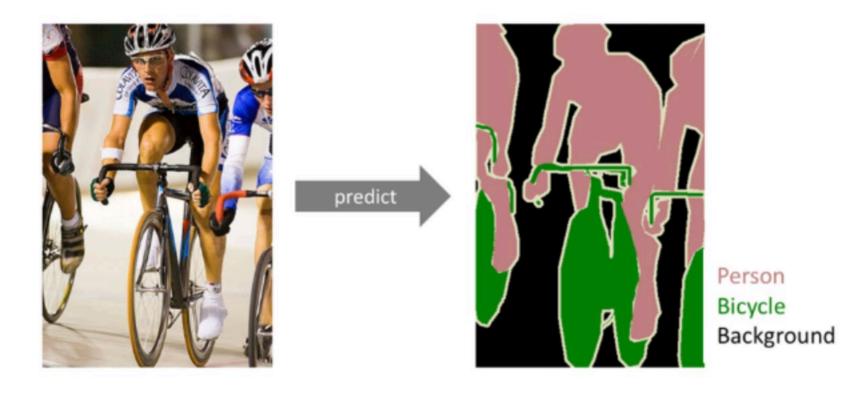
Semantic Segmentation

POSTECH MIP Lab.

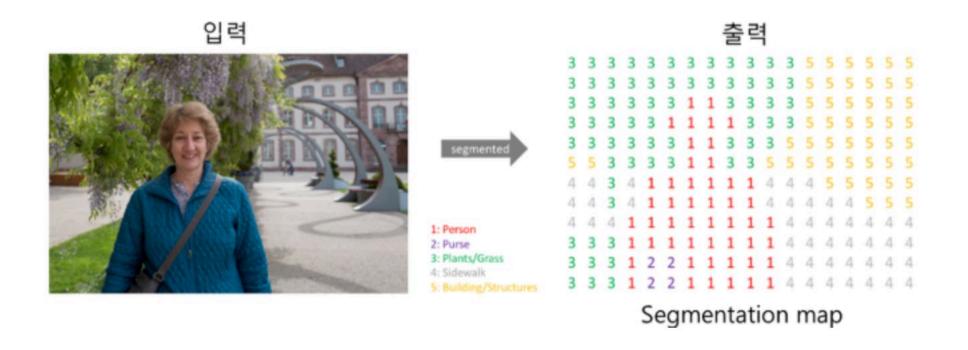
TA: Jaeyoon Sim, Hayoung Ahn, Sungwoo Hur

Semantic Segmentation

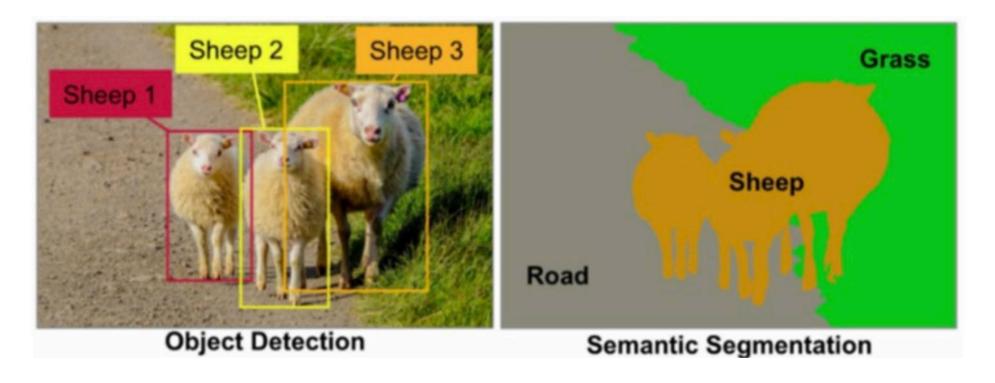
- A task to classify segments with same semantic meanings /information.
- A task to classify each pixel in the object.



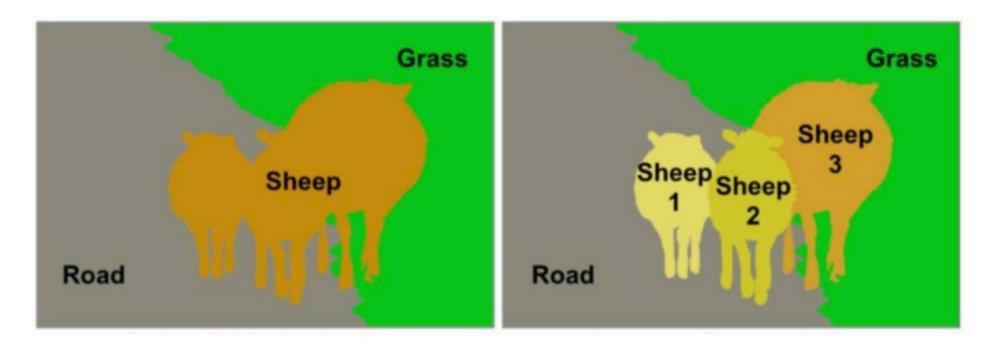
Semantic Segmentation → Pixel-level Classification



