

# Product Design

Organization & Management



# Hey,我是泉太,很高興認識你!》



我是一名擁有 12 年業界設計經驗的產品設計師,曾經在不同領域 包含金融銀行、證券、產壽險、旅遊、線上遊戲、醫療、電動機 車和 SaaS 工具服務。

我擁有多元的設計能力、喜歡創造令人愉悅並且能夠滿足商業目標的設計解決方 案,也善於將抽象的概念轉換成具體可行的設計成果。我也習慣以使用者為中心 去思考問題,並且致力於帶給產品使用者更多的價值。

















# 工作與生活的理念

### • 成為促進合作的人>>

身為一名設計師,不僅需要知道如何和不同類型的人協作,同時也要能夠同理他人、尤其保持開放的心態和團隊夥伴進行溝通,讓彼此能朝向共同的願景與目標努力。

### • 不斷地學習與分享 🤘

持續地像海綿般的學習,讓自己在面對不同的挑戰時更有能力提出適當的解決方案,同時我們也可以分享自己的經驗來幫助許多正面臨同樣問題的人。

### • 專注於創造價值 🤎

我相信設計師的價值就是透過了解消費者的痛點與商業上的需求,來提供可行的解決方案,讓雙方都能達成彼此的目標。所以我常將創造價值做為設計的主要重點,進而幫助我做出正確的設計決策。

# **Agenda**

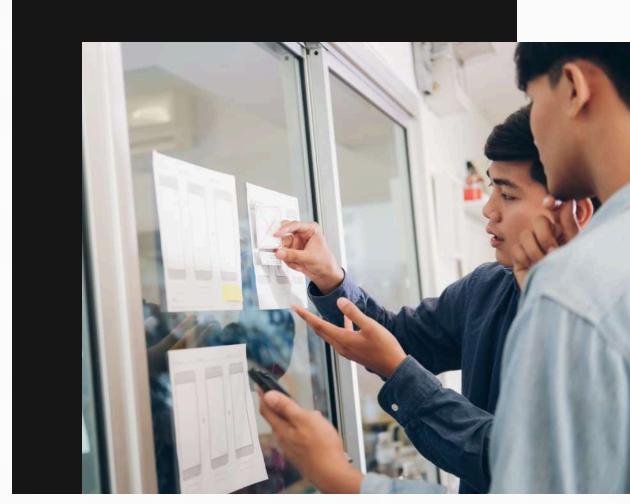
—— Advanced Design Development

### 01. Career Development

Three different design roles shape my product design experience, leadership, and collaboration skills.

### 02. SAP

As a UX consultant, to help client's organization with digital transformation.





# **Agenda**

Advanced Design Development

### 03. AsiaYo

As a Design team lead, build up a design discipline in the organization from scratch.

### 04. Gogoro

As a Design Program manager, to running design operations to help the team grow and more organized.

### 01. Career Development

Three different design roles shape my product design experience, leadership and skills.

Company	Role	Responsible	Collaboration	
(3000+)	UX Consultant	<ol> <li>Conduct interviews with users to assess requirements, and utilize wireframe and prototype to transfer high-level business strategy into a practical solution.</li> <li>Coordinate cross-functional stakeholders to align business requirements and feasible evaluation upfront.</li> </ol>	<ul> <li>External(client): Product owner \</li></ul>	
AsiaYo (100+)	Product Designer/Design manager	<ol> <li>Create a foundation for design development workflow.</li> <li>Build up /manage design team members.</li> <li>Implement user-centric design on iterating products/ services to make an impact on business.</li> </ol>	<ul> <li>CEO \ PM/IT Head \ UI/UX     designer \ F2E/BE developer \     QA \ Marketing \ BD \ Customer     service</li> </ul>	
<b>9090</b> (0 Design Producer (1000+) Program manage		<ol> <li>Manage design project across 4 subsidiaries and cooperate with cross-function including business, marketing and administration.(Gogoro scooter, Gogoro Network, GoShare and Eeyo)</li> <li>Coordinating internal and external design resources to meet project schedule and deliverables.</li> <li>Manage team budget to leverage the vendor for the extra bandwidth when in need.</li> </ol>	<ul> <li>External: Creative agency</li> <li>Internal: CEO, CPO, CMO,</li> <li>Marketing, Industry Design, Retail store, HR, FA, IT, MF etc.,</li> </ul>	

### 02. SAP

As a UX consultant, to help client's organization with digital transformation.

