## Encoding methods for the RCPSP

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#### 0 Some notation

#### **Parameters**

$\overline{V = \{0, \dots, n+1\}}$	The set of all activities (jobs)
	<b>w</b> /
$A = \{1, \dots, n\}$	The set of non-dummy activities
$p_i$	Processing time (duration) of activity $i$
G = (V, E)	Precedence graph
$(i,j) \in E$	A precedence relation between activities $i$ and $j$ ; specifically $i$ must finish
	before $j$ starts
$R = \{1, \dots, v\}$	Set of (renewable) resources
$B_k$	Capacity (maximum availability) of resource $k$
$b_{i,k}$	Resource requirement of activity $i$ on resource $k$
UB	Upper bound on the possible makespan
LB	Lower bound on the possible makespan
$H = \{0, \dots, UB - 1\}$	Scheduling horizon

## Values derived from the parameters

$G^* = (V, E^*)$	Extended precedence graph
$(i, j, l_{i,j}) \in E^*$	Extended precedence relation with time lag $l_{i,j}$
ES(i), LS(i)	Earliest and latest start times of activity $i$
EC(i), LC(i)	Earliest and latest completion times of activity $i$
RTW(i)	The time range in which activity $i$ can be executed
STW(i)	The time range in which activity $i$ can start

## Variables used in the encoding

$S_i$	Start time of activity $i$
$s_{i,t}$	Binary: activity $i$ starts at time $t$
$x_{i,t}$	Binary: activity $i$ is being processed at time $t$
$m_t$	Makespan equals $t$

## 1 Problem definition

The objective of the Resource-Constrained Project Scheduling Problem (RCPSP) is to determine a start time for each activity in the project so that the makespan is minimized.

Formally, the RCPSP is defined by the tuple (V, p, E, R, B, b) where:

- $V = \{0, 1, 2, ..., n + 1\}$  is the set of activities. Activities 0 and n + 1 are dummy activities representing the start and the end of the project. The set of non-dummy activities is  $A = \{1, 2, 3, ..., n\}$ .
- $p \in \mathbb{N}^{n+2}$  is a vector of natural numbers where  $p_i$  is the processing time of activity i. For dummy activities we have  $p_0 = p_{n+1} = 0$ , and  $p_i > 0 \quad \forall i \in A$ .
- E is a set of ordered pairs representing precedence relations between activities. Specifically,  $(i,j) \in E$  iff activity i completes before activity j starts. We assume the precedence graph

G = (V, E) is acyclic, and in G every activity is reachable from activity 0, and every activity can reach activity n + 1.

- $R = \{1, 2, ..., v\}$  is the set of renewable resources.
- $B \in \mathbb{N}^v$  is a vector of natural numbers where  $B_k$  is the available capacity of resource k.
- $b \in \mathbb{N}^{(n+2)\times v}$  is a matrix of natural numbers corresponding to resource requirements of each activity, where  $b_{i,k}$  is the amount of resource k required by activity i per unit time during its execution.  $b_{0,k} = b_{n+1,k} = 0$  and  $b_{i,k} > 0, \forall k \in 1...v, \forall i \in 1...n$ .

A schedule is a vector of natural numbers  $S = (S_0, S_1, ..., S_{n+1})$  where  $S_i$  is the start time of activity i. Without loss of generality, we assume  $S_0 = 0$ . An optimal solution to the RCPSP is a schedule S that minimizes the makespan  $S_{n+1}$  while satisfying the following conditions:

- Precedence condition: each activity may only start after all its predecessors have finished.
- Resource condition: at any time point, the total demand for any resource by all activities being processed at that time must not exceed the available capacity of that resource.

## 2 Preprocessing

#### 2.1 Extended precedence relations

Denote by  $G^* = (V, E^*)$  the extended precedence graph, where  $E^*$  is a set of weighted edges. For each pair of activities (i, j) in V such that there exists a path from i to j in G, there is a corresponding edge  $(i, j, l_{i,j})$  in  $E^*$ . The time lag  $l_{i,j}$  is the minimal (lower bound) value of the difference between the start times of activities i and j. This value can be computed using the Floyd–Warshall algorithm.

