

# Causality

Jihoon Ko, Seungwoo Lee, Junho Han and Yongsu Baek



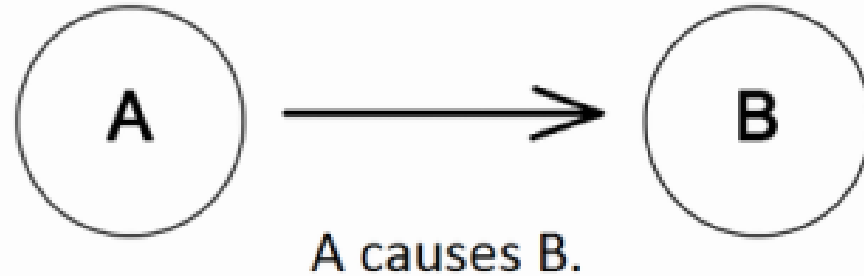
# Lecture Objectives

1. To understand **what** is causality and **why** causality matters
2. To explore major **categories** of causality and their details
3. To learn how to deal with causality in **mathematical languages**
4. To find out how the intuitive causal reasoning can conflict with the logic of probability and statistics in **Paradoxes**

# How can human get success on the Earth?

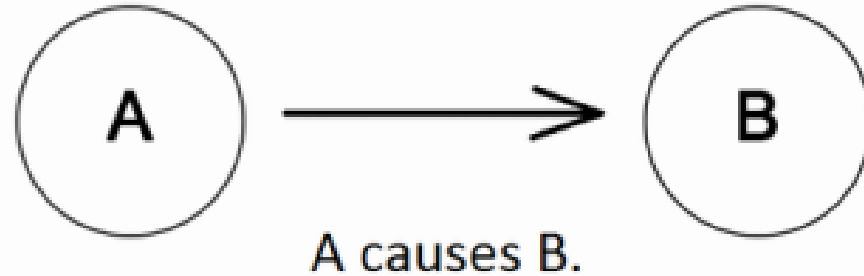


# How can human get success on the Earth?



# How can human get success on the Earth?

Causality



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# How can human get success on the Earth?



**new plans, imaginations, predictions  
or causal thinking**





# We always think with causality (Causal thinking)



# We always think with causality (Causal thinking)

1. The most advanced tool for managing causality.
2. Our brains store and construct an incredible amount of **causal knowledge** supplemented by data.
3. We can use this to answer most pressing questions of our time, but other species and (current) robots can't.
4. What if we unlock **the logic behind our causal thinking**?



# Some causality questions:

1. Did the new tax law *cause* our sales to go up, or *was it* our advertising campaign?
2. *How effective* is a given treatment in *preventing* a disease?
3. I'm about to quit my job. *Should I?*

“The society and our daily life constantly demand answers to causality questions.”

Yet science gave us no useful methodologies even to articulate them **in mathematical languages** until very recently!  
It's called **do-calculus**. We will discuss it later.



# Statistics vs Causality as scientific tools



Statistics is a quite useful tool,  
but it explains only parts of the whole nature.



# Statistics vs Causality as scientific tools

Observation

X	Y	Z
1	2	4
2	3	6
3	4	8
7	8	16
9	10	20
12	13	26

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*Statistics* can say that  $X+1=Y=Z/2$ , which is **correlation** of X, Y and Z.



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*Causality* says that there can be two different **models** behind data.

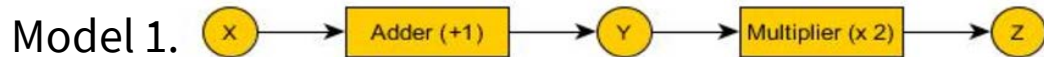
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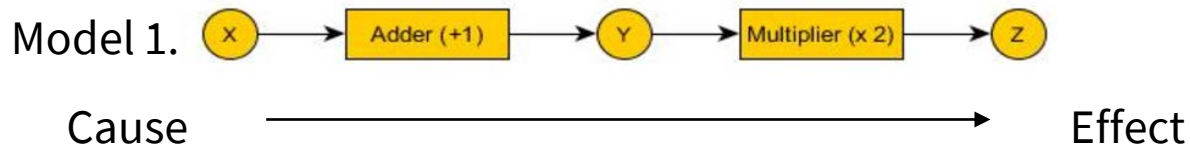
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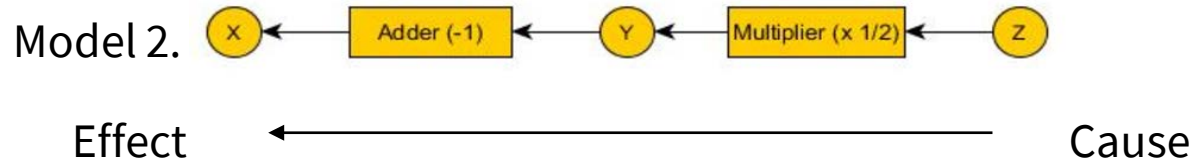
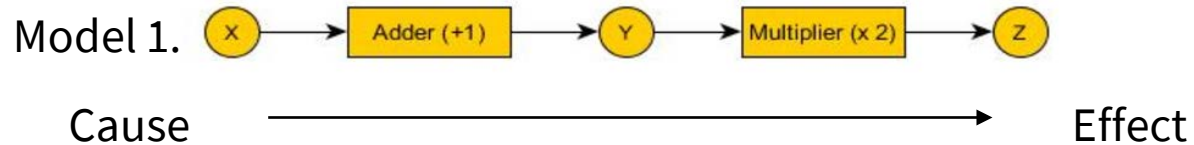
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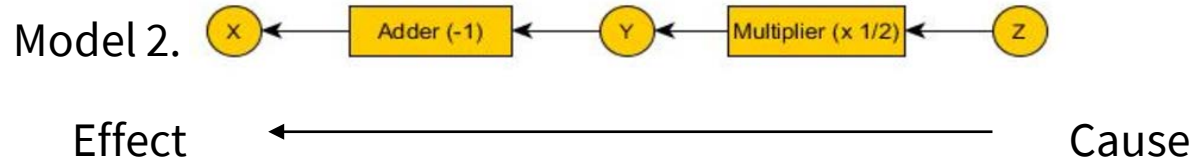
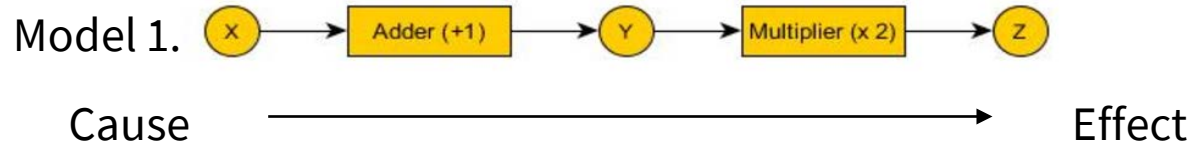


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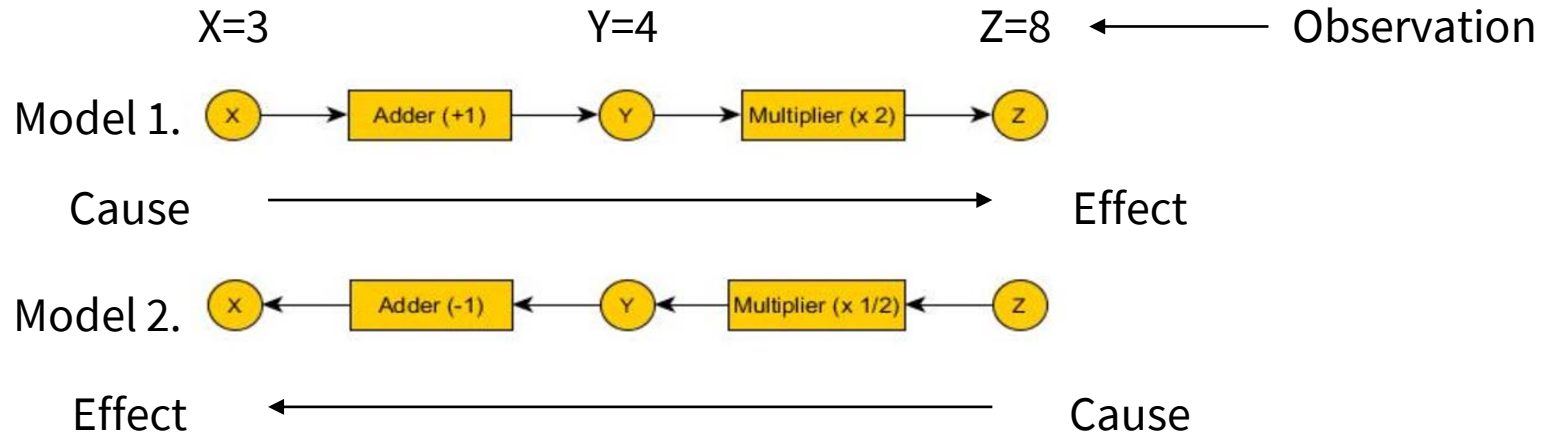
True model behind data? correlation of X, Y and Z.

