Multi-Writer HyperDB Workshop

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Overview

- Holepunch stack overview
- Why Autobase?
- Workshop goals
- Building a multi-writer hyperdb app (demo)

Holepunch Stack

DATA

HyperDB

- Schemas
- Indices
- Search

Hyperbee

- Database (B-tree)
- Lookup by key
- Iterators

Hypercore

- Append-only log
- Sparse

Autobase

Multi-writerHypercore

DISCOVERY

Hyperswarm

- Swarming (continuous)
- Lookup (key → connections)
- Announce (key → connections)

HyperDHT

- Create servers
- Announce topics (keys)
- Connect to peers (key → ip+port)
- Lookup topics (key → peer keys)

Connections

Protomux RPC

- Remote procedure calls

Protomux

- Multiplex protocols

Hyperswarm Secret Stream

- End-to-end encryption

UDX

- Streams over UDP

Why Autobase?

- Write reliability
 - Multiple instances
 - Eventual consistency (cAP)
 - Note: read reliability is always high in P2P systems
 - And eventually consistent even for most single-writer architectures
- Backups and disaster Recovery
 - DO NOT: backup corestore folders
 - Really, there will be pain
 - DO: use blind peers (or equivalent) to backup all data (read only)
 - DO: rotate writers when an instance is permanently lost

Workshop Goals

- Create + deploy a multi-writer hyperdb service
- Intro to hyperdispatch
 - Organise autobase operations
- Intro to Protomux RPC and Protomux-RPC client
 - Expose and access RPC endpoints

Assumed Knowledge

- Previous Hyperdb workshop
 - https://github.com/holepunchto/hyperdb-workshop
- Corestore replication over Hyperswarm
- Autobase basics:
 - Role of open, close and apply
 - Apply guarantees linear execution of operations
 - Each writer has a local core (and corresponding key)
 - Writers collaborate to produce a shared view
 - Autobase views have an indexed part and an unindexed tip
 - When a writer gets added or removed, the view key(s) change

Demo + Assignment

https://github.com/holepunchto/hyperdb-autobase-workshop