Computer Architecture Hw1

A. Exercise 1.3

a. 1.3.1:

P3(0.83) > P1(0.75) > P2(0.66), thus, P2 has the best performance.

b. 1.3.2:

P1:
$$2 \times 10^{10}$$
 [cycles], 1.33×10^{10} [instrutions]

P2:
$$1.5 \times 10^{10}$$
 [cycles], 1.5×10^{10} [instrutions]

P3: 3×10^{10} [cycles], 1.2×10^{10} [instructions]

c. 1.3.3:

$$(1+0.2) \div (1-0.3) = 1.71$$
[times]

d. 1.3.4:

$$P1 = \frac{20 \times 10^9}{2 \times 10^9 \times 7} = 1.43[IPC]$$

$$P2 = \frac{30 \times 10^9}{1.5 \times 10^9 \times 10} = 2.00[IPC]$$

$$P3 = \frac{90 \times 10^9}{3 \times 10^9 \times 9} = 3.33[IPC]$$

e. 1.3.5:

$$1.5 \times 10 \div 7 = 2.14[GHz]$$

f. 1.3.6:

$$30 \times 10^9 \times 0.9 = 27 \times 10^9 [No.instructions]$$

B. Exercise 1.16

a. 1.16.1:

#2:
$$20 + 80 + 10 + 70 + 5 = 185[ms]$$
, $(20 + 10 + 5) * 0.15 = 5.25[ms]$
#10: $4 + 14 + 2 + 12 + 2 = 34[ms]$, $(4 + 2 + 2) * 0.15 = 1.2[ms]$

b. 1.16.2:

$$#2:80 \times 0.1 = 8[ms]$$

$$#10:14 \times 0.1 = 1.4[ms]$$

c. 1.16.3:

$$#2:70 \times 0.1 = 7[ms]$$

$$#10:12 \times 0.1 = 1.2[ms]$$

d. 1.16.4:

#2 \rightarrow #4: 0.55[computing time ratio], 1.18[routing time ratio] #4 \rightarrow #8: 0.51[computing time ratio], 1.31[routing time ratio] #8 \rightarrow #16: 0.61[computing time ratio], 1.29[routing time ratio] #16 \rightarrow #32: 0.47[computing time ratio], 1.06[routing time ratio] #32 \rightarrow #64: 0.46[computing time ratio], 1.13[routing time ratio]

e. 1.16.5:

$$(0.55 \times 0.51 \times 0.61 \times 0.47 \times 0.46)^{\frac{1}{5}} = 0.52$$

$$(0.55 \times 0.51 \times 0.61 \times 0.47 \times 0.46)^{\frac{1}{5}} = 0.52 [G.M.of computing time]$$

$$(1.18 \times 1.31 \times 1.29 \times 1.06 \times 1.13)^{\frac{1}{5}} = 1.19 [G.M.of routing time]$$

6.5 × 0.52 = 3.38[computing time], 26 × 1.19 = 30.94[routing time]

f. 1.16.6:

 $176 \div 0.52 = 338.46$ [computing time], 0[routing time] (because of single processor)

C. Exercise 2.4

- a. 2.4.1:
 - lw \$t0, 16(\$s7)
 add \$s0, \$s1, \$s2
 add \$s0, \$s0, \$t0
 - 2. Iw \$t0, 16(\$s7) sll \$t0, \$t0, 2 add \$t1, \$s6, \$t0 and \$t0, 0(\$s6) add \$s0, \$s1, \$t0
- b. 2.4.2:
 - 1. 3[instructions]
 - 2. 5[instructions]
- c. 2.4.3:
 - 1. 5[registers]
 - 2. 6[registers]
- d. 2.4.4:
 - 1. f = f + g + h + i + j
 - 2. f = A[1]

- e. 2.4.5: It is impossible for both situations to reduce number of instructions.
- f. 2.4.6:
 - 1. 5[registers]
 - 2. 2[registers]

D. Exercise 2.13

- a. 2.13.1:
 - 1. 0x57755778
 - 2. 0xFEFFFEDE
- b. 2.13.2:
 - 1. 0x5555550
 - 2. 0xEADFFED0
- c. 2.13.3:
 - 1. 0xAAAA
 - 2. 0xBFCD
- d. 2.13.4:
 - 1. 0x15B5A
 - 2. 0xD0
- e. 2.13.5:
 - 1. 0xEFEF0000
 - 2. 0x0
- f. 2.13.6:
 - 1. OxEFEFFFFF
 - 2. 0xF0