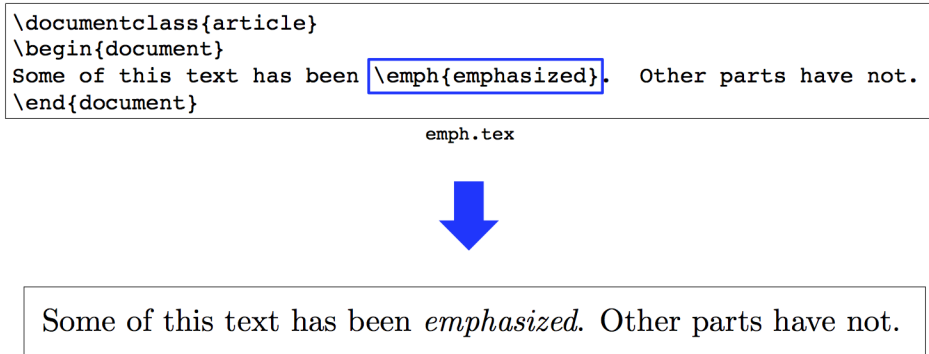


Figure 7: In the above example, we've used an `\emph` command to signify that the text contained as input argument should be italicized.

### 3.5 Environments

Environments perform an action on a chunk of text; we can think of an environment as delimited by two commands.

```
\begin{environmentname}
Text to be influenced by this environment
\end{environmentname}
```

Everything within the environment is treated as an argument to be acted upon, in a sense. We might ask, why not simply use a single command with an argument which mimics what would otherwise be the body of an environment? The answer gets into [technical implementation details](#), but we can think about environments as being more user-friendly when the argument is intended to be very long, e.g. a paragraph or an algorithm.



### 3.6 Math and Equations in L<sup>A</sup>T<sub>E</sub>X

Even though we may not have learned yet how to use limits, the below code should be reasonably easy to interpret, especially alongside the output.

```
\begin{equation}
\int_0^\infty e^{-x^2} dx = \frac{\sqrt{\pi}}{2}
\label{eq:integral}
\end{equation}
```

Label to be used for referring  
to this equation from the text

From demo.tex



$$\int_0^\infty e^{-x^2} dx = \frac{\sqrt{\pi}}{2}$$

Figure 8: Out of mathematical curiosity, we remind ourselves of [error function](#) and [standard normals](#). The example showcases the use of metacharacters `^` and `_` to provide superscripts and subscripts; notice that we can use them both concurrently and the result is nicely formatted. The example also demonstrates that we can nest exponents, or use commands as input arguments, e.g.  $\sqrt{\pi}$ .

**Operators as Distinguished From Variables** One small error in this example: operators should appear upright in order to differentiate themselves from variables. Although this may seem like a nuanced opinion, it's [its in fact a standard by ISO 31](#). L<sup>A</sup>T<sub>E</sub>X is nice in that it affords us such fine grained control: to write a differential operator, we can use `\mathrm{d}x` to produce  $dx$ . If we'd like a shorthand, we can place `\def\mathrm{D}{\mathrm{d}}` in our preamble before the `\begin{document}` in our `.tex` file, wherein we have access to a new command anywhere in the body of our T<sub>E</sub>Xdocument, e.g. we can type `\mathrm{D} x \rightsquigarrow dx`.

#### 3.6.1 Personal Favorites for Formatting

I am fairly particular about formatting my mathematics, whether it be for a problem set or project proposal: I want the details to be clear and accessible. A couple tools I find helpful are: (i) the `align*` environment for creating mathematical equations broken across multiple lines which are aligned in a particular way (possibly with comments), and (ii) the `underbrace` command which can be used to explain particular terms. Example from branching theory:

$$\begin{aligned} G_{n+1}(z) &= \mathbb{E}[z^{X_{n+1}}] && \text{Definition of } G_{n+1}(z) \\ &\dots && \\ &= \mathbb{E}\left[\prod_{i=1}^{X_n} \underbrace{\mathbb{E}[z^{Y_i^{(n)}}]}_{=G(z)}\right] && \text{Since } \dots \\ &= G_n(G(z)) && \text{By definition of } G_n(z) = \mathbb{E}[z^{X_n}] \end{aligned}$$

