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## Warm up exercises

**Exercise.** Which of the following argument is true?

1.  $\text{Col}(AB) \subset \text{Col}(A)$
2.  $\text{Col}(AB) \subset \text{Col}(B)$
3.  $\text{Col}(AB) \supset \text{Col}(A)$
4.  $\text{Col}(AB) \supset \text{Col}(B)$

## Warm up exercises

**Exercise.** Which of the following condition implies  $\text{Col}(A) = \text{Col}(AB)$ ?

1.  $A$  has left inverse;
2.  $A$  has right inverse;
3.  $B$  has left inverse;
4.  $B$  has right inverse;

**Exercise.** Which of the following argument is true?

1.  $\text{Null}(AB) \subset \text{Null}(A)$
2.  $\text{Null}(AB) \subset \text{Null}(B)$
3.  $\text{Null}(AB) \supset \text{Null}(A)$
4.  $\text{Null}(AB) \supset \text{Null}(B)$

# Warm up exercises

**Exercise.** Which of the following condition implies  $\text{Null}(B) = \text{Null}(AB)$ ?

1.  $A$  has left inverse;
2.  $A$  has right inverse;
3.  $B$  has left inverse;
4.  $B$  has right inverse;

**Exercise.** The product  $A^{-1}B$  won't change if we apply

1. Simultaneous row operation on  $A$  and  $B$ ;
2. Simultaneous column operation on  $A$  and  $B$ ;

## Warm up exercises

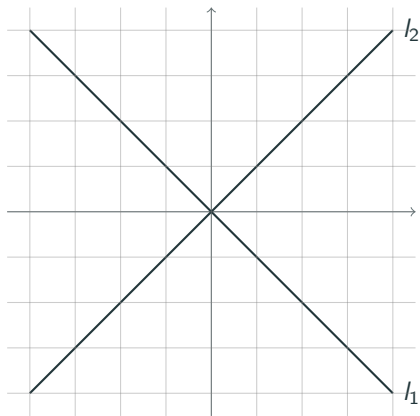
**Exercise.** The product  $AB^{-1}$  won't change if we apply

1. Simultaneous row operation on  $A$  and  $B$ ;
2. Simultaneous column operation on  $A$  and  $B$ ;

# Mutually orthogonal projections

**Exercise.** Given two lines in a plane  $l_1 : x + y = 0$ ,  $l_2 : x - y = 0$ . Find projection operators  $P_{l_1}$  and  $P_{l_2}$  such that

- $\text{Ker} P_{l_1} = l_2$ ,  $\text{Im} P_{l_1} = l_1$
- $\text{Ker} P_{l_2} = l_1$ ,  $\text{Im} P_{l_2} = l_2$





## Mutually orthogonal projections

$B_1 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$  is a matrix with column space  $l_1$

$B_2 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$  is a matrix with column space  $l_2$

$A_1 := \begin{pmatrix} 1 & 1 \end{pmatrix}$  is a matrix with null space  $l_1$

$A_2 := \begin{pmatrix} 1 & -1 \end{pmatrix}$  is a matrix with null space  $l_2$

Note that

$$l_2 \cap l_1 = \{0\} \iff A_2 B_1 \text{ invertible}$$

$$l_1 \cap l_2 = \{0\} \iff A_1 B_2 \text{ invertible}$$

## Mutually orthogonal projections

Projection  $P_1$  with  $\text{col}(P_1) = l_1 = \text{col}(B_1)$  and  $\text{null}(P_1) = l_2 = \text{null}(A_2)$  is given by

$$P_1 = B_1(A_2B_1)^{-1}A_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix} \frac{1}{2} \begin{pmatrix} 1 & -1 \end{pmatrix} = \begin{pmatrix} 0.5 & -0.5 \\ -0.5 & 0.5 \end{pmatrix}$$

