

CS 520

Theory of Programming Language

04/28 – 05/05, 2021

An Intro. to Cat. Theory. (Continued)

1. Reminder.

① Category. Set, Predom, Dom, Dom., (P, E) ,
partial order.

② objects (a) spaces

morphisms. \rightsquigarrow fns between spaces.
structure-pre.

(b) elements in a partial order.

generalized version of \leq relationship.



$x, y, z.$

$x \leq y, y \leq z,$

$\vee x \leq z.$

$\begin{matrix} \downarrow \\ \textcircled{1} \end{matrix} \quad \begin{matrix} \downarrow \\ \textcircled{2} \end{matrix}$

functor. mono. fn.

Cat. fixed-point thm. fixed point thm in P.T.

(c) objects ... types.

morphisms ... well-typed fns in PL.

$\left(\begin{matrix} \text{functor} \dots \text{poly. type} \\ \text{nat. trans.} \dots \text{poly fns.} \end{matrix} \right)$

③ initial. $\begin{matrix} \text{obj.} \\ \downarrow \end{matrix}$ final obj., product.

④ Plan: product, co-product, functor, natural transf.

2. Product / Co-product.

\mathcal{C} ... category, $x, y \in \text{Obj}(\mathcal{C})$, $z \in \text{Obj}(\mathcal{C})$

① z is a product of x, y if $\boxed{\dots}$

②.

a co-product \vee



e.g.

Produm: P, P' ... produmans, (objects in Produm).

Product of P, P' ... $P \times P' = \{(a, b) \mid a \in P, b \in P'\}$
 $(a, b) \subseteq (a', b')$ iff $a \subseteq a', b \subseteq b'$

$$\begin{aligned} \pi_0: P \times P' &\rightarrow P & \pi_1: P \times P' &\rightarrow P' \\ \pi_0(a, b) &= a & \pi_1(a, b) &= b. \end{aligned}$$

[Why condition from above holds?]

Because

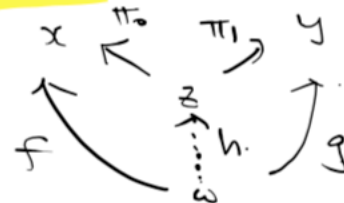
$$h(c) \stackrel{\text{def.}}{=} (f(c), g(c)) \in P \times P'.$$

$\xrightarrow{w.}$
 $\hookrightarrow \langle f, g \rangle$

$$\begin{aligned} \exists \pi_0: z \rightarrow x, \pi_1: z \rightarrow y \quad \text{s.t.} \\ \text{morphisms } f: x \rightarrow w, g: y \rightarrow w. \end{aligned}$$

$$\forall f: w \rightarrow x, g: w \rightarrow y$$

$$\exists h: w \rightarrow z \quad \text{s.t.} \\ \text{unique.}$$



✓ least upper bounds

$(2^X, \subseteq)$

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ex. Co-products in  $(P, \subseteq)$  &

Preorder, what are they?

sum of  $P, P'$ .  $(P + P' = \{ \langle 0, a \rangle \mid a \in P \} \cup \{ \langle 1, b \rangle \mid b \in P' \}.$

$\langle i, c \rangle \subseteq \langle j, d \rangle$  iff  $i=j$  and  $c \subseteq d$ .

$[f, g]$

$\text{inj}_0 : P \rightarrow P + P'$

$\text{inj}_0(a) = \langle 0, a \rangle$

$h$  $(\langle 0, a \rangle) = f(a)$

$\text{inj}_1 : P' \rightarrow P + P'$

$\text{inj}_1(b) = \langle 1, b \rangle$

$h(\langle 1, b \rangle) = g(b)$

3. Functor:  $\dots$  map between categories.

$\mathcal{C}, \mathcal{D}$  - categories.

①  $F: \mathcal{C} \rightarrow \mathcal{D}$  ... functor if  $F = \langle F_{obj}, F_{mor} \rangle$  s.t.

(i)  $f_{obj}$  is a map from  $obj(\mathcal{C})$  to  $obj(\mathcal{D})$ ;

(2) F<sub>mor</sub> is a map from Mor(C) to Mor(D);  
morphisms of C.

(3) they satisfy the following three conditions:

- $\forall$  morphism  $f: x \rightarrow y$  is  $\ell$ , → type check.

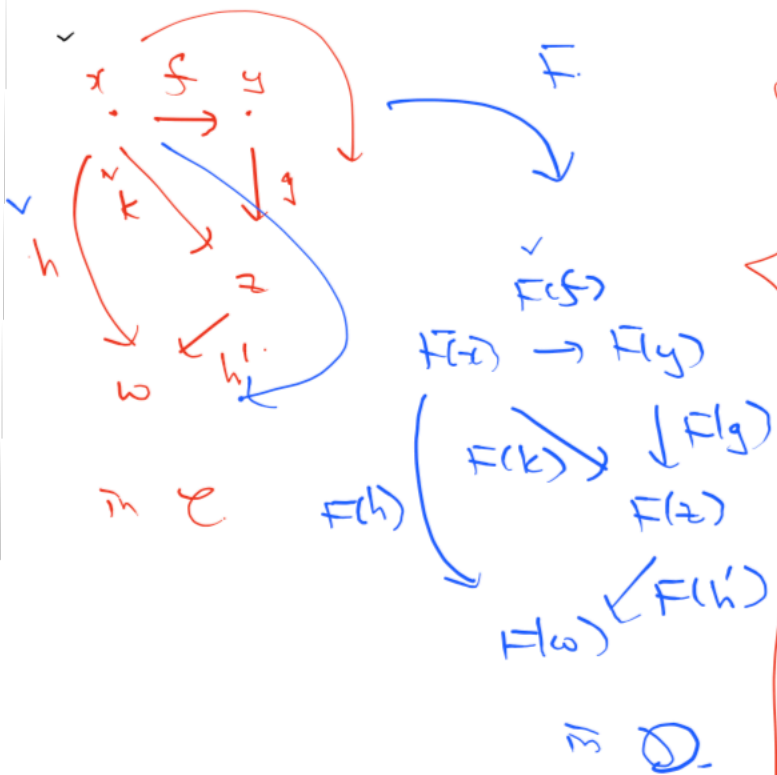
$F_{\text{mor}}(f)$  is a morphism from  $F_{\text{obj}}(x)$  to  $F_{\text{obj}}(y)$  in  $\mathcal{D}$ . (in notation,  $F(f) : F(x) \rightarrow F(y)$  morphism in  $\mathcal{D}$ )