This was created using

```
\begin{align*}
G_{n+1}(z) &= \mathbb{E}[z^{X_{n+1}}] && \text{\textit{Definition of } } G_{n+1}(z) \\
&\ldots && \\
&= \mathbb{E} \left[ \prod_{i=1}^{X_n} \underbrace{\mathbb{E}[z^{Y_i(n)}]}_{=G(z)} \right] && \\
&\text{\textit{Since } } \ldots && \\
&= G_n \left( G(z) \right) && \\
&\text{\textit{By definition of } } G_n(z) = \mathbb{E}[z^{X_n}] \\
\end{align*}
```

In using an `align*` environment (as opposed to `align`), we are requesting to forego numbering our equations. The `&`'s are used to align equations, where the first `&` aligns based on its appearance in the first line, and subsequent `&`'s on each line indicate right-alignment for a comment. We've added a sub-text to our underbrace using a simple `_` underscore modifier.

### 3.7 Latex packages

Many LaTeX environments are defined in packages. To include a package use the `\usepackage` command in the document preamble. The `tex/demo.tex` document uses a few:

```
\usepackage{graphicx}
\usepackage{algorithm2e}
```

These *must* be placed *before* the `\begin{document}` command.

- `graphicx` provides the `\includegraphics[scale=0.5]` command for figures
- `algorithm2e` provides an environment for displaying algorithms

You can even define your own packages; it's quite similar to creating a Python module. Simply place preamble into a `.sty` file, and this can be then used as a package. To use a style file in a single project, just place the `.sty` file in the corresponding project directory. To use the style file across projects, [place the style file in your TeXhome directory](#). Can you guess how I ensure the lectures are somewhat consistent in style?

### 3.8 Figures

Figures can be tricky to learn at first: the following example uses multiple environments or commands, some of which can seem redundant at first glance.

```

\begin{figure}[htb] Placement control (more on this later)
\begin{center}
\includegraphics[width=0.85\linewidth]{maze1.pdf}
\caption{Maze} Scale the image to 85% of
\label{fig:maze1} the line width
\end{center}
\end{figure}

```

From demo.tex



Figure 1: Maze

Figure 9: The `figure` environment ensures that images aren't split across pages, and allows captions and references. The `center` environment ensures that we vertically align the figure on the page. We use the `includegraphics` command to import an actual image, where here we've specified to shrink the image somewhat. Lastly, the `label` command allows us to create a cross-reference for later use.

### 3.9 Tables

These can also be a bit overwhelming to learn at first, where similar to our example on figures it may seem there are redundant commands used.

```

\begin{table}[htb]
\begin{center}
\caption{Dataset Characteristics}
\begin{tabular}{|c|c|c|} Three centered columns with vertical lines around them
\hline
Dataset number & Reference length & Number of reads \\ \hline
1 & 100 & 60 \\ \hline
2 & 1000 & 600 \\ \hline
3 & 10000 & 6000 \\ \hline
\end{tabular}
\label{table:datasets}
\end{center}
\end{table}

```

From demo.tex

Table 1: Dataset Characteristics

Dataset number	Reference length	Number of reads
1	100	60
2	1000	600
3	10000	6000

Figure 10: The `table` environment declares a floating object, i.e. one that cannot be split across pages. The `caption` command is effectively used as an input to our `table` environment. What's new here is the use of `tabular` to define a table environment. The required arguments for this environment are the number of columns in the table, and how they shall be aligned or delimited. I.e. we use one of `{l,c,r}` to denote left, central, or right alignment within a column; using a pipe character `|` signifies to delimit the columns by a vertical partitioner. In contrast to the number of columns (fixed by a required input argument to the `tabular` environment), the number of *rows* is determined by the body of the environment. We use the `&` character to delimit columns within a row, and two adjacent backslashes delimits the end of a row.

