





# **OUTSIDE THE BANK**

## **Inside the sewers:**

To get into the bank unnoticed, you'll need to make your way through the sewers.

The sewerage system is a maze of rooms and tunnels; use the following map to ensure you get to your destination.

# Tunnel Types

CLEAN	LEAKY	MOSSY	MUDDY
			

# Tunnel Types

ROOM NUMBER	NUMBER OF TUNNELS			
	1	2	3	4
1	Take the only tunnel!	Take the <b>muddy</b> tunnel. If there are no <b>muddy</b> tunnels, take the 1st tunnel.	Take the 1st tunnel.	
2		Take the tunnel of the same TYPE as ROOM 1.	Take the 2nd tunnel.	Take the <b>mossy</b> tunnel.
3		Take the <b>leaky</b> tunnel. If there are no <b>leaky</b> tunnels, take the 2nd tunnel.	Take the tunnel in the same POSITION as ROOM 1.	Take the tunnel in the same POSITION as ROOM 2.
4		Take the tunnel of the same TYPE as ROOM 2.	Take the tunnel of the same TYPE as ROOM 1.	Take the tunnel of the same TYPE as ROOM 3.

# **INSIDE THE BANK**

**Inside the bank you'll find 4 offices:**

**In each office there is a painting that must be rotated to a specific angle to unlock the door.**

**Once a painting is correctly rotated, press the confirm button.**



**Rotate 180°**

## **The Director**

- Being is the most figure inside the bank, he will have the most luminous office with the most amount of windows.
  - For this reason, he doesn't need a lamp in his office.
  - The painting in his office is a portrait of one or more people.
- 



**Rotate 315°**

## **The Investment Manager**

- He loves plants: her office will have at least a potted plant, and she has gifted at least one to an adjacent office.
  - He has a pink carpet, although it could be at a dry cleaner today.
- 



**Rotate 45°**

## **The Security Officer**

- She is an avid reader so her office will have the most bookcases.
  - Being near-sighted, she will have a floor lamp for extra light.
  - She is a twin, and the painting in her office will depict siblings.
- 



**Rotate 225°**

## **The Accounts Manager**

- There's a blue carpet in his office.
- He loves animals and the painting in his office will depict one.

# **INSIDE THE BANK**

## **The Paintings' Room:**

Inside the bank, there are 4 rooms for storing valuable paintings; some paintings can be stored in any room, but others are only found in their specific rooms.

Under each painting you'll find a number.

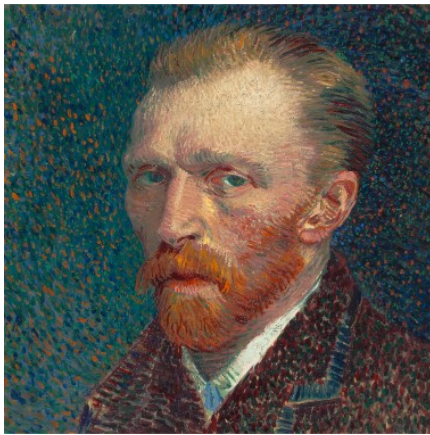
To open the door of your room, input the code given by the numbers under the paintings, in the order here specified.

## ROOM A

1.



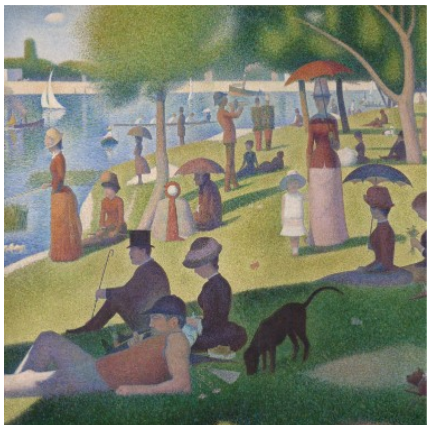
2.



3.

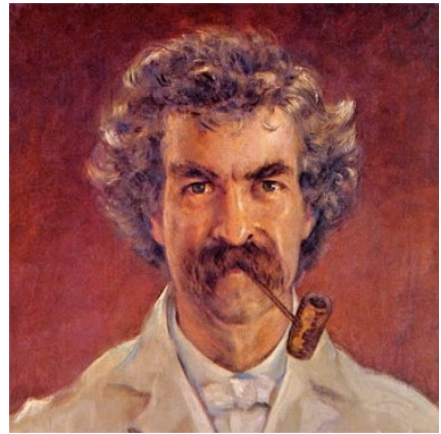


4.