Projection  $P_2$  with  $\text{col}(P_2) = l_2 = \text{col}(B_2)$  and  $\text{null}(P_2) = l_1 = \text{null}(A_1)$  is given by

$$P_2 = B_2(A_1B_2)^{-1}A_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \frac{1}{1} \begin{pmatrix} 1 & 1 \end{pmatrix} = \begin{pmatrix} 0.5 & 0.5 \\ 0.5 & 0.5 \end{pmatrix}$$

## Mutually orthogonal projections

The method can be generalized, in general, when given two spaces  $W, V \subset \mathbb{R}^n$  such that

$W \cap V = \{\vec{0}\}$  and  $\dim(W) + \dim(V) = n$ , we may find matrices  $A, B$  and write

$$W = \text{Null}(A), \quad V = \text{Col}(B).$$

Then, the above condition would imply  $AB$  invertible. A projection can be constructed by

$$P = B(AB)^{-1}A.$$

$$\text{Col}(B) \supset \text{Col}(B(\textcolor{red}{AB})^{-1}\textcolor{red}{A}) \supset \text{Col}(B(AB)^{-1}A\textcolor{red}{B}) = \text{Col}(B)$$

$$\text{Null}(A) \supset \text{Null}(\textcolor{red}{B}(\textcolor{red}{AB})^{-1}A) \supset \text{Null}(A\textcolor{red}{B}(AB)^{-1}A) = \text{Null}(A)$$

Then

$$\text{Col}(P) = \text{Col}(B) \quad \text{Null}(P) = \text{Null}(A).$$

# Mutually orthogonal projections

## Proposition 1

Let  $P = P^2$  and  $Q = Q^2$  be two projection matrices such that  $\text{Col}(P) = \text{Col}(Q)$  and  $\text{Null}(P) = \text{Null}(Q)$ , then  $P = Q$

Note that  $\text{Null}(I - P) = \text{Col}(P) = \text{Col}(Q)$ , so  $\text{Col}(Q) \subset \text{Null}(I - P)$ , which implies that

$$(I - P)Q = 0.$$

Similarly  $\text{Col}(I - Q) = \text{Null}(Q) = \text{Null}(P)$ , so  $\text{Col}(I - Q) \subset \text{Null}(P)$

$$P(I - Q) = 0.$$

So  $Q = PQ = P$ .

## Mutually orthogonal projections



Therefore projection are completely determined by its null(kernel) and column space(image)

# Mutually orthogonal projections

**Exercise.** Suppose  $W$  is a vector space spanned by

$$\begin{pmatrix} 1 \\ 1 \\ 2 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

and  $U$  is spanned by

$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

Please find projection operator  $P^2 = P$  such that  $\text{Ker}(P) = W$  and  $\text{Im}(P) = U$ .

## Mutually orthogonal projections

**Solution.** Note that  $W = \text{Null} \underbrace{\begin{pmatrix} 1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}}_A$  and  $U = \text{Col} \underbrace{\begin{pmatrix} 1 & 1 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{pmatrix}}_B$

The formula  $B(AB)^{-1}A$  give projection with such null and col space

$$\begin{aligned} & \begin{pmatrix} 1 & 1 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \left( \begin{pmatrix} 1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \right)^{-1} \begin{pmatrix} 1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \\ &= \begin{pmatrix} 1 & 1 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}^{-1} \begin{pmatrix} 1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \\ &= \begin{pmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}^{-1} \begin{pmatrix} 1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \end{aligned}$$

# Mutually orthogonal projections

**Exercise.** For same  $W$  is a vector space spanned by

$$\begin{pmatrix} 1 \\ 1 \\ 2 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

and  $U$  is spanned by

$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

Please find projection operator  $P^2 = P$  such that  $\text{Ker}(P) = U$  and  $\text{Im}(P) = W$ .