*Causality* says that there can be two different **models** behind data.





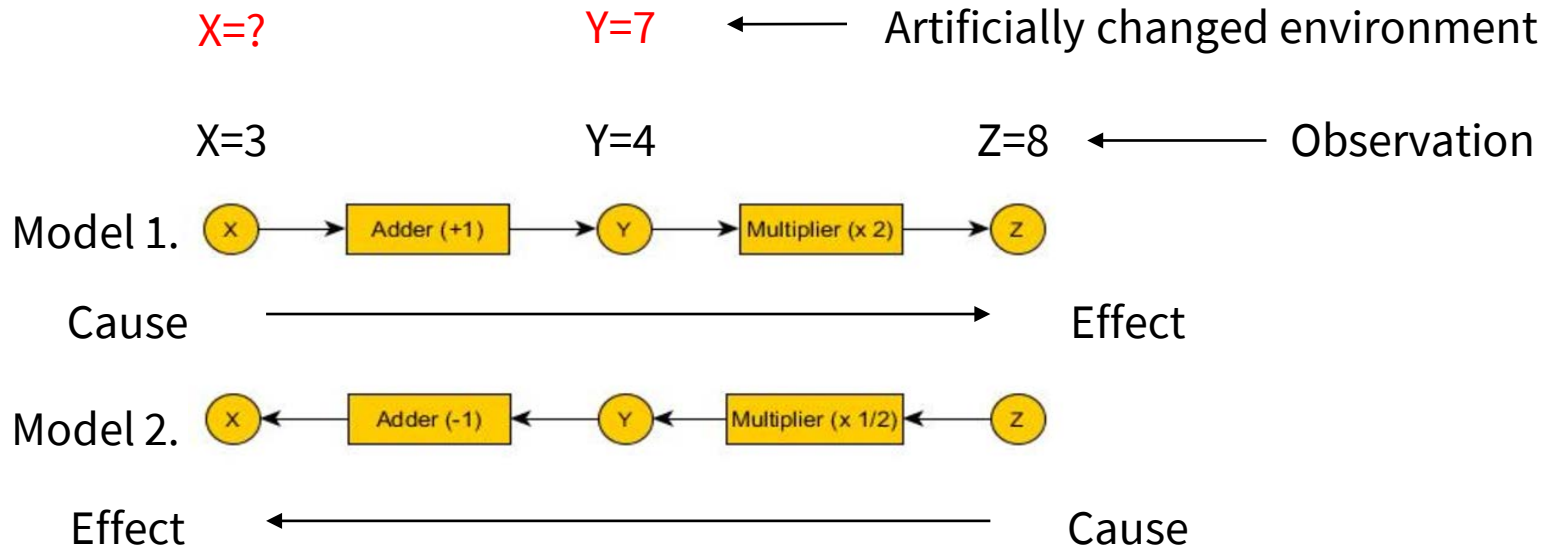
# Statistics vs Causality as scientific tools





# Statistics vs Causality as scientific tools

What will happen to X if we **change** Y?



# Statistics vs Causality as scientific tools

What will happen to X if we **change** Y?

X=?

Y=7

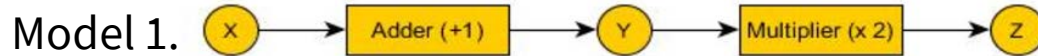
← Artificially changed environment

X=3

Y=4

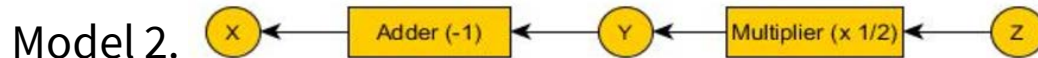
Z=8

← Observation



Cause

Effect

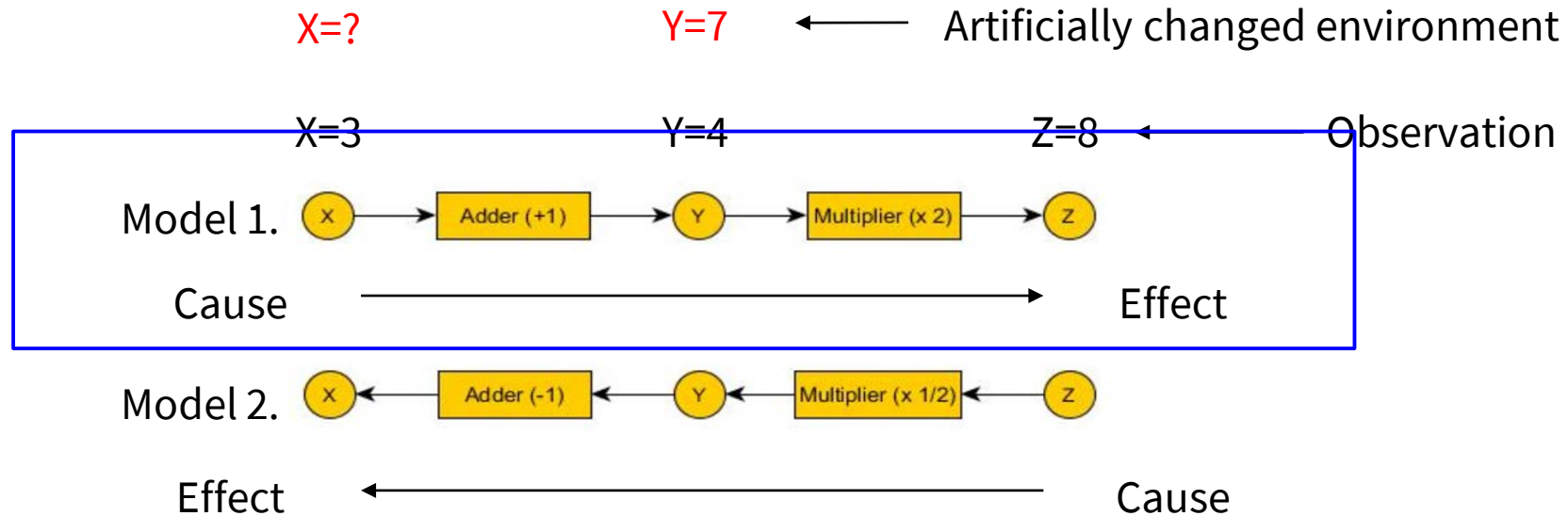


Effect

Cause

# Statistics vs Causality as scientific tools

What will happen to X if we **change** Y?



