Introduction to CAP: Constructive category theory and applications

Sebastian Gutsche and Sebastian Posur

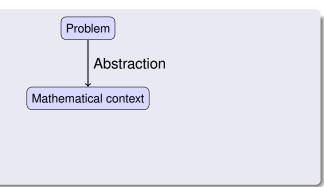
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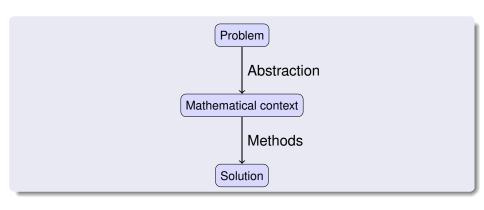
August 28, 2018

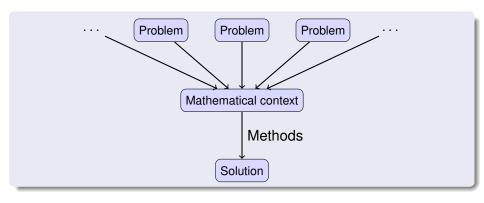


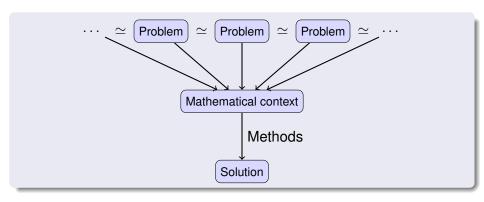
Part I

Problem



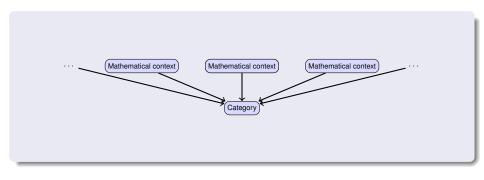


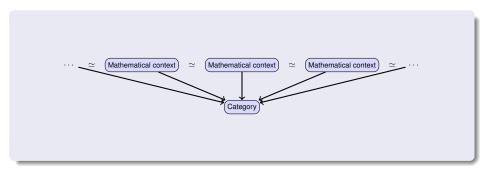


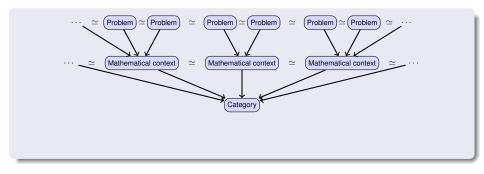


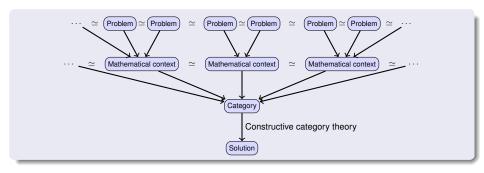


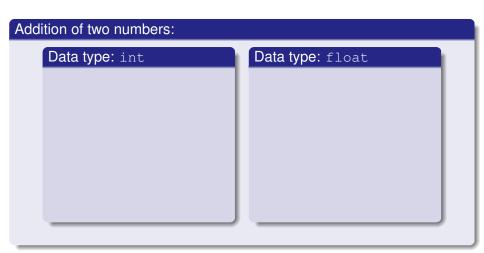


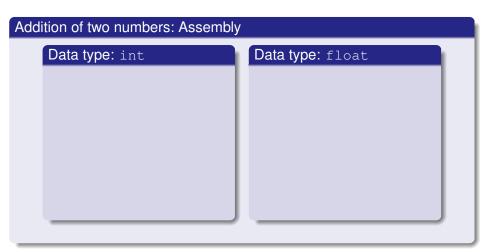












Addition of two numbers: Assembly

Data type: int

```
addi:
movl %edi, -4(%rsp)
movl %esi, -8(%rsp)
movl -4(%rsp), %esi
addl -8(%rsp), %esi
movl %esi, %eax
ret
```

Data type: float

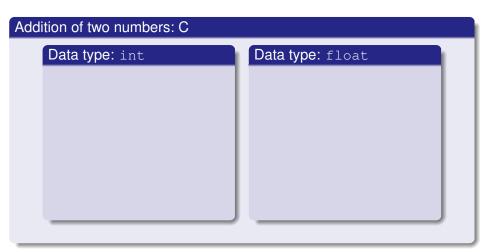
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addl -8(%rsp), %esi
movl %esi, %eax
ret
```

Data type: float

```
addf:
movss %xmm0, -4(%rsp)
movss %xmm1, -8(%rsp)
movss -4(%rsp), %xmm0
addss -8(%rsp), %xmm0
ret
```



Addition of two numbers: C

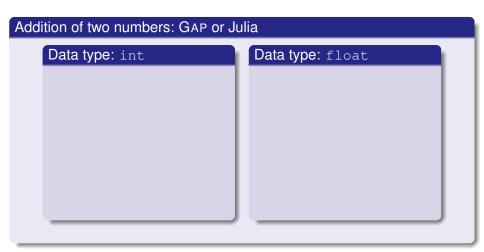
Data type: int

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Addition of two numbers: C

Data type: int

Data type: float



Addition of two numbers: GAP or Julia

Data type: int