# 南山人壽 🔀



### Responsible:

Insurance agent portal(Desktop/Tablet)

- · Manage customer sales pipeline
- · Customer relationship management
- · Apply/issue/maintain insurance contract online

### Role:

**UX** Consultant

### **Collaboration:**

- External(client): Product owner End user IT
- Internal: UX Manager/designer Developer PMO Business analyst

### Challenge:

- Without any domain knowledge training before joining the project.
- Need to deliver over 100 user stories in the CRM portal within a tight schedule.
- Inconsistency staffing leads to the difficulty of collaboration.

### Design solution:

- · Design Sprint model
- · Design wiki



### 02. SAP

As a UX consultant, to help client's organization with digital transformation.



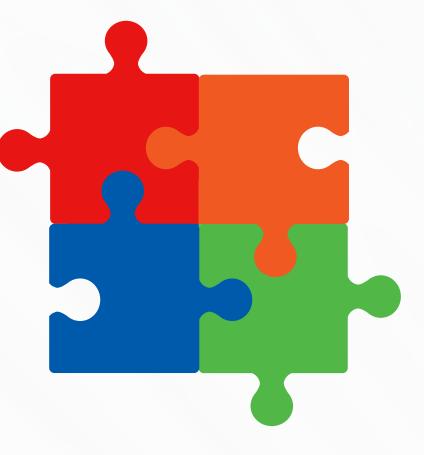
Design Sprint	Mon	Tue	Wed	Thu	Fri
Stage	Sprint planning	Assessment, Development	Development Ist Refinement	Review, 2nd Refinement	Sign-off
Action	User story prioritization POC allocation Desktop research	User interview Requirement assess Business analyse	Wireframe flow Prototyping	Design Critic	Presentation, Retrospective, (Refinement)
Stakeholder	Design Team, PMO, CRM Architect	Insurance Manager, Business Owner, Insurance Agent	Insurance Manager, IT/MIS, Business Owner	Design Team	IT/MIS, Insurance Manager, Insurance Agent, Business Owner

### 02. SAP

As a UX consultant, to help client's organization with digital transformation.



Different departments have their own domain knowledge, designer should learn their language, and utilize it to communicate in reports.



### **Manage Client Expectation**

From the project beginning; it should keep the design plan well structured, from setting the scope, communicate, review, sign off to record.

### **Ask Question when Doubt**

It's a big mistake to put a question on hold, the longer it stays, the deeper misunderstanding, it should keep the conversation open and clear to internal and external parties.

### Provide Feedback to Give Sense of Security

For those who never involved in design work, reveal some of the project statuses, conclusions, even invite them to accompany an interview is a very good source of feedback.

### 03. AsiaYo.com

As a Design team lead, build up a design discipline in the organization from scratch.



### Responsible:

Consumer Product

- · Website(Desktop/mobile)
- App(iOS/Android)

Host Product

- Website(Desktop/mobile)
- App(iOS/Android)

### Role:

Product Designer

Design Team Lead

### Challenge:

- Have no design discipline or related foundation in the organization before.
- The silo effect drags down the product development and collaboration between divisions.
- The product's design is not user-friendly, and the style is also outdated.

### **Collaboration:**

CEO \ PM/IT Head \ UI/UX designer \
 F2E/BE developer \ QA \ Marketing \
 BD \ Customer service

### Design solution:

- · Design tool and collaboration model.
- · Style guideline and Design System.
- · User research(interview, survey, usability test)
- · Design thinking workshop