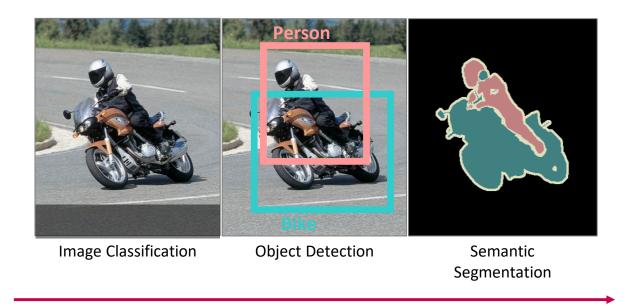
Object Detection vs. Semantic Segmentation



• Semantic Segmentation vs. Instance Segmentation



• Classification → Detection → Semantic segmentation



Higher supervision Expensive labeling

- Semantic segmentation based on deep learning
 - FCN, DeepLab, DeconvNet, Pyramid Scene Parsing Network, ...

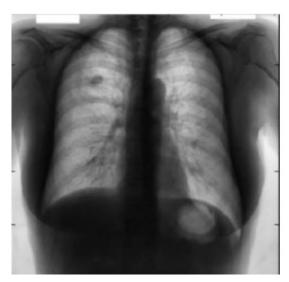
Image vs Semantic

- Classification determine label of image
 - Find function: Image → number of label
 - e.g. $32x32x3 \rightarrow 10x1$
- Semantic segmentation determine label of each pixel
 - Find function: Image → number of label x Image width x Image height
 - e.g. 32x32x3 → 10x32x32, harder :
 - But maybe not 32x32 times harder problem because locality :>
- What is the difference of two task?

Application

Applications

- Medical images
- Autonomous driving
- Computational photography
- •



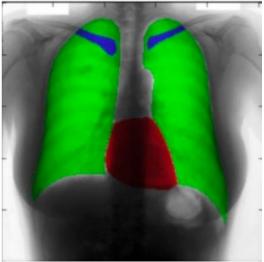
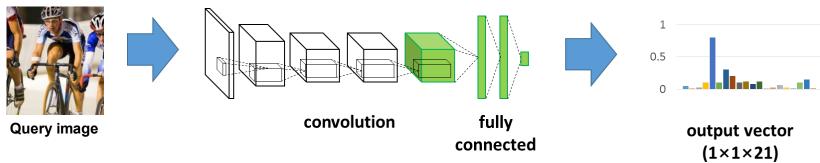


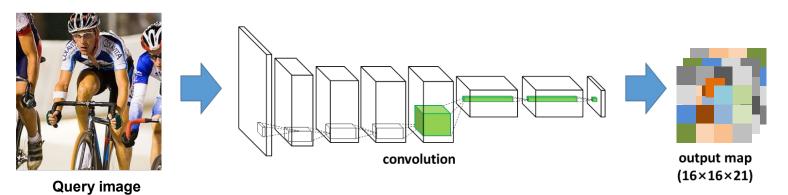


Image classification



Semantic segmentation

- Given an input image, obtain pixel-wise segmentation mask
- using a deep Convolutional Neural Network (CNN)



- 기존 classification model은 분류를 위해 마지막에 항상 FC layer를 붙인다.
- FC layer는 segmentation에는 적합하지 않다.
- 고정된 사이즈의 image만 받을 수 있다.
- FC layer를 거치고 나면 2차원 위치 정보가 사라진다.
- 이는 Pixel-wise classification을 하는 segmentation task에 치명적인 문제이다.

Fully Convolutional Network (FCN)

• 마지막 FC layer들을 모두 convolutional layer로 대체

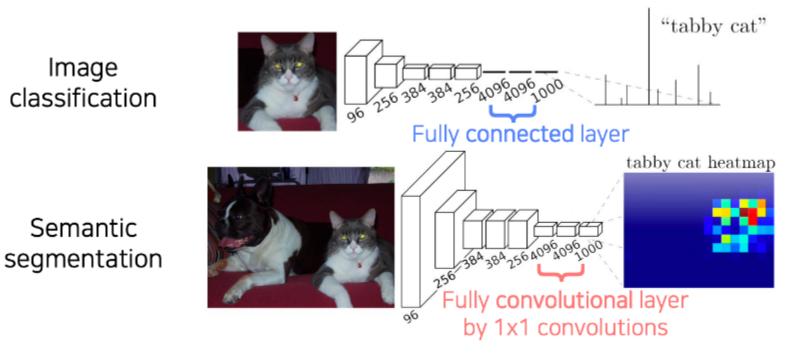
장점

- 2차원 위치 정보를 유지
- FC layer를 쓰지 않기 때문에 어떠한 input이 오더라도 모델이 수용 가능



Fully connected vs. Fully convolutional

- Fully connected layer: Output a fixed dimensional vector and discard spatial coordinates
- Fully convolutional layer: Output a classification map which has spatial coordinates