```
function( a, b )
    return a + b;
end;
```

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Addition of two numbers: GAP or Julia

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High language leads to generic code!

Computing the intersection of two subobjects

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Vector spaces

$$\langle v_1, v_2 \rangle, \langle w_1, w_2 \rangle \leq V$$
:

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Ideals of ${\mathbb Z}$

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Generic algorithm for both cases?

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Ideals of \mathbb{Z}

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Generic algorithm for both cases? Category theory!

Category theory as programming language

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abstracts mathematical structures

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- abstracts mathematical structures
- defines a language to formulate theorems and algorithms for different structures at the same time

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CAP implements a categorical programming language

Definition

A category $\ensuremath{\mathcal{A}}$ contains the following data:

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A

В

С

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Α

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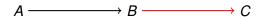
 $A \longrightarrow B$

C

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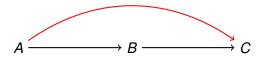
Definition

- \bullet Obj_A
- $Hom_A(A, B)$
- \circ : $\mathsf{Hom}_{\mathcal{A}}(B,C) \times \mathsf{Hom}_{\mathcal{A}}(A,B) \to \mathsf{Hom}_{\mathcal{A}}(A,C)$ (assoc.)

$$A \longrightarrow B \longrightarrow C$$

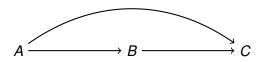
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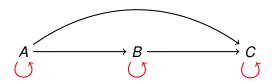
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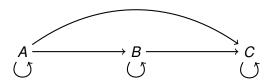
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Example: k-vec

• Obj := finite dimensional *k*-vector spaces

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 $\bullet \ \mathrm{Obj} := \mathbb{N}_0$

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- Obj := \mathbb{N}_0
- Hom $(n, m) := k^{n \times m}$

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Example: matrices (computerfriendly model)

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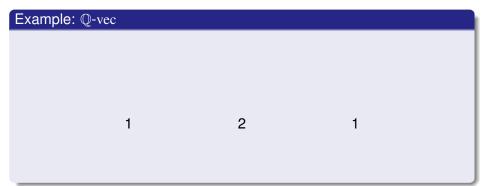
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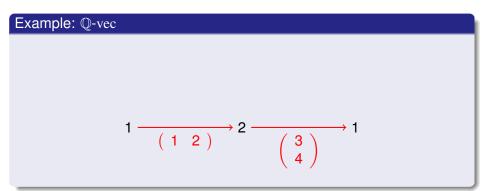
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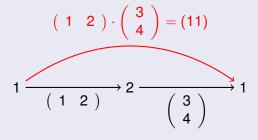
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$$1 \xrightarrow{\qquad \qquad \qquad } 2 \xrightarrow{\qquad \qquad \qquad } 1 \xrightarrow{\qquad \qquad } 1$$

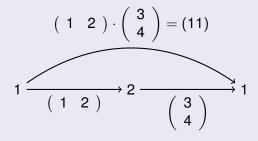
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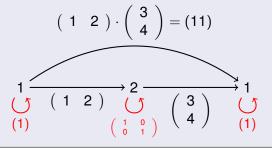
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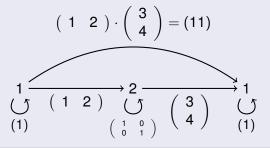
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Equivalences

Example

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Example: S_3 , irreducible representations: V^{1} , V^{sgn} , V^{χ}

5824

$$V = \begin{array}{c} \begin{pmatrix} -102 & 5824 & -96 & 20 & 1444 & 584 \\ 58 & -2366 & 60 & 8 & -590 & -240 \\ 83 & -5366 & 75 & -28 & -1328 & -536 \\ -25 & 1354 & -24 & 3 & 336 & 136 \\ -377 & 17200 & -384 & -28 & 4279 & 1736 \\ 351 & -18877 & 348 & -12 & -4682 & -1893 \end{pmatrix} \longrightarrow V$$

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1444

584

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$$\oplus \longleftrightarrow \oplus$$

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$$V^{1} \oplus V^{\text{sgn}} \oplus V^{\chi} \oplus V^{\chi} \xrightarrow{\qquad \qquad } V^{1} \oplus V^{\text{sgn}} \oplus V^{\chi} \oplus V^{\chi}$$

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 $\simeq \longleftrightarrow =$

Some categorical operations in abelian categories

ullet \oplus : Obj imes Obj o Obj

- $\bullet \oplus : Obj \times Obj \rightarrow Obj$
- \circ : Hom(B, C) \times Hom(A, B) \rightarrow Hom(A, C)

- $\bullet \oplus : Obj \times Obj \rightarrow Obj$
- \circ : $\mathsf{Hom}(B,C) \times \mathsf{Hom}(A,B) \to \mathsf{Hom}(A,C)$
- $+, -: \operatorname{\mathsf{Hom}}(A,B) \times \operatorname{\mathsf{Hom}}(A,B) \to \operatorname{\mathsf{Hom}}(A,B)$

- $\bullet \oplus : Obj \times Obj \rightarrow Obj$
- \circ : $\mathsf{Hom}(B,C) \times \mathsf{Hom}(A,B) \to \mathsf{Hom}(A,C)$
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- ker : $Hom(A, B) \rightarrow Obj$

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- ...

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$$A \stackrel{\varphi}{\longrightarrow} B$$

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 \dots one needs an object $\ker \varphi$,

 $\ker \varphi$

A
$$\stackrel{arphi}{-\!\!\!-\!\!\!-\!\!\!-}$$
 B

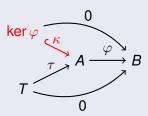
Let $\varphi \in \text{Hom}(A, B)$. To fully describe the kernel of $\varphi \dots$

... one needs an object $\ker \varphi$, its embedding $\kappa = \text{KernelEmbedding}(\varphi)$,

$$\ker \varphi \xrightarrow{\kappa} A \xrightarrow{\varphi} B$$

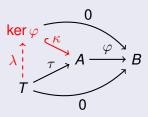
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... one needs an object $\ker \varphi$, its embedding $\kappa = \text{KernelEmbedding}(\varphi)$, and for every test morphism τ



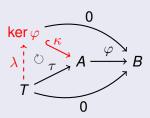
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```
... one needs an object \ker \varphi, its embedding \kappa = \text{KernelEmbedding}(\varphi), and for every test morphism \tau a unique morphism \lambda = \text{KernelLift}(\varphi, \tau), such that
```



Implementation of the kernel: Q-vec

Obj :=
$$\mathbb{Z}_{>0}$$
, Hom $(m, n) := \mathbb{Q}^{m \times n}$

Obj :=
$$\mathbb{Z}_{\geq 0}$$
, Hom $(m, n) := \mathbb{Q}^{m \times n}$

$$A \xrightarrow{\varphi} B$$

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$$\ker \varphi$$

$$A \xrightarrow{\varphi} B$$

Obj :=
$$\mathbb{Z}_{\geq 0}$$
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 $\ker \varphi$

$$A \xrightarrow{\varphi} B$$

Compute

• $\ker \varphi$ as $\dim(A) - \operatorname{rank}(\varphi)$

Obj :=
$$\mathbb{Z}_{>0}$$
, Hom $(m, n) := \mathbb{Q}^{m \times n}$

$$\ker \varphi \xrightarrow{\kappa} A \xrightarrow{\varphi} B$$

Compute

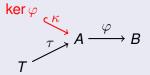
• $\ker \varphi$ as $\dim(A) - \operatorname{rank}(\varphi)$

Obj :=
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$$\ker \varphi \xrightarrow{\kappa} A \xrightarrow{\varphi} B$$

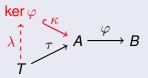
- $\ker \varphi$ as $\dim(A) \operatorname{rank}(\varphi)$
- κ by solving $X \cdot \varphi = 0$

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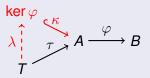
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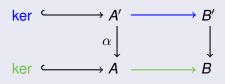


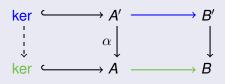
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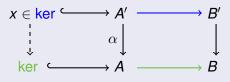
Obj :=
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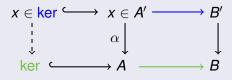


