

SKILLS

JavaScript | React | Python | Go | HTML | CSS | SQL | PostgreSQL | Git | Frontend | Backend | Fullstack Web Development | Axios | Ruby on Rails | Nuxt.js | Vue.js | Webpack | Redis | Elasticsearch | AWS | MongoDB | Express.js | Node.js

EXPERIENCE

Backend Service Engineer

Illfonic, LLc. Sep 2021 - Dec 2024

- Revamped and expanded internal Frontend Dashboard using React and JavaScript, integrated with APIs developed in Go, creating seamless user experiences for internal teams.
- Collaborated cross-functionally with the Builds team to develop a centralized Builds monitoring page in React,
 JavaScript and Go, streamlining diagnostics and daily workflow.
- Optimized and maintained Backend **Go microservices**, cutting **API** response times by 30% and increasing system capacity to handle 50% more concurrent traffic.
- Designed and implemented a Backend friend service in Go and PostgreSQL relational database, writing complex SQL queries, delivering fully tested APIs within one week, enabling downstream microservices and game teams to implement new social features at scale.

Research Associate I

Biotium, Inc. Feb 2019 - Jan 2021

- Conducted 300+ bioconjugation reactions, ensuring 98% customer satisfaction and quality product development.
- Led weekly QC testing using ELISA, HPLC, and gel electrophoresis, achieving a 95% pass rate for viable products.
- Researched and improved protein stability for 100+ chromophoric conjugates, influencing the successful launch of 3 new high-brightness products with 150% improvement.

Operations Assistant

Karius, Inc. Aug 2018 - Sep 2018

- Automated SQL data processing, generating reports that improved the research team's visibility into progress.
- Optimized interoffice mail logistics, boosting productivity by 10% through a refined delivery system.

PROJECTS

DisGuy | (Ruby on Rails, React/Redux, JavaScript, ActionCable/Websockets, HTML5, CSS3, Webpack) **offline I github**A full-stack, single-page web app clone of Discord (a web communication platform)

- Designed and Built backend using Ruby on Rails MVC Framework and PostgreSQL database, including data models such as servers, text channels, users and messages.
- Optimized frontend rendering and data handling, using React/Redux and improving client-server efficiency.
- Implemented real-time chat using Rails Action Cable & Redis, supporting instant message delivery for thousands of concurrent users.

Geese Shooter | (JavaScript, HTML5, CSS3, Webpack)

live | github

An interactive 2D shooter game built using Canvas and Vanilla JavaScript

- Implemented **HTML Canvas** to dynamically render 2D shapes and bitmap images to create visually compelling background and game characters.
- Designed real-time collision detection & physics system, enabling responsive player interactions and dynamic enemy behaviors.

EDUCATION

AppAcademy - Highly selective Full Stack Software Development program with a 3% acceptance rate. 2021 University of California, Davis - BS Pharmaceutical Chemistry. 2018