#### 2.2 Energetic reasoning on precedences

Note that for all activities a satisfying  $(i, a, l_{i,a}) \in E^* \land (a, j, l_{a,j}) \in E^*$ , they must be executed and finished in the interval  $[S_i + p_i, S_j - 1]$ . Therefore, this interval must be large enough to accommodate all such activities a without exceeding the capacity of any resource. Hence, for each resource  $k \in R$ , a lower bound on the distance between the completion of i and the start of j can be computed as:

$$RLB_{i,j,k} = \begin{bmatrix} \frac{1}{B_k} \times \sum_{\substack{a \in A \text{ s.t.} \\ (i,a,l_{i,a}) \in E^* \\ (a,j,l_{a,j}) \in E^*}} (p_a \cdot b_{a,k}) \end{bmatrix}$$
(1)

Based on this formula, we can update the time lags computed in section 2.1 by:

$$l_{i,j}^* = \max(l_{i,j}, p_i + \max_{k \in R}(RLB_{i,j,k})) \qquad \forall (i,j,l_{i,j}) \in E^*$$
 (2)

#### 2.3 Time windows

Given the extended precedence graph, for each activity in the project we can compute its earliest start, latest start, earliest completion and latest completion times. Specifically:

$$ES(i) = l_{0,i}$$

$$EC(i) = l_{0,i} + p_i$$

$$LS(i) = UB - l_{i,n+1}$$

$$LC(i) = UB - l_{i,n+1} + p_i$$

We also define:

$$RTW(i) = [ES(i), LC(i) - 1]$$
$$STW(i) = [ES(i), LS(i)]$$

## 3 Constraint formulations

Activity 0 starts at time 0

$$s_{0,0}$$
 (3)

Each activity starts at exactly one time in STW(i)

$$\sum_{t \in STW(i)} s_{i,t} = 1 \quad \forall i \in V \setminus \{0\}$$

$$\tag{4}$$

Precedence relations: there are three cases for each edge  $(i, j, l_{i,j}) \in E^*$ :

- 1.  $S_i + l_{i,j} 1 < ES(j)$  (Activity i starts at a time such that it will finish before activity j starts): no encoding needed for this case.
- 2.  $ES(i) \leq S_i + l_{i,j} 1 \leq LS(j)$  (Activity i starts at a time such that it will finish within STW(j)):

$$s_{i,t'} + \sum_{t \in [ES(j), k]} s_{j,t} \le 1 \quad \forall (i,j) \in E,$$

$$\forall k \in STW(j) \text{ s.t. } k - l_{i,j} + 1 \le LS(i),$$

$$t' = \max(ES(i), k - l_{i,j} + 1)$$

$$(5)$$

3.  $S_i + l_{i,j} - 1 > LS(j)$  (Activity i starts at a time such that it will finish after activity j has started):

$$s_{i,t'} + \sum_{t \in STW(j)} s_{j,t} \le 1 \quad \forall t' \text{ s.t. } \max(LS(j) - l_{i,j} + 1, ES(i) - 1) < t' \le LS(i)$$
 (6)

If activity i starts at time t then it must be processing during the interval  $[t, t + p_i - 1]$ 

$$\neg s_{i,t} \lor x_{i,t'} \quad \forall i \in V, \forall t \in STW(i), \forall t' \in [t, t + p_i - 1]$$

$$\tag{7}$$

Back-propagation constraints to accelerate solving

$$\neg s_{i,t} \lor x_{i,t+1} \lor s_{i,t-n_i+1} \qquad \forall i \in V, \forall t \in RTW(i) \setminus \{LC(i) - 1\}$$
(8)

Resource limits

$$\sum_{\substack{i \in A \text{ s.t.} \\ t \in RTW(i)}} b_{i,k} x_{i,t} \le B_k \quad \forall k \in R, \forall t \in H$$

$$(9)$$

## 4 Encoding start conditions and precedence relations

Denote  $R_{i,a,b}$  as the staircase representation equivalent to  $\sum_{a \le t \le b} s_{i,t} \le 1$ . We have:

$$s_{i,a} \vee \neg R_{i,a,a} \tag{10}$$

$$\neg s_{i,t} \lor R_{i,a,t} \quad t \in [a,b] \tag{11}$$

$$\neg R_{i,a,t-1} \lor R_{i,a,t} \quad \forall t \in (a,b]$$
 (12)

$$R_{i,a,t-1} \lor s_{i,t} \lor \neg R_{i,a,t} \quad \forall t \in (a,b]$$

$$\tag{13}$$

$$\neg R_{i,a,t-1} \lor \neg s_{i,t} \quad \forall t \in (a,b]$$
 (14)

Then clauses 4, 5, 6 become respectively:

$$R_{i,ES(i),LS(i)} \tag{15}$$

$$\neg s_{i,t'} \lor \neg R_{i,ES(i),k} \tag{16}$$

$$\neg s_{i,t'} \lor \neg R_{j,ES(j),LS(j)+1} \tag{17}$$

# 5 Optimizing the makespan

Use an incremental SAT approach. After finding a solution with makespan  $S_{n+1} = T$ , add the following assumption clause

$$\neg s_{n+1,T} \tag{18}$$

and continue searching. If UNSAT is returned then conclude  $S_{n+1} = T$ . If a solution is found, repeat the step until UNSAT or until reaching the LB.