- $\ker \varphi$ as $\dim(A) \operatorname{rank}(\varphi)$
- κ by solving $X \cdot \varphi = 0$
- λ by solving $X \cdot \kappa = \tau$

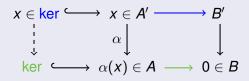






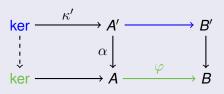


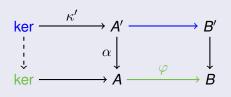




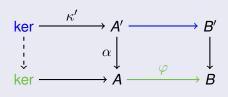


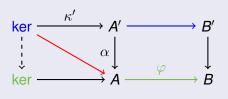




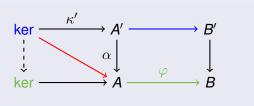








$$| = \alpha \circ \kappa'$$



$$\downarrow = \mathsf{KernelLift}(\varphi, \alpha \circ \kappa')$$

CAP - Categories, Algorithms, Programming

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CAP is a framework to implement computable categories and provides

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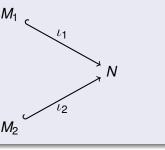
- specifications of categorical operations,
- generic algorithms based on basic categorical operations,
- a categorical programming language having categorical operations as syntax elements

Let $M_1 \subseteq N$ and $M_2 \subseteq N$ subobjects in an abelian category.

Let $M_1 \hookrightarrow N$ and $M_2 \hookrightarrow N$ subobjects in an abelian category.

Let $M_1 \hookrightarrow N$ and $M_2 \hookrightarrow N$ subobjects in an abelian category. Compute their intersection $\gamma: M_1 \cap M_2 \hookrightarrow N$.

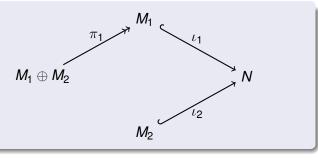
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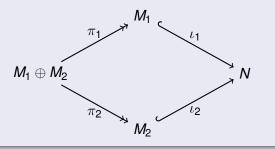
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 $M_1 \oplus M_2$ M_2 N M_2

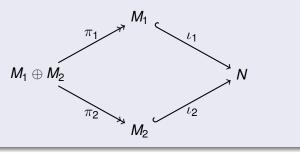
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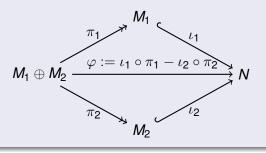


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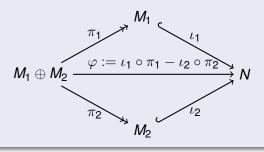


• $\pi_i := \text{ProjectionInFactorOfDirectSum}((M_1, M_2), i), i = 1, 2$

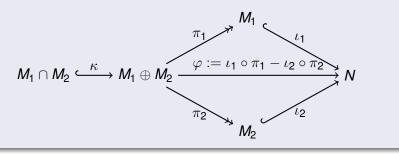
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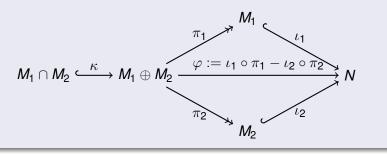
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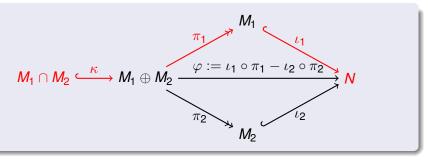
- $\pi_i := \text{ProjectionInFactorOfDirectSum}((M_1, M_2), i), i = 1, 2$



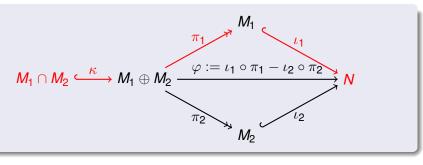
- $\pi_i := \text{ProjectionInFactorOfDirectSum}((M_1, M_2), i), i = 1, 2$
- $\bullet \varphi := \iota_1 \circ \pi_1 \iota_2 \circ \pi_2$



- $\pi_i := \text{ProjectionInFactorOfDirectSum}((M_1, M_2), i), i = 1, 2$
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- $\bullet \ \gamma := \iota_1 \circ \pi_1 \circ \kappa$

