# This is the CMakeCache file.

# For build in directory: d:/ITMO/EVM/AIC/cmake-build-debug

# It was generated by CMake: C:/Program Files/JetBrains/CLion 2021.3.1/bin/cmake/win/bin/cmake.exe

# You can edit this file to change values found and used by cmake.

# If you do not want to change any of the values, simply exit the editor.

# If you do want to change a value, simply edit, save, and exit the editor.

# The syntax for the file is as follows:

# KEY:TYPE=VALUE

# KEY is the name of a variable in the cache.

# TYPE is a hint to GUIs for the type of VALUE, DO NOT EDIT TYPE!.

# VALUE is the current value for the KEY.

########################

# EXTERNAL cache entries

########################

//Value Computed by CMake

AIC\_BINARY\_DIR:STATIC=D:/ITMO/EVM/AIC/cmake-build-debug

//Value Computed by CMake

AIC\_IS\_TOP\_LEVEL:STATIC=ON

//Value Computed by CMake

AIC\_SOURCE\_DIR:STATIC=D:/ITMO/EVM/AIC

//Path to a program.

CMAKE\_ADDR2LINE:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/addr2line.exe

//Path to a program.

CMAKE\_AR:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/ar.exe

//Choose the type of build, options are: None Debug Release RelWithDebInfo

// MinSizeRel ...

CMAKE\_BUILD\_TYPE:STRING=Debug

//CXX compiler

CMAKE\_CXX\_COMPILER:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/g++.exe

//A wrapper around 'ar' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_CXX\_COMPILER\_AR:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/gcc-ar.exe

//A wrapper around 'ranlib' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_CXX\_COMPILER\_RANLIB:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/gcc-ranlib.exe

//Flags used by the CXX compiler during all build types.

CMAKE\_CXX\_FLAGS:STRING=

//Flags used by the CXX compiler during DEBUG builds.

CMAKE\_CXX\_FLAGS\_DEBUG:STRING=-g

//Flags used by the CXX compiler during MINSIZEREL builds.

CMAKE\_CXX\_FLAGS\_MINSIZEREL:STRING=-Os -DNDEBUG

//Flags used by the CXX compiler during RELEASE builds.

CMAKE\_CXX\_FLAGS\_RELEASE:STRING=-O3 -DNDEBUG

//Flags used by the CXX compiler during RELWITHDEBINFO builds.

CMAKE\_CXX\_FLAGS\_RELWITHDEBINFO:STRING=-O2 -g -DNDEBUG

//Libraries linked by default with all C++ applications.

CMAKE\_CXX\_STANDARD\_LIBRARIES:STRING=-lkernel32 -luser32 -lgdi32 -lwinspool -lshell32 -lole32 -loleaut32 -luuid -lcomdlg32 -ladvapi32

//C compiler

CMAKE\_C\_COMPILER:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/gcc.exe

//A wrapper around 'ar' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_C\_COMPILER\_AR:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/gcc-ar.exe

//A wrapper around 'ranlib' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_C\_COMPILER\_RANLIB:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/gcc-ranlib.exe

//Flags used by the C compiler during all build types.

CMAKE\_C\_FLAGS:STRING=

//Flags used by the C compiler during DEBUG builds.

CMAKE\_C\_FLAGS\_DEBUG:STRING=-g

//Flags used by the C compiler during MINSIZEREL builds.

CMAKE\_C\_FLAGS\_MINSIZEREL:STRING=-Os -DNDEBUG

//Flags used by the C compiler during RELEASE builds.

CMAKE\_C\_FLAGS\_RELEASE:STRING=-O3 -DNDEBUG

//Flags used by the C compiler during RELWITHDEBINFO builds.

CMAKE\_C\_FLAGS\_RELWITHDEBINFO:STRING=-O2 -g -DNDEBUG

//Libraries linked by default with all C applications.

CMAKE\_C\_STANDARD\_LIBRARIES:STRING=-lkernel32 -luser32 -lgdi32 -lwinspool -lshell32 -lole32 -loleaut32 -luuid -lcomdlg32 -ladvapi32

//Path to a program.

CMAKE\_DLLTOOL:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/dlltool.exe

//Flags used by the linker during all build types.

CMAKE\_EXE\_LINKER\_FLAGS:STRING=

//Flags used by the linker during DEBUG builds.

CMAKE\_EXE\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during MINSIZEREL builds.

CMAKE\_EXE\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during RELEASE builds.

CMAKE\_EXE\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during RELWITHDEBINFO builds.

CMAKE\_EXE\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//Enable/Disable output of compile commands during generation.

CMAKE\_EXPORT\_COMPILE\_COMMANDS:BOOL=

//Convert GNU import libraries to MS format (requires Visual Studio)

CMAKE\_GNUtoMS:BOOL=OFF

//Install path prefix, prepended onto install directories.

