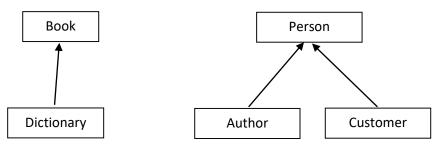
CSE 1242 - COMPUTER PROGRAMMING II Non-Graded Programming Assignment # 1

In this homework, you will implement a simple rental system for libraries with the following object oriented programming class hierarchy:



Please find the class details in below.

1. Implement a **Book** class with the following UML diagram.

Book		
-	id: int	
-	title: String	
-	author: Author	
-	borrowed: boolean	
+	Book(int id, String title, Author author)	
+	Book(int id, String title)	
+	isBorrowed():boolean	
+	borrowed():boolean	
+	returned():boolean	
+	toString(): String	
+	getter/setter methods for id, title, and author	

- Book is the superclass of Dictionary class.
- **Book** class has several data fields, getter/setter and **toString** methods.
- Each book should have an **id**, a **title**, an **author** (Author class will be shown in below), and a **borrowed** attributes:
 - o **id**: a unique identifier for the book
 - o **title**: title of the book
 - o author: a reference variable for an Author class.
 - o **borrowed**: a boolean variable indicates that the book is available or not.
- Each book is created either with a unique **id**, a **title**, and an **author** arguments or with only a unique **id** and title arguments.
- The **isBorrowed** method should find out if the book is available.

- The **borrowed** method should borrow the book. If it has been already borrowed, it returns **false**, and vice versa.
- The **returned** method should return the book. If it has been already returned, it returns **false**, and vice versa.
- The **toString** method should return a string that represents the book.
 - O Ex: Book name is The Da Vinci Code, Author is Dan Brown.
- There are setter/getter methods.
- 2. Implement a **Dictionary** class with the following UML diagram.

Dictionary		
-	definitions: int	
+	Dictionary(int id, String title, Author author, int definitions)	
+	Dictionary(int id, String title, int definitions)	
+	getter/setter methods for the definitions attribute	
+	toString(): String	

- Each **Dictionary** can be created either with a unique **id**, a **title**, an **author**, and **definitions** arguments or only with a unique **id**, a **title**, and **definitions** arguments.
 - The **definitions** data field stores the number of words in the dictionary.
- You should invoke the superclass constructor(s) in **Dictionary** constructor(s).
- The getter and setter method for the data field definitions.
- The **toString()** method that returns a string description for the dictionary.
 - © Ex: Dictionary Name is Oxford Dictionary of English, definitions: 6000

3. Implement a **Person** class with the following UML diagram.

Person		
-	name: String	
-	birthDate: String	
-	birthPlace: String	
+	Person(String name, int birthDate, String birthPlace)	
+	Person(String name, int birthDate)	
+	Person(String name)	
+	getter/setter / toString methods	

- **Person** is the superclass of **Author** and **Customer** classes.
- Each Person has a name, a birthDate, and a birthPlace data fields.
- Each person can be created with one of the three ways:
 - with a name, a birthDate and a birthplace,
 - Note that the **birthDate** is taken as a year (Ex:1980) in type of **int**, but you should store it as **String** in the class attribute.
 - with only a name and a birthdate,
 - with only a name.
- There are setter/getter methods for each data field.
- The toString() method describes the person.
 - Ex: Name: Ayse Caliskan, Birth Date: 1995, Birth Place: Istanbul
- 4. Implement an **Author** class with the following UML diagram.

Author		
-	publisher: String	
+	Author(String name, String publisher, int birthDate)	
+	getter/setter and toString methods	

- The **publisher** data field stores the company that publishes the author's books.
- You should invoke the superclass constructor in the **Author** constructor.
- There are setter/getter methods for the publisher.
- The **toString()** method describes the author.
 - Ex: Author is Dan Brown

5. Implement a **Customer** class with the following UML diagram.

Customer		
-	address: String	
-	borrowedBook: Book	
-	borrowABook: boolean	
+	Customer(String name, String birthPlace, int birthDate, String address)	
	Customer(String name, int birthDate, String address)	
+	Customer(String name, String address)	
+	Customer(String name, int birthDate)	
+	getter/setter / toString methods	

- Each Customer has an address, a borrowedBook that stores the book that is borrowed by the customer, and a borrowABook that specifies whether the customer borrows a book (default false).
- Each **Customer** can be created with one of the four constructors defined in the UML diagram above. You should invoke the superclass constructor(s) in these constructors.
- There are getter and setter methods for the data fields address, borrowABook and borrowedBook.
 - You should perform necessary settings when a customer borrows or returns a book.
- The toString() method returns a string description for the customer.
 - Ex: Name: Ayse Caliskan, Birth Date: 1995, Birth Place: Istanbul Address: 18 Green Brier Blv.
- 6. Implement a **Library** class with the following UML diagram.