$$\pi_i := \text{ProjectionInFactorOfDirectSum}((M_1, M_2), i), i = 1, 2$$

$$\varphi := \iota_1 \circ \pi_1 - \iota_2 \circ \pi_2$$

$$\kappa := \text{KernelEmbedding}(\varphi)$$

$$\gamma := \iota_1 \circ \pi_1 \circ \kappa$$

```
\begin{split} \pi_i &:= \operatorname{ProjectionInFactorOfDirectSum}\left(\left(\textit{M}_1, \textit{M}_2\right), i\right), i = 1, 2 \\ & \text{pil} := \operatorname{ProjectionInFactorOfDirectSum}\left(\left[\begin{array}{c} \texttt{M1}, \ \texttt{M2} \end{array}\right], \ 1 \right); \\ & \text{pi2} := \operatorname{ProjectionInFactorOfDirectSum}\left(\left[\begin{array}{c} \texttt{M1}, \ \texttt{M2} \end{array}\right], \ 2 \right); \\ & \varphi := \iota_1 \circ \pi_1 - \iota_2 \circ \pi_2 \\ \\ & \kappa := \operatorname{KernelEmbedding}\left(\varphi\right) \\ \\ & \gamma := \iota_1 \circ \pi_1 \circ \kappa \end{split}
```

```
\begin{split} \pi_i &:= \operatorname{ProjectionInFactorOfDirectSum}\left(\left(M_1, M_2\right), i\right), i = 1, 2 \\ & \text{pil} := \operatorname{ProjectionInFactorOfDirectSum}\left(\left[\begin{array}{c} \operatorname{M1}, \ \operatorname{M2} \end{array}\right], \ 1 \right); \\ & \text{pi2} := \operatorname{ProjectionInFactorOfDirectSum}\left(\left[\begin{array}{c} \operatorname{M1}, \ \operatorname{M2} \end{array}\right], \ 2 \right); \\ \varphi &:= \iota_1 \circ \pi_1 - \iota_2 \circ \pi_2 \\ & \operatorname{lambda} := \operatorname{PostCompose}\left(\operatorname{iotal}, \operatorname{pil}\right); \\ & \text{phi} := \operatorname{lambda} - \operatorname{PostCompose}\left(\operatorname{iota2}, \operatorname{pi2}\right); \\ \kappa &:= \operatorname{KernelEmbedding}\left(\varphi\right) \\ \\ \gamma &:= \iota_1 \circ \pi_1 \circ \kappa \end{split}
```

```
\pi_{i} := \operatorname{ProjectionInFactorOfDirectSum}((M_{1}, M_{2}), i), i = 1, 2

\operatorname{pil} := \operatorname{ProjectionInFactorOfDirectSum}([M_{1}, M_{2}], 1);

\operatorname{pi2} := \operatorname{ProjectionInFactorOfDirectSum}([M_{1}, M_{2}], 2);

\varphi := \iota_{1} \circ \pi_{1} - \iota_{2} \circ \pi_{2}

\operatorname{lambda} := \operatorname{PostCompose}(\operatorname{iotal}, \operatorname{pil});

\operatorname{phi} := \operatorname{lambda} - \operatorname{PostCompose}(\operatorname{iota2}, \operatorname{pi2});

\kappa := \operatorname{KernelEmbedding}(\varphi)

\operatorname{kappa} := \operatorname{KernelEmbedding}(\operatorname{phi});

\gamma := \iota_{1} \circ \pi_{1} \circ \kappa
```

```
\pi_i := \text{ProjectionInFactorOfDirectSum}((M_1, M_2), i), i = 1, 2
  pil := ProjectionInFactorOfDirectSum( [ M1, M2 ], 1 );
  pi2 := ProjectionInFactorOfDirectSum( [ M1, M2 ], 2 );
\varphi := \iota_1 \circ \pi_1 - \iota_2 \circ \pi_2
  lambda := PostCompose( iotal, pil );
  phi := lambda - PostCompose( iota2, pi2 );
\kappa := \text{KernelEmbedding}(\varphi)
  kappa := KernelEmbedding( phi );
\gamma := \iota_1 \circ \pi_1 \circ \kappa
  gamma := PostCompose( lambda, kappa );
```

```
pil := ProjectionInFactorOfDirectSum( [ M1, M2 ], 1 );
pi2 := ProjectionInFactorOfDirectSum( [ M1, M2 ], 2 );

lambda := PostCompose( iotal, pil );
phi := lambda - PostCompose( iota2, pi2 );

kappa := KernelEmbedding( phi );

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pi2 := ProjectionInFactorOfDirectSum( [ M1, M2 ], 2 );
lambda := PostCompose( iotal, pil );
phi := lambda - PostCompose( iota2, pi2 );
```

IntersectionOfSubobject := function(iotal, iota2)

kappa := KernelEmbedding(phi);

gamma := PostCompose(lambda, kappa);

```
IntersectionOfSubobject := function( iotal, iota2 )
 M1 := Source(iota1);
 M2 := Source(iota2);
 pil := ProjectionInFactorOfDirectSum( [ M1, M2 ], 1 );
 pi2 := ProjectionInFactorOfDirectSum( [ M1, M2 ], 2 );
 lambda := PostCompose( iotal, pil );
 phi := lambda - PostCompose( iota2, pi2 );
 kappa := KernelEmbedding( phi );
 gamma := PostCompose( lambda, kappa );
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IntersectionOfSubobject := function( iotal, iota2 )
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 pi2 := ProjectionInFactorOfDirectSum( [ M1, M2 ], 2 );
  lambda := PostCompose( iotal, pil );
  phi := lambda - PostCompose( iota2, pi2 );
  kappa := KernelEmbedding( phi );
  gamma := PostCompose( lambda, kappa );
  return gamma;
end:
```

```
IntersectionOfSubobject := function( iotal, iota2 )
  local M1, M2, pi1, pi2, lambda, phi, kappa, gamma;
 M1 := Source(iota1);
 M2 := Source(iota2);
 pil := ProjectionInFactorOfDirectSum( [ M1, M2 ], 1 );
 pi2 := ProjectionInFactorOfDirectSum( [ M1, M2 ], 2 );
  lambda := PostCompose( iotal, pil );
  phi := lambda - PostCompose( iota2, pi2 );
  kappa := KernelEmbedding( phi );
  gamma := PostCompose( lambda, kappa );
  return gamma;
end:
```

Computing the intersection: Q-vec

Compute the intersection of

$$M_{1} \stackrel{\iota_{1} := \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}}{\underbrace{ \begin{array}{c} \iota_{2} := \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix} \\ N \stackrel{\square}{\longleftarrow} \\ 2 & 3 & 2 \\ \end{array}} M_{2}$$

Computing the intersection: Q-vec

Compute the intersection of

$$M_{1}
\stackrel{\iota_{1} := \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}}{\longrightarrow}
N
\stackrel{\iota_{2} := \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}}{\longrightarrow}
M_{2}$$

$$2$$

```
gap> gamma := IntersectionOfSubobject( iota1, iota2 );
<A morphism in the category of matrices over Q>
```

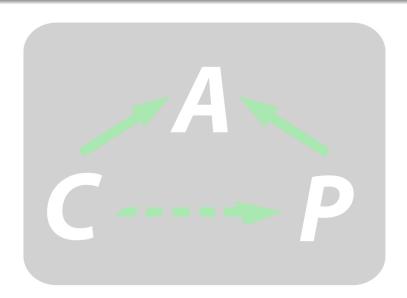
Computing the intersection: Q-vec

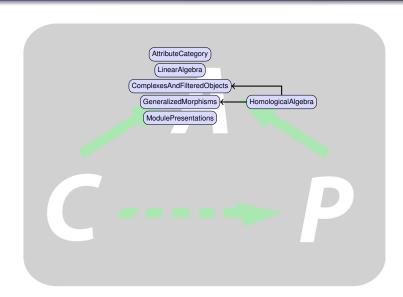
Compute the intersection of

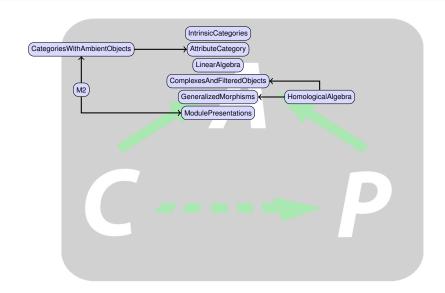
$$M_{1}
\stackrel{\iota_{1} := \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}}{\underbrace{\qquad \qquad \qquad }}
N_{1}
\stackrel{\iota_{2} := \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}}{\underbrace{\qquad \qquad \qquad }}
M_{2}
\stackrel{\square}{\underbrace{\qquad \qquad \qquad }}
M_{2}
\stackrel{$$

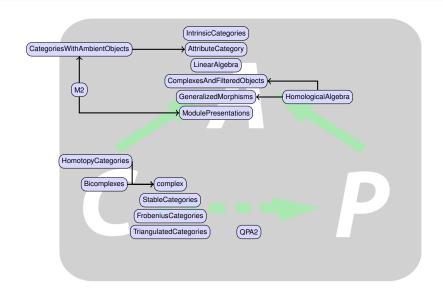
```
gap> gamma := IntersectionOfSubobject( iota1, iota2 );
<A morphism in the category of matrices over Q>
gap> Display( gamma );
[ [ 1, 1, 0 ] ]
```

