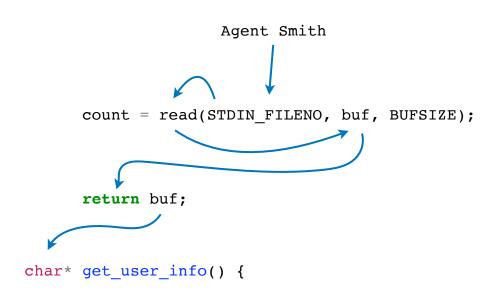
Operational View of CodeQL

or: thinking of CodeQL as compiler and runtime

Flow in get_user_info

```
char* get_user_info() {
#define BUFSIZE 1024
    char* buf = (char*) malloc(BUFSIZE * sizeof(char));
    int count;
    // Disable buffering to avoid need for fflush
    // after printf().
    setbuf( stdout, NULL );
    printf("*** Welcome to sql injection ***\n");
    printf("Please enter name: ");
    count = read(STDIN_FILENO, buf, BUFSIZE);
    if (count <= 0) abort();
    /* strip trailing whitespace */
    while (count && isspace(buf[count-1])) {
        buf[count-1] = 0; --count;
    }
    return buf;
}</pre>
```

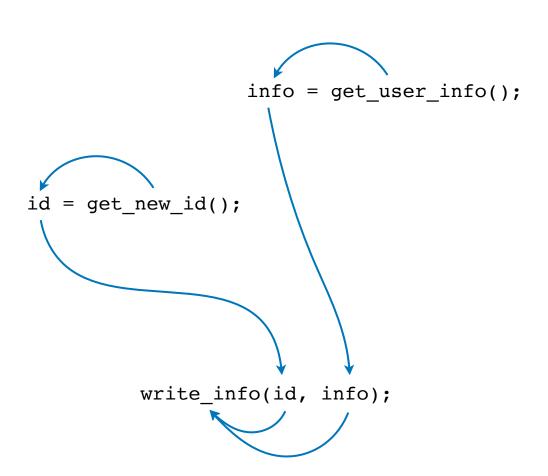


Flow in write_info

```
void write_info(int id, char* info) {
    sqlite3 *db;
                                                                                           void write_info(int id, char* info)
    int rc;
   int bufsize = 1024;
   char *zErrMsg = 0;
    char query[bufsize];
    /* open db */
    rc = sqlite3_open("users.sqlite", &db);
    abort_on_error(rc, db);
                                                         snprintf(query, bufsize, "INSERT INTO users VALUES (%d, '%s')", id, info);
    /* Format query */
    snprintf(query, bufsize,
             "INSERT INTO users VALUES (%d, '%s')",
            id, info);
    write_log("query: %s\n", query);
    /* Write info */
                                                                    rc = sqlite3_exec(db, query, NULL, 0, &zErrMsg);
    rc = sqlite3_exec(db, query, NULL, 0, &zErrMsg);
    abort_on_exec_error(rc, db, zErrMsg);
    sqlite3_close(db);
```

Flow in main

```
int main(int argc, char* argv[]) {
    char* info;
    int id;
    info = get_user_info();
    id = get_new_id();
    write_info(id, info);
}
```



- inter-procedural (global) data flow
- source on top: second argument to read

Flow combined Agent Smith int id = getpid(); count = read(STDIN_FILENO, buf, BUFSIZE); return id; return buf; int get_new_id() { char* get_user_info() { id = get_new_id(); info = get_user_info(); write_info(id, info); void write_info(int id, char* info) • sink on bottom: second argument to sqlite3_exec • propagation through snprintf needs taint flow snprintf(query, bufsize, "INSERT INTO users VALUES (%d, '%s')", id, info); • this is roughly the flow we expect to see;

rc = sqlite3_exec(db, query, NULL, 0, &zErrMsg);

may have to help CodeQL to capture flow across

some functions

What does CodeQL do for us?

What do we have to help with?

This depends on the problem...

