

Note: Preview of slides from (lineartransformationspace.tex) by Qirui Li (<https://orcid.org/0000-0002-6042-1291>). For educational and non-commercial use only. Any unlawful use will be prosecuted.

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# Linear Transformations

Now Shinchin would start of making drinks, again he has the following recipe

		
	1	1
	2	1



uses

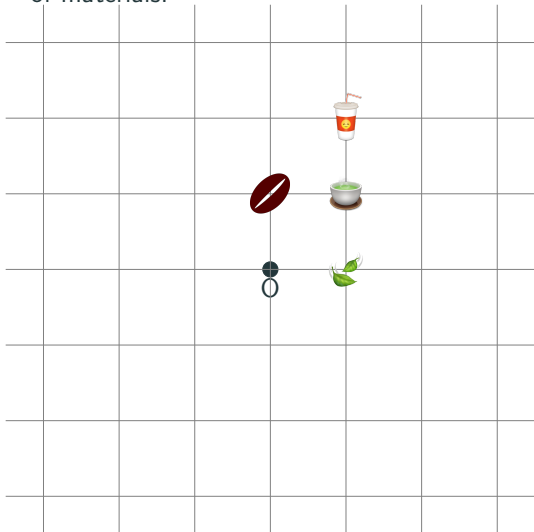


uses



# Linear Transformations

This time he would like to use pictures to organize those data. He **put** each product to the corresponding point in the linear combination space of materials.



		
	1	1
	2	1

# Linear Transformations

Once again, he wants to combine two tables.

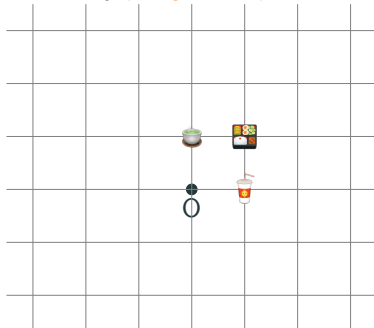
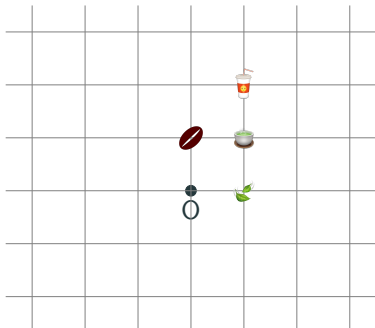
		
	1	1
	2	1

	
	1
	1

=

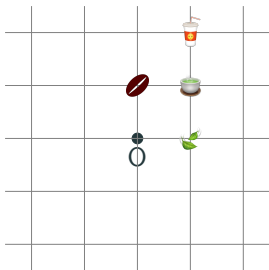
	
	
	

You know how to do it. But how can he do it by **purly with pictures?**

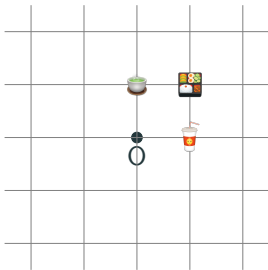


# Linear Transformations

He is confusing..... How to do it.... How to do it... **Without computation**... How can he found the position of 🍱 in the left picture... How he can do matrix multiplication **purely geometrically**.....



Left Picture



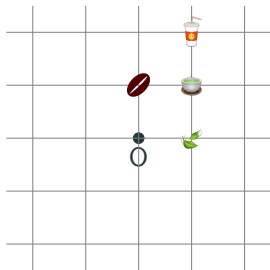
Right Picture



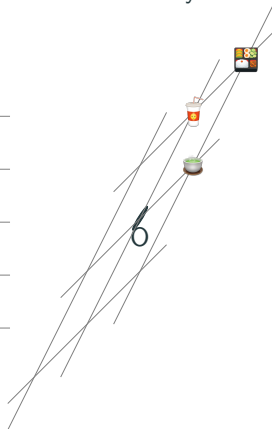
# Linear Transformations

His chef come to his room and accidentally bumped on his picture....

Chef: Oh! I am sorry, Shinchin what are you doing here?



Left Picture



Right Picture



Shinchin: Oh!!! No!!! My pictures, you destroyed my picture...

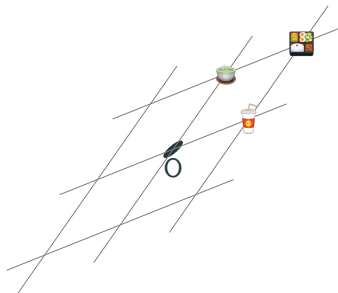
# Linear Transformations

Chef: I am sorry, but... Are there any difference with those two pictures?