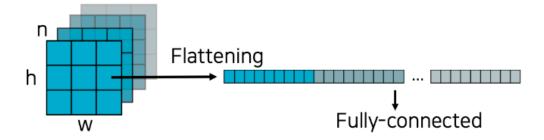
Semantic

Image

classification

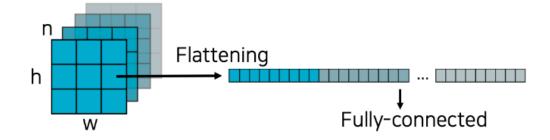
Interpreting fully connected layers as 1x1 convolutions

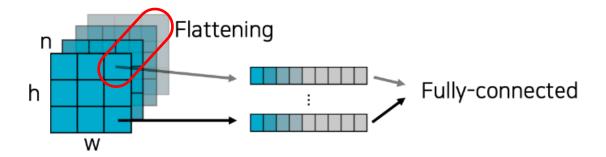
- A fully connected layer classifies a single vector
- A 1x1 convolution layer classifies every feature vector of the convolutional feature map



Interpreting fully connected layers as 1x1 convolutions

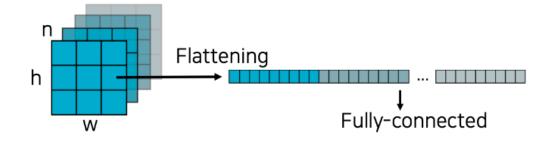
- A fully connected layer classifies a single vector
- A 1x1 convolution layer classifies every feature vector of the convolutional feature map

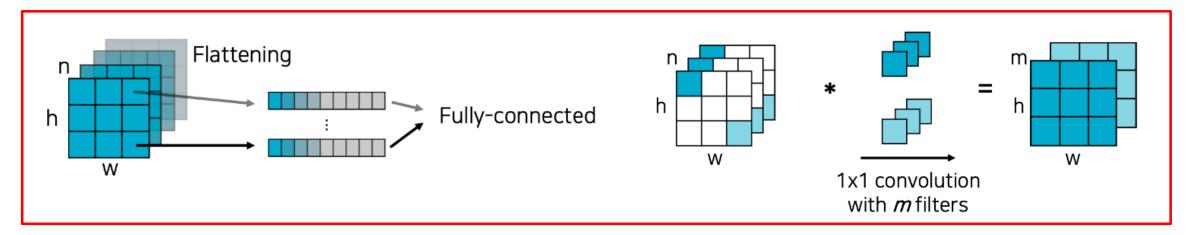




Interpreting fully connected layers as 1x1 convolutions

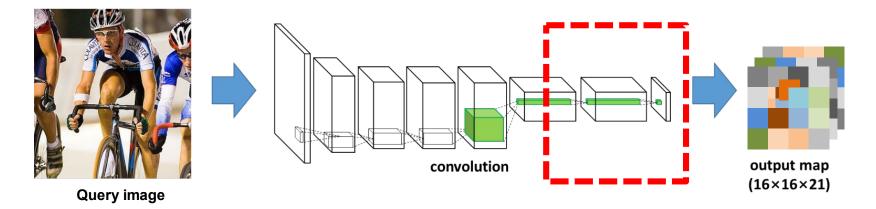
- A fully connected layer classifies a single vector
- A 1x1 convolution layer classifies every feature vector of the convolutional feature map

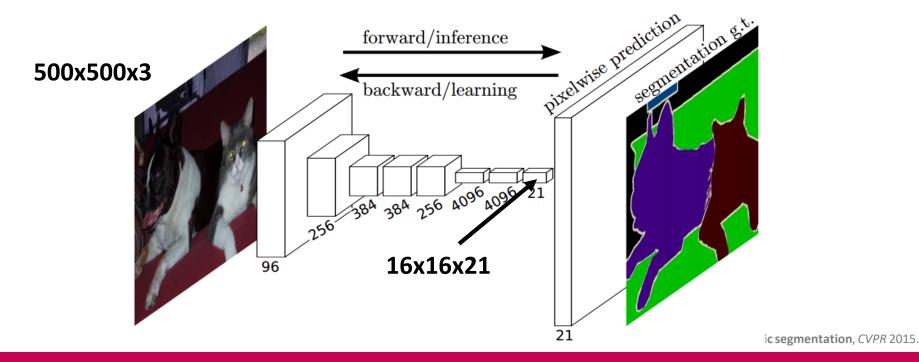




- Convolution을 통과한 마지막 feature 맵은 H * W * Class size를 가지도록 한다.
- 즉, 각 channel이 하나의 클래스에 대한 정보를 가지고 있는 것.
- 하지만 마지막 feature map은 conv와 pooling 연산을 거치면서 spatial dimension이 input에 비해 작아져 있음.
- 이것을 다시 input size에 맞게 키워주는 것이 필요.