# Mutually orthogonal projections

**Solution.**(Write your own solution )

# Mutually orthogonal projections

Another method:

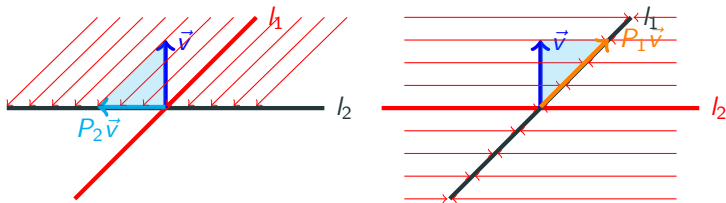
$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} - \begin{pmatrix} 1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & -1 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

# Mutually orthogonal projections

In all the above exercises,  $P_1$  and  $P_2$  is a pair **interchanging** kernel(null space) and images(column space)

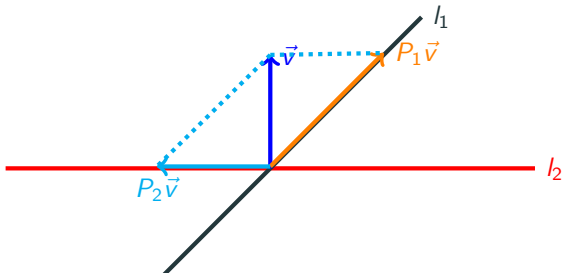
# Mutually orthogonal projections

The pair of projection interchanging null space and column space



The following picture shows

$$\vec{v} = P_1\vec{v} + P_2\vec{v} \quad \text{for any } \vec{v} \implies P_1 + P_2 = I$$



# Mutually orthogonal projections

For any projection operator  $P$ , the operator  $I - P$  is interchanging kernel and image

$$\text{Ker}(P) = \text{Im}(I - P); \quad \text{Im}(P) = \text{Ker}(I - P)$$

This is a first example of **mutually orthogonal projections**

# Mutually orthogonal projections



The word **mutually orthogonal** DO NOT mean  $\text{Im}(P_1)$  orthogonal to  $\text{Im}(P_2)$ , instead, it means

$$\text{Im}(P_1) \subset \text{Ker}(P_2) \text{ and } \text{Im}(P_2) \subset \text{Ker}(P_1).$$

Historically speaking, people are most interested in discussing **orthogonal projections** ( $P = P^T$ ) where in their world  $\text{Im}(P) \perp \text{Ker}(P)$ , only in that case, we have

$$\text{Im}(P_1) \subset \text{Ker}(P_2) \implies \text{Im}(P_1) \perp \text{Im}(P_2).$$

# Equivalent definitions of mutually orthogonal

## Definition 1 Equivalent definition

Say a set of projections  $\{P_1, P_2, \dots, P_n\}$  **mutually orthogonal** if  $P_1 + P_2 + \dots + P_n$  is a projection operator.

## Definition 2 Equivalent definition - more computational

Say a set of projections  $\{P_1, P_2, \dots, P_n\}$  **mutually orthogonal** if  $P_i P_j = 0$  for any  $i \neq j$ .

## Definition 3 Equivalent definition - more geometrical

Say a set of projections  $\{P_1, P_2, \dots, P_n\}$  **mutually orthogonal** if  $\text{Im}(P_i) \subset \text{Ker}(P_j)$  for any  $i \neq j$ .

## Equivalent definitions of mutually orthogonal

To show these definition equivalent , we need to show that if  $P_i^2 = P_i$  for  $\forall i$ , then

$$(P_1 + \dots + P_n)^2 = P_1 + \dots + P_n$$

$$\iff P_i P_j = 0 \forall i \neq j$$

$$\iff \text{Im}(P_i) \subset \text{Ker}(P_j) \forall i \neq j$$

The proof for all part is easy except the part

$(P_1 + \dots + P_n)^2 = P_1 + \dots + P_n \implies P_i P_j = 0 \forall i \neq j$  is hard.



