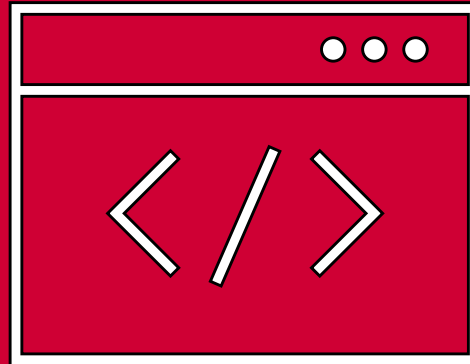


# Web Application Development

INFWAD01-D

INFWAD21-D



CMI - Informatica

# Web Application Development

Course content	Learning outcomes
Introduction to Web Technologies (HTML, CSS, Client-Side interaction)	Understand the Web and get a grasp of basic Web Technologies
Frontend with Typescript & React	Master React with TypeScript and create a stateful User Interface
Backend with C# & Entity Framework	Design and implement a RESTful API using .NET Core
Integrating frontend and backend to get a full-stack web application	Building full-stack applications

# Course structure

- Grading:
  - Theory exam consisting of a multiple choice exam (50%)
  - Practical project (50%)
- More in the course manual
- Team code: Use **jlj8p76** to join the INFWAD team if you're added already

# 1.1 Overview of Web & Web Technologies

- Introduction to the Web
- How does the Web work
- What is the HTTP and how it works
- Web Development

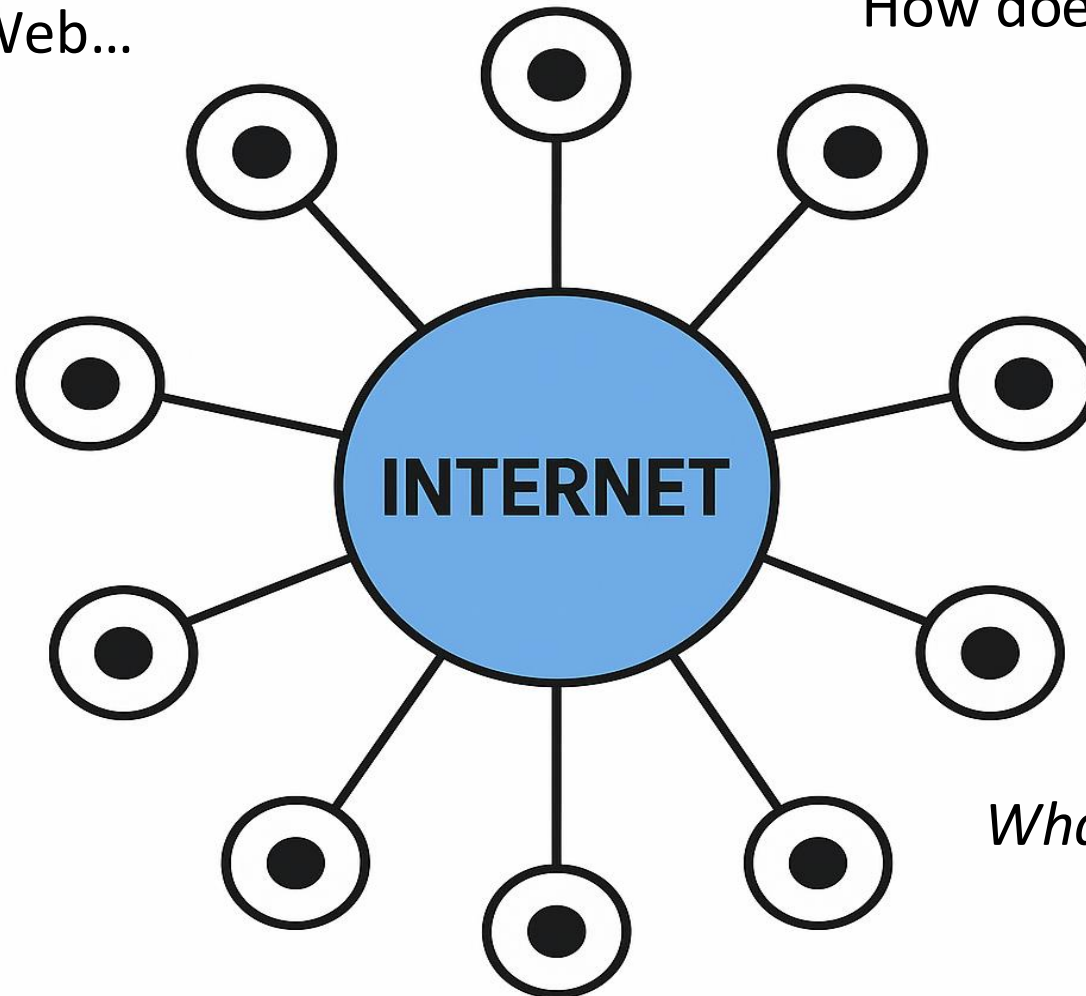
# The Web in our lives



# How does the internet work

Before we go into the Web...

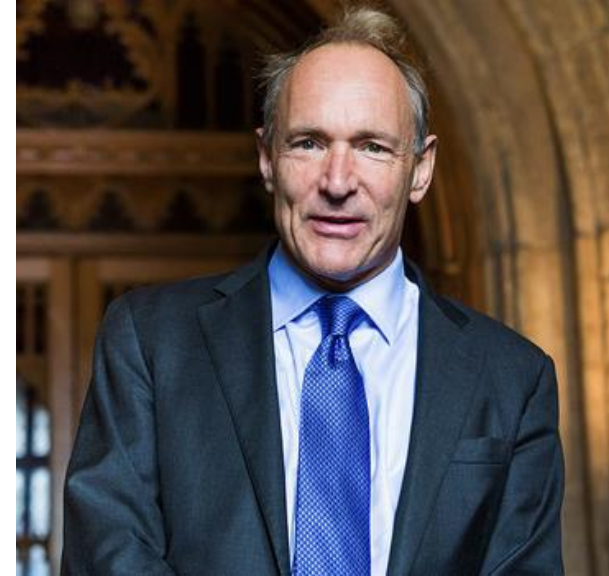
How does the internet roughly work?