### 03. AsiaYo.com



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Phase	l (Exploration)	II (Foundation)	III (Collaboration)	IV (Iteration)	
Project	Host Product 2.0 (Responsive Web design)	Consumer Product (iOS), Design Foundation	User Research Design thinking workshop	Strengthen Engagement	
Goal & Purpose	<ul> <li>Establish collaboration model</li> <li>Resolve users' needs and business requirements</li> </ul>	<ul> <li>Build up Design Ops</li> <li>Improve Product Usability &amp; User experience</li> <li>Extend Sales channel</li> </ul>	<ul><li>Align product team consensus</li><li>Create User-centric Product roadmap</li></ul>	<ul> <li>Implement User-centric         Design to impact Business</li> <li>Accelerate product iteration         development</li> </ul>	
Approach	<ul><li>User interview</li><li>Persona</li><li>Affinity map</li><li>Sprint collaborative model</li></ul>	<ul><li>Design tool</li><li>Style Guideline</li><li>Design System &amp; Operation</li></ul>	<ul><li>User interview</li><li>Persona</li><li>Customer Journey Map</li><li>Workshop</li></ul>	<ul><li>User interview</li><li>Persona</li><li>Customer Journey Map</li><li>Usability Test</li><li>Scrum Development</li></ul>	
Role	UX/UI Designer 🚨 x 2	UX/UI Designer, Design Lead	UX Designer, Design Lead 🚨 x 4	UX Designer, Design Lead 🚨 x 4	
Collaborate with	Product Manager, Front-end/Back-end Developer, UI Designer	Product Manager, Front-end/Back-end Developer, UI Designer	Product/Peoject Manager, Front-end/Back-end Developer, UI Designer, QA Engineer, Marketing, Operation, Executive	Product/Peoject Manager, Front-end/Back-end Developer, UX & UI Designer, QA Engineer, Marketing, Operation, Executive	

As a Design team lead, build up a design discipline in the organization from scratch.

### Goal:

- 1. Strengthen Engagement with customer
- 2. Understand what customers need

### Purpose:

- 1. Learn user behavior and decision process.
- 2. Understand the difficulty user faced and the alternative they used.
- 3. Discover how competitors engage and what user like about them.
- 4. Find any potentially improved the opportunity for our product.











As a Design team lead, build up a design discipline in the organization from scratch.

## AsiaYo

### Purpose:

Building Foundation of Customer cognition

### Attribute :

- · Scenario
- Occupation
- · User's quote
- Motivations
- Wants
- Evaluations
- Favorite brands









As a Design team lead, build up a design discipline in the organization from scratch.