Library		
-	address: String	
-	books: ArrayList <book></book>	
-	customers: ArrayList <customer></customer>	
+	Library(String address)	
+	printOpeningHours():void	
+	printAddress():void	
+	addBook(Book book): boolean	
+	addCustomer (Customer customer): void	
+	borrowBook (String bookName, String personName): void	
+	returnBook (String personName): void	
+	printAvailableBooks (): void	
+	getBooks():ArrayList< Book>	
+	getCustomers():ArrayList< Customer>	
+	getter/setter / toString methods	

• Library class represents a library and manages a collection of books and customers.

- All libraries have the same hours: **9 AM** to **5 PM** daily.
- However, they have different addresses, customers (i.e. arrays of Customer objects) and book collections (i.e. arrays of Book objects).
- The types of customers and books should be ArrayList.
- The class must have the following methods:
 - **printOpeningHours**: It should print the opening hours of the library.
 - Ex: Libraries are open daily from 9 am to 5 pm.
 - printAddress: It should print the address of the library.
 - Ex: 221B Baker St.
 - addBook: It should add the given book to the books list.
 - addCustomer: It should add the given customer to the customers list.
 - **borrowBook**: It should add the given **book** to the given **customer**.
 - Note that you should perform necessary checks whether the given bookName is in the library collection or the given customerName is in the customer list of the library. If not, print necessary warnings.
 - You should perform necessary checks whether the book is already borrowed by another custormer or the customer has already borrowed a book. Each
 Book can be given to a single Customer or each Customer can borrow a single Book.
 - The **bookName** and **customerName** are given to the method in Strings.
 - **returnBook**: It should return the book borrowed by the given customer. If there is no such a customer, please print an error message.
 - **Ex**: Sorry, Ayse Caliskan is not a customer.
 - **printAvailableBooks**: It should print all the available books in the library by traversing the **books** list.
 - **Ex**: Book name is The Da Vinci Code, Author is Dan Brown Book name is A Tale of Two Cities, Author is Charles Dickens Dictionary Name is Oxford Dictionary of English, definitions: 6000
 - getBooks: It should return the list of all books of the library.
 - getCustomers: It should return the list of all customers of the library.
- 7. We will give you a test class for your program (Test.java in the attachment).
 - An example console output of the test program is given in "consoleOutput.txt" (You are not required to do File I/O, the output is given in a file due to long output size).
 - You should check that your console output must be the same as the consoleOutput.txt
 - Please copy-paste your console output to a text file (ex: out.txt)
 - Then, compare the content of your output file with the given consoleOutput.txt

• For Windows, you can compare the content of two files with the "fc" command. The usage is shown in the figure below:

```
Command Prompt
                                                                                                                                                                       :\Users\Sanem>cd Desktop\Hw1
 :\Users\Sanem\Desktop\Hw1>dir
 Volume in drive C has no label.
Volume Serial Number is 869C-77F1
 Directory of C:\Users\Sanem\Desktop\Hw1
11-Nov-20 11:37
                           <DIR>
11-Nov-20 11:37
11-Nov-20 11:34
11-Nov-20 11:36
11-Nov-20 11:37
                                        3,266 consoleOutput.txt
                                        3,264 out.txt
                   37 3,202 out2.txt
3 File(s) 9,732 bytes
2 Dir(s) 59,097,837,568 bytes free
 :\Users\Sanem\Desktop\Hw1>fc consoleOutput.txt out.txt
Comparing files consoleOutput.txt and OUT.TXT
FC: no differences encountered
C:\Users\Sanem\Desktop\Hw1>fc consoleOutput.txt out2.txt
 omparing files consoleOutput.txt and OUT2.TXT

**** consoleOutput.txt
Customers in the first library:
Name: Ayse Caliskan, Birth Date: 1995, Birth Place: Istanbul
Address: 10 Green Brier Blv.
 **** OUT2.TXT
 Customers in the first library:
Address: 10 Green Brier Blv.
```

- In the figure above, outputConsole.txt and out.txt have the same content; on the other hand, outputConsole.txt and out2.txt have different contents.
- Please pay attention to use the same class, method and variable names in your implementations.
- You are allowed to increase the number of methods in the classes; however, you cannot decrease the number of them.

Several Important Notes:

- All integer type values in the setters, should be validated to be positive only.
- All string type values in the setters, should be validated to be no less than 3 symbols.
- If you enter invalid input for one of the properties' values, throw **Exception** (not **RuntimeException**!) with an informative message.

Notes:

- Please implement the program individually.
- You are expected to implement the homework as soon as possible (at most in 7-10 days).
- Your homework will not be graded; however, there may be questions about homework in quizzes / exams.