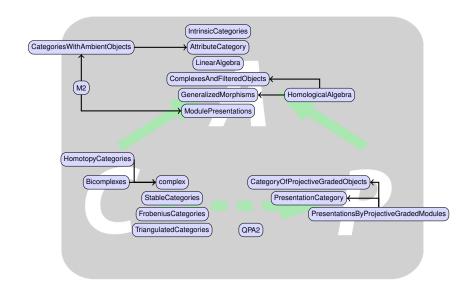
A morphism in the category of matrices over Q

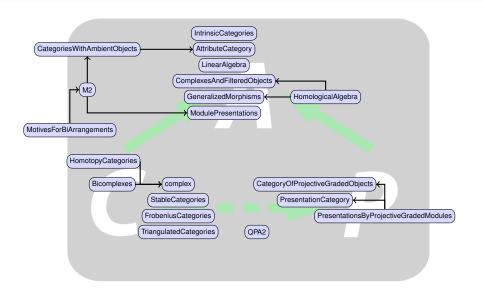


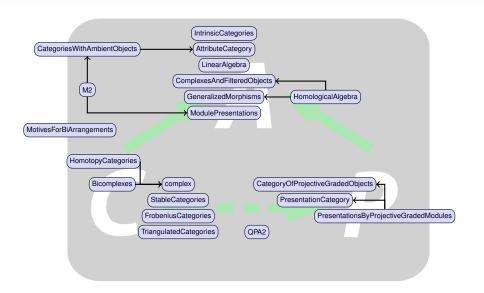


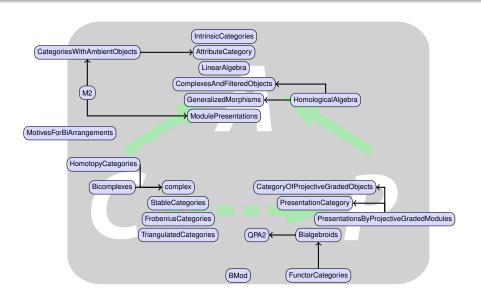


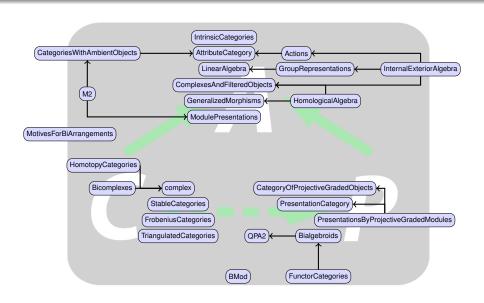


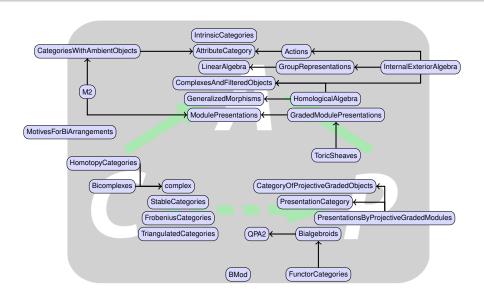




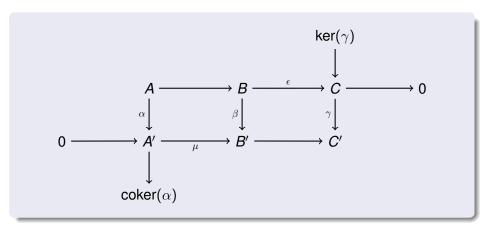




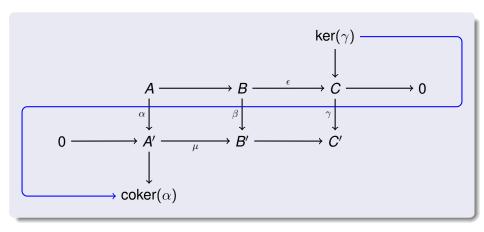




Snake lemma



Snake lemma



Part II

Generalized morphisms

- Classical diagram chases
- Additive relations
- Generalized morphisms
- Applications of generalized morphisms
 - An algorithm for spectral sequences
 - The purity filtration

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- Additive relations
- Generalized morphisms
- Applications of generalized morphisms
 - An algorithm for spectral sequences
 - The purity filtration

What are diagram chases?

Diagram chases are a tool in homological algebra used for proving

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properties

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- properties
- 2 the existence

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of morphisms

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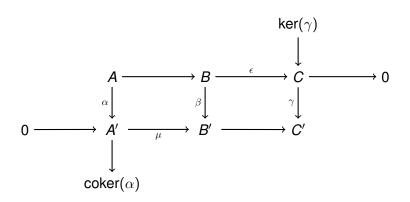
- properties
- 2 the existence

of morphisms situated in (commutative) diagrams of prescribed shape.

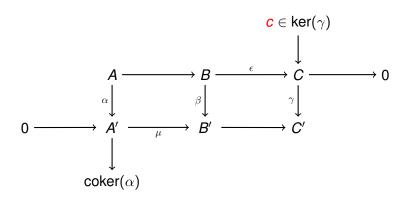
Diagram chases are a tool in homological algebra used for proving

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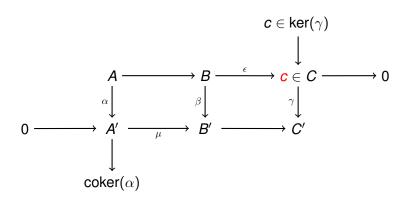
of morphisms situated in (commutative) diagrams of prescribed shape.



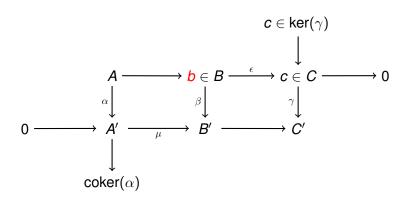
Wanted: $\ker(\gamma) \xrightarrow{\partial} \operatorname{coker}(\alpha)$.



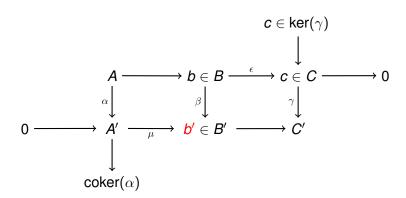
Start: $c \in \ker(\gamma)$.