### 3.9.1 Controlling Placement

By default figures, tables, etc. will “float” around to where they best fit. But, you can also specify preferences about placement. Floating environments take a parameter in square brackets: `\begin{figure}[?]`. The options are:

- **h** for “float here”
- **t** for “top of page”
- **b** for “bottom of page”
- **H** for “put here, don’t float”

Good figure placement often requires some experimentation. Advice: write the document first. Make it look nice second. Things will change as you add more text and figures.

## 3.10 Referencing Labels

We may use `\label` and `\ref`.

```
With LaTeX you can create equations
as shown in Equation-\ref{eq:integral}:
%
\begin{equation}
\int_0^\infty e^{-x^2} dx = \frac{\sqrt{\pi}}{2}
\label{eq:integral}
\end{equation}
```

Reference the equation by label

Give the equation a unique label

From demo.tex

Figure 11: Using a `ref` to mark a point of interest, and `label` to cite it. One great advantage here when compared with conventional word processors is that all of our linking is done dynamically. E.g. if we choose, we can use a table of contents or table of figures, and the page-numbering and table/figure numbers will be automatically updated whenever we update the document. This can save against some nasty errors wherein we may insert a new figure into the body of our document but forget to update the table of contents.

The first pass of LaTeX will produce an unresolved reference:

formatting. With LaTeX you can create equations as shown in Equation Unresolved reference `??`:

$$\int_0^\infty e^{-x^2} dx = \frac{\sqrt{\pi}}{2} \quad (1)$$

Figure 12: An example of what an unresolved reference looks like within a rendered TeX document.

The second pass of LaTeX will actually resolve the reference.

[Resolved reference](#)

formatting. With LaTeX you can create equations as shown in Equation 1:

$$\int_0^{\infty} e^{-x^2} dx = \frac{\sqrt{\pi}}{2} \quad (1)$$

Figure 13: An example of what the corresponding resolved reference might look like in our rendered example.

### 3.11 Algorithms

Another fantastic use of TeX is in describing sub-routines and algorithms. I preference the `algorithm2e` package; it is quite flexible and formats nicely.

```
\begin{algorithm}[H]
\SetAlgoLined
\KwData{this document}
\KwResult{how to use \LaTeX2e }
initialization;
\While{not at end of this document}{
  read current;
  \eIf{understand}{
    go to next section;
    current section becomes this one;
  }{
    go back to the beginning of current section;
  }
}
\caption{How to read this document}
\end{algorithm}
```

From demo.tex

```
Data: this document
Result: how to use \LaTeX2e
initialization;
while not at end of this document do
  read current;
  if understand then
    go to next section;
    current section becomes this one;
  else
    go back to the beginning of current section;
  end
end
```

Algorithm 1: How to read this document

Figure 14: An example of the `algorithm` environment provided by `algorithm2e` package. Notice that we can declare our input data and output results, which are essential for those unfamiliar with the sub-routine to understand its high-level purpose. We also have access to control-flow structures, and we can use all of our usual TeX symbols or mathematical formatting. Not featured in the above example: I like to use `\tcp{comment}` to include inline comments using the C++ style of `//`.

## 4 Bibliographies

### 4.1 BibTeX

This is a companion program for managing citations of papers, books, websites, etc. We start by creating a `.bib` file. E.g. see `tex/references.bib`:

```
@article{Ronaghi:2001:Pyrosequencing,
  Author = {Mostafa Ronaghi},
  Journal = {Genome Research},
  Pages = {3--11},
  Title = {Pyrosequencing Sheds Light on DNA Sequencing},
  Volume = {11},
  Year = {2001}}

@misc{CME211:2013:FinalProjectPart1, Unique label
  Author = {CME211},
  Howpublished = {http://coursework.stanford.edu},
  Month = {November 15},
  Title = {Final Project: Part 1},
  Year = {2013}}

references.bib
```

Figure 15: We demonstrate the formatting of a `.bib` file. For more details, see the [BibTeX format specs](#).