# Statistics vs Causality as scientific tools

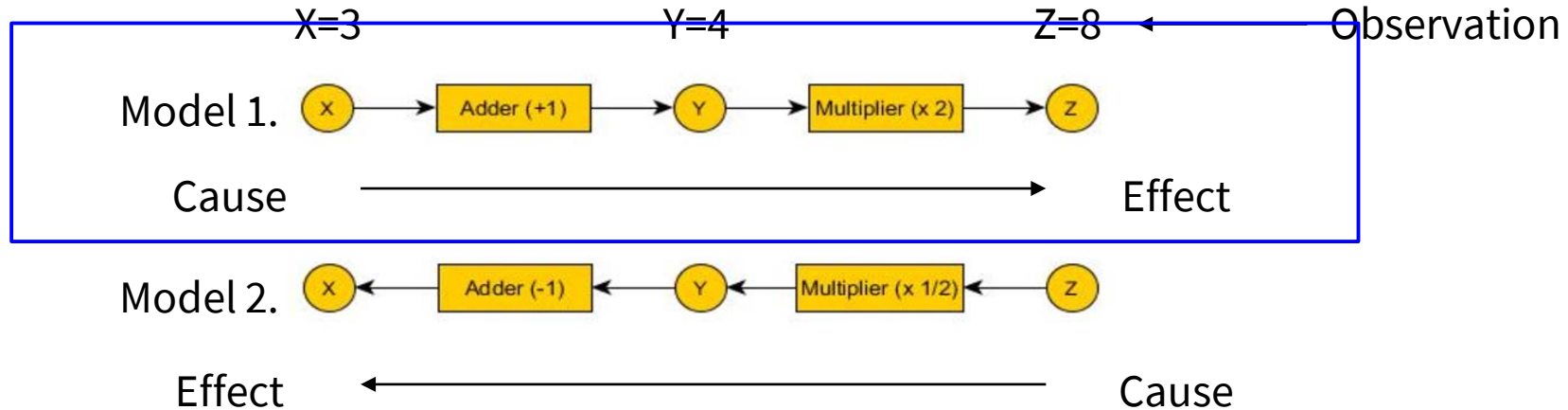
What will happen to X if we **change** Y?

X still remains 3 !!

X=?

Y=7

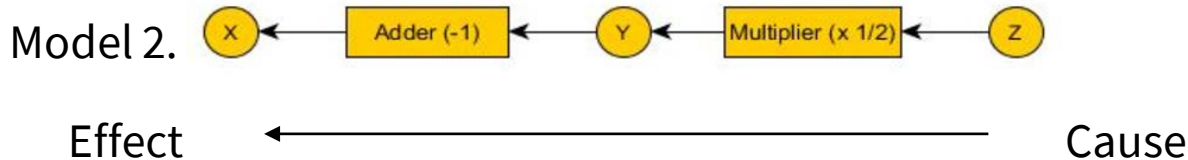
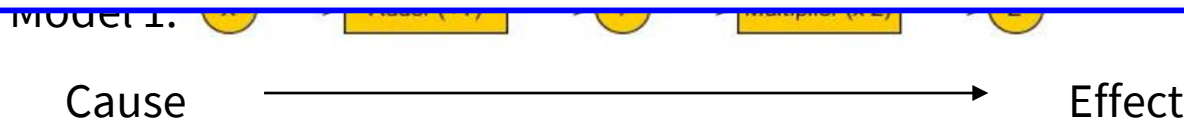
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# Statistics vs Causality as scientific tools

What will happen to X if we **change** Y?

Statistics cannot answer to this question  
because it is a model-blind method.

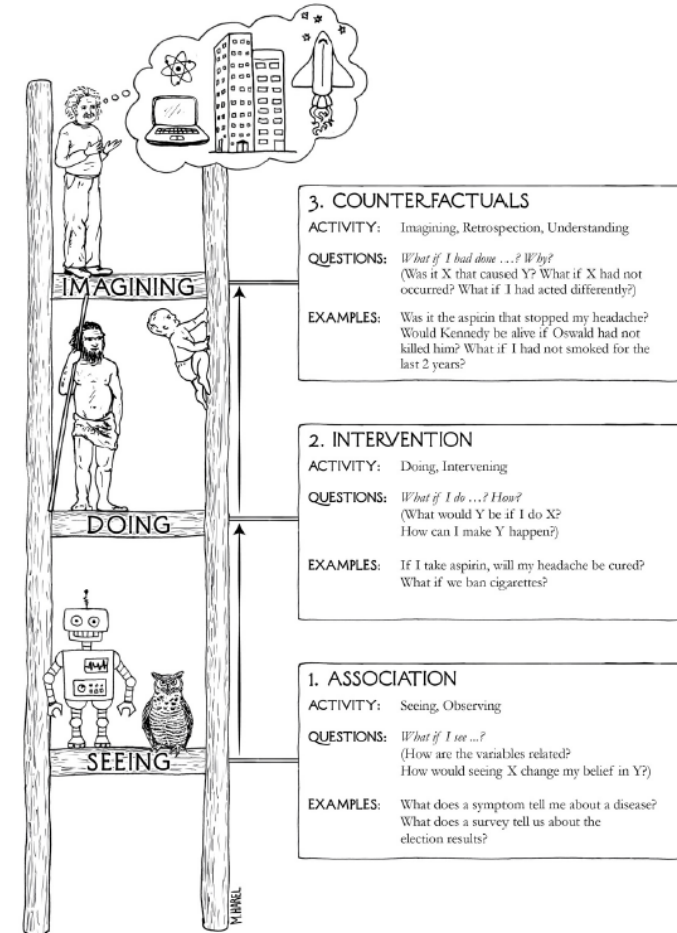


# Statistics vs Causality as scientific tools

What will happen to X if we **change** Y?

1. This kind of questions cannot be resolved by statistics.
2. Causality considers model unlike statistics, so it can handle this question.
3. However, figuring out the model behind data is a difficult research area, *which is not a goal of our lecture*. (Finding exact model may be impossible.)
4. Big data companies such as *Facebook* and *Youtube* know this, so they not only collect a lot of observations but also **constantly perform experiment** by changing environment.

# 3-steps Ladder of Causality

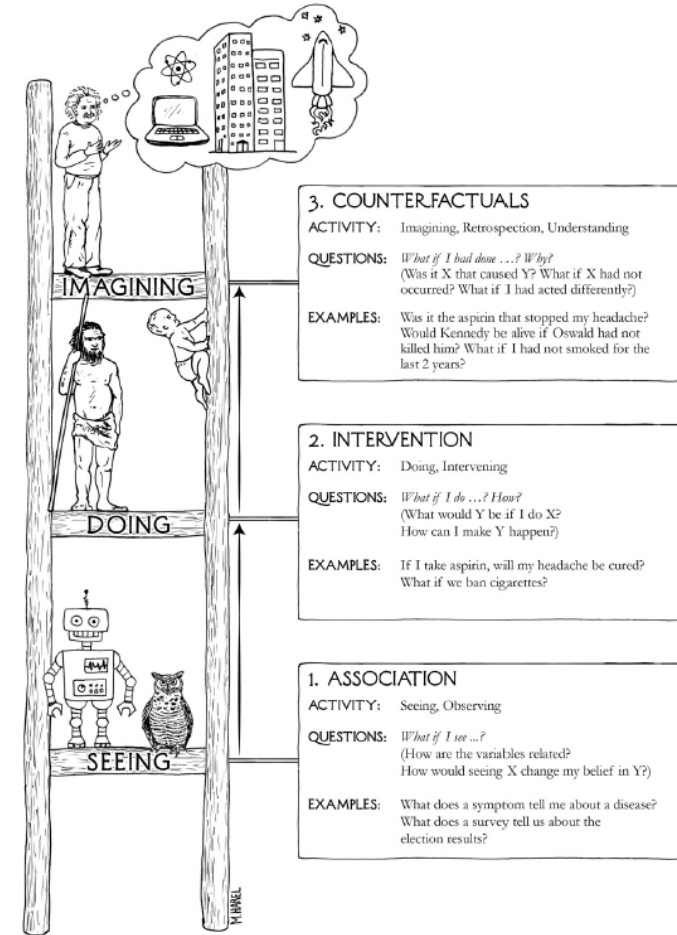




# 3-steps Ladder of Causality

## 1. Association(=statistics)

- looking for regularities in **observations**, which is exactly same as what statistics does.