• Recall:





애초에 Encoding 부분에서 안 줄여주면 되지 않나요? ex) Apply padding, No pooling, ...

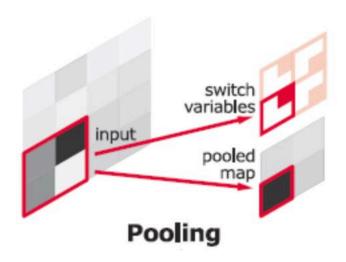
Pooling을 하지 않거나 pooling의 stride를 줄임으로써 Feature map의 크기가 작아지는 것을 처음부터 피할 수 있음.

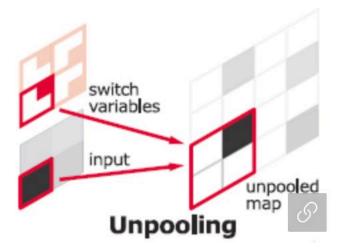
- 이 경우 receptive field가 줄어들어 이미지의 context를 놓치게 됨.
- Pooling이 없으면 학습 파라미터 수가 급격히 증가, 연산이 많아짐, 메모리 사용량 증가
- → 따라서 coarse feature map을 dense map으로 upsampling하는 방법 고려!

Feature map 사이즈를 키워주기 위한 구조 제안 (Upsampling)

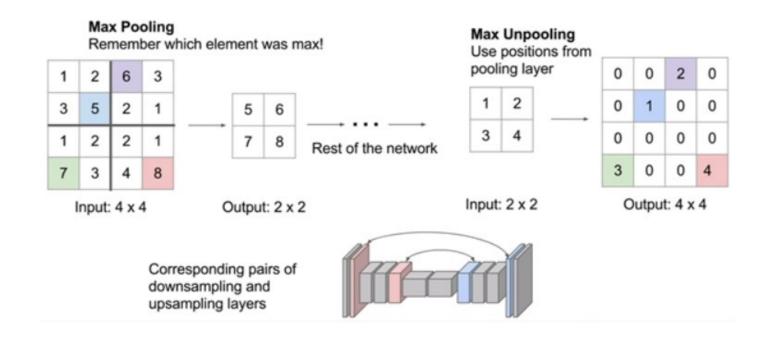
- Unpooling
- Transposed Convolution
- Skip Combining

- Unpooling
- Transposed Convolution
- Skip Combining



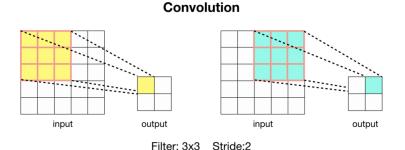


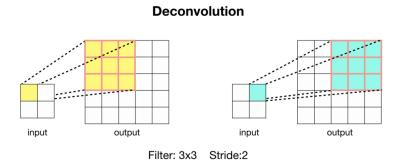
- Unpooling
- Transposed Convolution
- Skip Combining

