

**Holly Switzer**  
**Assignment 2**  
**Project Plan reflection**

Reflecting back over the project plan, I learned that there are way more factors into a simple plan than there seems to be initially. I thought I had a pretty simple plan with easy inputs, but I could have kept going on and on with the different decisions and how you arrive to each one.

When testing my plan, the alterations I have to make would be to define the range of input allowed for each. I made it simple with adding the "Y or N" but I would have to factor in that someone may not capitalize or hit the wrong button. Instead of starting back to square one, I could have a default message that lets you try again.

In my initial design, I actually had a lot more variables that I wanted to add. But that would require much more data and other information that I do not have or even know how to program.

In the implementation, there were a lot over nested loops and they became very confusing for me! Google helped a lot.

I need to work through it more and get more familiar so that I can have a smother program.