# **Hongbo ZHANG**

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# **■ EDUCATION**

<b>Zhejiang University</b>   College of Computer Science and Technology   <b>Ph.D.</b> Candidate of Design Science	Mar 2023-Jun 2025
Zhejiang University   College of Computer Science and Technology   MD of Design Science	Sep 2020-Mar 2023
North China Electric Power University   College of Mechanical Engineering   BD of Industrial Design	Sep 2016-Jun 2020

# ■ RESEARCH INTEREST

# **Natural Human-computer Interaction**

Explore natural and direct human-computer interaction modes, including body-based interaction, multi-sensory interaction, XR interaction and so on. Improve the user experience, efficiency, and intuition through interaction mode innovation.

Elicitation and Evaluation of Hand-based Interaction Language for 3D Conceptual Design in Mixed Reality Journal International Journal of Human-Computer Studies (IJHCS)   First student author (Published)	2023
Effect of Gesture Type and Operating Configuration on Performance, Physiological Load, and Subjective Evaluation [Journal] International Journal of Human-Computer Interaction (IJHCI)   First student author (Published)	2022
Designing a Smart VR Painting System with Multisensory Interaction for Immersive Experience Conference  [EEE Virtual Reality (VR) Conference (IEEE VR)   Second student author (Published)	2023

#### Human-Al Collaborative Interaction & Human-Al Co-creation

Explore the mechanism of Human-AI communication and cooperation. Focus on the role, cooperation mode, and contribution type of AI agent in the co-creation process. Develop the co-creation system and establish the shared mental model between human and AI agent.

A Hybrid Prototype Method Combining Physical Models and Generative Artificial Intelligence to Support Creativity Journal ACM Transactions on Computer-Human Interaction ( <b>TOCHI</b> )   First author (Under Review)	2023
Exploring the Role of Mixed Reality on Design Representations to Enhance User-involved Co-design Communication Conference  ACM Computer-Supported Cooperative Work (CSCW)   Second student author (Under Review)	2023
ProtoDreamer: A mixed-prototype Tool to Support Rapid Industrial Conceptual Design Target Conference: UIST 2024	2024

See my summarized research direction and research plan in details

# ■ INTERNSHIP EXPERIENCE

<b>Tencent Group</b>   Tencent Cloud   Big Data Product Center   User Experience Designer   for 14 months	May 2022-Jun 2023
Tik Tok Group   Cloud Product Center   User Experience Designer   for 5 months	Feb 2021-Jun 2021
Alibaba Group   Alipay Design Center   User Experience Designer   for 4 months	Sep 2020-Dec 2020

# ■ DESIGN DOMAIN & PROJECT

User Experience Design | User Interface Design | Industrial Design | Service Design | Speculative Design | Visual Design | See my design projects in My Portfolio

# AWARD & HONOR