## Aleksander Holynski Curriculum Vitae

tional), Polish (conversational)

**Programming:** C/C++, Python, OpenGL, PyTorch Projects: Holoscanner: Gamified 3D Scanning (link)

Updated March 2021 holynski@cs.washington.edu $homes.cs.washington.edu/{\sim}holynski$ 

Education	University of Washington, Seattle, WA Ph.D. in Computer Science and Engineering Advisors: Steve Seitz, Richard Szeliski, Brian Curless	expected 2021	
	University of Illinois at Urbana-Champaign, Urbana, IL B.S. in Computer Science with High Honors Advisors: Robin Kravets, Svetlana Lazebnik	2011 - 2014	
Publications	Animating Pictures with Eulerian Motion Fields Aleksander Holynski, Brian Curless, Steven M. Seitz, Richard Szeliski	CVPR 2021 Oral	
	Reducing Drift in Structure from Motion using Extended Features <sup>2</sup> 3DV 2020 Oral Aleksander Holynski, David Geraghty, Jan-Michael Frahm, Chris Sweeney, Richard Szeliski		
	Seeing the World in a Bag of Chips  Jeong Joon Park, Aleksander Holynski, Steven M. Seitz	CVPR 2020 Oral	
	Fast Depth Densification for Occlusion-aware Augmented Reality <sup>1</sup> Aleksander Holynski, Johannes Kopf	SIGGRAPH Asia 2018	
	Structure from Motion for Panorama-Style Videos Chris Sweeney, Aleksander Holynski, Brian Curless, Steven M. Seitz	arXiv 2018	
	Automated Worker Activity Analysis in Indoor Environments for Direct-Work Rate Improvement from long sequences of RGBD Images	CRC 2014	
Ardalan Khosrowpour, Igor Fedorov, Aleksander Holynski, Juan Carlos Niebles, Mani Golparvar-Fard			
Work Experience	Facebook: Computational Photography with Richard Szeliski See Publications [2]	2018	
	Facebook: Computational Photography with Johannes Kopf See Publications [1]	2017	
	Google: Virtual Reality with Carlos Hernandez Esteban Real-time stitching and streaming of Google VR180 content to YouTube live.	2016	
	Qualcomm Research & Development, San Diego, CA	2014	
	Efficient approximations of image processing algorithms for mobile phones.  Qualcomm Innovation Center, San Diego, CA	2013	
	Internal tools for the analysis of DSP performance on mobile phones.  Qualcomm Inc., San Diego, CA	2012	
	Optimization of camera sensor drivers and algorithms for auto-focus & auto-white balance.		
Scholarships & Honors	University of Washington Reality Lab Fellowship	2018-	
HONORS	Runner-up, Pacific Northwest ACM ICPC Leach/Winokur Endowed Fellowship in Computer Science & Engineering	2014 2014 - 2015	
	Achievement Rewards for College Scientists (ARCS) Fellowship	2014 - 2016	
	University of Illinois Edmund J. James Scholar	2011 - 2014	
	University of Illinois College of Engineering Dean's List	2011 - 2014	
TEACHING	Guest Lecturer & Teaching Assistant, CSE576 Computer Vision, University of Teaching Assistant, CSE481V AR/VR Capstone, University of Washington	Washington 2020 2019	
	Teaching Assistant, CS2461V ART/VR Capstone, University of Washington Teaching Assistant, CS398 Computer Architecture, University of Illinois	2013-2014	
	Teaching Assistant, CS125 Intro. to Computer Science, University of Illinois	2012	
Academic Service	<b>Reviewer</b> : SIGGRAPH, SIGGRAPH Asia, Transactions on Graphics (TOG), Transactions on Visualization and Computer Graphics (TVCG)		
Appointments	Research Advisory Board, Tooploox AI	2018-	
Етс	Languages: English (fluent, technical), Spanish (fluent, technical), Farsi (fluent), French (conversational), Polish (conversational)		