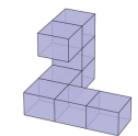
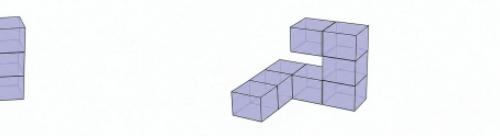


Question

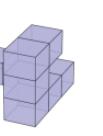
A 8-block sculpture sits fixed on a table. First frame: Your camera is tilted at 27° elevation, viewing from 114° azimuth. Final frame: Your camera remains at 27° elevation, but rotates horizontally to 294° azimuth. This is a 180-degree rotation Create a smooth video showing the camera's horizontal rotation around the sculpture, and try to maintain the tilted viewing angle throughout.



Video Generation



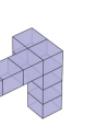
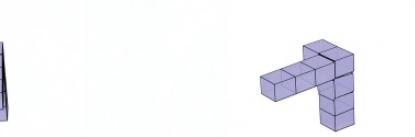
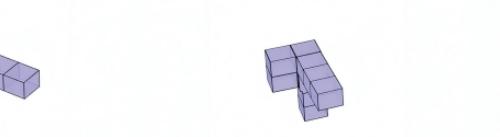
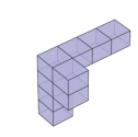
Answer



Model

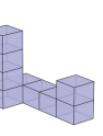
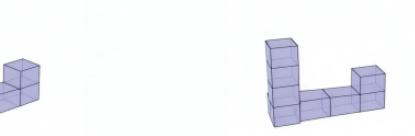
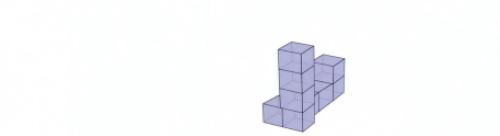
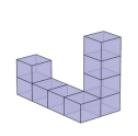
Veo-3.0

A 9-block sculpture sits fixed on a table. First frame: Your camera is tilted at 38° elevation, viewing from 142° azimuth. Final frame: Your camera remains at 38° elevation, but rotates horizontally to 303° azimuth. This is a 180-degree rotation Create a smooth video showing the camera's horizontal rotation around the sculpture, and try to maintain the tilted viewing angle throughout.



Wan-2.2

A 9-block sculpture sits fixed on a table. First frame: Your camera is tilted at 38° elevation, viewing from 142° azimuth. Final frame: Your camera remains at 38° elevation, but rotates horizontally to 322° azimuth. This is a 180-degree rotation Create a smooth video showing the camera's horizontal rotation around the sculpture, and try to maintain the tilted viewing angle throughout.



Runway-Gen4