Right Picture  
BEFORE

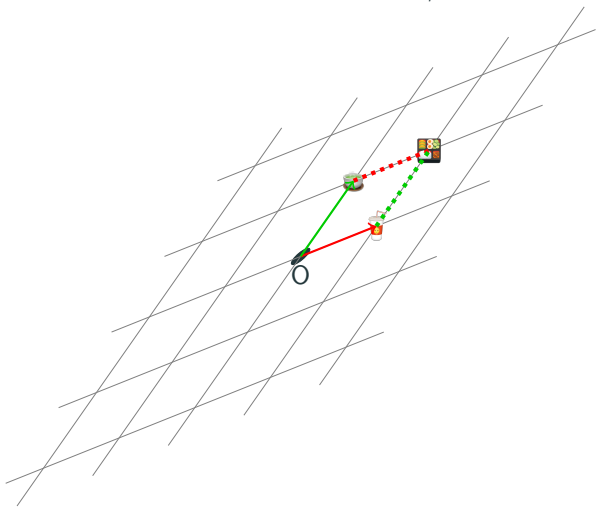
← Any difference? →



Right Picture  
AFTER

# Linear Transformations

After the Chef explained, Shinchin knows this crooked picture **keeps all information of the recipe table** because it **keeps** the **parallelograms**, the vector for tea 🍵 and for cola 🥤, still adds to the vector for 🍱.

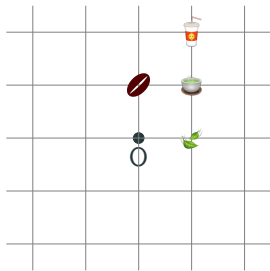


	
	1
	1

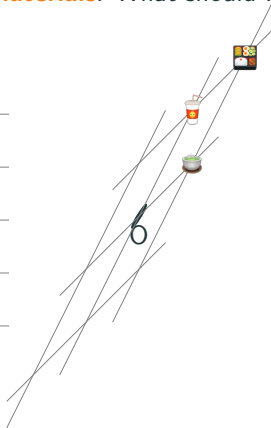


# Linear Transformations

Shinchan: Great! I am trying to compute matrix multiplication geometrically. I have a recipe to make **intermediates** from **materials**, and to make **final meals** from **intermediates**. I wish to figure out how to make **final meals** from **materials**. What should I do?



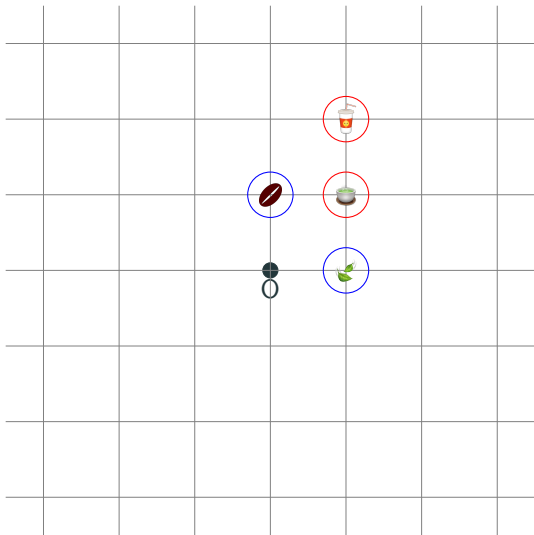
Left Picture



Right Picture



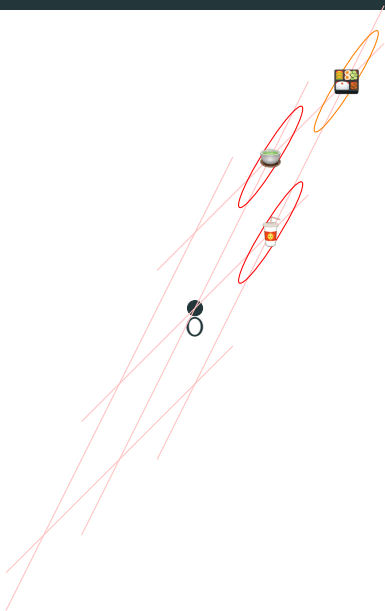
# Linear Transformations



Chef: Now I see you have the Left Picture. That represents how you make **drinks** out of **materials**