*What happened in the early 90s?*

# What is the World Wide Web (WWW)

System of interlinked hypertext documents and resources accessible over the internet with certain rules/protocols



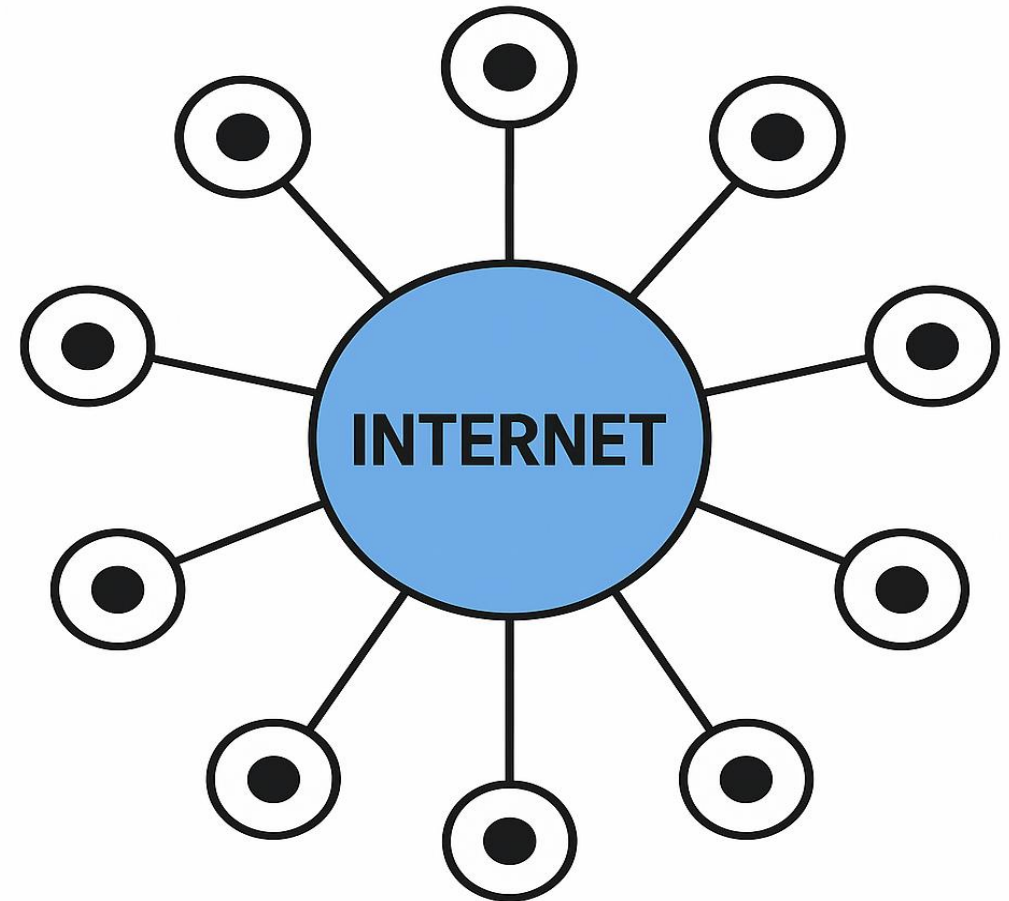
Tim Berners Lee [1]

*This machine is a server, DO  
NOT POWER IT DOWN!!*

[1] [https://nl.wikipedia.org/wiki/Tim\\_Berners-Lee](https://nl.wikipedia.org/wiki/Tim_Berners-Lee)

# How does the Web work

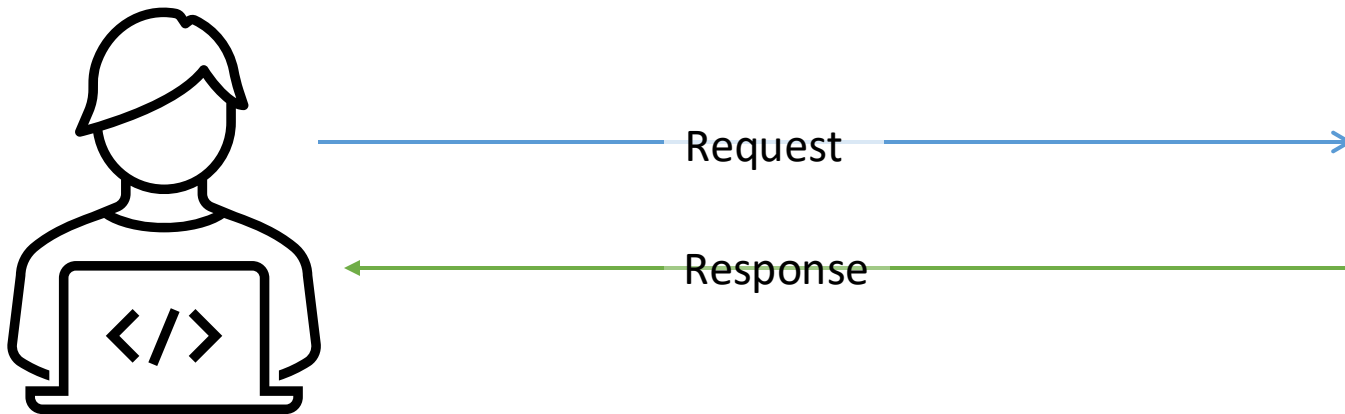
How does the Web roughly work?