- $f$  should preserve identity morphisms

$$\begin{array}{ccc} F(\text{id}_x) & = & \text{id}_{F(x)} \\ \uparrow & & \uparrow \\ \text{Hom}_C[x, x] & & \text{Hom}_D[F(x), F(x)] \end{array}$$

- $F$  should preserve morph. composition.  
 $\forall f: x \rightarrow y, g: y \rightarrow z$ . morphisms in  $\mathcal{C}$ .

$$F(g \circ f) = F(g) \circ F(f)$$



② e.g.  $\mathcal{C} = (2^X, \subseteq)$   
 $\mathcal{D} = (2^Y, \subseteq).$

$F$  is a functor iff  $F \circ g$  is a monotone fn.

(1) Constant functor.

$$F_{\mathbb{Z}}: \text{Predom} \rightarrow \text{Predom}.$$

$$F_{\mathbb{Z}}(P) = \mathbb{Z}$$

$$F_{\mathbb{Z}}(f) = \text{id}_{\mathbb{Z}}.$$

(2).

$$\text{Id}: \text{Predom} \rightarrow \text{Predom}.$$

$$\text{Id}(P) = P$$

$$\text{Id}(f) = f.$$

$$(x) \neg_{\perp}: \text{Predom} \rightarrow \text{Predom}.$$

$$(\neg_{\perp})(P) = P_{\perp}$$

$$(\neg_{\perp})(f) = \begin{cases} f(a) & \text{if } a \neq \perp \\ \perp & \text{otherwise} \end{cases}$$

(3) Product / Co-product.

$F_1: \text{Predom} \rightarrow \text{Predom}$   
 $F_2: \text{Predom} \rightarrow \text{Predom}$  } given.

$F: \text{Predom} \rightarrow \text{Predom}$ .

$$F(P) = F_1(P) \times F_2(P)$$

$$F(f) = \underline{F_1(f)} \times \underline{F_2(f)}$$

$$f: P \rightarrow P' \quad \underline{F_1(P) \rightarrow F_1(P')} \quad \underline{F_2(P) \rightarrow F_2(P')}$$

$$\underline{F_1(P) \times F_2(P) \rightarrow F_1(P') \times F_2(P')}$$

$$(a, b) \mapsto (F_1(f)(a), F_2(f)(b))$$

(4).  $\Omega \dots \cong [\hat{\Sigma} + \mathbb{Z} \times \Omega + \perp]_{\perp}$

$\hat{\Sigma}$  and  $\mathbb{Z} \times \Omega$  are constant functions.

$$F(\Omega) = [\hat{\Sigma} + \mathbb{Z} \times \Omega]_{\perp}$$

$$F(f): F(\Omega) \rightarrow F(\Omega')$$

$$\rightarrow \Omega \rightarrow \Omega'$$

$G: \text{Predom} \rightarrow \text{Predom}$ .

$$G(P) = F_1(P) + F_2(P)$$

$$G(f) = \underline{F_1(f) + F_2(f)}$$

$$\underline{F_1(P) + F_2(P) \rightarrow F_1(P') + F_2(P')}$$

$$\langle \bar{i}, c \rangle \mapsto \langle \bar{i}, F_1(f)(c) \rangle \text{ if } \bar{i} = 0.$$

$$\langle \bar{i}, F_2(f)(c) \rangle \text{ if } \bar{i} = 1.$$

functors are used in our recursive domain equations.

4. Natural Transformation. .... map between functors.

[ Domain theory :  $f, g: P \rightarrow_m P'$

$f \sqsubseteq g$  iff  $f(x) \sqsubseteq g(x)$   
for all  $x$ .

$\lambda L:$   $\lambda \cdot G$  .... type operators.

$\eta: F \rightarrow G$  .... polymorphic fun. ]



$F, G: \mathcal{C} \rightarrow \mathcal{D}$  ... functors.

A natural transformation  $\eta: F \rightarrow G$  is a family of morphisms  $\eta_x$  indexed by objects in  $\mathcal{C}$ , denoted  $\{\eta_x\}_{x \in \text{Obj}(\mathcal{C})}$ , s.t.

(1)  $\eta_x: F(x) \rightarrow G(x)$  in  $\mathcal{D}$ , (type checked)

(2)  $\forall f: x \rightarrow y$  in  $\mathcal{C}$  (morphism in  $\mathcal{C}$ ), the following diagram commutes in  $\mathcal{D}$ :

$$\begin{array}{ccc} F(x) & \xrightarrow{\eta_x} & G(x) \\ F(f) \downarrow & & \downarrow G(f) \\ F(y) & \xrightarrow{\eta_y} & G(y) \end{array}$$

naturality condition.

co-product, product, ... functors.

$\pi_0, \pi_1$  ... natural transformations.