		
	1	1
	2	1

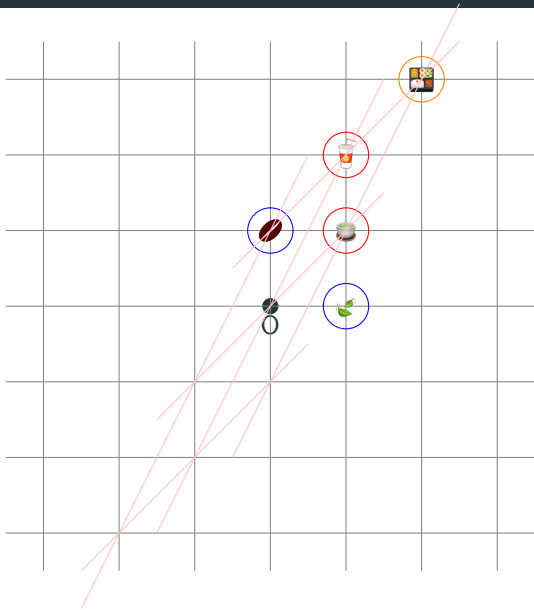
# Linear Transformations



Chef: And I see you have the Right Picture, which represents how to make **meals** out of **drinks**. Oh I am sorry to bump it...Hopefully we do not lose any information.

	
	1
	1

# Linear Transformations



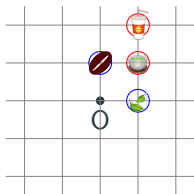
Oh! Let us simply  
put those two picture  
together!! Then it  
shows up all  
information. We now  
know how to make  
meals 🍱 by materials  
🌿, 🍲.

	2
	3

# Linear Transformations

Let's summarise the **Geometric method** of computing matrix multiplication.

**Step 1:** We have two pictures corresponding to the left factor and the right factor.



Left factor: Making **drinks** by **materials**

		
	2	1
	1	1

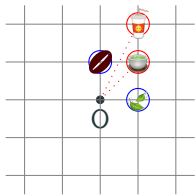


Right factor: Making **meals** by **drinks**

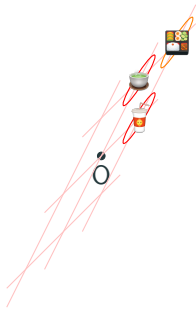
	
	1
	1

# Linear Transformations

**Step 2:** Skew the right picture so that the relative position of **drinks** matches its position in the left picture.



Left factor: Making **drinks** by  
**materials**



Right factor: Making **meals** by  
**drinks**

# Linear Transformations

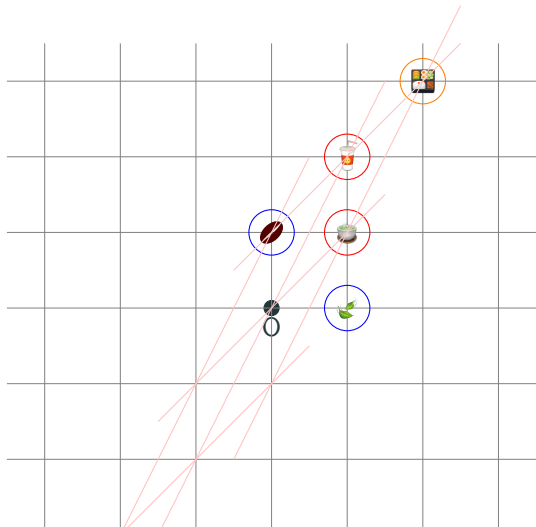
**Step 3:** Put them together, then you can see how to make a meal



by materials



. You got the matrix multiplication.

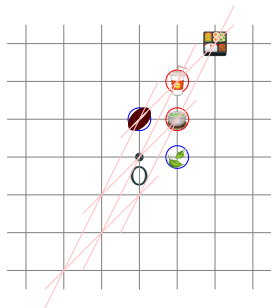


# Linear Transformations

The whole process is a **map**. The domain of the map is the linear combination space of **drinks**. The codomain(target) of the map is the linear combination space of **materials**. The process skews the picture of the domain and put it to the codomain.



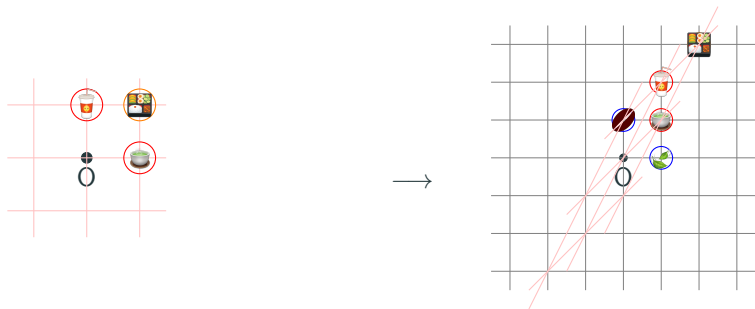
Domain: space of **drinks**.  
Corresponds to **right factor**.