Online Booking USER JOURNEY MAP	EXPLORE OPTIONS Searching	PLAN &IMMERSE List-page -> View-page	TAKE ACTION Check-page	CONFIRMATION OK-page
	逐步建立對目標的理解 找尋理想目的地及規劃行程	依各自的需求在不同選擇之間作比較 在各大OTA網站上搜尋不同物件與價格,分析並與他人討論	確認打單細節資訊 下訂房間與付款	確認旅宿地址與聯絡方式 接收訂房確認信或通知
ANGELA 26歲· 上班旅 情侣出遊	研究調査目的地  ・ 旅遊部落格  ・ 朋友推薦  ・ 社群媒體  ・ 電視廣告  ・ 和親友討論  ・ 旅遊官方網站 ・ 査詢機票  ・ 手抄、Excel、Map 規劃行程	技尋理想物件  · 上比價網站比較相同物件 · 在地圖上找尋大眾交通 · 在地圖上找尋離車站較近的物件 · 參考物件不同渠道的評論並評估 其中虛實、優劣 · 從照片觀察物件是否符合期待 · 比較各方案折扣是否真的有划算 · 找尋物件的優點設施、服務 · 評估是否具有彈性的付款方式	確認、下訂  · 確認最終詳細費用  · 確認及終詳細費用  · 確認入住資訊、人數、房型  · 留下聯絡資訊  · 選擇付款方式  我想知道會有其他額外費用,或是取消訂單會扣手續費或是懲罰嗎?  因為包含了全家的訂單,我想確認房型和房價的詳細資訊,以防行前最後才發現訂錯或是灑訂了。	行前確認、溝通  · 查詢詳細地址與車站  · 查看訂單入住資訊、  · 房屋規則  · 查詢旅宿絡方式以備不時之需  · 再次確認訂單日期、內容是否正確  我想知道車站是否有交通接駁車或是附近可以停的停車場,如果提早Check-in, 有沒有提供行李寄放的服務呢?
ROLA 23歳·行衛企動 背包客	明在去哪裡適合?     現在有機加酒優惠嗎?     機票便宜嗎?     要安排幾天行程呢?     當地人推薦的美食景點?     當地正在舉辦慶典活動嗎?	<ul> <li>車站有置物櫃嗎?</li> <li>・ 胂所有浴缸、免治馬桶嗎?</li> <li>・ 短片是否有完整呈現房間內的樣子呢?</li> <li>・ 這個價格真的是最便宜了嗎?</li> <li>・ 走路到最近的車站要多久呢?</li> <li>・ 旅宿裡面是怎麼配置房間的呢?</li> <li>・ 怎麼和對方溝通聯繫呢?</li> </ul>	· 這個費用和我之前看的是一樣的嗎? · 加人加床數量、金額正確嗎? · 我想知道訂單的日期是否正確呢? · 我最晚多久以前需要付款呢? · 還有額外免費服務我可以要求的嗎?	· 我們可以怎樣地正確抵達旅宿飯店呢? · 訂單的房型日期正確無誤嗎? · 我想知道Check-in的方式為何? · 有當天抵達時的天氣資訊嗎? · 櫃檯是24hr check-in嗎?
STELLA 28歳・實習醫師 家庭出遊	<ul> <li>提供用戶目的地靈感、資訊來規劃行程</li> <li>・ 增加多國城市最新旅遊資訊</li> <li>・ 增進用戶搜尋、獲取資訊的體驗</li> <li>・ 增加和用戶互動溝通的渠道</li> <li>・ 提高旅宿和用戶行程之間的關聯性</li> <li>・ 提供各式消費優惠資訊(信用卡、滿額禮、早鳥票)</li> </ul>	<ul> <li>增加更多當地交通及旅人友善資訊</li> <li>添加更多用戶和對方間接、直接聯絡的方式</li> <li>增加用戶對價格的確認感</li> <li>提供用戶更多更彈性、延後付款的方式</li> <li>提升用戶理解物件細節資訊的體驗</li> <li>增加更多相關的評論來加強用戶對物件的理解和信任感</li> </ul>	· 提供前後一致的價格資訊體驗給用戶 · 增強用戶對訂單資訊的理解 · 降低用戶對於交易後的不明確感 · 增強用戶對此筆訂單的信任感 · 提升用戶完成輸入表單的信心	<ul> <li>加強呈現給用戶的關鍵訂單資訊</li> <li>提升用戶對於旅宿位置交通的信心</li> <li>增加用戶對於當地地理知識的理解</li> <li>降低用戶對於語言不通的不安感</li> <li>提供用戶一個安心的聯絡管道</li> </ul>

As a Design team lead, build up a design discipline in the organization from scratch.



### Background:

Most of the accommodation on Asia.com was not famous even some of there is B&B run by the landlord.

### Pain point:

The user is not familiar with the context and can't tell the property's selling point. And they couldn't understand the relevance of the limited information.

### List page:





### 格調花寓 花蓮縣花蓮市 距離 東大門夜市約0.9...

### Effect:

- 1. The user spending too much time on the listing page leads to a low conversion rate.
- 2. The jump rate is high when the search result amount is low.

### Limitation:

- 1. Recruit well-known property is hard and slow.
- 2. Cutting price is not a long-term solution.
- 3. Property landlord's willingness is low for the cooperate campaign since the order from AsiaYo is also low.

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### **Objectives:**

Guide Users to find their idea stay

### Insights:

- 1. The user usually chooses accommodation based on the purpose of the trip.
- 2. The user would love to see search result which is highly relevant to them.
- 3. The user would like a more efficient way to find accommodation listings quickly.

### Impact scope:

- · Internal operation platform
- Host product (Responsive web)
- Consumer product (Desktop/Mobile web/ iOS/Android)

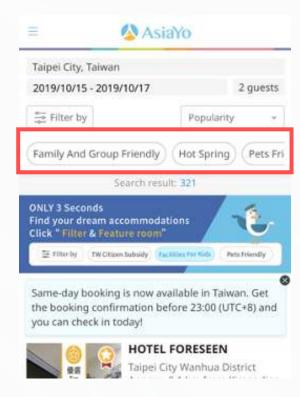
### Stakeholders:

- · Business development
- Operation
- · Host/Consumer Product manager
- · UI designer
- · Front-end/Back-end developer
- · QA Engineer

### Measurement:

- · A/B Testing
  - · CVR (>15%)
  - · CTR (>15%)
- · Usability Testing (> 68)

### **Tagging system**



### 04. Gogoro

As a Design team lead, build up a design discipline in the organization from scratch.