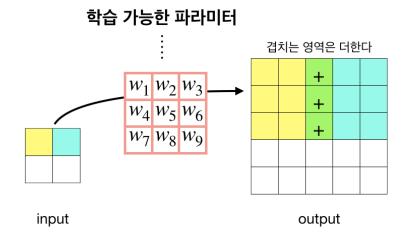


Feature map 사이즈를 키워주기 위한 구조 제안

- Unpooling
- Transposed Convolution
- Skip Combining



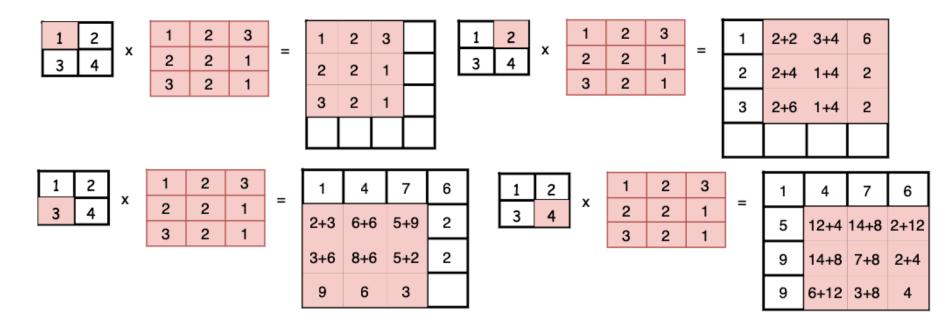




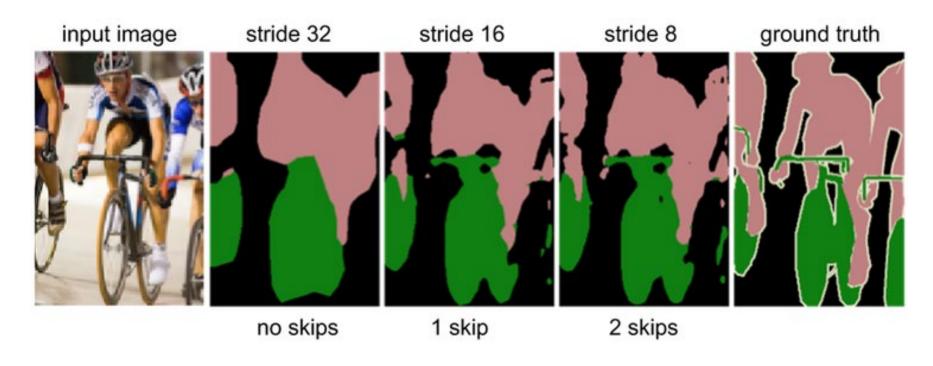
Backwards strided convolution

- = Upsampling
- = Deconvolution

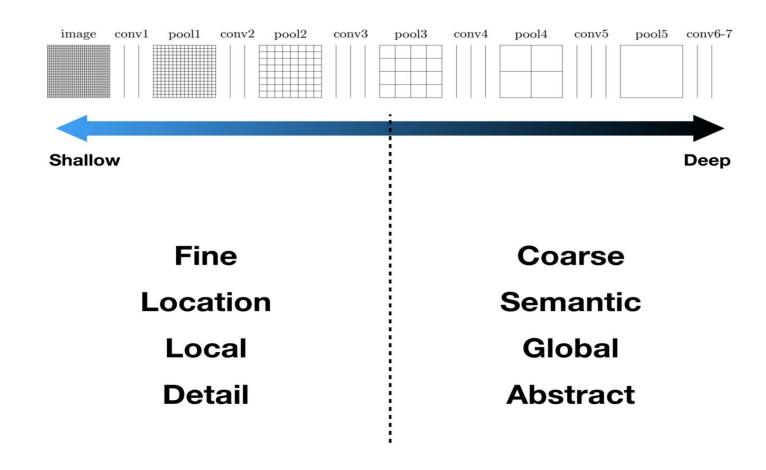
- Unpooling
- Transposed Convolution
- Skip Combining



