

# How do communicative goals guide which data visualizations

people think are effective?

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#### Overview

Data visualizations are powerful communication tools.

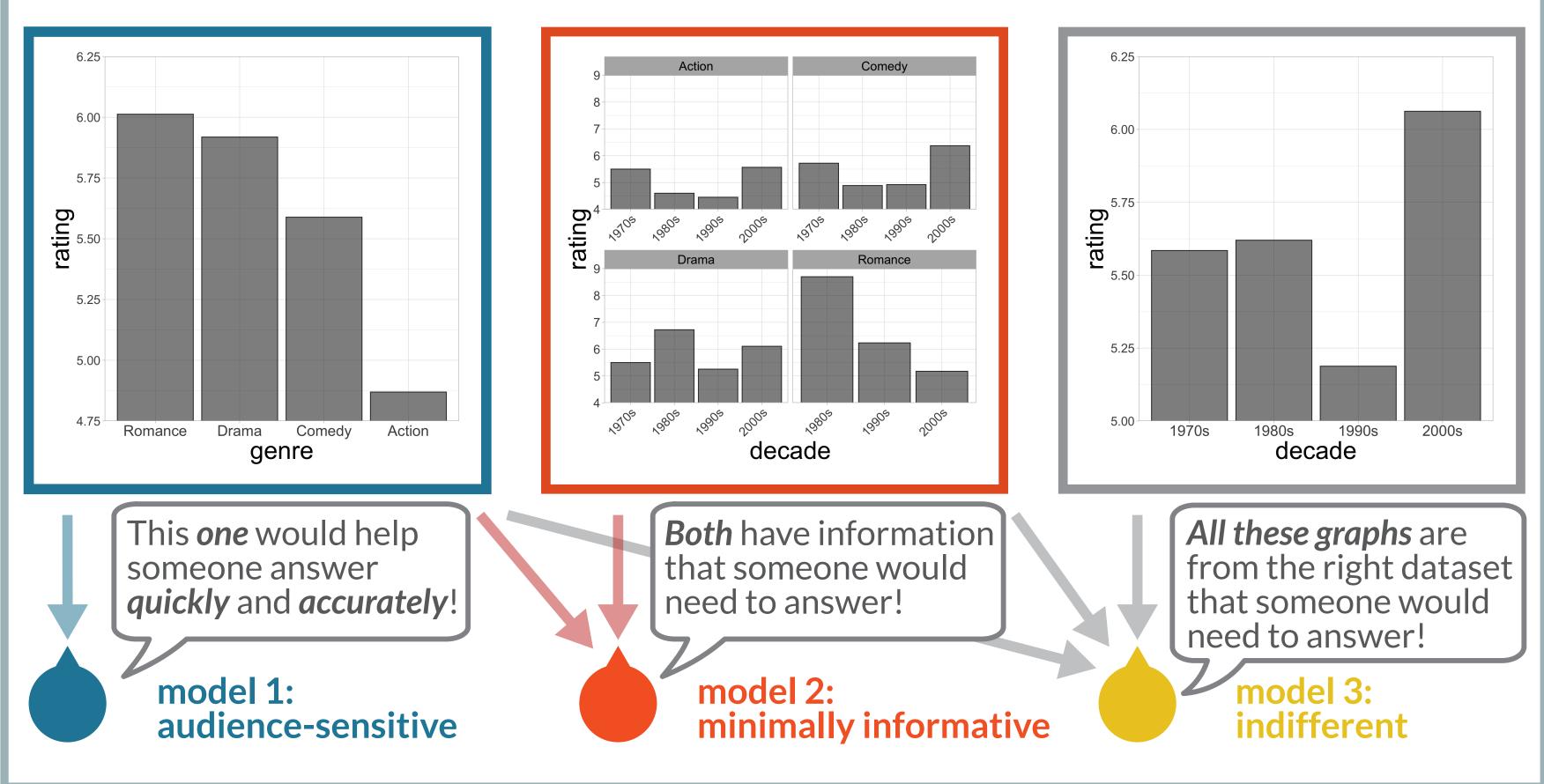
Psychophysical studies have largely focused on comprehension of data visualizations rather than how people generate informative ones.