## ROOM B

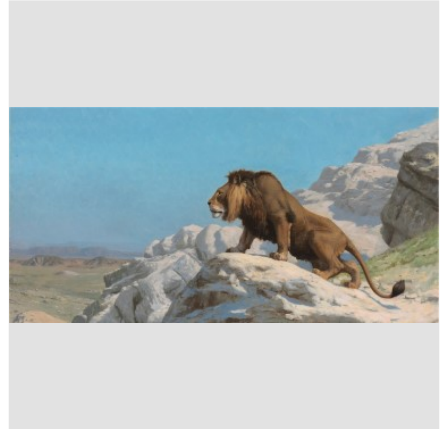
1.



2.



3.



4.



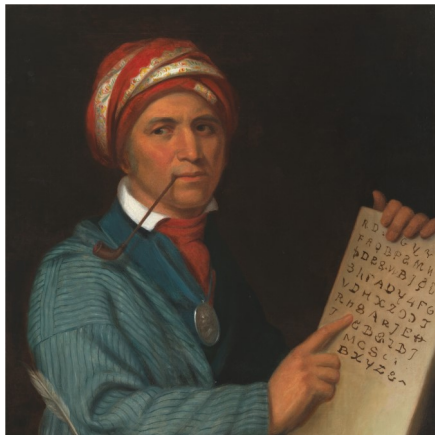


## ROOM C

1.



2.



3.

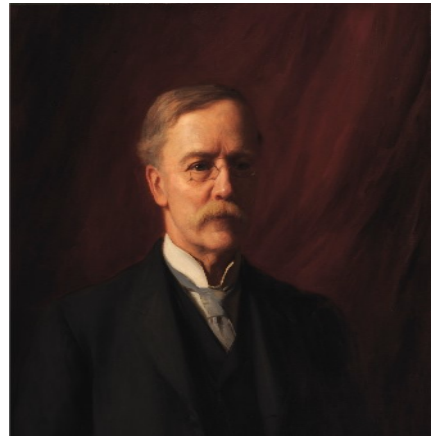


4.



## ROOM D

1.



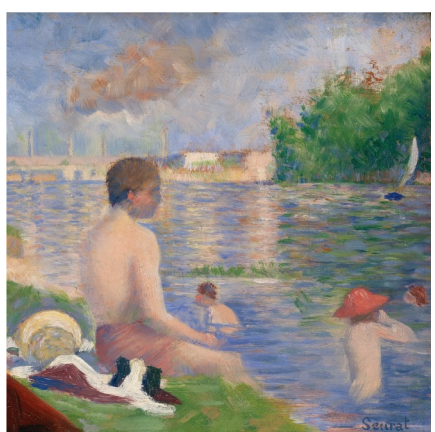
2.



3.



4.



# EXTRA ROOM

1.



6.



2.



7.



3.



8.



4.



9.



5.



10.