Codomain: space of **materials**.  
Corresponds to **left factor**.



# Linear Transformations



The only restriction for this map is that: The whole process maps parallelograms to parallelograms and it maps origin to origin. In Math, this is called a **Linear Transformation**.

# Linear Transformations

## Definition 1

A linear transformation is a map  $T : V \longrightarrow W$  for linear spaces  $V, W$  over  $F$  such that

$$T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w}) \quad T(\lambda\vec{v}) = \lambda T(\vec{v})$$

for any  $\vec{v}, \vec{w} \in V$  and  $\lambda \in F$ .

We call  $V$  the **Domain** of  $T$ ,  $W$  the **Codomain** of  $T$ .

## Definition 2

The linear transformation  $T : V \longrightarrow V$  in the case domain equals the codomain is called a **Linear Operator**.

# Linear Transformations

$$T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w}) \quad T(\lambda\vec{v}) = \lambda T(\vec{v})$$

is a condition of saying keeping parallelograms.

As we have shown here, linear transformation gives a **geometric understanding** of matrix multiplication.

# Linear Transformations

## Proposition 1

If  $T : V \longrightarrow W$  is a linear transformation, then for any  $\vec{v}_1, \dots, \vec{v}_n \in V$ ,  $a_1, \dots, a_n \in \mathbb{R}$ , we have

$$T(a_1 \vec{v}_1 + \dots + a_n \vec{v}_n) = a_1 T(\vec{v}_1) + \dots + a_n T(\vec{v}_n).$$

In other words, linear transformation preserves the coefficient of linear combination.

**Proof.**

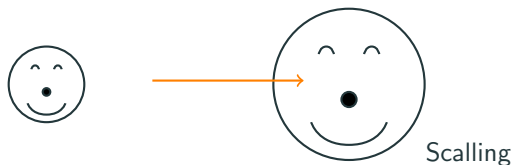
$$\begin{aligned} T(a_1 \vec{v}_1 + \dots + a_n \vec{v}_n) &= T((a_1 \vec{v}_1 + \dots + a_{n-1} \vec{v}_{n-1}) + a_n \vec{v}_n) \\ &= T(a_1 \vec{v}_1 + \dots + a_{n-1} \vec{v}_{n-1}) + a_n T(\vec{v}_n) \end{aligned}$$

Then using induction



# Linear Transformations

There are other geometric examples of linear transformations.



# Linear Transformations

In space of functions, linear transformations happens when we **change variables** or make **linear combination of functions**. For example, let  $P_\infty$  be the space of all polynomials. The map defined by

$$T : P_\infty \longrightarrow P_\infty, f(x) \longmapsto f(x^2)$$

is **linear**, (**Exercise.**: Check it).

Remember to check that the expression  $f(x^2)$  you defined is **actually** an element in the codomain. For example, if  $P_2$  is the sapce of all polynomials of degree at most 2. The following argument

$$T : P_2 \longrightarrow P_2, f(x) \longmapsto f(x^2)$$

**is not even a map** ( $x^2 \mapsto x^4 \notin P_2$ )

# Linear Transformations

You can also define linear transformation on set of functions by **linearly combine its function values**, **derivative**, or **integration** for example

$$T : f(x) \mapsto f(1 + \sqrt{x}) + f(1 - \sqrt{x}); \quad T : f(x) \mapsto xf(x) + x^2f(x)$$

$$T : f(x) \mapsto f'(x); \quad T : f(x) \mapsto \int_0^x f(t)dt.$$

# Linear space of linear transformation

Let  $S$  be a set,  $V$  a linear space, consider the set of all **maps**

$$\text{Hom}_{\text{set}}(S, V) := \{f \mid f : S \longrightarrow V\}$$

This set is **a linear space** under the following addition and scalar multiplication

For any  $f, g \in \text{Hom}_{\text{set}}(S, V)$  and  $\lambda, \mu \in F$ ,  $s \in S$

$$(\lambda f + \mu g)(s) := \lambda f(s) + \mu g(s).$$

**Excercise.:** Verify  $\text{Hom}_{\text{set}}(S, V)$  is a linear space.



## Linear space of linear transformation

**Exercise.** Let  $V, W$  be linear spaces over  $F$ , use the following symbol to denote the set all linear transformations from  $W$  to  $V$

$$\mathcal{L}(W, V) := \{f \mid f : W \longrightarrow V \text{ linear transformation} \}$$

We define addition and scalar multiplication for any  $f, g \in \mathcal{L}(W, V)$  and  $\lambda, \mu \in F, \vec{w} \in W$  by

$$(\lambda f + \mu g)(s) := \lambda f(s) + \mu g(s).$$

Verify  $\mathcal{L}(W, V)$  is a linear space.