## 4.2 Citations

Citations in  $\text{\LaTeX}$  simply use the `cite` command, where the argument specifies which entry in the BibTeX file to use.

```
\section{Citation Example}

If you want to cite a publication, you use the cite
command~\cite{CME211:2013:FinalProjectPart1}.
      Label must match the label in the .bib file
\section{Conclusions}

Hope you enjoyed your tour of \LaTeX.  Have a good day!

% Reference section
\bibliographystyle{unsrt} Specify style (unsrt) and name
\bibliography{references} of .bib file (e.g. references.bib)

\end{document}

From demo.tex
```

Figure 16: We use `cite` to indicate a reference toward a bibliographic citation. This is different from referencing a labeled object, described earlier in section 3.10!

Resulting PDF:

**Typesetting with BibTeX Reference** This can be annoying at first! In order to get references correct, we [must take a couple passes](#) through the document.

```
$ pdflatex demo      # Take args to \cite, write to .aux file.
$ bibtex demo        # Formats these according to user-specs, write to .bbl file.
$ pdflatex demo      # Inserts the .bbl file into .tex file at point of \bibliography.
                    # Correct labels for \cite commands written in .aux file.
$ pdflatex demo      # Only now does LaTeX know what correct labels to include in doc.
```

Although any text editor can be used to create, edit, and manage a `.bib` file, some editors will recognize the file extension and enable a BibTeX specific mode. There are also applications *specifically* for doing this: [BibDesk](#) (MacOSx only), [Jabref](#) (any OS), and [Mendeley](#).

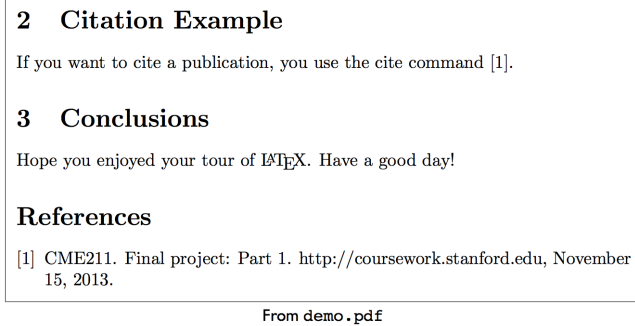


Figure 17: We emphasize that the references are dynamic. Want to switch to lexicographic ordering of listings in the bibliography? No need to switch all of our citations, simply update the bibliography style in a single place! Re-compiling our document (a couple times) will yield updated references.

## 5 A note on LaTeX errors

LaTeX will dump error messages and start a prompt on errors:

```
$ pwd
/Users/nwh/Dropbox/courses/2015-Q4-cme211/lecture-prep/lecture-13-work/tex
nwh-mbpro:tex nwh$ pdflatex demo
This is pdfTeX, Version 3.14159265-2.6-1.40.16 (TeX Live 2015) (preloaded format=pdflatex)
.....
) (./demo.aux) (/usr/local/texlive/2015/texmf-dist/tex/latex/base/omscmr.fd)
! Undefined control sequence.
1.35 \includegraphics[scale=0.5]
          [width=0.85\linewidth]{../fig/maze.pdf}
?
```

LaTeX is prompting you how to continue. See [LaTeX errors and warnings](#). We may type **x** to exit the program, **q** to quietly carry on with execution, or for example **h** for more **h**elp. In our example, we could type **x** to quit the compilation process, then fix the error in the `.tex` file and try again. In this case, we forgot `\usepackage{graphicx}` in the preamble.

**References:** Apart from Google,

- Guide to LaTeX by Kopka and Daly:  
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- **Detexify**: a web tool to go from symbol drawing to TeX command:  
<http://detexify.kirelabs.org/classify.html>
- LaTeX Wikibook: <https://en.wikibooks.org/wiki/LaTeX>
- A Gentle Introduction to T<sub>E</sub>X: <http://texdoc.net/texmf-dist/doc/plain/gentle/gentle.pdf>
- How to draw in T<sub>E</sub>X: <http://www.texample.net/tikz/>