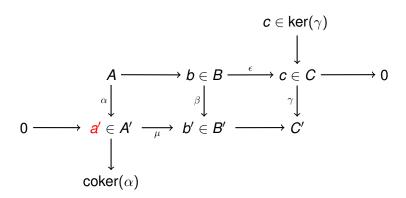
This lies in C.



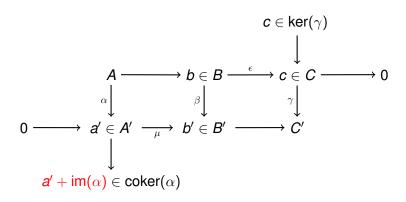
Choose: $b \in \epsilon^{-1}(\{c\})$.



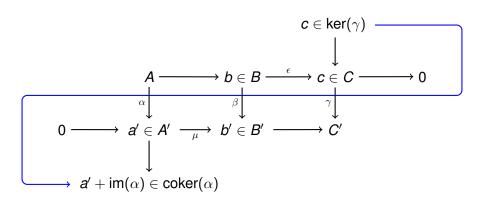
Map: $b \stackrel{\beta}{\mapsto} b'$.



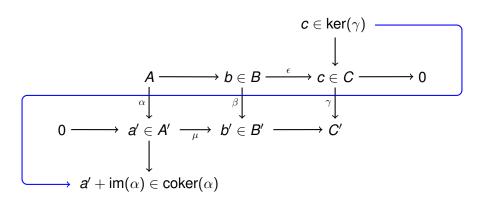
Compute: $a' \in \mu^{-1}(b')$.



Map:
$$a' \mapsto a' + \operatorname{im}(\alpha)$$
.



Result: $c \stackrel{\partial}{\mapsto} a' + \operatorname{im}(\alpha)$.



Result: $c \stackrel{\partial}{\mapsto} a' + \operatorname{im}(\alpha)$. Context: modules

Freyd-Mitchell embedding theorem

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Any small abelian category **A** admits an exact fully faithful covariant embedding

$$F: \mathbf{A} \hookrightarrow R - \mathbf{mod}$$

into the category of *R*-modules for some ring *R*.

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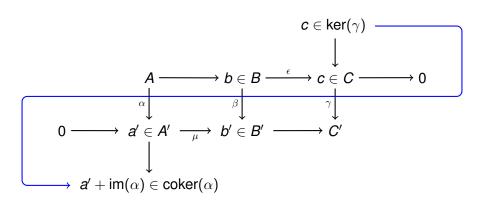
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Problem: this isomorphism between Hom-sets is **not constructive**.

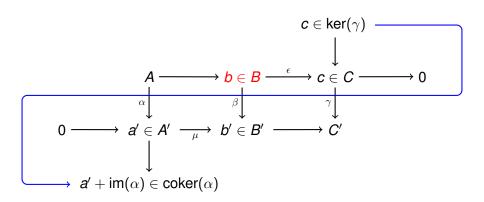
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Back to the snake lemma



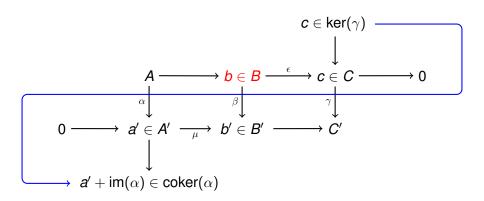
Result: $c \stackrel{\partial}{\mapsto} a' + \operatorname{im}(\alpha)$.

Back to the snake lemma



Crucial step: the **uncanonical** choice $b \in \epsilon^{-1}(\{c\})$.

Back to the snake lemma



Make this step canonical: **relations** instead of maps: $c \mapsto \epsilon^{-1}(\{c\})$

Let A, B be abelian groups.

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Definition

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If f and g correspond to maps, this describes their usual composition.

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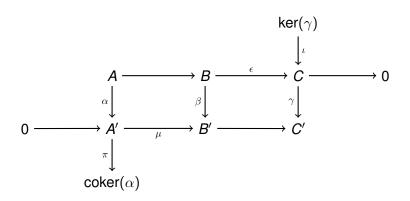
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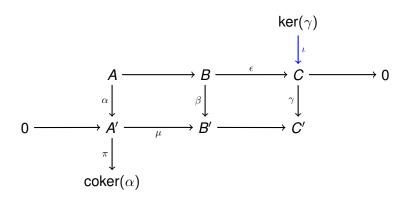
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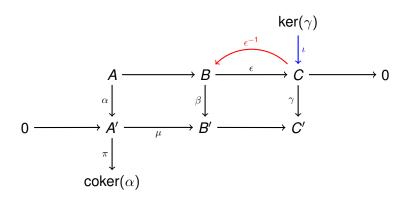
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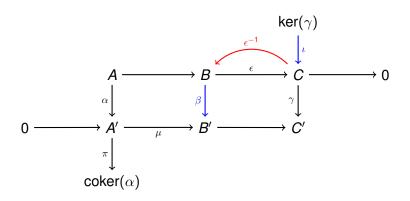
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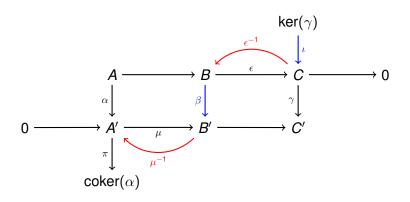
 ι



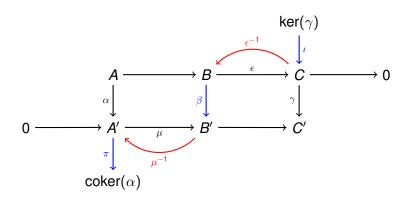
$$\epsilon^{-1} \circ \iota$$



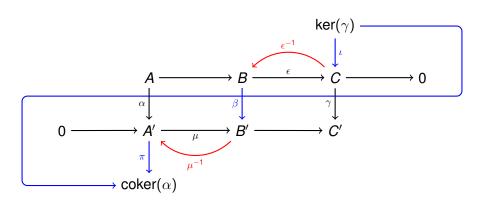
$$\beta \circ \epsilon^{-1} \circ \iota$$



$$\mu^{-1} \circ \beta \circ \epsilon^{-1} \circ \iota$$



$$\pi \circ \mu^{-1} \circ \beta \circ \epsilon^{-1} \circ \iota$$



 $\boldsymbol{\partial}$ is an honest map given by a composition of relations!

- Classical diagram chases
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• Wanted: a categorical framework for relations.

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- Solution: generalized morphisms.

Let *A*, *B* be objects in an abelian category **A**.

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Relation A B B

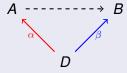
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Relation → generalized morphism



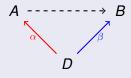
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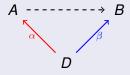


Equality

Two spans (α, β) and (α', β') are equal as generalized morphisms if

Let A, B be objects in an abelian category A.