# Verify a map is a linear transformation

To verify a map  $T : V \longrightarrow W$  is a linear transformation, we only need

- Write down expression of  $\vec{v}_1, \vec{v}_2$  for arbitrary element  $\vec{v} \in V$ .
- Check the element is well-defined and it defined to be an element in codomain.
- Compute  $T(\lambda\vec{v}_1 + \vec{v}_2)$  for arbitrary element  $\lambda \in F$
- Compare with  $\lambda T(\vec{v}_1) + T(\vec{v}_2)$ .

We only verify  $T(\lambda\vec{v}_1 + \vec{v}_2)$  is because the following

## Proposition 2

For any map  $T$ , if  $T(\lambda\vec{v}_1 + \vec{v}_2) = \lambda T(\vec{v}_1) + T(\vec{v}_2)$ , this is a linear transformation.

**Proof.**

$$T(\lambda\vec{v}_1 + \mu\vec{v}_2) = \lambda T(\vec{v}_1) + T(\mu\vec{v}_2) = \lambda T(\vec{v}_1) + \mu T(\vec{v}_2)$$

□

## Verify a map is a linear transformation

**Exercise.** Let  $P_2$  be the space of polynomials of degree at most 2. Show that the following map

$$T : P_2 \longrightarrow P_2, f(x) \longmapsto f(1 + \sqrt{x}) + f(1 - \sqrt{x})$$

is a linear transformation.

**Solution.** Let  $f, g$  be arbitrary polynomials in  $P_2$ , so there exists unique  $a, b, c, d, e, f \in F$  so  $f, g$  can be written as<sup>1</sup>

$$f(x) = ax^2 + bx + c \quad g(x) = dx^2 + ex + f. \quad (1)$$

We first show that  $T[f] \in P_2$ . Indeed,

$$T[f](x) = f(1 + \sqrt{x}) + f(1 - \sqrt{x})$$

---

<sup>1</sup>The use of **parameters**  $a, b, c, d, e, f$  is an example of **constructive language**

## Verify a map is a linear transformation

Plug (??) in, we have

$$T[f](x) = a(1 + \sqrt{x})^2 + b(1 + \sqrt{x}) + c + a(1 - \sqrt{x})^2 + b(1 - \sqrt{x}) + c$$

By computation, this expression equals to

$$a(2 + x^2) + 2b + 2c \in P_2.$$

To check linear, note that for any scalar  $\lambda \in f$

$$T[\lambda f + g] = \lambda f(1 + \sqrt{x}) + \lambda f(1 - \sqrt{x}) + g(1 + \sqrt{x}) + g(1 - \sqrt{x}) = \lambda T[f] + T[g]$$

So  $T$  is a linear transformation.

## Verify a map is a linear transformation

**Exercise.** Choose an element  $s \in S$ . Let  $V$  be a linear space,  $\text{Hom}_{\text{set}}(S, V)$  is the set of maps with domain  $S$  and codomain  $V$ . Previously we proved it is a linear space. Consider the **map of evaluation at  $s$**

$$E_s : \text{Hom}_{\text{set}}(S, V) \longrightarrow V, f \longmapsto f(s)$$

Prove that this is a linear transformation.

# Non-linear transformations

Non-linear transformations always happens when we combine values of functions in a non-linear way, like  $f(x) \mapsto f(x)^2$  or  $f(x) \mapsto \sqrt{f(x)}$ . To disprove linearity, we only need to choose some coefficient such that the definition of linear transformation not work.

Sometimes, we write  $T[f]$  to denote the output function when apply linear transformation of  $T$ .

# Non-linear transformations

**Exercise.** Let  $V$  be the space of all polynomials over  $\mathbb{R}$ . Show that  $T[f](x) = f(x)^2$  is not a linear transformation.

**Solution.:** Let

$$\begin{cases} f_1(x) = 1 \\ f_2(x) = x \end{cases}$$

, then

$$T[f_1 + f_2](x) = (1 + x)^2 = 1 + x^2 + 2x$$

But

$$T[f_1](x) + T[f_2](x) = 1 + x^2.$$

So

$$T[f_1 + f_2] \neq T[f_1] + T[f_2]$$

This is not a linear transformation.