Virtual Machine

Memory Management I

資工三 B00902064 宋昊恩 資工三 B00902110 余孟桓

Outline

- Brief introduction
- Motivation
- Terminology
- Memory Demand Detection
- Memory Reclamation
- Memory Sharing
- Memory Utilization and Isolation
- Conclusion

Brief Introduction

Brief introduction

- Memory Resource Management in VMWare ESX server [1]
 - C. A. Waldspurger, OSDI '02: Proceedings of the 5th symposium on Operating systems design and implementation, 2002
- Collaborative Memory Management in Hosted Linux Environments [2]
 - o Martin Schwidefsky, et. al., Linux Symposium, 2006
- Satori: Enlighted Page Sharing [3]
 - o G. Milos, et. al., USENIX 2009
- Dynamic memory balancing for virtual machines [4]
 - Weiming Zhao, et. al., ACM SIGOPS Operating Systems Review, Volume 43 Issue 3, July
 2009

Motivation

Motivation

- Two solution direction in terms of mechanism:
 - Memory Reclamation
 - Memory Sharing
- Two solution direction in terms of emphasis phase:
 - Memory Utilization
 - Memory Isolation
- Two solution direction in terms of fulfillment:
 - Modification on guest OS or not

Terminology

Terminology

- Overcommitment
 - Total size configured for all running VM exceeds the total amount of actual machine memory.
- Shadow Page Table
 - A mechanism for preserving the relationship between virtual address and machine address.
 - TLB then cache the mapping from Shadow Page Table.

Terminology (cont.)

- COW
 - Copy-on-write, a mechanism to save memory space. When a minor-refined copy is created, it is unnecessary to duplicate whole data, but only the differences between them.
- Paravirtualization (enlightenment, used in [3])
 - O Different from full-virtualization, each guest OS system is aware of one another. In this case, the entire system can work together as a cohesive unit.

Memory Demand Detection

Memory Demand Detection

• Motivation:

• To prevent VM idle and resources waste, it is important to get clear memory demand for each VM.

• Solution:

- Sampling VM for specific span of time. [1]
- o LRU-based statistics. [4]

Sampling VM for specific span of time

• Description:

- Determine span of time T, then invalidate N physical pages related TLB and MMU state in uniform distribution.
- Once guest trying to re-establish mappings, counter increases.

• Drawbacks:

- Tradeoff between estimation accuracy and overhead.
- Cannot tell the VM performance when more or less memory is allocated.

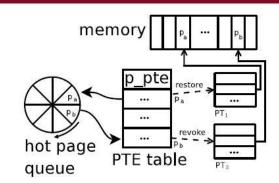
LRU-based statistics

• Description:

- Every page are cold initially, all accessibilities are removed.
- When traps, it turns hot, accessibility is recovered.
- When there are too many hot pages, LRU one will turn cold.
- Trap only cold one, will not cause too much overhead.

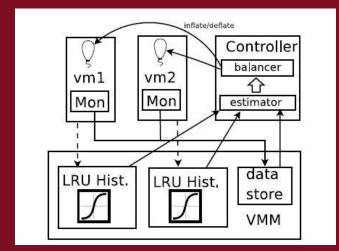
• Drawbacks:

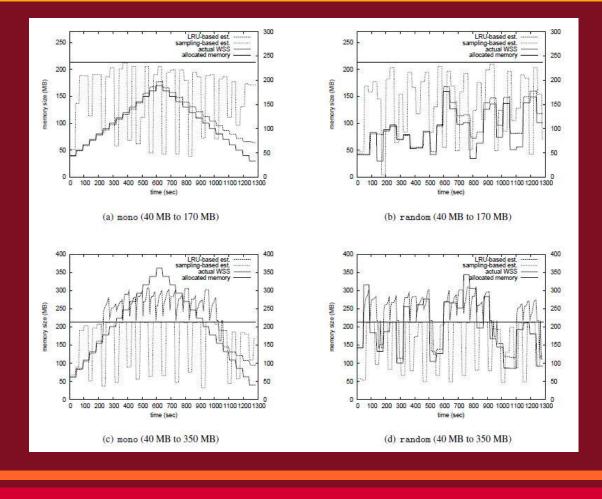
- Cannot detect swap usage.
- o Too many pages to preserve.
- Updating needs linear search.



LRU-based statistics (cont.)

- Cannot detect swap usage
 - Add another background process to collect information, and send back to VMM.
- Too many pages to preserve
 - Collect G consecutive pages as a node.
- Updating needs linear search
 - o Assume good locality exists.





Memory Reclamation

Memory Reclamation

• Motivation:

- Commodity operating system don't support dynamic changes to physical memory sizes.
- o But we still want to improve memory utilities.