- Unpooling
- Transposed Convolution
- Skip Combining

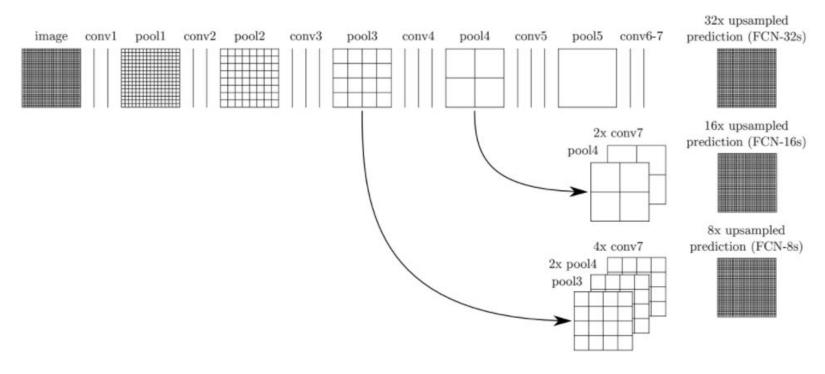


- Unpooling
- Transposed Convolution
- Skip Combining



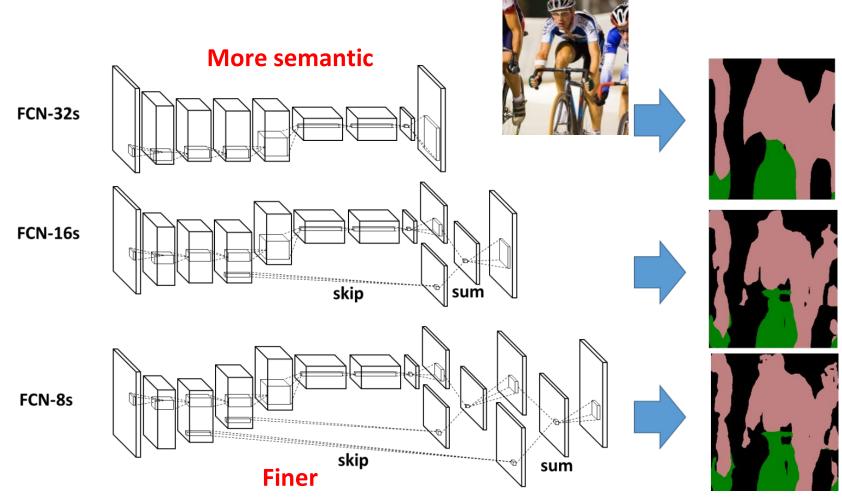
Feature map 사이즈를 키워주기 위한 구조 제안

- Unpooling
- Transposed Convolution
- Skip Combining

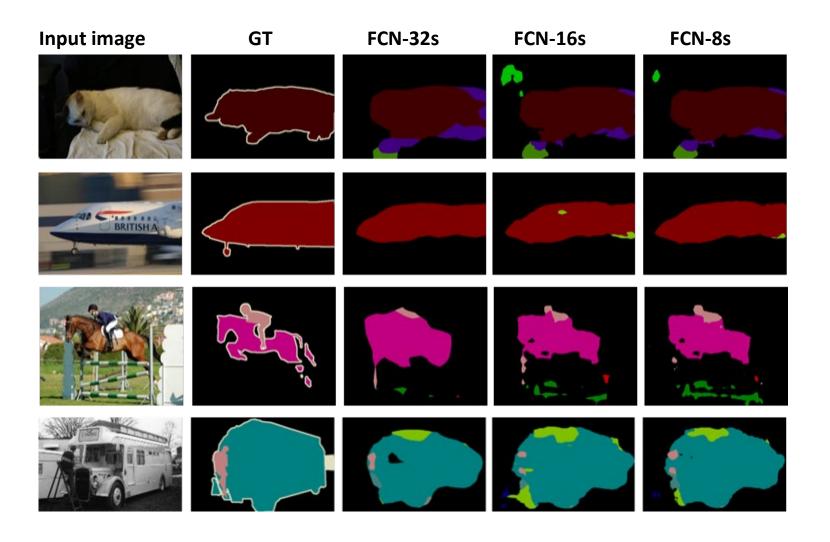


Jonathan et al., Fully convolutional networks for semantic segmentation, CVPR 2015.

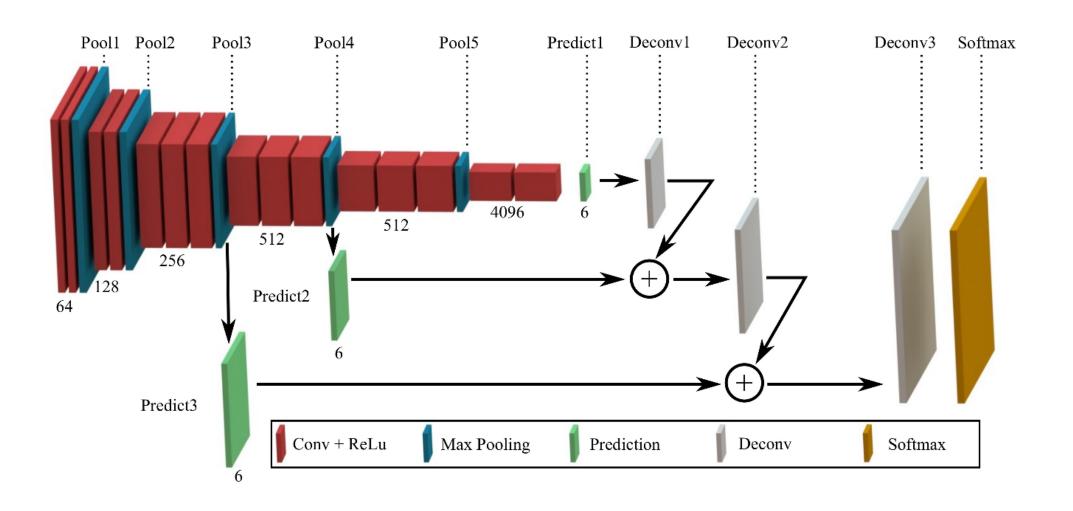
• Skip architecture - Ensemble of three different scales



Jonathan et al., Fully convolutional networks for semantic segmentation, CVPR 2015.