## Equivalent definitions of mutually orthogonal

Proof of the hardest part, Schetch: Firstly, we observe that all columns of  $P_1 + \dots + P_n$  is the sum of columns of each  $P_i$ , so

$$\text{Col}(P_1 + \dots + P_n) \subset \text{span}(\text{Col}(P_1) \cup \text{Col}(P_2) \cup \dots \cup \text{Col}(P_n))$$

Since all of them, and the sum is projection, the rank and trace are the same, so we have

$$\begin{aligned} N := \text{rank}(P_1 + \dots + P_n) &= \text{tr}(P_1 + \dots + P_n) = \text{tr}(P_1) + \dots + \text{tr}(P_n) \\ &= \text{rank}(P_1) + \dots + \text{rank}(P_n) \end{aligned}$$

However, Each  $\text{Col}(P_i)$  has  $\text{tr}(P_i)$ -many vectors as basis. Choosing for each, we have a total of  $N$ -vectors, spanning the entire  $\text{span}(\text{Col}(P_1) \cup \text{Col}(P_2) \cup \dots \cup \text{Col}(P_n))$ . So

$$\dim(\text{span}(\text{Col}(P_1) \cup \text{Col}(P_2) \cup \dots \cup \text{Col}(P_n))) \leq N$$

## Equivalent definitions of mutually orthogonal

However, since

$$\dim(\text{Col}(P_1 + \dots + P_n)) = N$$

we must have

$$\text{Col}(P_1 + \dots + P_n) = \text{span}(\text{Col}(P_1) \cup \text{Col}(P_2) \cup \dots \cup \text{Col}(P_n))$$

This implies

$$\text{Col}(P_i) \subset \text{Col}(P_1 + \dots + P_n)$$

Therefore

$$P_1(P_1 + \dots + P_i + \dots + P_n) = P_1$$

Note that  $P_1^T, \dots, P_n^T$  is also mutually orthogonal projection, we also have

$$P_n^T(P_n + \dots + P_n)^T = P_n^T \implies (P_1 + \dots + P_n)P_n = P_n$$

The above equation implies  $(P_1 + \dots + P_{n-1})^2 = P_1 + \dots + P_{n-1}$  is a projection as well. Then using induction implies the result.

# Equivalent definitions of mutually orthogonal

The following matrices are projection matrices.

$$0. \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$1. \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$2. \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$3. \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$4. \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$5. \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

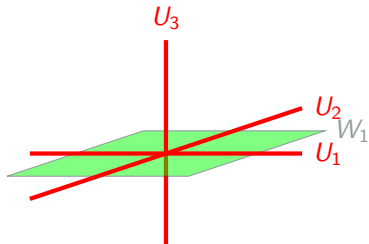
$$6. \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$7. \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Find all pairs of mutually orthogonal projections.

# Equivalent definitions of mutually orthogonal

The geometric intuition of mutually orthogonal projection



For this, there is a mutually orthogonal projection

$$\text{Ker}(P_1) = \text{Span}(U_3 \cup U_2); \quad \text{Im}(P_1) = U_1$$

$$\text{Ker}(P_2) = \text{Span}(U_3 \cup U_1); \quad \text{Im}(P_2) = U_2$$

$$\text{Ker}(P_3) = \text{Span}(U_1 \cup U_2); \quad \text{Im}(P_3) = U_3$$

## Computation of mutually (orthogonal) projections.

Suppose  $P_1, \dots, P_n$  are mutually orthogonal projections.

Suppose

$$A = \lambda_1 P_1 + \lambda_2 P_2 + \dots + \lambda_n P_n,$$

$$B = \mu_1 P_1 + \mu_2 P_2 + \dots + \mu_n P_n.$$

What is  $AB$ ? (note that  $P_i P_j = 0$  for  $i \neq j$ )

$$AB = (\lambda_1 \mu_1) P_1 + (\lambda_2 \mu_2) P_2 + \dots + (\lambda_n \mu_n) P_n$$



The decomposition of a matrix into a linear combination of mutually orthogonal projections is called **the spectral decomposition**.