Relation → generalized morphism (data structure: span)



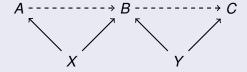
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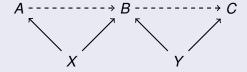
$$\operatorname{im}((\alpha,\beta):D\to A\oplus B)=\operatorname{im}((\alpha',\beta'):D'\to A\oplus B)$$
.



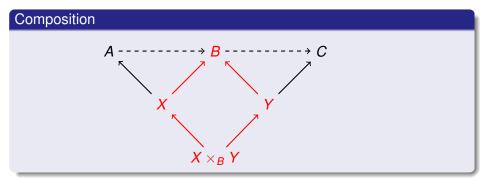
Composition

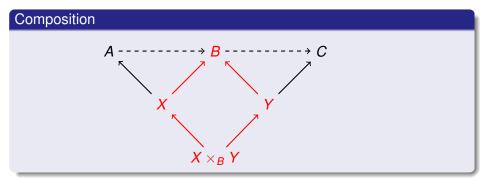


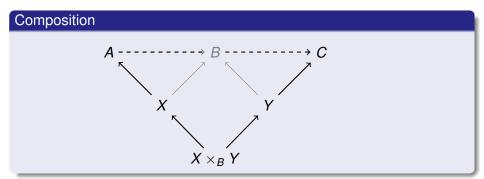
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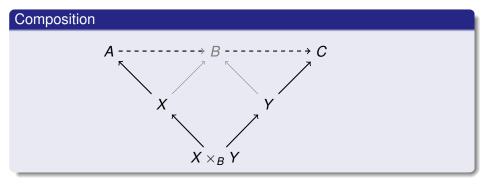


Composition $A \xrightarrow{\qquad \qquad } B \xrightarrow{\qquad \qquad } C$ $X \qquad Y$



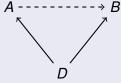






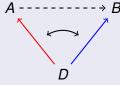
Pseudo-inverses

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Pseudo-inverses $A \xrightarrow{D} B$

Pseudo-inverses



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Honest morphisms

A embeds into G(A):

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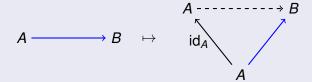
Honest morphisms

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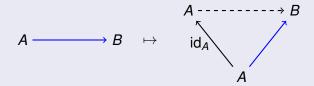
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Generalized morphisms with such a representation are called honest.

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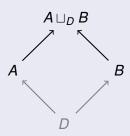
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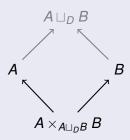
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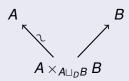
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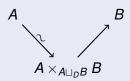
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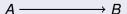


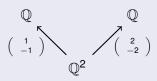


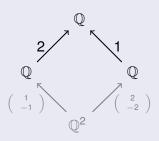


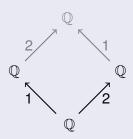


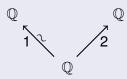


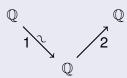














Strategy for constructive diagram chases

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Ocompute in G(A) using pseudo-inverses and compositions.

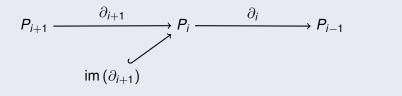
Strategy for constructive diagram chases

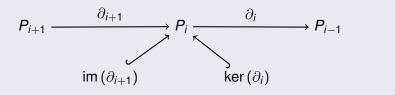
- Compute in G(A) using pseudo-inverses and compositions.
- Compute the honest representative of the resulting generalized morphism.

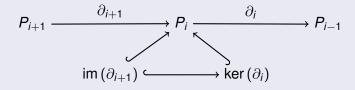
Example: functoriality of homology

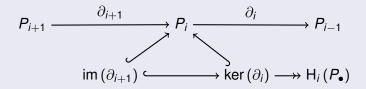
Let (P_{\bullet}, ∂) be a complex in an abelian category A.

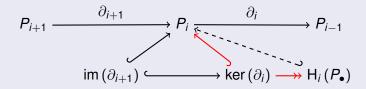
$$P_{i+1} \xrightarrow{\partial_{i+1}} P_{i} \xrightarrow{\partial_{i}} P_{i-1}$$











Theorem

Let A be an abelian category and $\varepsilon: P_{\bullet} \to Q_{\bullet}$ a chain morphism.

Theorem

Theorem

$$P_i \xrightarrow{\varepsilon_i} Q_i$$

Theorem

$$H_i(P_{\bullet}) \xrightarrow{\varepsilon_i} Q_i$$

Theorem

$$H_i(P_{\bullet}) \dashrightarrow P_i \xrightarrow{\varepsilon_i} Q_i \longleftarrow H_i(Q_{\bullet})$$

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$$H_i(P_{\bullet}) \xrightarrow{\varepsilon_i} Q_i \xrightarrow{\varepsilon_i} H_i(Q_{\bullet})$$

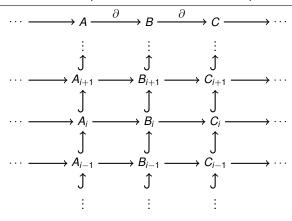
Theorem

$$H_i(P_{\bullet}) \xrightarrow{\cdots} P_i \xrightarrow{\varepsilon_i} Q_i \xrightarrow{\cdots} H_i(Q_{\bullet})$$

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Given: an excerpt of a filtered chain complex.



We pass to its graded parts.

We can compute the differentials via generalized morphisms.

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$$\overline{\partial}$$
 : $\frac{A_{i+1}}{A_i}$

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$$\overline{\partial} : \frac{A_{i+1}}{A_i} \longleftrightarrow A_{i+1} \longleftrightarrow A$$

This is a generalized **subquotient embedding**.

$$\overline{\partial}: \frac{A_{i+1}}{A_i} \stackrel{\longleftarrow}{\longleftarrow} A_{i+1} \stackrel{\frown}{\longleftarrow} A$$

$$\overline{\partial}: \xrightarrow{A_{i+1}} \xleftarrow{A_i} \xleftarrow{A_{i+1}} \xrightarrow{A_{i+1}} A \xrightarrow{\partial} B$$

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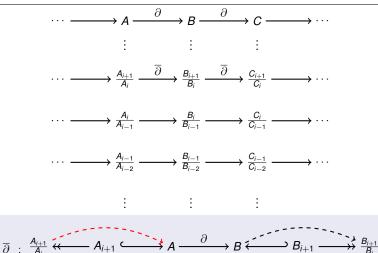
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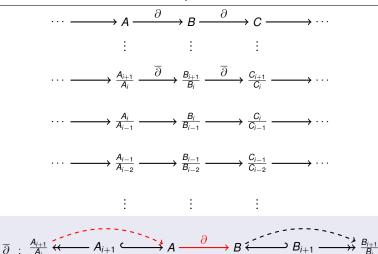
This is a generalized **subquotient projection**.