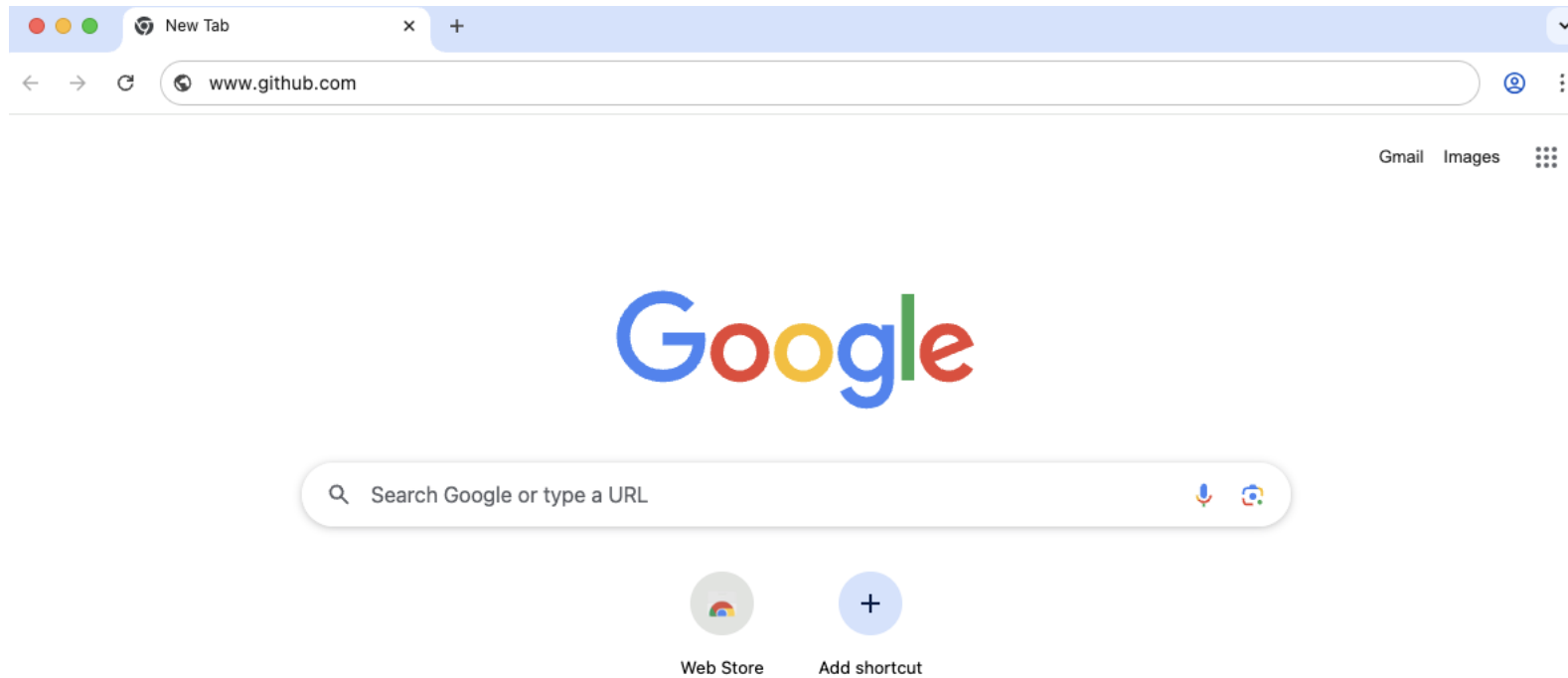
# How does the Web work

## The client-server model



# Browser

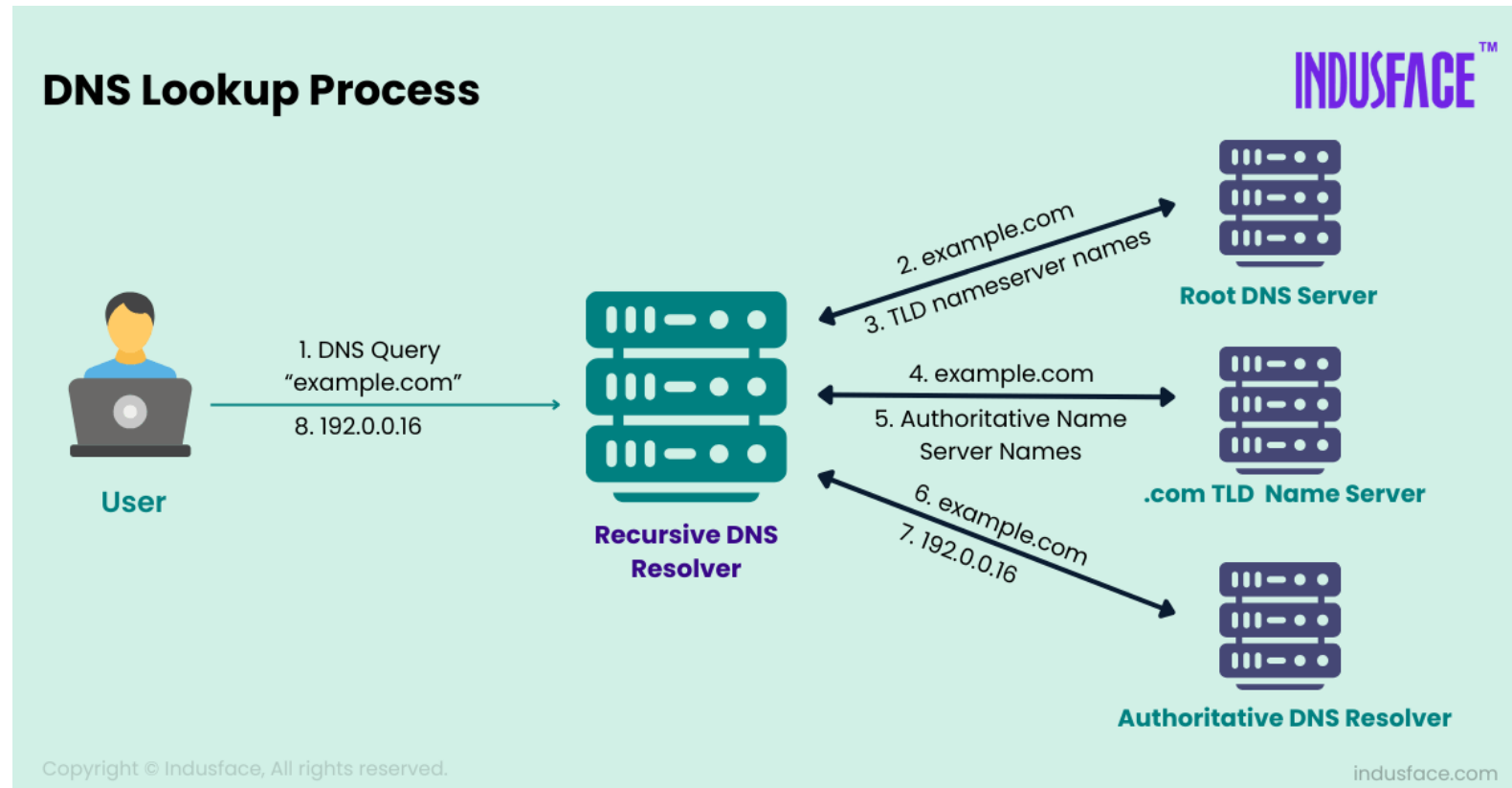
What happens when we search something in our browsers?



DNS Lookup!

# Domain Name Server (DNS)

- Address book for websites
- Provides the unique location (IP) of the server



Try it out via the [DNS Lookup](#)

# HTTP Request

## 2. IP Address retrieved from DNS

**https://192.30.253.45:443**

Protocol      IP address      Port #

Are we ready to send an HTTP request?

*First, a TCP connection is established between the client and server – will explain more later*

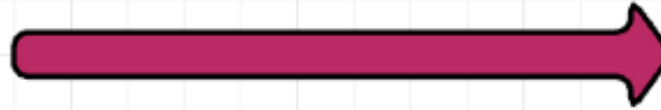
# HTTP Request



Client

**GET** /index.html HTTP/1.1

Host: [www.github.com](http://www.github.com)