# Computation of mutually (orthogonal) projections.

Example

$$\begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{pmatrix} = \lambda_1 \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \lambda_3 \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} \mu_1 & 0 & 0 \\ 0 & \mu_2 & 0 \\ 0 & 0 & \mu_3 \end{pmatrix} = \mu_1 \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \mu_2 \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \mu_3 \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} \lambda_1\mu_1 & 0 & 0 \\ 0 & \lambda_2\mu_2 & 0 \\ 0 & 0 & \lambda_3\mu_3 \end{pmatrix} = \lambda_1\mu_1 \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \lambda_2\mu_2 \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \lambda_3\mu_3 \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

## Computation of mutually (orthogonal) projections.

If  $P_1 = P_1^2, \quad P_2 = P_2^2, \quad \dots, P_n = P_n^2, (\sum_i P_i)^2 = \sum_i P_i$ , and

$$A = \lambda_1 P_1 + \lambda_2 P_2 + \dots + \lambda_n P_n,$$

for what is  $A^k$ ?

$$A^k = \lambda_1^k P_1 + \lambda_2^k P_2 + \dots + \lambda_n^k P_n,$$

## Computation of mutually (orthogonal) projections.

The decomposition of a matrix into mutually orthogonal projections is useful for calculation. For example,

$$\begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix} = \begin{pmatrix} 0.5 & -0.5 \\ -0.5 & 0.5 \end{pmatrix} + 3 \begin{pmatrix} 0.5 & 0.5 \\ 0.5 & 0.5 \end{pmatrix}$$

Then we obtain a formula

$$\begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix}^n = \begin{pmatrix} 0.5 & -0.5 \\ -0.5 & 0.5 \end{pmatrix} + 3^n \begin{pmatrix} 0.5 & 0.5 \\ 0.5 & 0.5 \end{pmatrix}$$

So

$$\begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix}^n = \begin{pmatrix} \frac{1+3^n}{2} & \frac{-1+3^n}{2} \\ \frac{-1+3^n}{2} & \frac{1+3^n}{2} \end{pmatrix}$$

This is the main topic for the chapter of eigenvalue and eigenvectors.



# Cross-Filling of projection operators

## Proposition 2

Let  $P = P^2$  be a  $n \times n$  projection matrix, the cross-filling decomposition:

$$P = Q + (P - Q); \quad Q = Pe_j(e_i^T Pe_j)^{-1}e_i^T P$$

make both  $P - Q$  and  $Q$  projection operators.

$$\begin{aligned} Q^2 &= Pe_j(e_i^T Pe_j)^{-1}e_i^T PPe_j(e_i^T Pe_j)^{-1}e_i^T P \\ &= Pe_j(e_i^T Pe_j)^{-1} \underbrace{e_i^T Pe_j(e_i^T Pe_j)^{-1}}_{= e_i^T P} e_i^T P \\ &= Pe_j(e_i^T Pe_j)^{-1}e_i^T P = Q. \end{aligned}$$

It is easy to see  $PQ = Q = QP$ , so

$$(P - Q)^2 = P^2 + Q^2 - PQ - QP = P + Q - Q - Q = P - Q.$$

## Cross-Filling of projection operators



In one word, cross-filling decompose projection matrix into projection matrices.

## Cross-Filling of projection operators

**Exercise.** The following matrix is a projection

$$P = \begin{pmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Find a basis of  $\text{Col}(P)$  and  $\text{Null}(P)$ . For each vector

$$\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix}$$

Write down a formula for decomposition of this vector in your basis.