$$\overline{\partial} : \xrightarrow{A_{i+1}} \overset{A_{i+1}}{\longleftrightarrow} A \xrightarrow{\partial} B \overset{B_{i+1}}{\longleftrightarrow} B_{i+1}$$

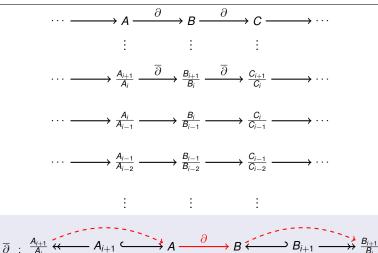
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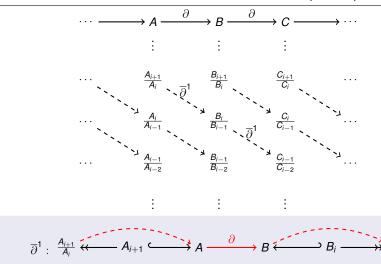


We can compose the arrows.

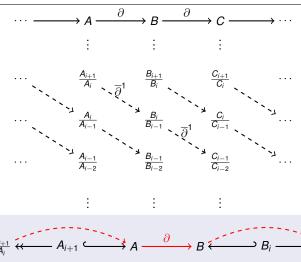


This formula still makes sense if we map 1 step down.

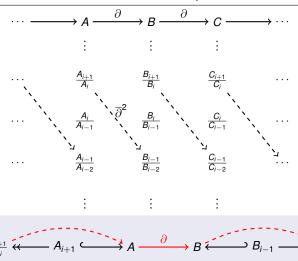
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One more step ...



One more step . . .



For all $r \ge 0$, we get so-called generalized chain complexes.

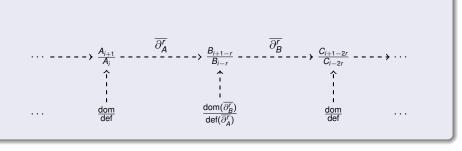
$$\cdots \longrightarrow \frac{A_{i+1}}{A_i} \longrightarrow \frac{\overline{\partial_A^r}}{B_{i-r}} \longrightarrow \frac{B_{i+1-r}}{B_{i-r}} \longrightarrow \frac{\overline{\partial_B^r}}{C_{i-2r}} \longrightarrow \cdots$$

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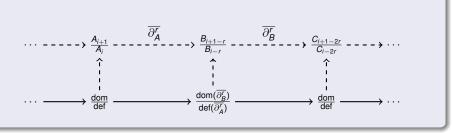
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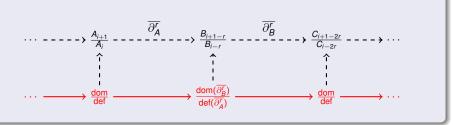
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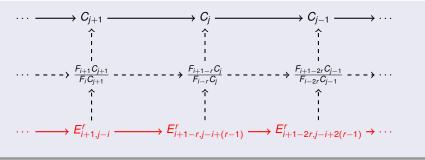


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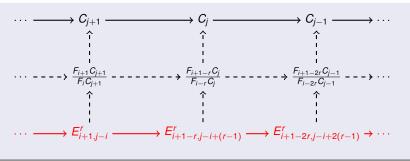
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- These are the chain complexes on the *r*-th page of the associated **spectral sequence**.
- We just computed them without a recursive strategy.

- Classical diagram chases
- Additive relations
- Generalized morphisms
- Applications of generalized morphisms
 - An algorithm for spectral sequences
 - The purity filtration

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Let $C_{\bullet} := 0 = F_{-n-1}C_{\bullet} \le F_{-n}C_{\bullet} \le \cdots \le F_0C_{\bullet}$ be a finitely filtered complex

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$$E_{pq}^k \cong E_{pq}^{n+1} =: E_{pq}^{\infty}.$$

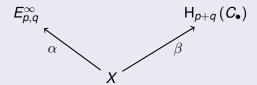
Using the above generalized embedding and the generalized projection to the homology,



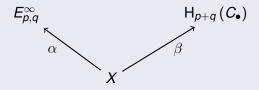
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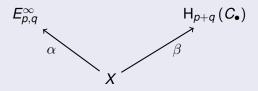


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 $F_pH\cong \operatorname{im}(\beta)$.

Theorem 1

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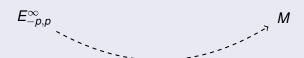
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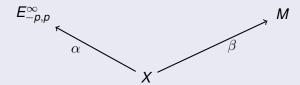
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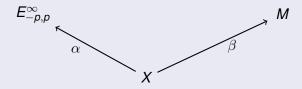


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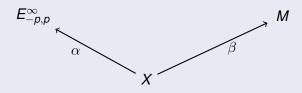


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Presentations from filtrations

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If M_i is a presentation matrix for $F_iM/F_{i-1}M$, then M can be presented by an upper block triangular matrix

$$\begin{pmatrix} M_0 & * & \dots & * \\ & M_{-1} & * & \dots & * \\ & & \ddots & \ddots & \vdots \\ & & & M_{-n+1} & * \\ & & & & M_{-n} \end{pmatrix}.$$

Example: filtered presentation

Consider the module with relations

$$\left(\begin{array}{ccccccc} 0 & 0 & 0 & 0 & xz & -z^2 \\ 0 & 0 & 0 & 0 & 0 & xy & -yz \\ 0 & -x^2z + xyz + xz^2 & y^2z & -xz + yz & x - y & 0 \\ 0 & 0 & 0 & 0 & 0 & x^2 & -xz \\ -xy & -x^3 + x^2y + x^2z & xy^2 & -x^2 + xy & 0 & x - y \\ z & 0 & 0 & 0 & 0 & 0 \end{array}\right)$$

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Computing the purity filtration by using the bidualizing spectral sequence yields

$$\begin{pmatrix} x & -z & 0 & 0 & 0 & 0 & 1 \\ -y & z & y^2z & -yz^2 & -xz + yz & 0 & -1 \\ 0 & x - y & xy^2 & -xyz & -x^2 + xy & xy & 0 \\ \hline 0 & 0 & 0 & 0 & 0 & z & 0 \\ \hline 0 & 0 & 0 & 0 & 0 & 0 & z \\ 0 & 0 & 0 & 0 & 0 & 0 & y \\ 0 & 0 & 0 & 0 & 0 & 0 & x \end{pmatrix}$$

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