Server

<https://www.github.com/paddington>



Protocol



Domain name

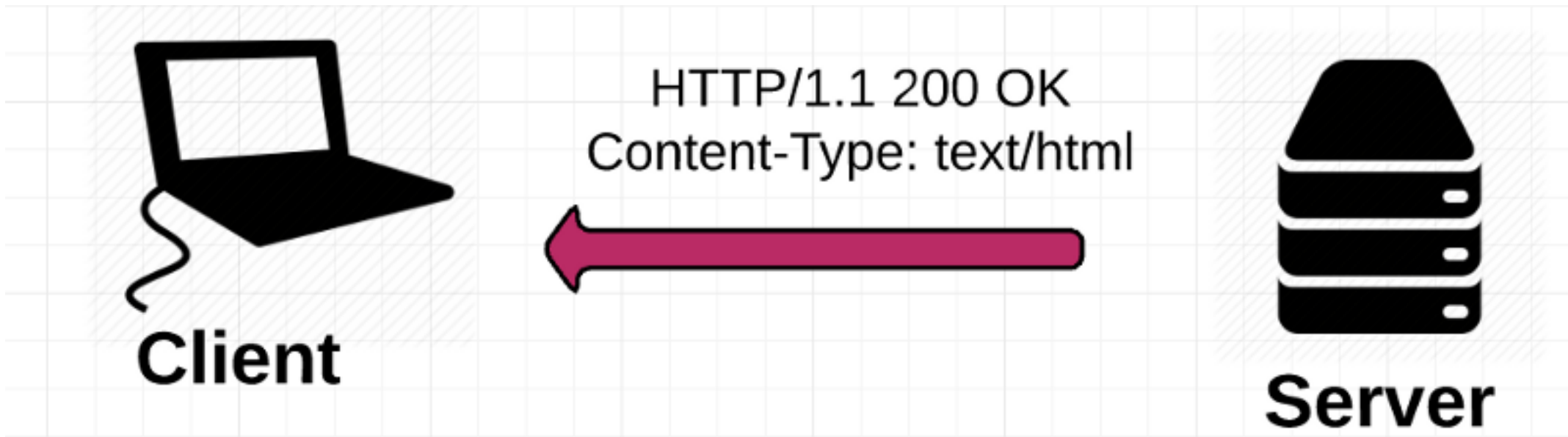


Resource



# HTTP Response

4. Server receives request, starts looking for the HTML page.



# HTTP Response

- Example HTTP Response:

HTTP

HTTP/2 200

**date:** Tue, 11 Feb 2025 11:13:30 GMT

**expires:** Tue, 11 Feb 2025 11:40:01 GMT

**server:** Google frontend

**last-modified:** Tue, 11 Feb 2025 00:49:32 GMT

**etag:** "65f26b7f6463e2347f4e5a7a2adcee54"

**content-length:** 45227

**content-type:** text/html

<!doctype html> ... (the 45227 bytes of the requested web page HTML)

# HTTP Response body

5. For each asset listed, the browser repeats the entire process above, making additional HTTP requests to the server for each resource.