- Limitation of FCN-based semantic segmentation
 - Coarse output score map
 - A single bilinear filter should handle the variations in all kinds of object classes.
 - Difficult to capture detailed structure of objects in image
 - Fixed size receptive field
 - Unable to handle multiple scales
 - Difficult to delineate too small or large objects compared to the size of receptive field
 - Noisy predictions due to skip architecture
 - Trade off between details and noises
 - Minor quantitative performance improvement



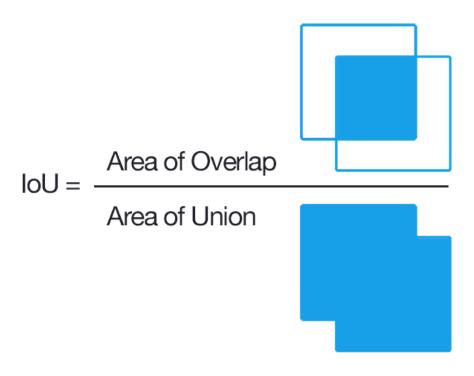
Evaluation metric for segmentation

There are several metrics for semantic segmentation

Most popular one is Intersection over Union (IoU)

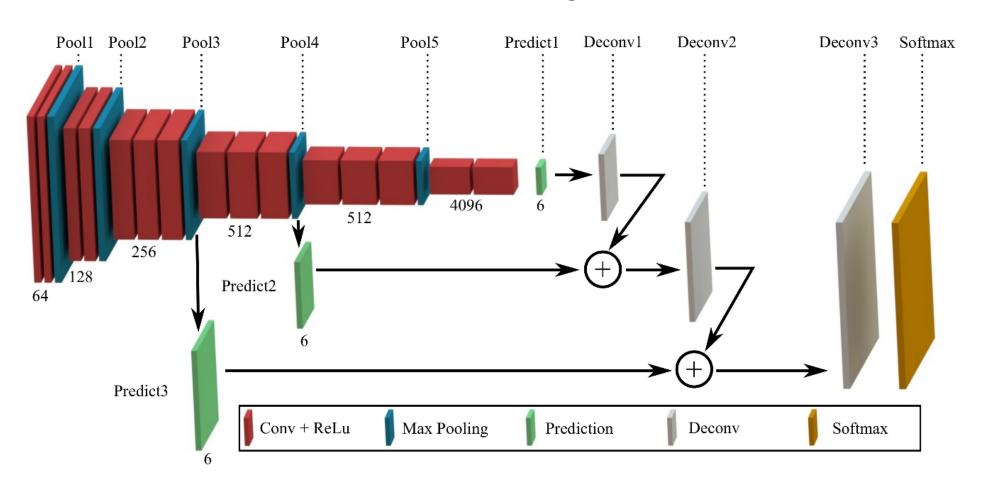
- IoU measures the number of pixels common between the target and prediction masks divided by the total number of pixels present across both masks
- Mean IoU (mIoU)

$$IoU = \frac{target \cap prediction}{target \cup prediction}$$



Exercise 1. FCN implementation

Implement FCN with the following structure



Exercise 1. FCN implementation

- Exercise1. FCN implementation section in 24_Segmentation_practice.ipynb
- torch summary is shown on the right
- Things to consider
 - Batch size should be 1 → Why?
 - How to combine feature maps into one feature map to calculate the IoU
 - How to set the number of output feature

1	Name	I	Туре	I	Params
0	loss		CrossEntropyLoss		0
1	features1		Sequential		38.7 K
2	features2		Sequential		221 K
3	features3		Sequential		1.5 M
4	features4		Sequential		5.9 M
5	features5		Sequential		7.1 M
6	maxpool		MaxPool2d		0
7	classifier		Sequential		119 M
8	upscore2		ConvTranspose2d		64
9	upscore4		ConvTranspose2d		64
10	upscore8		ConvTranspose2d		1.0 K
11	score_pool4		Conv2d		1.0 K
12	score_pool3		Conv2d		514
13	softmax		Softmax2d		0
134 /	M Trainab	10	e params		
0	0 Non-trainable params				
134 /	M Total p	aı	rams		
537.0	086 Total e	251	timated model para	am:	s size (MB)

Exercise 1. FCN implementation

Q. Why pad the input?

A. The 100 pixel input padding guarantees that the network output can be aligned to the
input for any input size in the given datasets, for instance PASCAL VOC. The alignment
is handled automatically by net specification and the crop layer. It is possible, though
less convenient, to calculate the exact offsets necessary and do away with this amount
of padding.

Q. Why is the batch size 1?

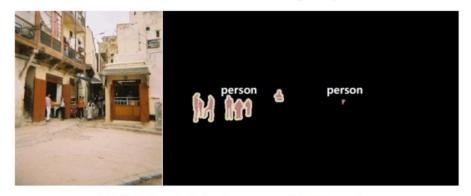
 A. The size of the images are different in the dataset. Although the network can be trained regardless of the input size, the images in the same batch should be the same.