We explored how well people can select graphs that make it easy for other people to understand key patterns in data.

# Hypotheses

We considered three strategies people might use:

"On average, what is the rating of Action movies?"



# Stimuli

Graphs & questions generated from 8 datasets varying in topic (e.g., storms, test scores, flowers)

#### question goal

retrieve values needs 1 panel to answer

retrieve values needs 2+ panels to answer

needs 1 panel to answer

determine range needs 1 panel to answer

#### example dataset: movie ratings

On average, what is the rating of Action

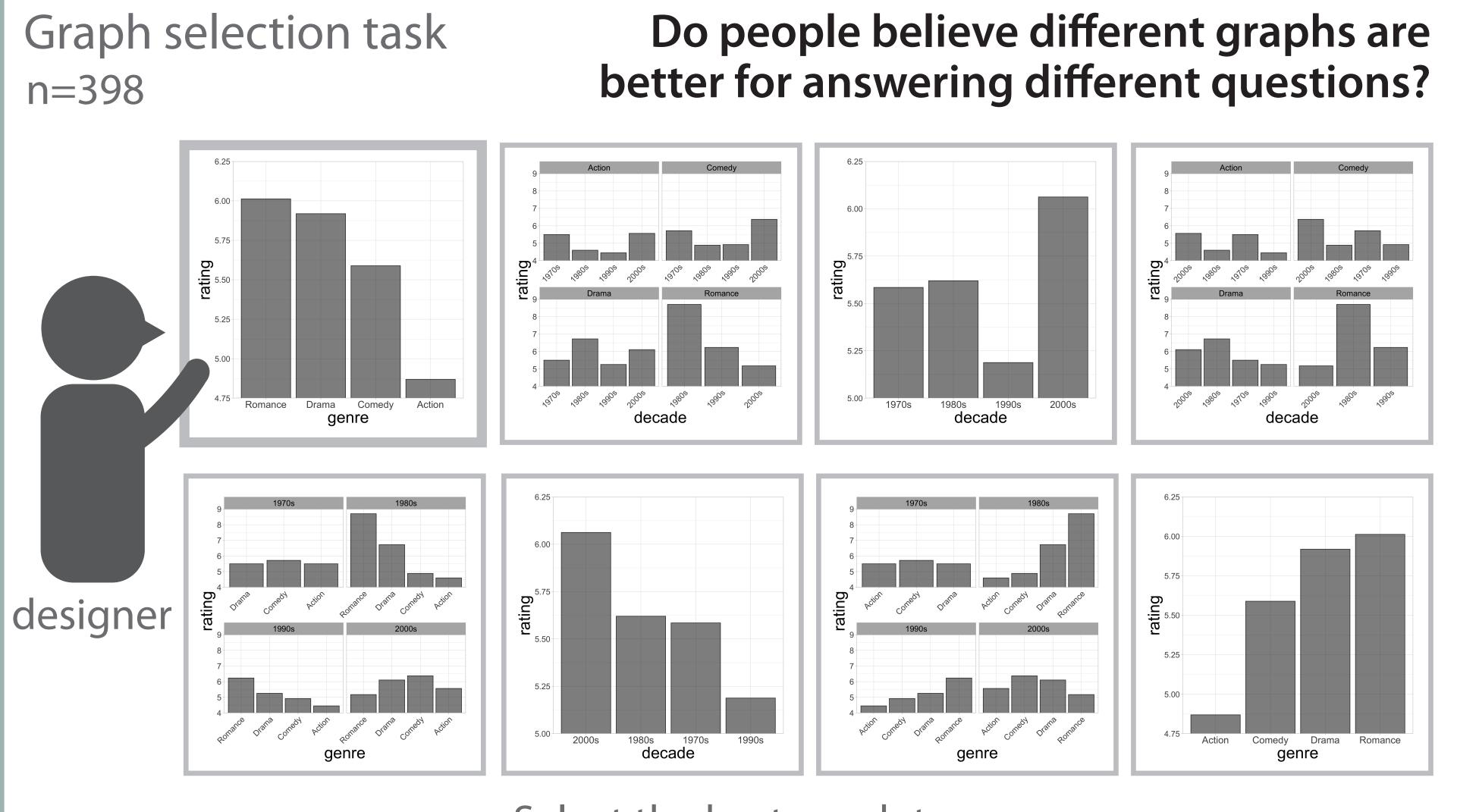
On average, what is the rating of 1990s movies within the Action genre?