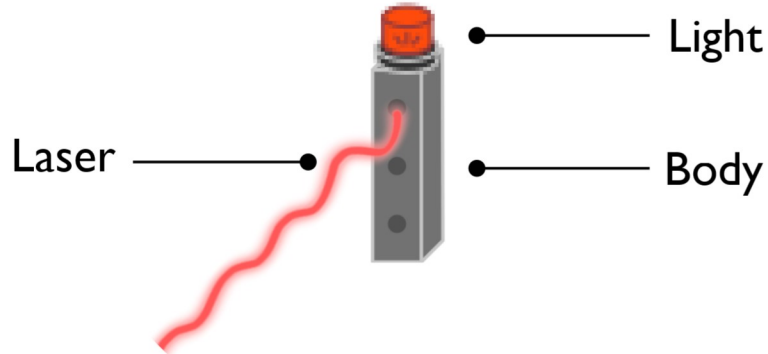


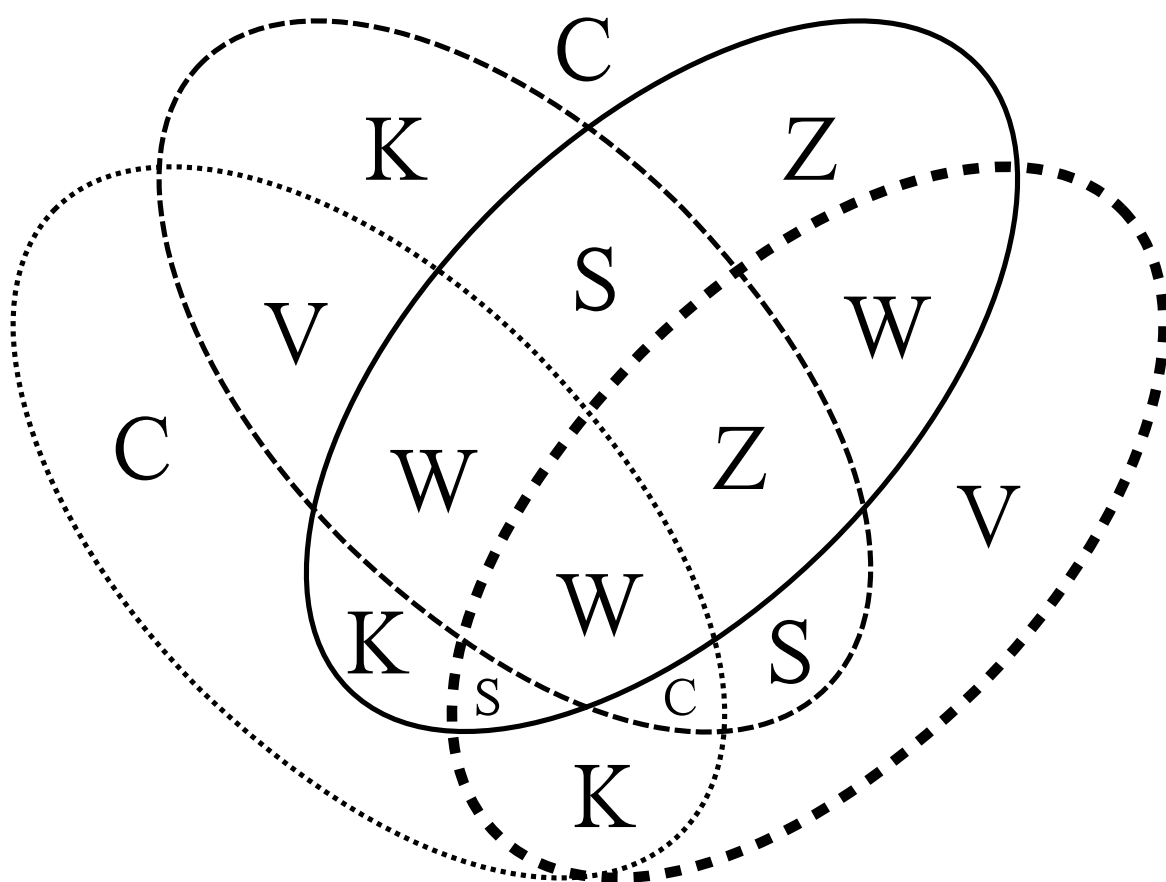
# INSIDE THE VAULT

## Traversing lasers:

Once inside the vault, you'll need to bypass a number of motion-activated lasers.

Walk through, crouch or slide under them according to the following rules.





<p>.....</p> <p>Has red laser</p> <p>_____</p> <p>Has blue laser</p> <p>-----</p> <p>Has 3 lasers</p> <p>.....</p> <p>Has white body</p>	<table> <tr> <th>LETTER</th><th>INSTRUCTION</th></tr> <tr> <td>W</td><td>Walk through</td></tr> <tr> <td>C</td><td>Crouch under</td></tr> <tr> <td>S</td><td>Slide under</td></tr> <tr> <td>V</td><td>If the light is blinking, walk through. Else slide under.</td></tr> <tr> <td>K</td><td>If the light is on, crouch under. Else slide under.</td></tr> <tr> <td>Z</td><td>If the light is blinking, slide under. Else walk through.</td></tr> </table>	LETTER	INSTRUCTION	W	Walk through	C	Crouch under	S	Slide under	V	If the light is blinking, walk through. Else slide under.	K	If the light is on, crouch under. Else slide under.	Z	If the light is blinking, slide under. Else walk through.
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