

```
#include <kipr/botball.h>

int main()
{
    printf("Hello World\n");
    wait_for_light(0);
    shut_down_in(119);

    create_connect(); //Note
    enable_servos();
    set_servo_position(0,0);
    create_connect();

    create_drive_direct(-105,-100);
    msleep(2600);
    ao(4900);

    motor(0,-65);
    msleep(1600);
    ao(4900);

    motor(0,-65);
    msleep(1600);
    ao();

    create_stop();

    create_drive_direct(100,-100);
    msleep(2800);
    ao(1000);

    enable_servo(0);

    set_servo_position(0,35);

    motor(0,65);
    msleep(896);
    ao(1000);

    set_servo_position(0,1067);

    create_drive_direct(100,100);
    msleep(3000);
    ao(1000);
```

```
    create_drive_direct(-100,100);  
    msleep(1600);  
    a0(1000);  
  
    set_servo_position(0,0);  
  
    create_drive_direct(-100,-65);  
    msleep(3000);  
    ao(3000);  
  
    create_stop(100);  
  
    create_disconnect();  
  
    return 0;  
}
```