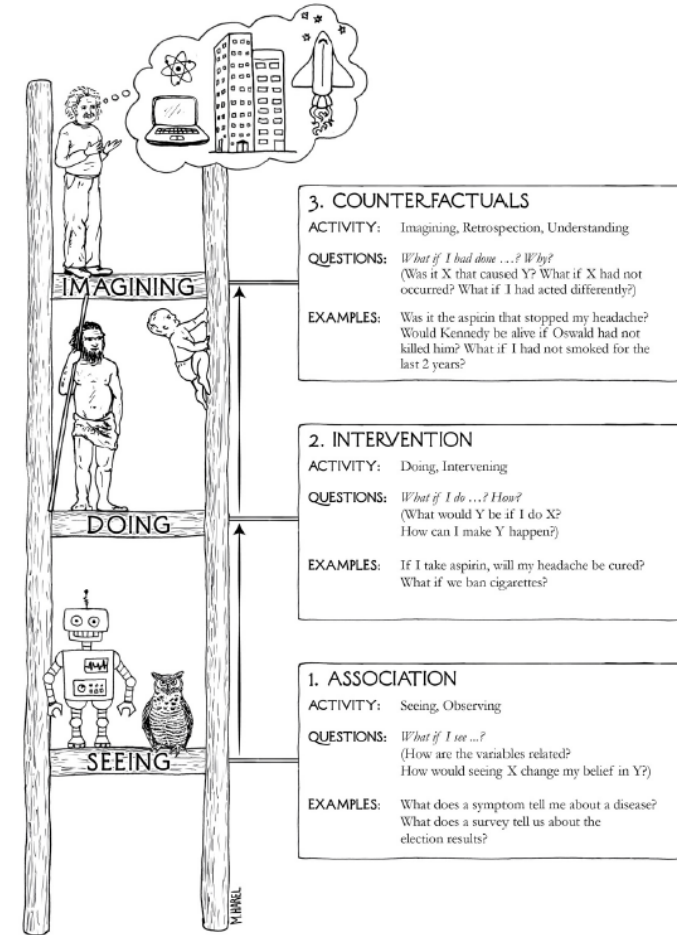
# 3-steps Ladder of Causality

2. Intervention (=change environment/not just observe)

- imagining what will happen if we **intervene, do or fix** some factors which doesn't occur yet.

1. Association(=statistics)

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# 3-steps Ladder of Causality

## 3. Counterfactuals (=counter to facts)

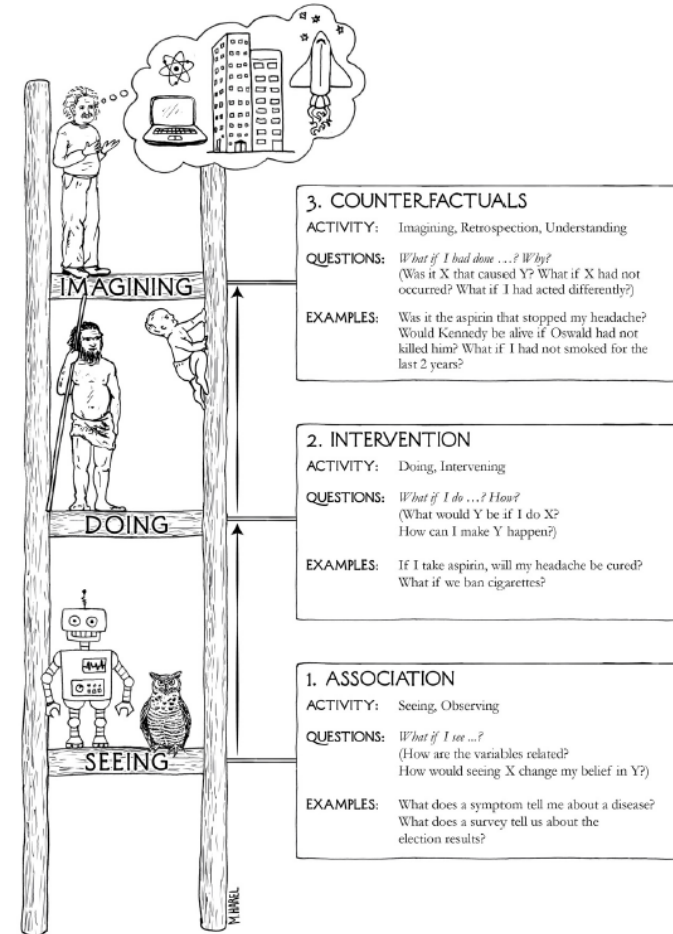
- imagining what will happen if we **negate** the past observed factors which already occurred.

## 2. Intervention (=change environment/not just observe)

- imagining what will happen if we **intervene, do or fix** some factors which doesn't occur yet.

## 1. Association(=statistics)

- looking for regularities in **observations**, which is exactly same as what statistics does.



# 3-steps Ladder of Causality (examples)

Level (Symbol)	Typical Activity	Typical Questions	Examples
1. Association $P(y x)$	Seeing	What is? How would seeing $X$ change my belief in $Y$ ?	What does a symptom tell me about a disease? What does a survey tell us about the election results?
2. Intervention $P(y do(x), z)$	Doing Intervening	What if? What if I do $X$ ?	What if I take aspirin, will my headache be cured? What if we ban cigarettes?
3. Counterfactuals $P(y_x x', y')$	Imagining, Retrospection	Why? Was it $X$ that caused $Y$ ? What if I had acted differently?	Was it the aspirin that stopped my headache? Would Kennedy be alive had Os- wald not shot him? What if I had not been smoking the past 2 years?

Fig. 1. The Causal Hierarchy. Questions at level  $i$  can only be answered if information from level  $i$  or higher is available.

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# difference: intervention and counterfactuals



**Judea Pearl** @yudapearl · 2018년 12월 3일

1/3 Readers ask: Why is intervention (Rung-2) different from counterfactual (Rung-3)? Doesn't intervening negate some aspects of the observed world?

Ans. Interventions change but do not contradict the observed world, because the world before and after the intervention entails ...



3



14



52



**Judea Pearl**

@yudapearl

팔로우

2/3 ... time-distinct variables. In contrast, "Had I been dead" contradicts known facts. For a recent discussion, see <[tinyurl.com/y93megrx](http://tinyurl.com/y93megrx)>

# difference: intervention and counterfactuals

**Question:** *Given that Hilary Clinton **did not win the 2016 presidential election**, and given that she **did not visit Michigan 3 days before the election**, and given **everything else we know about the circumstances of the election**, what can we say about the probability of Hilary Clinton winning the election, had she visited Michigan 3 days before the election?*

# difference: intervention and counterfactuals

***Answer:** probability that she **hypothetically** wins the election*

- she lost the election
- she did not visit Michigan
- any other relevant an observable facts
- she **hypothetically** visits Michigan

# difference: intervention and counterfactuals

*Intervention* :  $p(y|do(x))$

*Counterfactual* :  $p(y'|do(x'))?$

# difference: intervention and counterfactuals

*Intervention :  $p(y|do(x))$*

# difference: intervention and counterfactuals

*Intervention* :  $p(y|do(x))$

*Counterfactual* :  $p(y'|x, y, do(x'))$

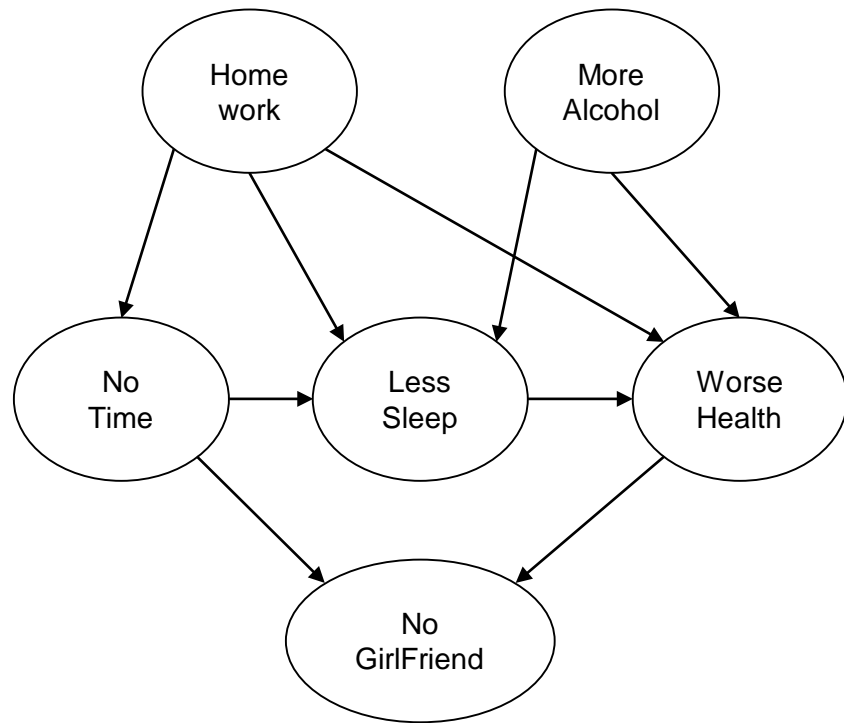
# Theoretical Approach to Causality

- Causal diagram
- Effect of Observation & Intervention
- D-separation
- Do-calculus
- Examples



