- o is then the usual function composition and idx is the identity function on x.
- (2) Here are some examples that match the notifier that I just explained.
- (i) Set ... category of sets and functions.
 - 06) is the collection of all sets.
 - How [x, y] is the set of all functions from x to y (Note that since siny 6065, they are sets).
 - 0 13 the function composition.
 - idx is the identity function on x.
- (ii) Predom ... Categoy of predomans and continuous functions.
 - Obj is the collection of all predomans.
 - HomEr, y 7 is the set of all continuous functions from sitting

 - o is the function composition.

 idx is the identity function on x.
- (iii) Dom .. Category of domains and continuous functions.
 - Obj is the collection of all domains.
 - Hom Ir, y] is the sect of all continuous functions from x to y
 - 0 is the function composition.
 - Idx is the identity function on x.

Note that Dom is in a sense included in Phedom. (Technically, it is a full subrategory of Predom).

- 3) As indicated by my use of the phrase "not present", there are categories that do not match the notution well. Here is a very well-known example.
- (i) Lut (X, 5) be a preordered partially ordered set. It can be understood as a category:

(a set with one element. It doesn't matter.

that the element # 3.).

Tdx = * (the some element when x=y)

Oxigo E [Hom [> 7] X Hom [x,y] -> Hom [x, &]] If x Ey and y Ez. (i.e. Hom [x,y] + & and Hom [y,2] + &), then oxig. 2 is the constant function to the unique element in Homer, 27. (Homer, 27 & in this case because of the transition of Otherwise Cire. Hom Tx, yJ = \$ or Hom Ty, 2J = \$), 0x14.2 is the empty function (the function whose graph is the empty set).

(4) In the category theory, we often use commutative dragrams to express the equality of two morphisms. For instance,

expresses that is, y, a. & are objects in a category. and fight are morphisms with domains and codomains indicated by the awows (for instance, fettom[x,y]),

the most important bit.

(5) Another notation about categories is that objects in a category are types in a programming language and morphisms from x to y are functions in the language from the imput of type x to the output of type y.