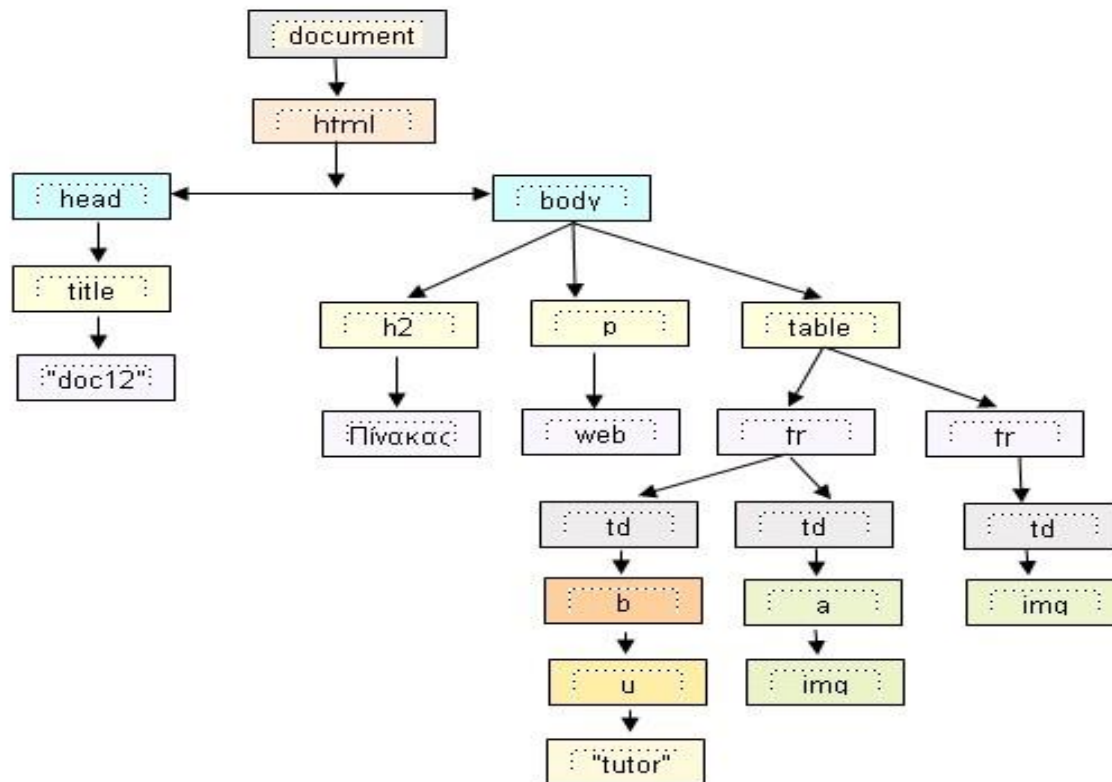
```
<!DOCTYPE html>
<html>
...▼ <head>
  <title>Example</title>
  <link rel="stylesheet" href="/stylesheets/style.css">
  <link rel="stylesheet" href="/stylesheets/bootstrap.min.css">
</head>
▼ <body>
  <h1>Example</h1>
  <p>Welcome to Example</p>
  <p id="register_instructions">Please enter your phone number:</p>
  ▶ <div id="register">...</div>
  <script src="/javascripts/jquery-1.11.3.min.js"></script>
  <script src="/javascripts/bootstrap.min.js"></script>
</body>
</html>
```

*How does the browser process the HTML response body?*




# HTTP Response body (DOM)


6. The browser (using the HTML parsing algorithm) parses the HTML page into a tree structure, namely the Document Object Model (DOM)



*Everything aside, what do we actually see?*


# What we see

[Pull requests](#) [Issues](#) [/](#) [Pull requests](#) [Issues](#) [Marketplace](#) [Explore](#)



[Overview](#) [Repositories](#) [Projects](#) [Packages](#) [Star](#)

