

Note: Preview of slides from (matrixOfLinearTransformations.tex) by Qirui Li (<https://orcid.org/0000-0002-6042-1291>). For educational and non-commercial use only. Any unlawful use will be prosecuted.

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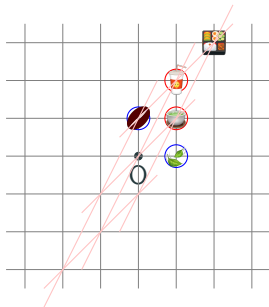
Matrix of linear transformations

To represent a linear transformation, we will use matrices.

Matrix of linear transformations

In previous example, whenever we have a recipe table, it gives a linear transformation **from space of drink combinations** to **space of material combinations**.

		
	2	1
	1	1



Matrix of linear transformations

If we call this map T . Then we use  ,  as symbols for those drinks in the domain. And

$$T \left(\text{orange drink emoji} \right) \quad T \left(\text{matcha drink emoji} \right)$$

as symbols for its position in the codomain. Since materials are all in the codomain, it makes more sense to write our table as

	$T \left(\text{orange drink emoji} \right)$	$T \left(\text{matcha drink emoji} \right)$
	2	1
	1	1

Matrix of linear transformations

This table can be written as an expression

$$\begin{pmatrix} T \text{ ☕ } & T \text{ 🍲 } \end{pmatrix} = \begin{pmatrix} \text{☕} & \text{🌿} \end{pmatrix} \begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix}$$

Factor T out, we can write

$$T \begin{pmatrix} \text{☕} & \text{🍲} \end{pmatrix} = \begin{pmatrix} \text{☕} & \text{🌿} \end{pmatrix} \begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix}$$

Note that here $(\text{☕}, \text{🍲})$ is a basis of the domain, and $(\text{☕}, \text{🌿})$ is a basis of the codomain. We call the matrix

$$\begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix}$$

The matrix representation of T in the basis $(\text{☕}, \text{🍲})$ and $(\text{☕}, \text{🌿})$. It determines the linear transformation completely.

Matrix Representation of Linear Transformation

Definition 1

For a linear transformation $T : V \longrightarrow W$, let

- $\mathcal{E} = (\vec{v}_1 \quad \vec{v}_2 \quad \cdots \quad \vec{v}_n)$ be a basis of domain V
- $\mathcal{F} = (\vec{w}_1 \quad \vec{w}_2 \quad \cdots \quad \vec{w}_m)$ be a basis of codomain W .

The **matrix representation** of T with respect to \mathcal{E} and \mathcal{F} , is the matrix P such that

$$T \begin{pmatrix} \vec{v}_1 & \vec{v}_2 & \cdots & \vec{v}_n \end{pmatrix} = \begin{pmatrix} \vec{w}_1 & \vec{w}_2 & \cdots & \vec{w}_m \end{pmatrix} P$$

In other words, the matrix representation is the recipe table to make $T \begin{pmatrix} \vec{v}_1 & \vec{v}_2 & \cdots & \vec{v}_n \end{pmatrix}$ by materials $\begin{pmatrix} \vec{w}_1 & \vec{w}_2 & \cdots & \vec{w}_m \end{pmatrix}$.

Matrix Representation of Linear Transformation

The matrix representation P of $T : V \longrightarrow W$ with basis \mathcal{E} and \mathcal{F} , is the coordinate matrix of

$$T\mathcal{E} = \left(T\vec{e}_1 \quad T\vec{e}_2 \quad \cdots \quad T\vec{e}_n \right)$$

in the following basis of codomain W

$$\mathcal{F} = \left(\vec{w}_1 \quad \vec{w}_2 \quad \cdots \quad \vec{w}_m \right).$$

The matrix P fits into the following linear combination equation

$$\overbrace{\left(T\vec{e}_1 \quad T\vec{e}_2 \quad \cdots \quad T\vec{e}_n \right)}^{T\mathcal{E}} = \overbrace{\left(\vec{w}_1 \quad \vec{w}_2 \quad \cdots \quad \vec{w}_m \right)}^{\mathcal{F}} P$$

Each column of P is the coordinate of $T\vec{e}_i$ in the **basis** \mathcal{F} .

$$P = \left([T\vec{e}_1]^{\mathcal{F}} \quad [T\vec{e}_2]^{\mathcal{F}} \quad \cdots \quad [T\vec{e}_n]^{\mathcal{F}} \right)$$

Matrix Representation of Linear Transformation

Exercise. Let $V = P_{2,x} = \{ax^2 + bx + c, \text{ where } a, b, c \in F\}$,
 $W = P_{2,t} = \{at^2 + bt + c, \text{ where } a, b, c \in F\}$

Consider a linear map

$$T : V \longrightarrow W, f(x) \longmapsto f(t+1)$$

Find matrix representation of T with bases

$$\mathcal{F} = \begin{pmatrix} 1 & t & t^2 \end{pmatrix} \text{ in } V \quad \mathcal{E} = \begin{pmatrix} 1 & 2x+1 & x^2+1 \end{pmatrix} \text{ in } W$$

Matrix Representation of Linear Transformation

Solution.: Apply the linear transformation T on each of the function on **basis** and write the coordinate in **basis** of the target. We find

$$T(1) = 1 = \underbrace{\begin{pmatrix} 1 & t & t^2 \end{pmatrix}}_{\mathcal{F}} \underbrace{\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}}_{[T(1)]^{\mathcal{F}}}$$

$$T(2x + 1) = 2(t + 1) + 1 = \underbrace{\begin{pmatrix} 1 & t & t^2 \end{pmatrix}}_{\mathcal{F}} \underbrace{\begin{pmatrix} 3 \\ 2 \\ 0 \end{pmatrix}}_{[T(2x+1)]^{\mathcal{F}}}$$

$$T(x^2 + 1) = (t + 1)^2 + 1 = \underbrace{\begin{pmatrix} 1 & t & t^2 \end{pmatrix}}_{\mathcal{F}} \underbrace{\begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix}}_{[T(x^2+1)]^{\mathcal{F}}}$$

Matrix Representation of Linear Transformation

We write this into a matrix form

$$T \left(\underbrace{1 \quad 2x + 1 \quad x^2 + 1}_{\mathcal{E}} \right) = \left(\underbrace{1 \quad t \quad t^2}_{\mathcal{F}} \right) \begin{pmatrix} 1 & 3 & 2 \\ 0 & 2 & 2 \\ 0 & 0 & 1 \end{pmatrix}$$

We know the matrix representation of T is $\begin{pmatrix} 1 & 3 & 2 \\ 0 & 2 & 2 \\ 0 & 0 & 1 \end{pmatrix}$