Android中的FlowLayout~

相信大家在Java的图形化界面中,经常使用到FlowLayout,flowLayout即流式布局,就是说控件会按排分布,当一行装不下的时候自动换到下一行。在安卓中没有这种布局,所以我们可以自己写一个这种布局~

5554:Nexus_5X_API_19 ³⁶ 2 11:29 买手行程详情 发布买手行程 查看全部买手行程 买手行程 18304523113 中国-马来西亚-新加坡-泰国 0 出行时间: 2016.2.1-2016.8.9 0 出行地点:黑龙江省-哈尔滨市 ○ 代购喜好: **美容护肤** 美容护肤 美容护肤 美容护肤美容护肤 美容护肤 美容护肤美容护肤 美容护肤 美容护肤美容护肤 美容护肤 ○ 特殊要求:沉迷学习日渐消瘦

这里面便是我们的流式布局了,下面我们可以一起看一下代码:

```
* Created by linSir on 16/7/30. 流式布局
public class FlowLayout extends ViewGroup {
   private float mVerticalSpacing; //每个item纵向间距
   private float mHorizontalSpacing; //每个item横向间距
   public FlowLayout(Context context) {
       super (context);
   public FlowLayout(Context context, AttributeSet attrs) {
       super(context, attrs);
   public void setHorizontalSpacing(float pixelSize) {
       mHorizontalSpacing = pixelSize;
   public void setVerticalSpacing(float pixelSize) {
       mVerticalSpacing = pixelSize;
   @Override
   protected void onMeasure(int widthMeasureSpec, int heightMeasureSpec) {
       int selfWidth = resolveSize(0, widthMeasureSpec);
        int paddingLeft = getPaddingLeft();
       int paddingTop = getPaddingTop();
        int paddingRight = getPaddingRight();
       int paddingBottom = getPaddingBottom();
       int childLeft = paddingLeft;
       int childTop = paddingTop;
       int lineHeight = 0;
        //通过计算每一个子控件的高度,得到自己的高度
       for (int i = 0, childCount = getChildCount(); i < childCount; ++i) {</pre>
           View childView = getChildAt(i);
           LayoutParams childLayoutParams = childView.getLayoutParams();
           childView.measure(
                   getChildMeasureSpec(widthMeasureSpec, paddingLeft + paddingRight,
                           childLayoutParams.width),
                   getChildMeasureSpec(heightMeasureSpec, paddingTop + paddingBottom,
                           childLayoutParams.height));
           int childWidth = childView.getMeasuredWidth();
           int childHeight = childView.getMeasuredHeight();
           lineHeight = Math.max(childHeight, lineHeight);
           if (childLeft + childWidth + paddingRight > selfWidth) {
               childLeft = paddingLeft;
               childTop += mVerticalSpacing + lineHeight;
               lineHeight = childHeight;
            } else {
               childLeft += childWidth + mHorizontalSpacing;
       }
       int wantedHeight = childTop + lineHeight + paddingBottom;
       setMeasuredDimension(selfWidth, resolveSize(wantedHeight, heightMeasureSpec));
   @Override
   protected void onLayout (boolean changed, int 1, int t, int r, int b) {
       int myWidth = r - 1;
       int paddingLeft = getPaddingLeft();
       int paddingTop = getPaddingTop();
        int paddingRight = getPaddingRight();
       int childLeft = paddingLeft;
       int childTop = paddingTop;
       int lineHeight = 0;
        //根据子控件的宽高,计算子控件应该出现的位置。
        for (int i = 0, childCount = getChildCount(); i < childCount; ++i) {</pre>
           View childView = getChildAt(i);
           if (childView.getVisibility() == View.GONE) {
               continue;
           int childWidth = childView.getMeasuredWidth();
```

```
int childHeight = childView.getMeasuredHeight();

lineHeight = Math.max(childHeight, lineHeight);

if (childLeft + childWidth + paddingRight > myWidth) {
        childLeft = paddingLeft;
        childTop += mVerticalSpacing + lineHeight;
        lineHeight = childHeight;
    }
    childView.layout(childLeft, childTop, childLeft + childWidth, childTop + childHeight);
    childLeft += childWidth + mHorizontalSpacing;
}
}
```

到这里,我们便已经创建好了流式布局,接下来我们可以在我们的代码中使用它,下面我展示一下如何使用它。

```
* Created by linSir on 16/7/30.买手行程详情界面
public class AddressDetailsActivity extends AppCompatActivity {
    @BindView(R.id.rel_address_details) RelativeLayout rl;
@BindView(R.id.customView)_FlowLayout mFlowLayout;
    private String mNames [] = []
    "美容护肤", "美容护肤", "美容护肤", "美容护肤", "美容护肤", "美容护肤",
             "美容护肤", "美容护肤", "美容护肤",
"美容护肤", "美容护肤",
    } ;
    @Override protected void onCreate(@Nullable Bundle savedInstanceState)
         super.onCreate(savedInstanceState);
         setContentView(R.layout.activity_address_details);
         ButterKnife.bind(this);
         ViewGroup.MarginLayoutParams lp = new ViewGroup.MarginLayoutParams (
                 LayoutParams.WRAP_CONTENT, LayoutParams.WRAP_CONTENT);
         lp.setMargins(5, 5, 5, 5);
         for (int i = 0; i < mNames.length; i++) {</pre>
             TextView view = new TextView(this);
             view.setText(mNames[i]);
             view.setTextSize(12);
             view.setBackgroundDrawable(getResources().getDrawable(R.drawable.text bg));
             mFlowLayout.addView(view, lp);
             mFlowLayout.setHorizontalSpacing(10);
             mFlowLayout.setVerticalSpacing(10);
               if (i >= 3) {
                    view.setId(R.id.release price);
                    view.setVisibility(View.GONE);
               }
         }
    }
      @OnClick(R.id.down)
      public void doew() {
    TextView view = (TextView) findViewById(R.id.release price);
           view.setVisibility(View.VISIBLE);
      }
}
```

我们在我们的activity中,可以很简单的使用它,使用的截图我在一开始有给出来了,我们只需要简单的设置layout_margin,也可以设置一下,两个textview左右的距离,和上下的距离,这样我们就已经设置好了,就已经完事了。

onMeasure 我们在这个方法里,需要加以判断,如果控件放在一行中可以放下,我们就放在一起,并且测量控件的长和宽,如果在里面装不下,便会自动换行,而且也会重新记录它的长和宽。

onLayout 在这个方法里面,我们做的事情是,计算子控件出现的位置,它具有5个参数,第一个是通知我们的控件是否发生了改变,还有四个参数描述了我们的控件的位置。我们会根据控件的显隐状态来判断这个控件是否要来加载,还要根据传过来的参数,来绘制这个控件。

好了,以上便是,我们通过自定义来实现的流式布局啦,大家可以把它应用在安卓中了~