Limitations of FCN

- Fixed-size receptive field: 신경망이 오직 하나의 scale이미지만 다룰 수 있음
- Deconvolution is too simple: bilinear interpolation is not good enough

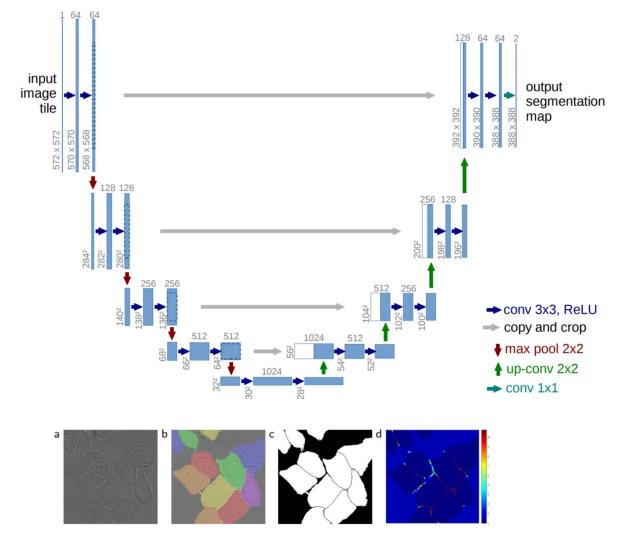


(a) Inconsistent labels due to large object size

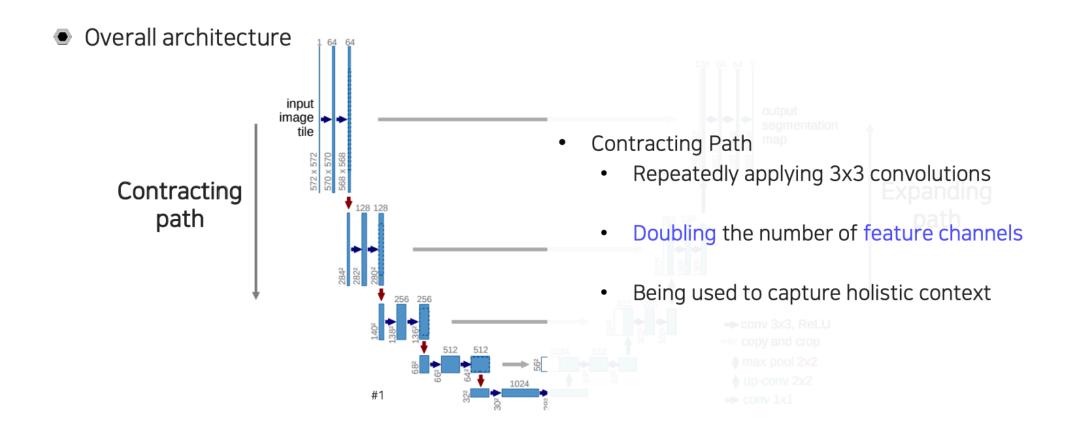


(b) Missing labels due to small object size

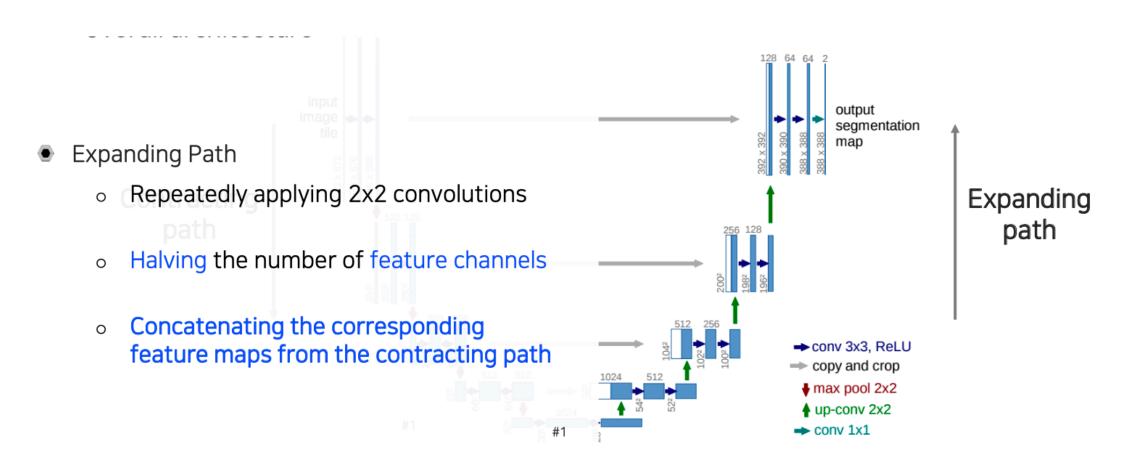
U-Net: Convolutional Networks for Biomedical Image Segmentation



U-Net: Convolutional Networks for Biomedical Image Segmentation



• U-Net: Convolutional Networks for Biomedical Image Segmentation



Exercise 2. U-Net implementation

- Exercise 2. U-Net implementation section in 24_Segmentation_practice.ipynb
- Think how to implement skip-connection