CMAKE\_INSTALL\_PREFIX:PATH=C:/Program Files (x86)/AIC

//Path to a program.

CMAKE\_LINKER:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/ld.exe

//make program

CMAKE\_MAKE\_PROGRAM:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/ninja/win/ninja.exe

//Flags used by the linker during the creation of modules during

// all build types.

CMAKE\_MODULE\_LINKER\_FLAGS:STRING=

//Flags used by the linker during the creation of modules during

// DEBUG builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during the creation of modules during

// MINSIZEREL builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during the creation of modules during

// RELEASE builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during the creation of modules during

// RELWITHDEBINFO builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//Path to a program.

CMAKE\_NM:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/nm.exe

//Path to a program.

CMAKE\_OBJCOPY:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/objcopy.exe

//Path to a program.

CMAKE\_OBJDUMP:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/objdump.exe

//Value Computed by CMake

CMAKE\_PROJECT\_DESCRIPTION:STATIC=

//Value Computed by CMake

CMAKE\_PROJECT\_HOMEPAGE\_URL:STATIC=

//Value Computed by CMake

CMAKE\_PROJECT\_NAME:STATIC=AIC

//Path to a program.

CMAKE\_RANLIB:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/ranlib.exe

//RC compiler

CMAKE\_RC\_COMPILER:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/windres.exe

//Flags for Windows Resource Compiler during all build types.

CMAKE\_RC\_FLAGS:STRING=

//Flags for Windows Resource Compiler during DEBUG builds.

CMAKE\_RC\_FLAGS\_DEBUG:STRING=

//Flags for Windows Resource Compiler during MINSIZEREL builds.

CMAKE\_RC\_FLAGS\_MINSIZEREL:STRING=

//Flags for Windows Resource Compiler during RELEASE builds.

CMAKE\_RC\_FLAGS\_RELEASE:STRING=

//Flags for Windows Resource Compiler during RELWITHDEBINFO builds.

CMAKE\_RC\_FLAGS\_RELWITHDEBINFO:STRING=

//Path to a program.

CMAKE\_READELF:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/readelf.exe

//Flags used by the linker during the creation of shared libraries

// during all build types.

CMAKE\_SHARED\_LINKER\_FLAGS:STRING=

//Flags used by the linker during the creation of shared libraries

// during DEBUG builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during the creation of shared libraries

// during MINSIZEREL builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during the creation of shared libraries

// during RELEASE builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during the creation of shared libraries

// during RELWITHDEBINFO builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//If set, runtime paths are not added when installing shared libraries,

// but are added when building.

CMAKE\_SKIP\_INSTALL\_RPATH:BOOL=NO

//If set, runtime paths are not added when using shared libraries.

CMAKE\_SKIP\_RPATH:BOOL=NO

//Flags used by the linker during the creation of static libraries

// during all build types.

CMAKE\_STATIC\_LINKER\_FLAGS:STRING=

//Flags used by the linker during the creation of static libraries

// during DEBUG builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during the creation of static libraries

// during MINSIZEREL builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during the creation of static libraries

// during RELEASE builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during the creation of static libraries

// during RELWITHDEBINFO builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//Path to a program.

CMAKE\_STRIP:FILEPATH=C:/Program Files/JetBrains/CLion 2021.3.1/bin/mingw/bin/strip.exe

//If this value is on, makefiles will be generated without the

// .SILENT directive, and all commands will be echoed to the console

// during the make. This is useful for debugging only. With Visual

// Studio IDE projects all commands are done without /nologo.

CMAKE\_VERBOSE\_MAKEFILE:BOOL=FALSE

########################

# INTERNAL cache entries

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//ADVANCED property for variable: CMAKE\_ADDR2LINE

CMAKE\_ADDR2LINE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_AR

CMAKE\_AR-ADVANCED:INTERNAL=1

//This is the directory where this CMakeCache.txt was created

CMAKE\_CACHEFILE\_DIR:INTERNAL=d:/ITMO/EVM/AIC/cmake-build-debug

//Major version of cmake used to create the current loaded cache

CMAKE\_CACHE\_MAJOR\_VERSION:INTERNAL=3

//Minor version of cmake used to create the current loaded cache

CMAKE\_CACHE\_MINOR\_VERSION:INTERNAL=21

//Patch version of cmake used to create the current loaded cache

CMAKE\_CACHE\_PATCH\_VERSION:INTERNAL=1

//Path to CMake executable.

CMAKE\_COMMAND:INTERNAL=C:/Program Files/JetBrains/CLion 2021.3.1/bin/cmake/win/bin/cmake.exe

//Path to cpack program executable.

CMAKE\_CPACK\_COMMAND:INTERNAL=C:/Program Files/JetBrains/CLion 2021.3.1/bin/cmake/win/bin/cpack.exe

//Path to ctest program executable.