**Bio**  
A friendly bear from Darkest Peru

**Achievements**  
 London


**Popular repositories**

**marmalade-recipes**  
A collection of delicious marmalade recipes  
Python ☆ 208 🍴 35

**luggage-organizer**  
A simple app for organizing your suitcase  
Python ☆ 149 🍴 27

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 Lonton

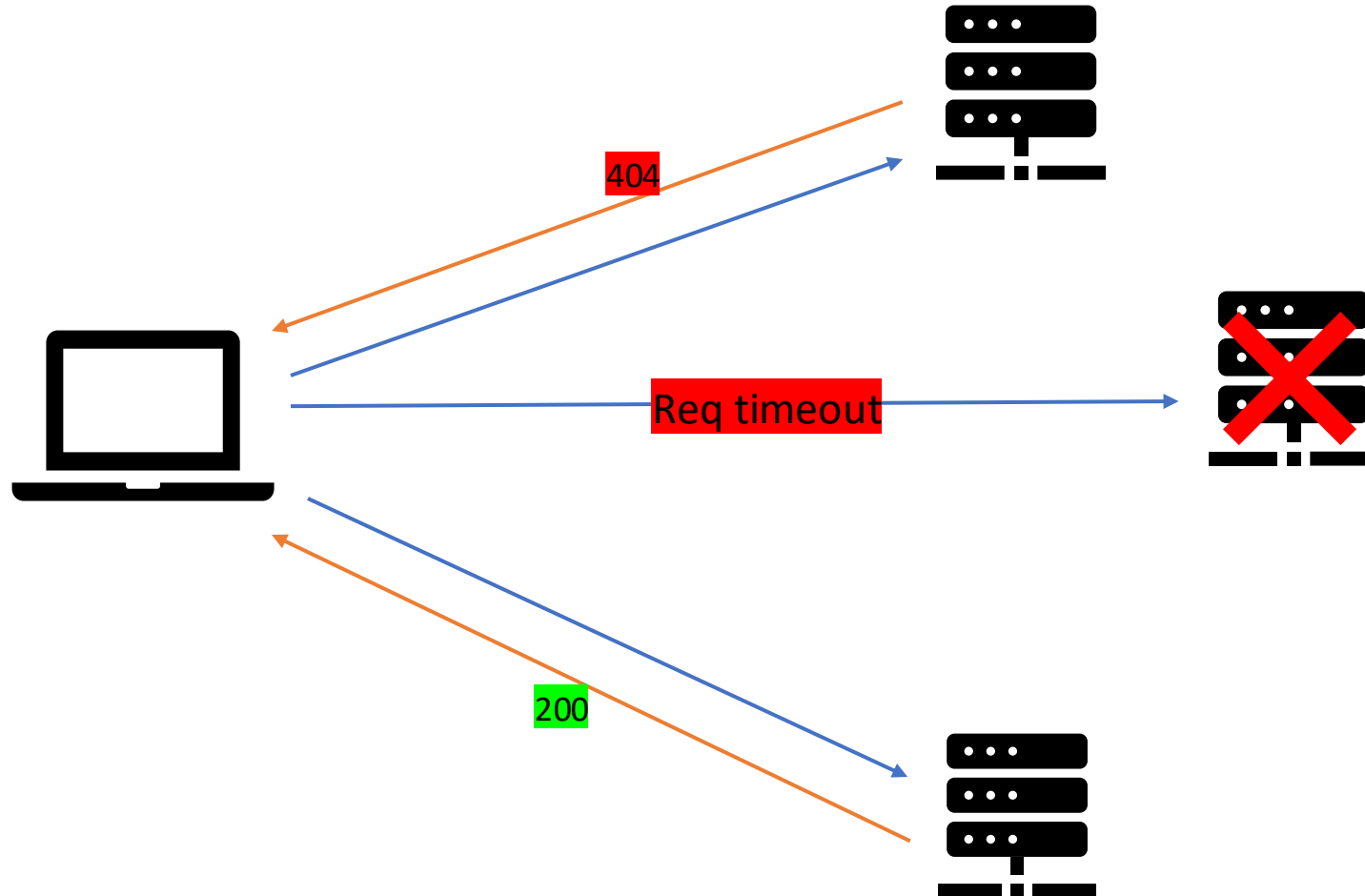
Locaton

# HTTP

We saw that for each asset in an HTML page, the browser makes a new http call, so ...