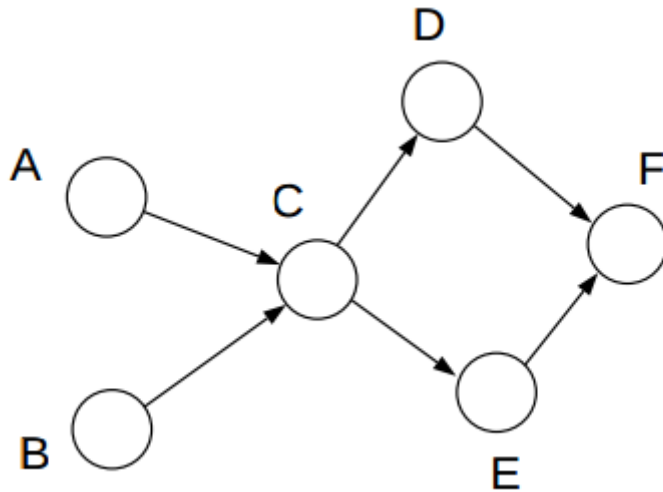
# Causal Diagram

- It is Directed Acyclic Graph(DAG)
- Vertex represents each feature(factors)
- Edge represents Cause-Effect relation among factors
- How to formulate mathematically?



# Probability Graphical Model

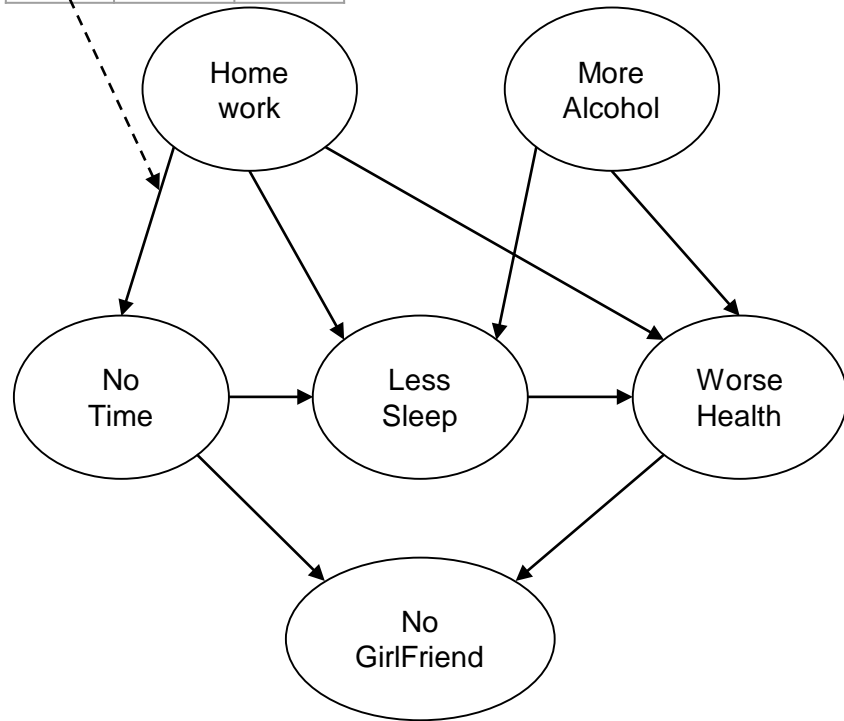
- Each Vertex represents random variable.
- Edge represents **conditional dependency** between two random variable
- If there is no edge between two random variable, then they are **conditionally independent**(  $p(A|B) = p(A)$  )



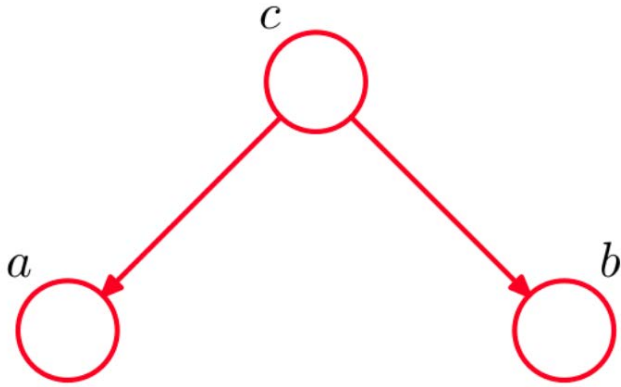
# Causal Diagram + PGM

- Combining PGM and Causal Diagram can formulate causality problem.
- However, **observation** might affect Independence relations

	No HW	HW
No time	0.1	0.99
time	0.9	0.1

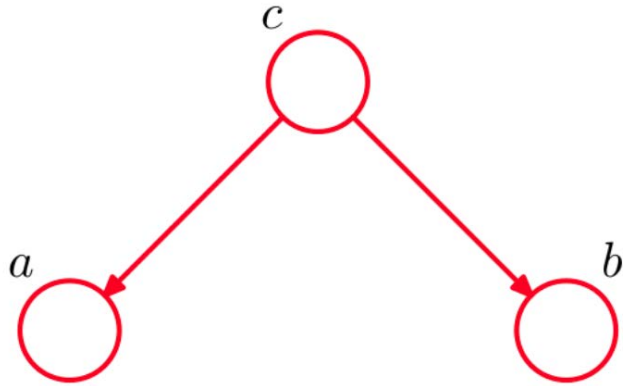


# Observation change dependence - (1)



Q. In this case, a and b are independent?

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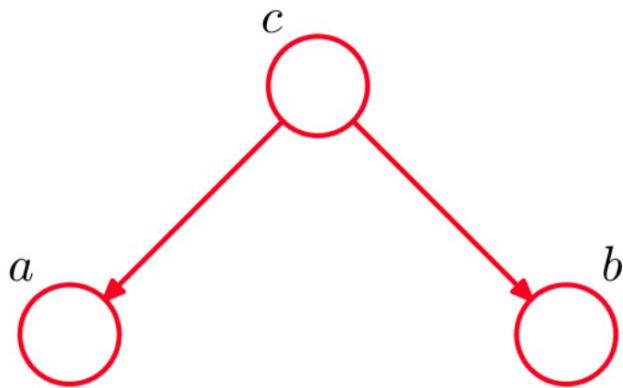


Q. In this case, a and b are independent?

**A. No**


$$\begin{aligned} p(a, b) &= \sum_c p(a, b, c) = \sum_c p(a|b, c)p(b, c) \\ &= \sum_c p(a|b, c)p(b|c)p(c) = \sum_c p(a|c)p(b|c)p(c) \end{aligned}$$

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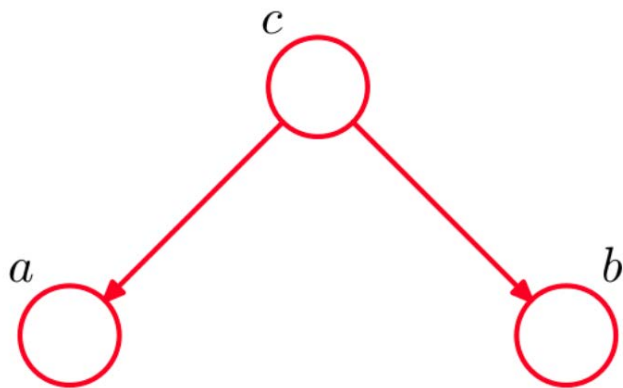


