**Team Three Project Plan**

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University of Maryland Global Campus

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Professor David Castillo

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**Fortune Teller**

## Project Description

This application will be used by consumers to generate a fortune based on menu options. The user will have the choice to pick between different categories which include love, career, health, general, and random. The application will then show the user the fortune related to their choice. If the user chooses random, the application will display a random fortune from any of the available categories. The application allows users to register an account within the program and store the received fortune messages. He/She can then later review them when they run and login to the program. The intended audience are users that would like to gain insight into their future and to have fun using the application. It is also great for users who want to track their luck.

## Project Approach

- We will use a waterfall model.
- Our project requirements will take form in use case models and scenarios, ER diagram and UML class diagram.
- We will document and track weekly goals and deliverables using Google Sheet (/Excel).
- We have established communication on Discord and we plan to communicate with each other on the server at least 3 times a week.
- To capture Analysis and Design artifacts, we will use draw.io for UML diagrams.

**Application Cycle:**

1. The user will be prompted with a welcome page where they can choose to either play as a guest, login, or register.
2. Choosing to play would prompt the user with a  menu describing their options for a fortune: (A)love, (B)career, (C)general, (D)health, or (E)random.
3. The application will use a random generator for the random option to give the user a random fortune.
4. The program will display a fortune based on the user's choice.
5. The user will be asked if they'd like to receive another fortune.
6. Choosing another fortune will lead the user back to the menu of options (step 2 in the application cycle).
7. The user can return to the main menu anytime to either register a new account or login with an existing one.
8. Once the user is logged in, he/she would be able to view past fortunes and even save a received fortune.

## Implementation and Execution Requirements

Computer (PC or Mac)
The program will be written in python, with support from additional libraries such as tkinter, sqlite3, and bcrypt.
The use of a random generator is needed for option "Random"
The software will be tested for correctness, to make sure the random generator works correctly, and to make sure that the menu options correctly show the correlating fortune.

**Team Members:**

Michele Cook,
Chelsea Nieves,
Valerie Rudich,
Constance Sturm,
Hoi Lam Wong

**Team lead:** Hoi Lam Wong
**Team roles:**

    **Project manager:** Constance (Took responsibility in the initial group discussion)
    **Business Analyst:** Michele (Claimed this role during discord discussion)
    **System design:** Hoi Lam (Picked this as their first option of roles)
    **Developer:** Valerie (Picked this as one of their roles)
        Chelsea
        Hoi Lam
        Constance
    **Tester:** Chelsea (This role was assigned based on being the only role left)
        Michele

## Deliverables and Milestones

| Deliverable | Due Date | Additional Information | Role | Status |
|---|---|---|---|---|
| Project Plan | Oct 31st | The initial plan for the project | Everyone | Complete |
| Test Plan | Nov 7th | Test Plan, User Guide | Test Plan - Chelsea/Michele User Guide - Michele Edited/Reviewed by Everyone in group | Complete |

| Peer Review 1 | Nov 7th | | N/A<br>Individual | Complete |
|---|---|---|---|---|
| Project Design | Nov 14th | Use Case Models,<br>ER diagram,<br>UML class diagram,<br>Application<br>development/coding | Hoi Lam (System<br>design)<br>Constance<br>(development)<br>Edited/Reviewed by<br>Everyone in group | Complete |
| Phase 1 | Nov 21st | User Guide Updates,<br>Test Plan Updates,<br>Application Updates<br>Program development | Chelsea & Constance<br>(development)<br>Hoi & Valerie (testing)<br>Updates:<br>Edited/Reviewed by<br>Everyone in group | Complete |
| Peer Review 2 | Nov 21st | | N/A<br>Individual | Complete |
| Phase 2 | Nov 28th | Application Testing,<br>Update Code | Chelsea & Hoi<br>(development)<br>Chelsea & Hoi<br>(testing)<br>Edited/Reviewed by<br>Everyone in group | Complete |
| Phase 3 | Dec 5th | Completing Code,<br>Continue Application<br>Testing | Chelsea, Hoi,<br>Constance & Valerie<br>(development)<br>Chelsea, Hoi, &<br>Michele (testing)<br>Edited/Reviewed by<br>Everyone in group | Complete |
| Final Project | Dec 12th | Final Test of<br>Application, Final<br>Updates of Code | Chelsea, Hoi,<br>Constance, Valerie, &<br>Michele (testing)<br>Chelsea, Hoi,<br>Constance & Valerie<br>(development)<br>Edited/Reviewed by<br>Everyone in group | Complete |
| Peer Review 3 | Dec 12th | | N/A<br>Individual | Complete |