make comparisons | On average, how much higher are ratings of Drama movies compared to Comedy movies?

> How much higher are ratings of movies from the decade with the highest ratings compared to the decade with the lowest rating?

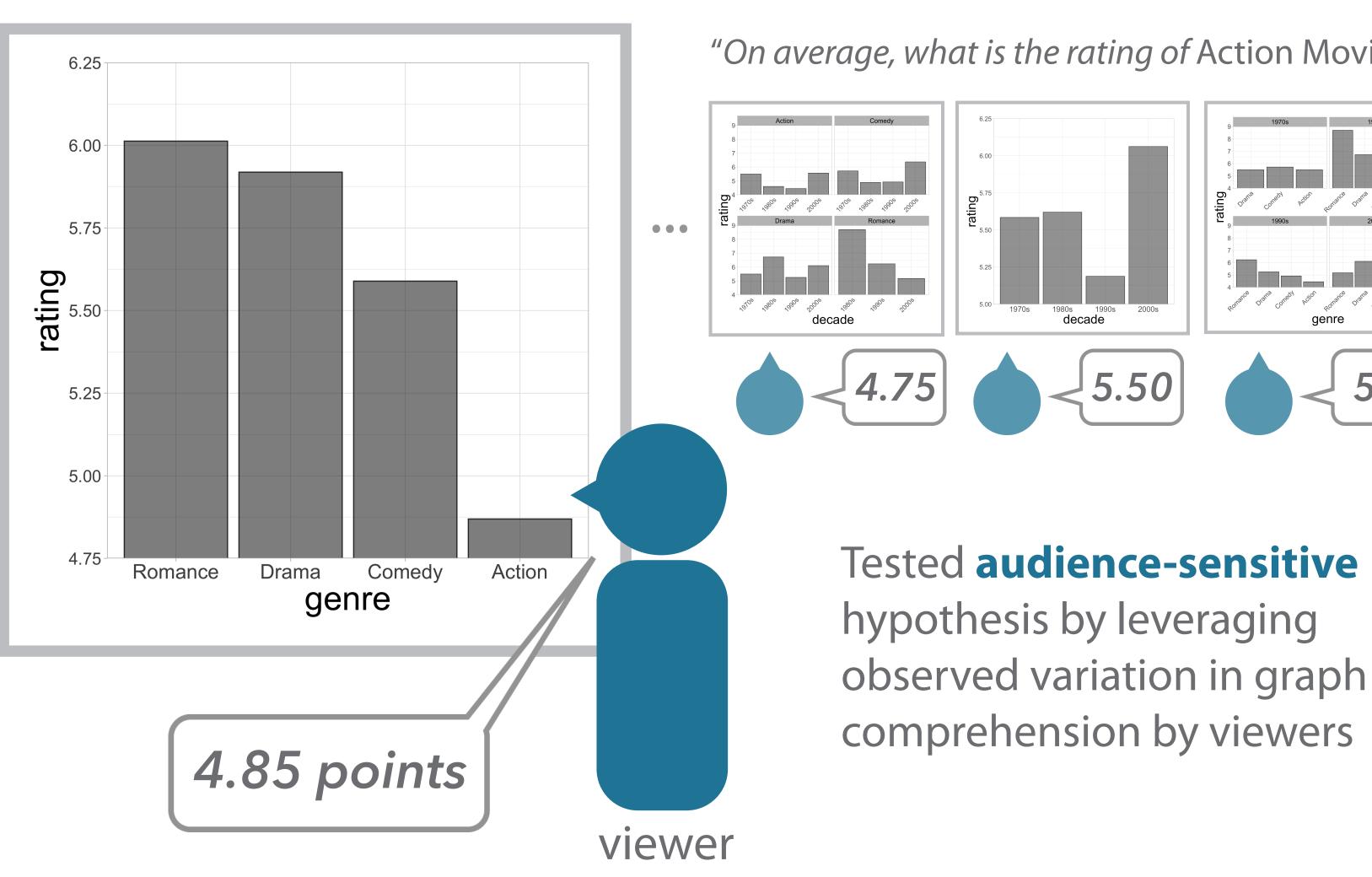