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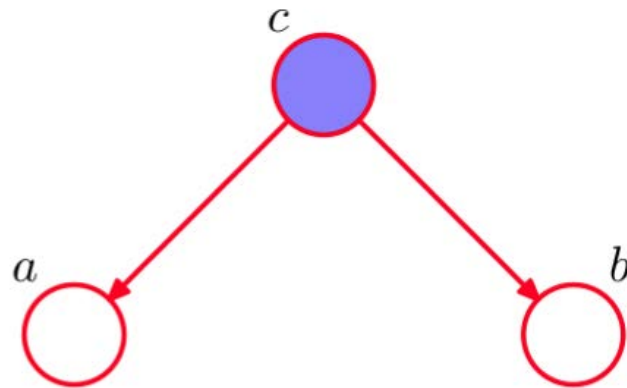
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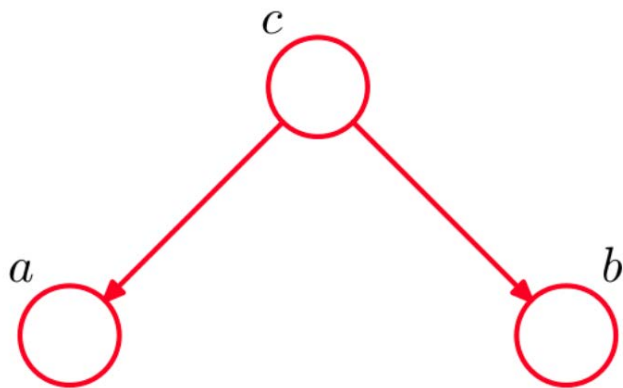
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Q. If we observe  $c$ , are  $a$  and  $b$  are independent?

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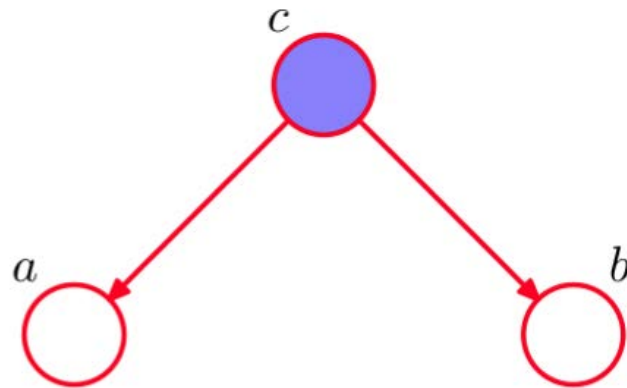


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 \end{aligned}$$

A red curved line connects the two boxed terms,  $p(a|b, c)$  and  $p(a|c)$ , indicating that they are not equal.



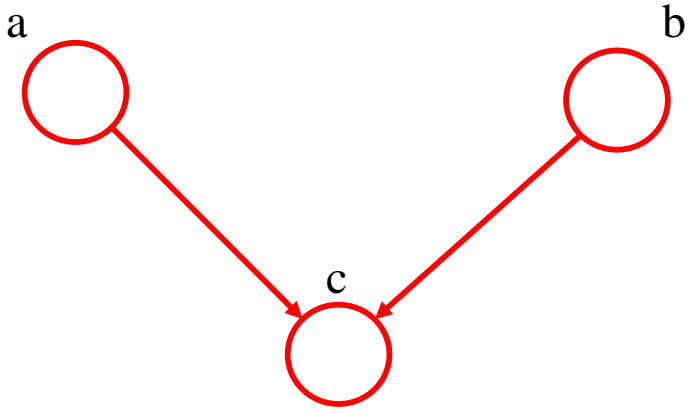
Q. If we observe c, are a and b are independent?

**A. Yes**

$$\begin{aligned}
 p(a, b|c) &= \frac{p(a, b, c)}{p(c)} \\
 &= p(a|c)p(b|c)
 \end{aligned}$$

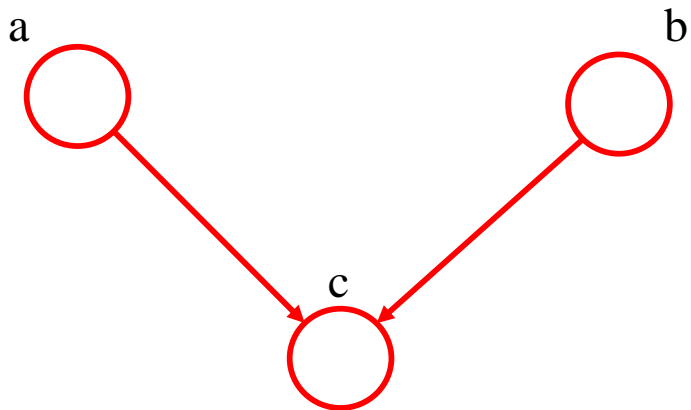


## Observation change dependence - (2)



Q. In this case, a and b are independent?

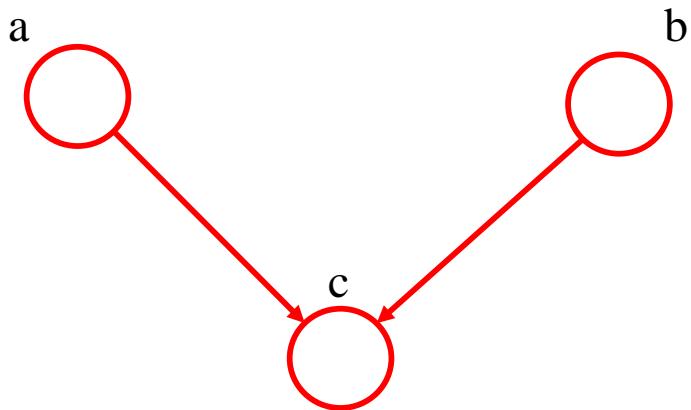
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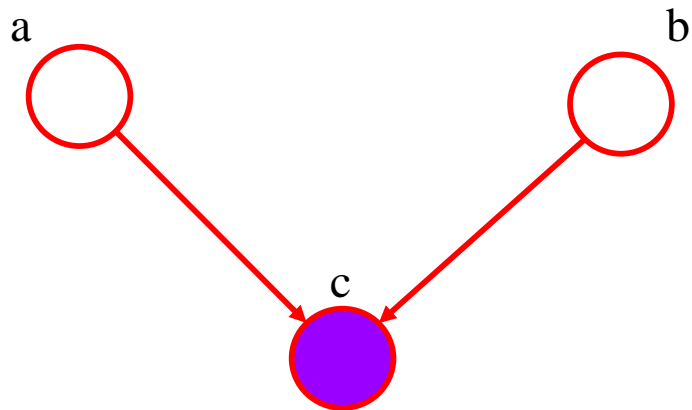
A. Yes  $p(a, b) = p(a)p(b)$