*Do we make HTTP requests one at a time?*

# Asynchronous HTTP Requests

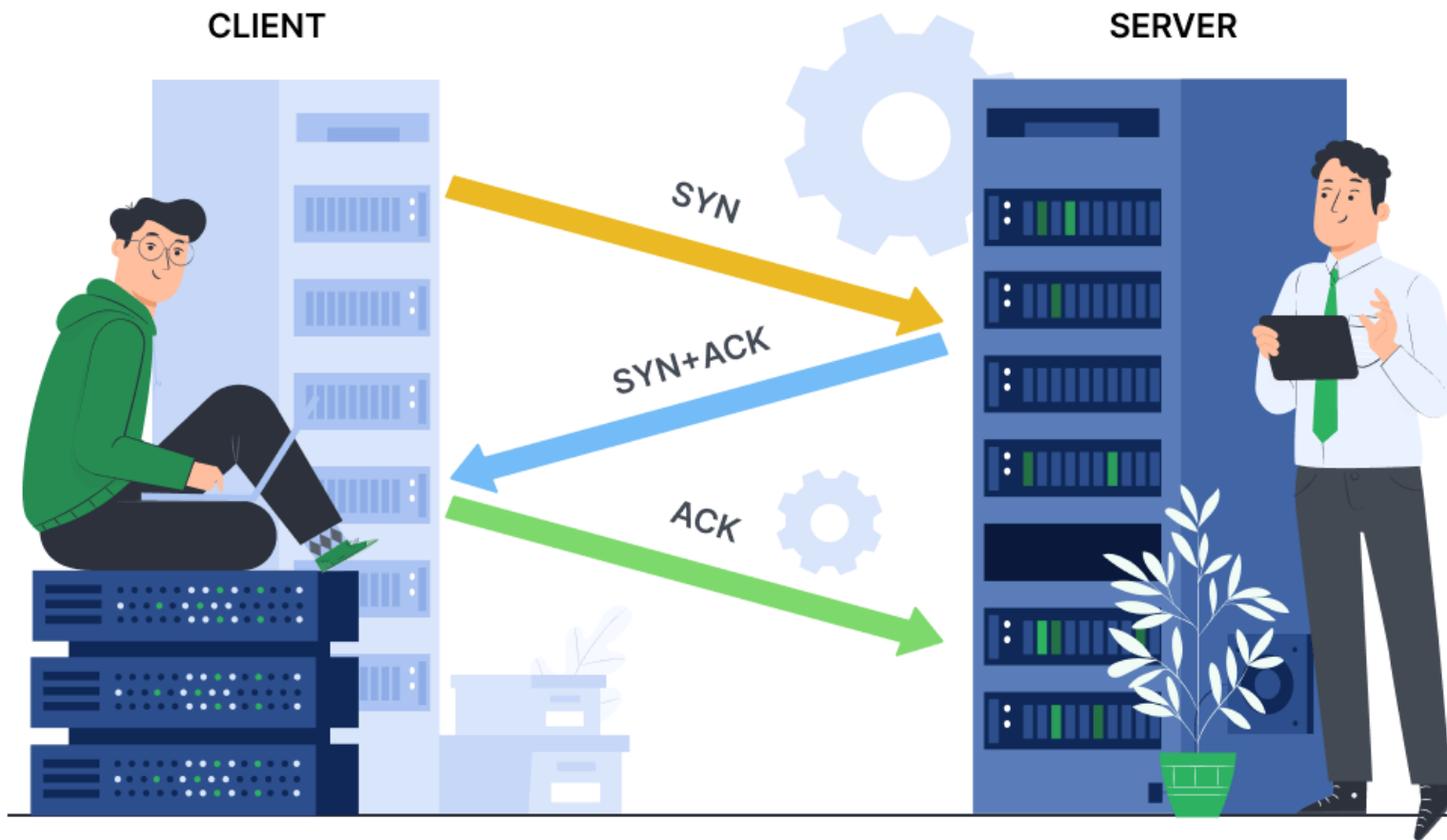


# HTTP – A bit deeper

Which protocol does HTTP use (to establish a connection)?

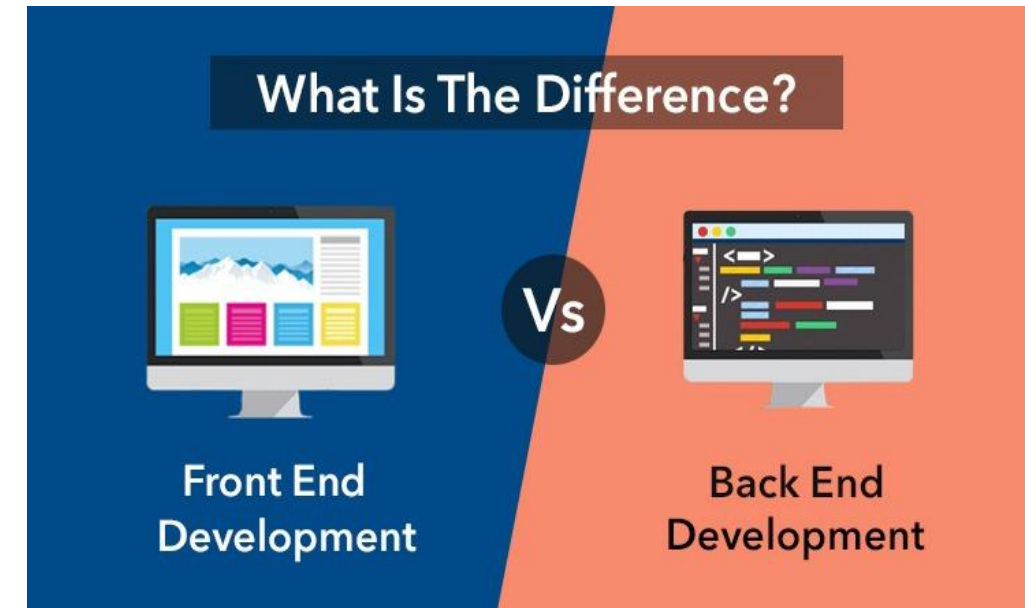
# Transport Control Protocol

## Three way handshake



# Web Development

- Web Application Development is the development of applications that run on the web utilizing various tools and techniques.
- Web development is classified mainly into two parts:
  - Frontend development
  - Backend development



# Web Development: Frontend

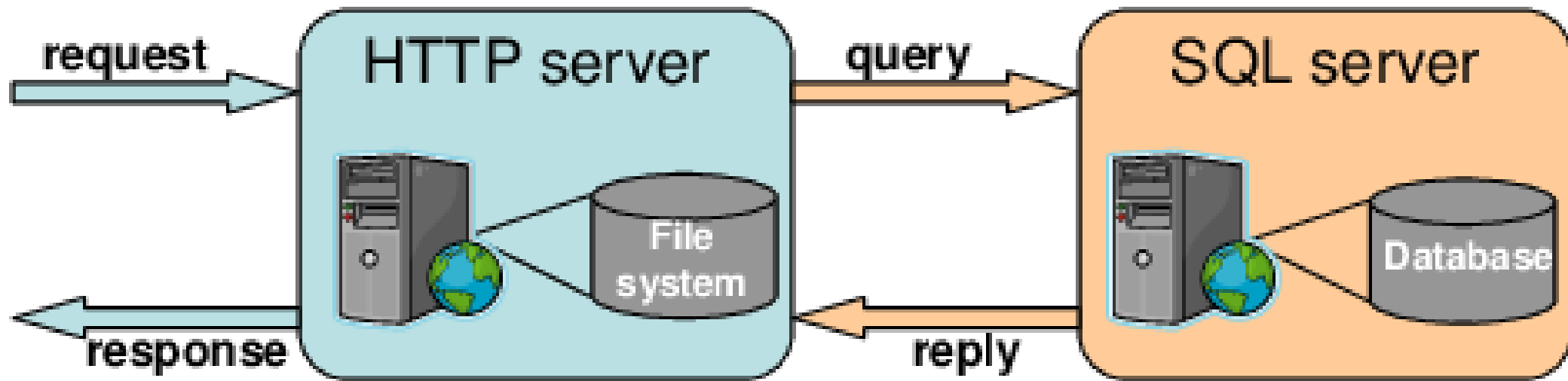
- Focuses on user interface (UI) and interaction, renders information retrieved from the backend side
- Also referred as client-side development