CMAKE\_CTEST\_COMMAND:INTERNAL=C:/Program Files/JetBrains/CLion 2021.3.1/bin/cmake/win/bin/ctest.exe

//ADVANCED property for variable: CMAKE\_CXX\_COMPILER

CMAKE\_CXX\_COMPILER-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_COMPILER\_AR

CMAKE\_CXX\_COMPILER\_AR-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_COMPILER\_RANLIB

CMAKE\_CXX\_COMPILER\_RANLIB-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS

CMAKE\_CXX\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_DEBUG

CMAKE\_CXX\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_MINSIZEREL

CMAKE\_CXX\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_RELEASE

CMAKE\_CXX\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_RELWITHDEBINFO

CMAKE\_CXX\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_STANDARD\_LIBRARIES

CMAKE\_CXX\_STANDARD\_LIBRARIES-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_COMPILER

CMAKE\_C\_COMPILER-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_COMPILER\_AR

CMAKE\_C\_COMPILER\_AR-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_COMPILER\_RANLIB

CMAKE\_C\_COMPILER\_RANLIB-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS

CMAKE\_C\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_DEBUG

CMAKE\_C\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_MINSIZEREL

CMAKE\_C\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_RELEASE

CMAKE\_C\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_RELWITHDEBINFO

CMAKE\_C\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_STANDARD\_LIBRARIES

CMAKE\_C\_STANDARD\_LIBRARIES-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_DLLTOOL

CMAKE\_DLLTOOL-ADVANCED:INTERNAL=1

//Executable file format

CMAKE\_EXECUTABLE\_FORMAT:INTERNAL=Unknown

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS

CMAKE\_EXE\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_DEBUG

CMAKE\_EXE\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_EXE\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_RELEASE

CMAKE\_EXE\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_EXE\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXPORT\_COMPILE\_COMMANDS

CMAKE\_EXPORT\_COMPILE\_COMMANDS-ADVANCED:INTERNAL=1

//Name of external makefile project generator.

CMAKE\_EXTRA\_GENERATOR:INTERNAL=

//Name of generator.

CMAKE\_GENERATOR:INTERNAL=Ninja

//Generator instance identifier.

CMAKE\_GENERATOR\_INSTANCE:INTERNAL=

//Name of generator platform.

CMAKE\_GENERATOR\_PLATFORM:INTERNAL=

//Name of generator toolset.

CMAKE\_GENERATOR\_TOOLSET:INTERNAL=

//Source directory with the top level CMakeLists.txt file for this

// project

CMAKE\_HOME\_DIRECTORY:INTERNAL=D:/ITMO/EVM/AIC

//ADVANCED property for variable: CMAKE\_LINKER

CMAKE\_LINKER-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS

CMAKE\_MODULE\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_DEBUG

CMAKE\_MODULE\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_MODULE\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_RELEASE

CMAKE\_MODULE\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_MODULE\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_NM

CMAKE\_NM-ADVANCED:INTERNAL=1

//number of local generators

CMAKE\_NUMBER\_OF\_MAKEFILES:INTERNAL=1

//ADVANCED property for variable: CMAKE\_OBJCOPY

CMAKE\_OBJCOPY-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_OBJDUMP

CMAKE\_OBJDUMP-ADVANCED:INTERNAL=1

//Platform information initialized

CMAKE\_PLATFORM\_INFO\_INITIALIZED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RANLIB

CMAKE\_RANLIB-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RC\_COMPILER

CMAKE\_RC\_COMPILER-ADVANCED:INTERNAL=1

CMAKE\_RC\_COMPILER\_WORKS:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RC\_FLAGS

CMAKE\_RC\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RC\_FLAGS\_DEBUG

CMAKE\_RC\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RC\_FLAGS\_MINSIZEREL

CMAKE\_RC\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RC\_FLAGS\_RELEASE

CMAKE\_RC\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RC\_FLAGS\_RELWITHDEBINFO

CMAKE\_RC\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_READELF

CMAKE\_READELF-ADVANCED:INTERNAL=1

//Path to CMake installation.

CMAKE\_ROOT:INTERNAL=C:/Program Files/JetBrains/CLion 2021.3.1/bin/cmake/win/share/cmake-3.21

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS

CMAKE\_SHARED\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_DEBUG

CMAKE\_SHARED\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_SHARED\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_RELEASE

CMAKE\_SHARED\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_SHARED\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SKIP\_INSTALL\_RPATH

CMAKE\_SKIP\_INSTALL\_RPATH-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SKIP\_RPATH

CMAKE\_SKIP\_RPATH-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS

CMAKE\_STATIC\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_DEBUG

CMAKE\_STATIC\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_STATIC\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_RELEASE

CMAKE\_STATIC\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_STATIC\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STRIP

CMAKE\_STRIP-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_VERBOSE\_MAKEFILE

CMAKE\_VERBOSE\_MAKEFILE-ADVANCED:INTERNAL=1