• Solutions:

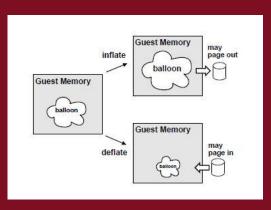
- Page Replacement
- Improved Page Replacement [1]
- o Ballooning [1]
- MEmory Balancer (MEB) [4]

Page Replacement

- Description:
 - Host level pages
- Drawbacks:
 - Host-level knows little about guest OS memory situation.
 - Double Paging Problem
 - Page swapped out by host-level before swapping out by guest OS.
 - It can be improved by Randomized page replacement strategy (used by ESX server).

Ballooning

- Description:
 - A module loaded into guest OS as a pseudo-device driver.
 - When facing memory pressure, balloon inflates and notify
 VMM to reclaim physical pages it gain.
- Drawbacks:
 - It may be uninstalled, disabled explicitly.
 - It is not available while OS boosting.
 - Cannot reclaim memory quickly.
 - o Each balloon has a minimum allocation.



Collaborative memory management (CMM)

- Collaborative memory management (CMM)
 - Infrequent Ballooning (CMM1)
 - Apply sufficient long term request
 - Page Replacement (CMM2)
 - Guest OS maintain *page status*
 - Host OS maintain *page resident*
 - Used by zSeries and z/VM

MEmory Balancer (MEB)

- Description:
 - o Based on LRU statistics, it do dynamic memory resizing.
 - If the sum of VM memory demand can be fulfilled, then done.
 - Else, a delicate optimized algorithm is needed.

Memory Sharing

Memory Sharing

• Motivation:

- Besides adjusting memory allocation between VMs, many VM shares similar process on same OS platform.
- Prevent malicious virtual machine take advantage of memory reclamation.

• Solutions:

- Transparent Page Sharing
- Content-based Page sharing [1]
- Enlightened page sharing [3]

Transparent Page Sharing

• Description:

o Introduced by Disco, one copies are identified, multiple guest physical pages are mapped to the same machine page.

• Drawbacks:

- It needs several guest OS modifications to identify copies.
 - For example, it hooked some code to routine "bcopy".

Content-based Page Sharing

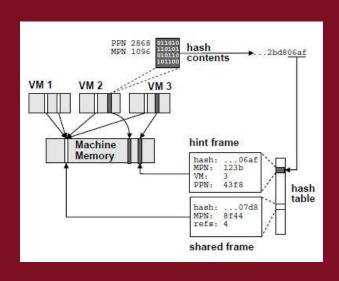
• Description:

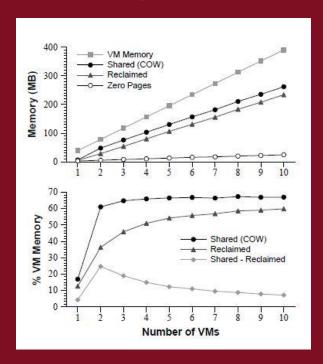
- Initially, all pages are ordinary pages, and are hashed.
- Once hash value meets, recalculate hash value.
 - If changed, remove old page and hash value.
 - If not changed, mark the page as COW.
- It need to scan pages frequently.

• Drawbacks:

- Tradeoff between scanning frequency and overhead.
- Hard to discover short-lived share memory. (< 40 min)

Content-based Page Sharing (cont.)





Enlighted Page Sharing

• Description:

- Modify virtual disk subsystem, and implement Sharing-aware Block Devices.
- Detect sharing directly when data is read from disk.

• Advantages:

- Avoid scanning overhead.
- Detect short-lived sharing immediately.

Enlighted Page Sharing (Cont.)

Drawbacks:

- Cannot detect consequent memory writes.
- Lots of modification, including hypervisor modification, sharing-aware block device addition, and adding repayment FIFO to guest OS kernel.

Memory Utilization and Isolation

Memory Utilization

• Motivation:

• No matter how many resources one claim, the top principle is maximize the efficiency of memory usage.

• Advantages:

o Avoid resources idle.

• Drawbacks:

 Some malicious VM may utilize auto memory balancing mechanism to gain unreasonable amount of resources.

Memory Isolation

• Motivation:

 No matter how imbalancing memory usage are, VM should follows isolation principles, and not affected by others.

• Advantages:

o Can prevent malicious user, and preserve one's privilege.

• Drawbacks:

- Most of the time, malicious user does not exist.
- Large amount of memory are wasted.

Some mechanisms

- Min-funding revocation:
 - One paid more money, the least valuable one becomes victim.
- Page-share advantage:
 - One share more pages with others uses more memory space.
 - No matter one page is shared or changed, only VMs sharing that certain page are involved.

Some mechanisms (cont.)

• Idle memory tax:

$$\circ \quad \rho = S / (P \bullet (f + k \bullet (1 - f)))$$

- ho: shares-per-page ratio
- \blacksquare S: shares
- \blacksquare P: number of pages
- f = t / n: active rate
- $k = 1/(1 \tau)$: idle page cost
- τ: tax rate
- *t*: touched page account
- \blacksquare *n*: number of random sample pages

Conclusion

Conclusion

- There are always diverse choices for us to choose.
 - o It is hard to balance between accuracy and overhead.
 - o It is hard to balance between performance and isolation.
 - It is hard to determine whether revised OS is needed or not.