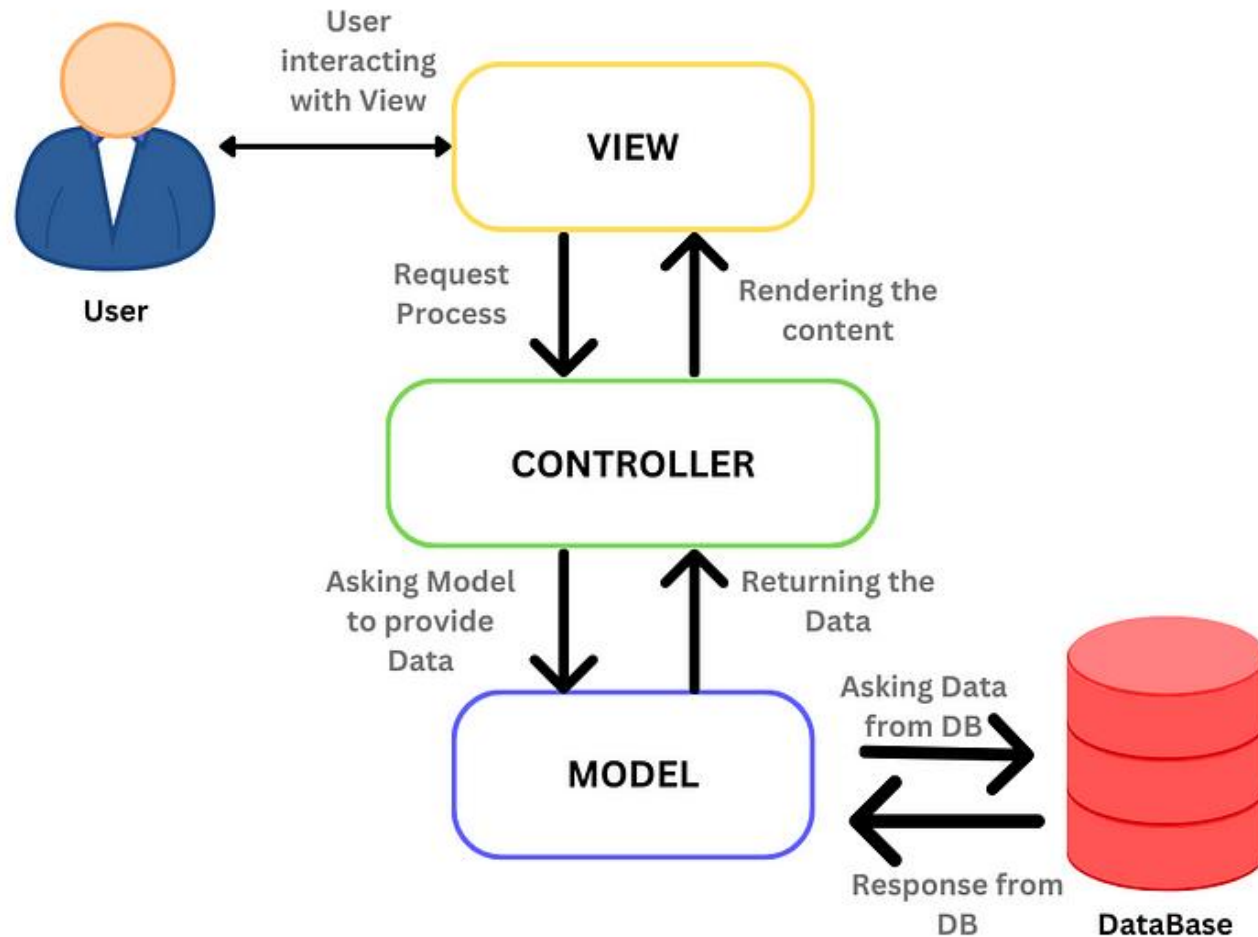


# Web Development: Backend

- Focuses mainly on data processing and makes sure that everything is alright behind the scene (security, authentication, authorization, etc.)
- Also referred as server-side development



# An Architecture: Model View Controller (MVC)



# What we learned

1. Internet & WWW
2. What and how the web works
3. HTTP requests & TCP connection
4. Web development: Frontend & Backend
5. MVC

# Additional Reading Resources

- TCP/IP:
  - <https://www.geeksforgeeks.org/tcp-ip-model/>
  - <https://stormwall.network/resources/terms/general/tcp-handshake>
  - [https://developer.mozilla.org/en-US/docs/Learn\\_web\\_development/Getting\\_started/Web\\_standards/How\\_the\\_web\\_works](https://developer.mozilla.org/en-US/docs/Learn_web_development/Getting_started/Web_standards/How_the_web_works)
  - [https://developer.mozilla.org/en-US/docs/Learn\\_web\\_development/Howto/Web\\_mechanics/How\\_does\\_the\\_Internet\\_work](https://developer.mozilla.org/en-US/docs/Learn_web_development/Howto/Web_mechanics/How_does_the_Internet_work)
- HTTP:
  - <https://igoro.com/archive/what-really-happens-when-you-navigate-to-a-url/>
  - <https://developer.mozilla.org/en-US/docs/Web/HTTP/Reference/Methods>
- Web:
  - Video (4 min): <https://www.youtube.com/watch?v=J8hzJxb0rpc>
- MVC:
  - <https://developer.mozilla.org/en-US/docs/Glossary/MVC>

# References

1. [https://developer.mozilla.org/en-US/docs/Learn\\_web\\_development/Getting\\_started/Web\\_standards/How\\_the\\_web\\_works](https://developer.mozilla.org/en-US/docs/Learn_web_development/Getting_started/Web_standards/How_the_web_works)
2. <https://www.geeksforgeeks.org/html/what-is-http/>
3. <https://www.swhosting.com/en/blog/how-dns-works>
4. <https://home.cern/science/computing/birth-web/short-history-web>
5. <https://developer.mozilla.org/en-US/docs/Glossary/MVC>