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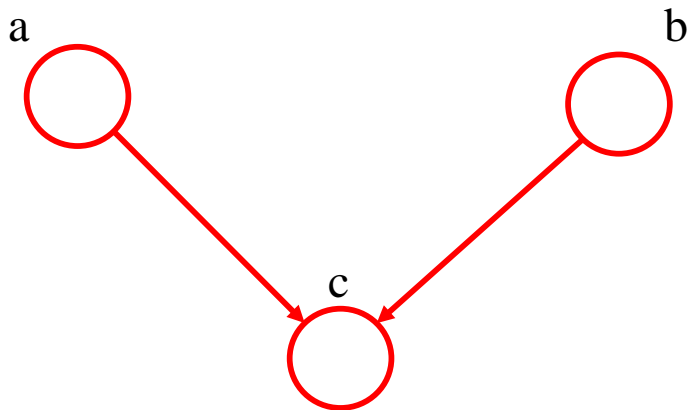
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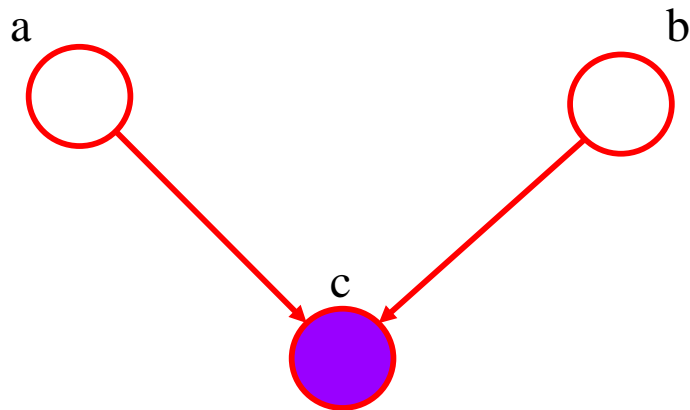
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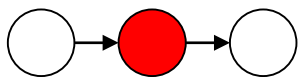
A. No  $p(a, b, c) = p(c|a, b)p(a)p(b)$

$$p(a, b|c) = \frac{p(a, b, c)}{p(c)} = \frac{p(c|a, b)p(a)p(b)}{p(c)}$$

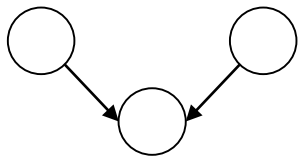
# D-separation

‘**d-separation**’ is a criterion for deciding, from a causal diagram, whether a set A of variables is independent of another set B given a third set C, notated as  $A \perp\!\!\!\perp B | C$

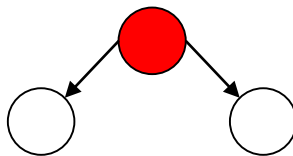
Examples :



Causal/Evidential ‘Chain’



‘Collider’

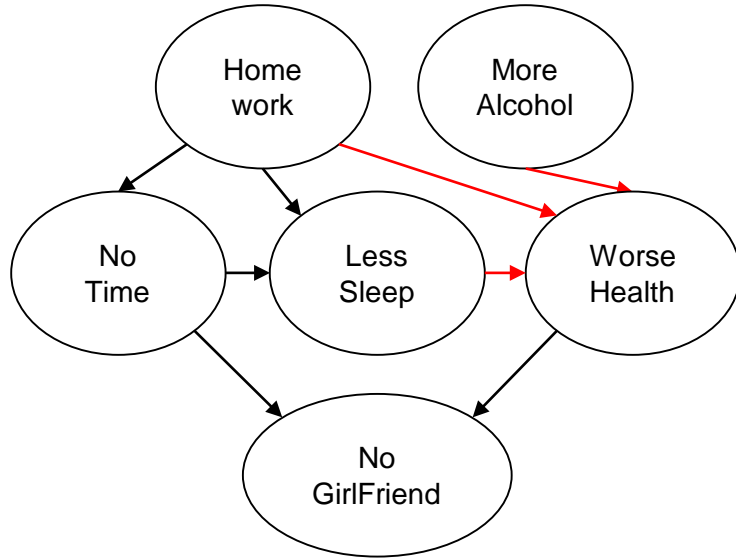


‘Confounder’

Using d-separation, we can predict the effect of **observation**

Q. How about **intervention**?

# Intervention in causal diagram



## **Hypothesis :**

If I'm *Healthier*, then Can I make Girlfriend?

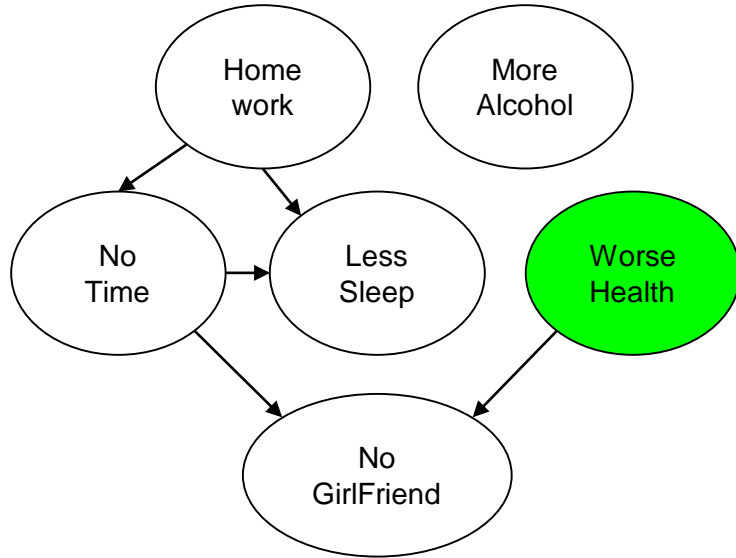
## **Problem :**

We **cannot** just fix a value in causal diagram.  
Effect variable affects the cause variable.

ex) : Better health means there is fewer HW,  
more sleep, and Low alcohol consumption.

Q. How do we **remove** the effect on  
ancestor variables?

# Intervention in causal diagram

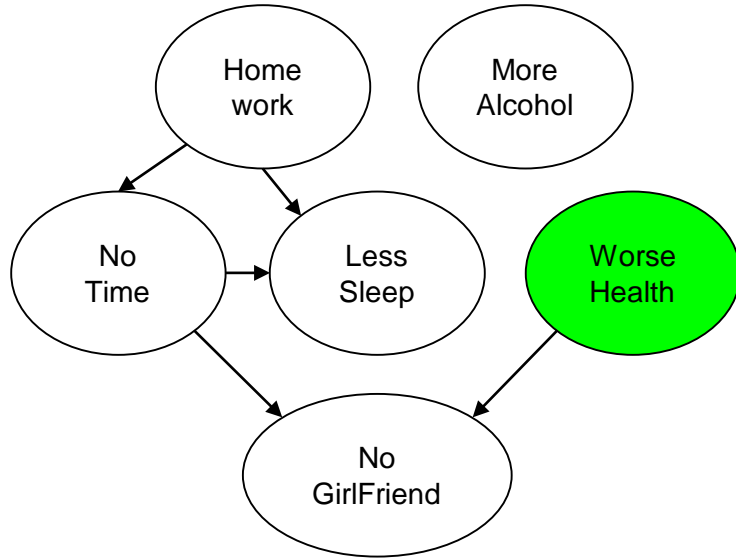


## ***Solution :***

By removing the in-edge of intervention node, we can make variables ***independent*** to intervention value

ex) Now Sleep, Homework, Alcohol are independent to health. So, we can think it as observation

# Intervention in causal diagram



## ***Solution :***

By removing the in-edge of intervention node, we can make variables ***independent*** to intervention value

ex) Now Sleep, Homework, Alcohol are independent to health. So, we can think it as observation

## ***Result :***

Making Girlfriend still depends on *Homework*



# Do-Calculus

- Calculus to discuss causality in a formal language by Judea Pearl
- A new operator,  $\text{do}()$ , marks an action or an **intervention** in the model.
- Example:  $p(y|\text{do}(x))$  instead of  $p(y|x)$

**Main goal:** *to generate probabilistic formulas for the effect of interventions in terms of the observed probabilities.*

# Notation for do-calculus

- $G_{\overline{X}}$  denotes the perturbed graph in which all edges pointing to  $X$  have been deleted
- $G_{\underline{X}}$  denotes the perturbed graph in which all edges pointing from  $X$  have been deleted.
- $Z(W)$  denote the set of nodes in  $Z$  which are not ancestors of  $W$

# Pearl's 3 rules

1. Ignoring Observations

$$p(y|do(x), z, w) = p(y|do(x), w) \quad \text{if}(Y \perp\!\!\!\perp Z|X, W)_{G_{\overline{X}}}$$

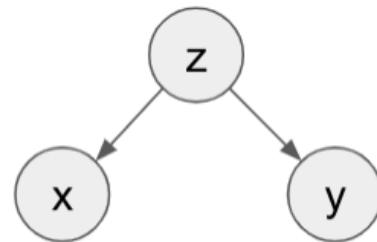
1. Action/Observation Exchange (the back-door criterion)

$$p(y|do(x), do(z), w) = p(y|do(x), z, w) \quad \text{if}(Y \perp\!\!\!\perp Z|X, W)_{G_{\overline{X}, \underline{Z}}}$$