But thinking about

codeql as compiler

gives us a good start in clarifying the problem

Think Compiler (C) with library:

Think Compiler (CodeQL) with library:

```
# Prepare System
export PATH=$HOME/local/vmsync/codeq1250:"$PATH"
# Convert data if needed
SRCDIR=.
DB=add-user.db
cd $SRCDIR &&
    codeql database create --language=cpp
           -s . -j 8 -v
           --command='clang -Wall add-user.c -lsqlite3 -o add-user'
# Edit your code
edit SqlInjection.ql
# Compile & run your code
RESULTS=cpp-sqli.sarif
codeql database analyze
-v --ram=14000 -j12 --rerun
       --search-path ~/local/vmsync/ql
       --format=sarif-latest
       --output=$RESULTS
       $SRCDIR/SqlInjection.ql
# Examine results
# Plain text, look for
      "results" : [ {
      and
      "codeFlows" : [ {
edit $RESULTS
jq --raw-output --join-output -f sarif-summary.jq < cpp-sqli.sarif | less</pre>
# Or use vs code's sarif viewer
# Or use the GHAS integration via actions
```

Note: this is the sequence that is always run, whether in the CLI, github actions, or VS Code

Q: Is the C standard library supported?

A: Much of it, typically from a conceptual level.

To find the supported APIs, search the ql/ library source tree.

For example, for a top-down search start with cpp.qll and notice the import import semmle.code.cpp.commons.Printf. Follow this to find the cpp.commons module and see what it models:

Alloc.qll Dependency.qll NullTermination.qll StringAnalysis.qll

Assertions.qll Environment.qll PolymorphicClass.qll StructLikeClass.qll

Buffer.qll Exclusions.qll Printf.qll Synchronization.qll

CommonType.qll File.qll Scanf.qll VoidContext.qll

DateTime.qll NULL.qll Strcat.qll unix/

```
Q: Is library X supported?

A: If it is, you'll find it in the <code>ql/</code> library source tree. A whole-tree search, <code>grep-style</code>, is easiest. For example, to check support for sqlite:

<code>hohn@gh-hohn ~/local/vmsync/ql/cpp/ql/src</code>
<code>0:$ grep -l -R sqlite *
Security/CWE/CWE-313/CleartextSqliteDatabase.ql
Security/CWE/CWE-313/CleartextSqliteDatabase.c
semmle/code/cpp/security/Security.qll
So we have a query (.ql) and a library (.qll); look at both to get some ideas:</code>
```

```
Security/CWE/CWE-313/CleartextSqliteDatabase.ql has some info in the header
/**
    * @name Cleartext storage of sensitive information in an SQLite database
    * @description Storing sensitive information in a non-encrypted
    * database can expose it to an attacker.
    */
and a promising class:
class SqliteFunctionCall extends FunctionCall {
    SqliteFunctionCall() { this.getTarget().getName().matches("sqlite%") }

    Expr getASource() { result = this.getAnArgument() }
```

```
semmle/code/cpp/security/Security.qll has some very promising entries
 * Extend this class to customize the security queries for
 * a particular code base. Provide no constructor in the
 * subclass, and override any methods that need customizing.
class SecurityOptions extends string {
    predicate sqlArgument(string function, int arg) {
        // SQLite3 C API
        function = "sqlite3_exec" and arg = 1
     * The argument of the given function is filled in from user input.
    predicate userInputArgument(FunctionCall functionCall, int arg) {
        fname = "scanf" and arg >= 1
This is a library, so some sample uses would be nice. Another search via
grep -nH -R SecurityOptions *
finds documentation:
docs/codeql/ql-training/cpp/global-data-flow-cpp.rst:59:The library class ``SecurityOptions`` provides a (configurable) model of what
and an extension point:
cpp/ql/src/semmle/code/cpp/security/SecurityOptions.qll:16:class CustomSecurityOptions extends SecurityOptions
 * This class overrides `SecurityOptions` and can be used to add project
 * specific customization.
class CustomSecurityOptions extends SecurityOptions {...}
```