# **App Organization and History API**

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## Full stack topics

(Today) Web app organization
(Thursday) Authentication and users
CSS animations and mobile styling
Accessibility
Frontend frameworks, deployment, wrap-up

# Plan for today

#### Web app structure

Single page applications

## location and history API

Changing URL without reloading page

## Aside: including external JS libraries

#### **Quick intro to Git**

Generally useful for projects

Needed for many deployment tools

# Note: debugging backends

#### Syntax errors, errors in calling app.get()

Server won't start, error logged to console (terminal, not browser!)

fetch() will fail ("NetworkError", "failed to fetch")

#### JS error in a route handler

Code throws an exception, logged to console

Express returns error in text or HTML

.json() on fetch response fails ("Unexpected token")

# **Note: route ordering**

#### Express checks routes one by one

First added -> first checked Uses first match

#### **Example**

```
api.post("/foo", ...);
api.use(bodyParser.json());
req.body not available in POST /foo route
api.all("/*", ...); /* handle all requests */
api.get("/", ...);
Second handler never called
```

## Web app structure

#### **How many HTML pages?**

#### Traditional websites: one page per "view"

Pages might have dynamic content filled in by server

#### Single page application (SPA)

- Only one HTML file; elements shown/hidden via JS
- Dynamic content via fetch
- Popular with frontend frameworks

#### **Modern non-SPAs**

- Use fetch for dynamic content
- Some showing/hiding to respond to user/server
- If page sufficiently different, can make a new HTML file

#### **Browser URL bar**

#### **Current model**

```
URL shows exact file name the server will return
```

E.g. http://localhost:1930/rest.html

Links point to specific HTML pages

E.g. <a href="3\_social.html">Part 3</a>

#### Limitations

No dynamic URLs, sharable links

E.g. http://localhost:1930/profile/mchang

Changing URL -> reload from server

No smooth/fancy transitions, loading bars...

Awkward combining with SPAs: no "deep links"

Can't link to parts of app; can't use back button

# Multi-step approach

#### 0. Don't. It's fine, really.

For informational pages, pointing at HTML files is fine If only a couple views, no need for deep links

#### 0.5. Use URL hash

Hash part never sent to server; changing won't reload E.g. http://localhost:1930/#foo

## 1. Server maps multiple URLs -> same HTML

Use location in frontend to fetch/display content

## 2. Use history API to change URL

Change URL without reloading page

#### Frontend: location

```
location: info about the loaded URL
.href: "http://localhost:1930/index.html?
foo=bar#baz
 .protocol: "http:"
 .host: "localhost:1930"
 .pathname: "/index.html"
 .search: "?foo=bar"
 .hash: "#baz"
.assign(url)
 Navigate to this URL (loaded from server)
.replace(url)
```

Replace URL (load from server, can't "Back" to current URL)

# **Backend: sending files**

```
const PUBLIC PATH = path.join( dirname, "public");
 app.get("/profile/:id", (req, res) => {
  res.sendFile("profile.html", { root: PUBLIC PATH });
 });
res.sendFile(path, options)
 Send the file as a response
 path must be absolute, or options root must be set
 Careful: if path is coming from user, could introduce
 security issues
   E.g. "send me the file ../../secret.txt"
```

# **Frontend: history API**

# history: interact with browser's URL bar and history

.pushState(state, title, url)

Change URL bar without loading page

No one uses title (pass null)

Can pass "state" that isn't shown in URL

Accessed through history.state

.replaceState(state, title, url)

Replace history entry with new one (no load)

.back, .forward, .go

Programmatically move through browser history

# Frontend: history API

#### popstate event on window

Fired when user (or program) moves through history (back, forward, etc.)

NOT fired when pushState or replaceState

#### **Example**

```
window.addEventListener("popstate", (event)
=> {
  console.log(`Location: $
  {location.pathname}`);
  reloadPage();
});
```

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## Aside: external (frontend) JS libraries

#### Most don't use modules

```
import Foo from "https://...";
Will fail with "import not found: default"
```

#### **Two options**

```
<script src="..." defer></script>
Or: import "...";
```

For both, access through global variable

## Example graph/chart library: Chart.js

IMO, looks very convenient

...But maybe replace their use of var in their examples

#### **Intro to Git**

#### Version control system

Stores revisions of your files

Can compare files to old revisions, track changes through history

Can merge changes between multiple contributors

## **Terminology**

Repository (repo): project managed by Git

Commit: a set of changes to the repo

Associates an author, date/time, and message

Remote: somewhere with a copy of your repo

E.g. GitHub

# Some git commands

## git init

Create a repo in current directory

Mark files to be committed

## git status

Show what will be committed, and what has changed

```
git commit [-m <message>]
```

Make a commit

## git push

Send changes to a remote for safe keeping/publishing

# More git commands

## git log

Show a list of commits; each has a "hash" (big string) that uniquely identifies it

#### git show <hash>

Show what changed in a commit

## git diff

Show differences that haven't been committed

## git pull

Get changes from a remote (e.g. made by a collaborator)

If changes "conflict" (same part of a file), you will have to "merge"

## **Summary**

## **Today**

Assorted things that may be relevant to your project Should be able to settle on design and structure

#### Before next time: assign4

#### **Next time: auth and users**

Tracking who's logged in, API tokens

Using 3rd-party auth (like Google), Oauth

Security considerations