# Cross-Filling of projection operators

Finding basis of  $\text{Col}(P)$  we use cross-filling

$$P \begin{pmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}}_{A_1} + \underbrace{\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}}_{A_2}$$

So a basis of  $\text{Col}(P)$  is

$$\vec{w}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \vec{w}_2 = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

## Cross-Filling of projection operators

Since  $P$  is a projection matrix, we have  $\text{Null}(P) = \text{Col}(I - P)$ . Finding a basis of it

$$I - P = \begin{pmatrix} 0 & -2 & -3 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} = \underbrace{\begin{pmatrix} 0 & -2 & -3 & 0 \\ 0 & 1 & 1.5 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}}_{A_3} + \underbrace{\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -1.5 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}}_{A_4}$$

A basis is given by

$$\vec{w}_3 = \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} \quad \vec{w}_4 = \begin{pmatrix} 0 \\ -1.5 \\ 1 \\ 0 \end{pmatrix}$$

## Cross-Filling of projection operators

Now to get a decomposition of an arbitrary vector  $\vec{v}$  into vectors  $\vec{w}_1, \dots, \vec{w}_4$ , we note

$$\vec{v} = I\vec{v} = P\vec{v} + (I - P)\vec{v} = A_1\vec{v} + A_2\vec{v} + A_3\vec{v} + A_4\vec{v}.$$

Since

$$A_1\vec{v} = \underbrace{\begin{pmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}}_{A_1} \underbrace{\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix}}_{\vec{v}} = (x + 2y + 3z)\vec{w}_1$$

$$A_2\vec{v} = \underbrace{\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}}_{A_2} \underbrace{\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix}}_{\vec{v}} = (w)\vec{w}_2$$

## Cross-Filling of projection operators

We continue

$$A_3 \vec{v} = \underbrace{\begin{pmatrix} 0 & -2 & -3 & 0 \\ 0 & 1 & 1.5 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}}_{A_3} \underbrace{\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix}}_{\vec{v}} = (y + 1.5z) \vec{w}_3$$

and

$$A_4 \vec{v} = \underbrace{\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -1.5 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}}_{A_4} \underbrace{\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix}}_{\vec{v}} = (z) \vec{w}_4$$

So  $\vec{v} = (x + 2y + 3z) \vec{w}_1 + (w) \vec{w}_2 + (y + 1.5z) \vec{w}_3 + (z) \vec{w}_4$ .

# Linearly Independency

## Proposition 3

If  $P_1, P_2, \dots, P_n$  is a mutually orthogonal family of projection operators, then for any **non-zero** vector  $\vec{0} \neq \vec{v}_i \in \text{Im}(P_i)$ , the list

$$\vec{v}_1, \dots, \vec{v}_n$$

is automatically linearly independent.

Suppose  $a_1 \vec{v}_1 + \dots + a_n \vec{v}_n = \vec{0}$ .

We can write

$$a_1 P_1 \vec{v}_1 + \dots + a_n P_n \vec{v}_n = \vec{0}$$

Multiply  $P_1$  on both side

$$a_1 P_1 \vec{v}_1 = \vec{0} \implies a_1 \vec{v}_1 = \vec{0} \implies a_1 = 0.$$



# Linearly Independency

- Mutually orthogonal is a **pairwise**-condition (good!)
- Linearly independent is **not a pairwise**-condition (bad!)

## Exercise. If

- $\{\vec{v}_1, \vec{v}_2\}$  **linearly independent** ,
- $\{\vec{v}_3, \vec{v}_2\}$  **linearly independent** ,
- $\{\vec{v}_1, \vec{v}_3\}$  **linearly independent** ,

is that true  $\{\vec{v}_1, \vec{v}_2, \vec{v}_3\}$  **linearly independent** ?

Vector only has information of its direction

## Exercise. If

- $\{P_1, P_2\}$  mutually orthogonal,
- $\{P_3, P_2\}$  mutually orthogonal,
- $\{P_1, P_3\}$  mutually orthogonal,

is that true  $\{P_1, P_2, P_3\}$  mutually orthogonal?

Projections not only have information of its direction  $\text{Im}(P)(\text{Col}(P))$ , but also has  $\text{Ker}(P)(\text{null}(P))$ .