# Methods

**uninformative** 

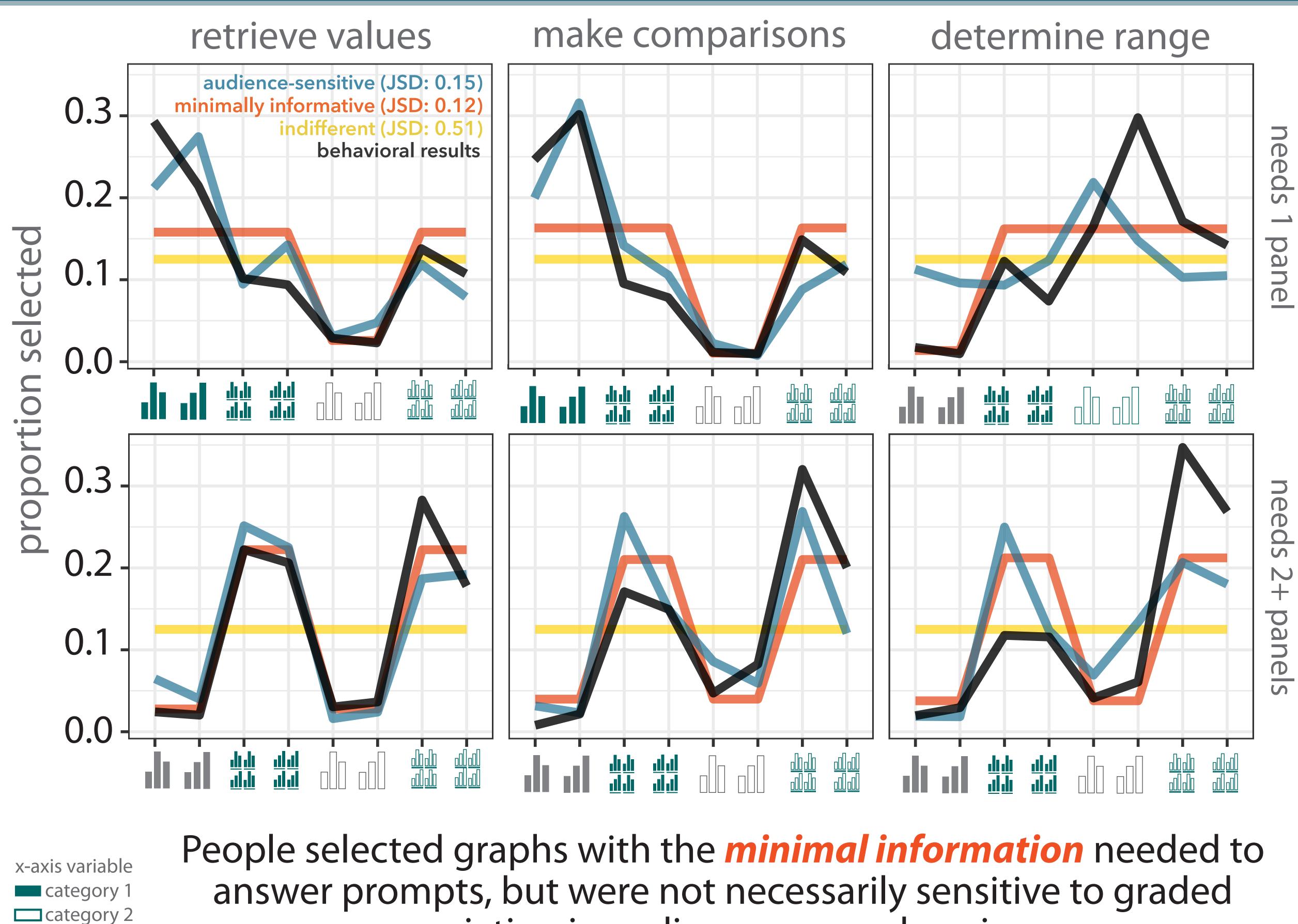








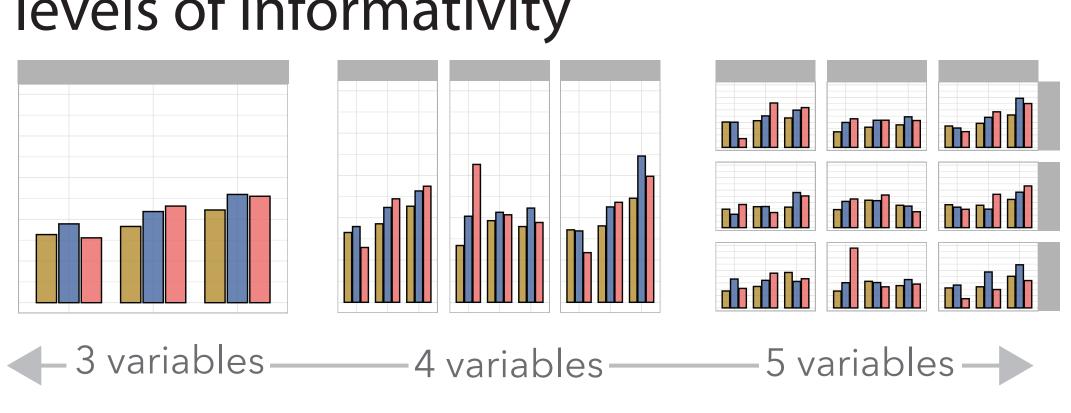
# Results: Evaluating sensitivity to different data visualization features



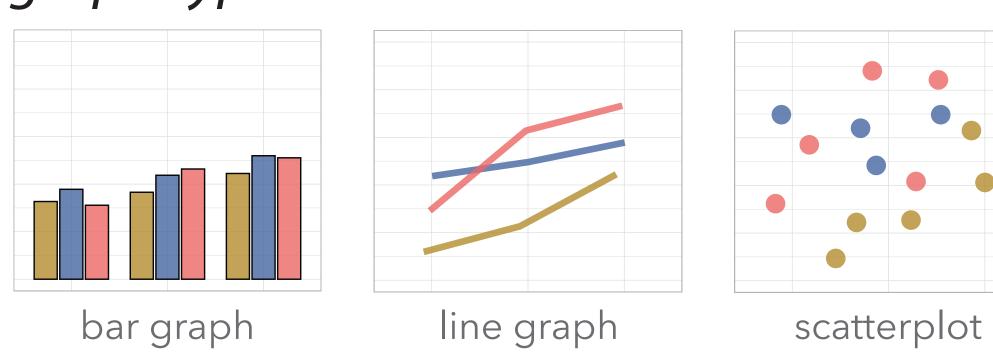
variation in audience comprehension

### Ongoing work

Further exploring sensitivity to different levels of informativity



#### Evaluating intuitions about different graph types of the same data



Measuring graph sensitivity across statistical learning

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