# gogoro

gogolo

### Responsible:

Design project management with subsidiaries:

- · Gogoro
- · Gogoro Network
- GoShare
- · Eeyo

Design Team Operation:

- · Tooling and System
- · Project management
- Budgeting

### **Collaboration:**

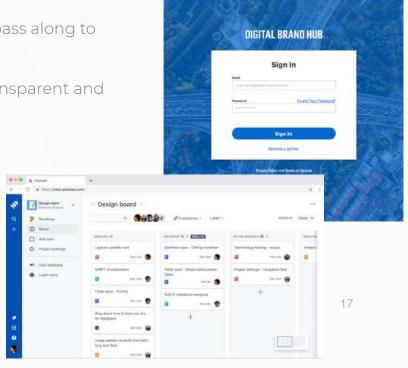
- External: Creative agency
- Internal: CEO, CPO, CMO, Marketing,
   Industry Design, Retail store, HR, FA,
   IT, MF etc.,

### Challenge:

- · Redundant operations decrease designer's productivity.
- Project Manage Tool inconsistency to lead a low visibility of all project.
- · Brief format is not standardize to cause more communication cost.
- Operation and process knowledge didn't pass along to new members.
- Designer workload and schedule is not transparent and clear.

### Design solution:

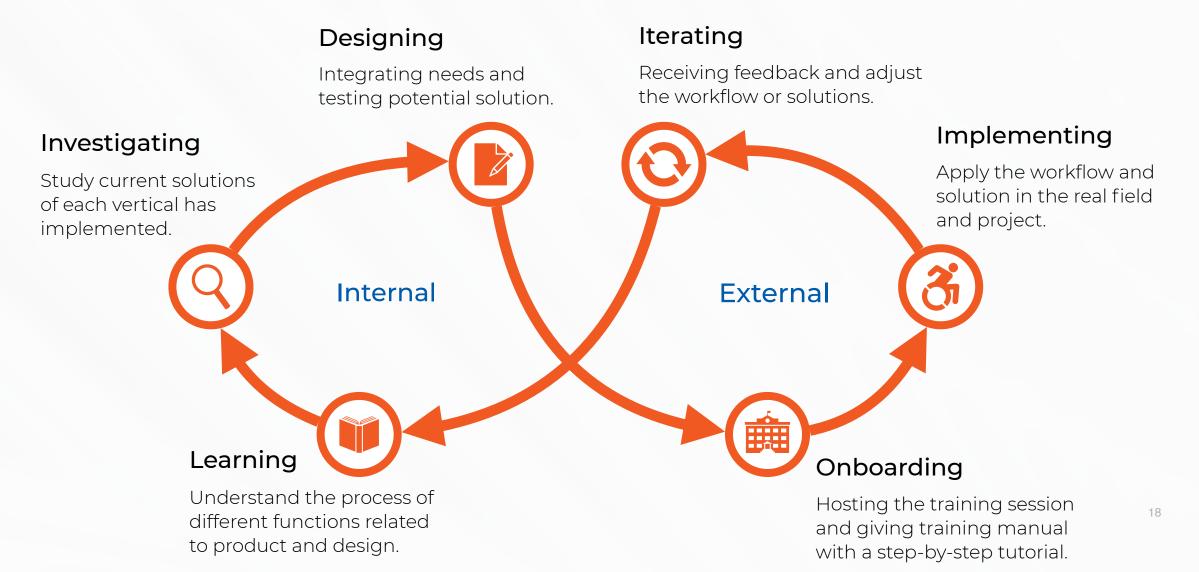
- · Design Brand Hub
  - · Assets Center
  - · Brand guideline
- · Cross subsidiaries Ticket systems



### 04. Gogoro

gogolo

As a Design team lead, build up a design discipline in the organization from scratch.





# Thank you