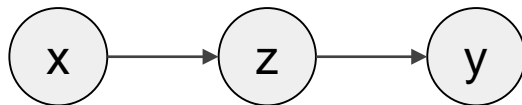
1. Ignoring Actions/Interventions

$$p(y|do(x), do(z), w) = p(y|do(x), w) \quad \text{if}(Y \perp\!\!\!\perp Z|X, W)_{G_{\overline{X}, \overline{Z(W)}}}$$

# Do-Calculus: Simple Example

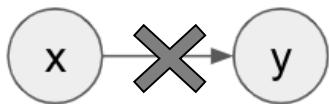


$$p(y|do(x)) = ?$$

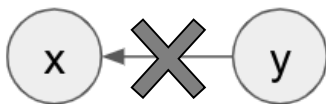


$$p(y|do(z), x) = ?$$

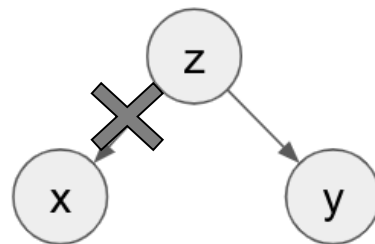
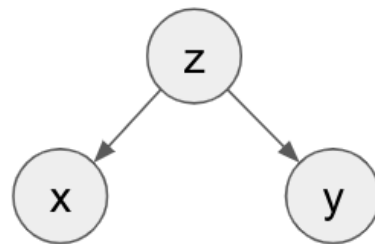
# Do-Calculus: Simple Example



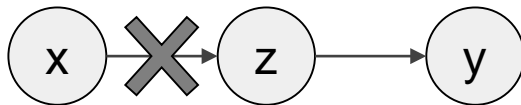
$$p(y|do(x)) = p(y|x)$$



$$p(y|do(x)) = p(y)$$

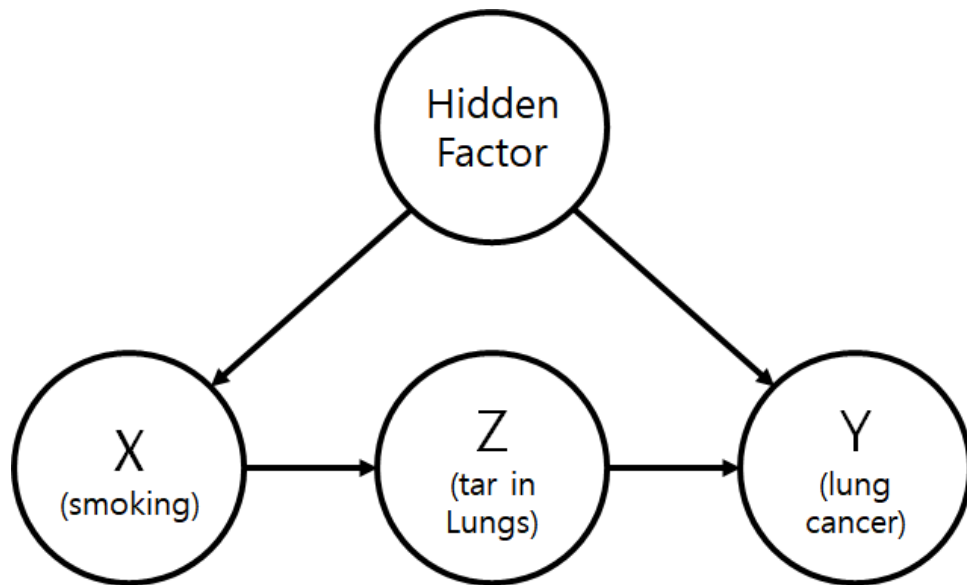


# Do-Calculus: Simple Example

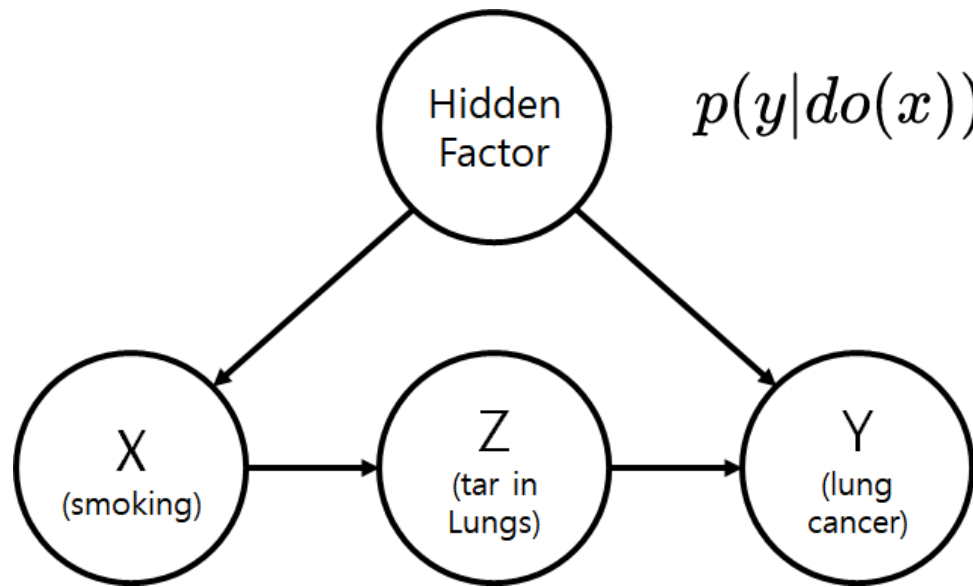


$$\begin{aligned} p(y|do(z), x) &= p(y|do(z)) \\ &= p(y|z) \end{aligned}$$

# Do-Calculus: Example



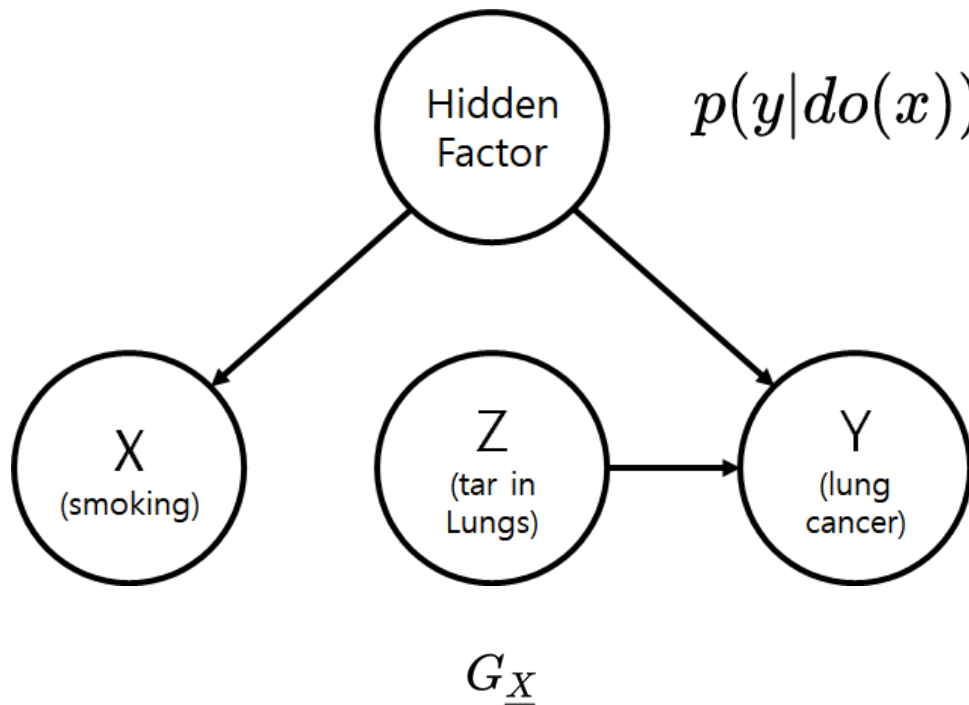
$$p(y|do(x)) = ?$$



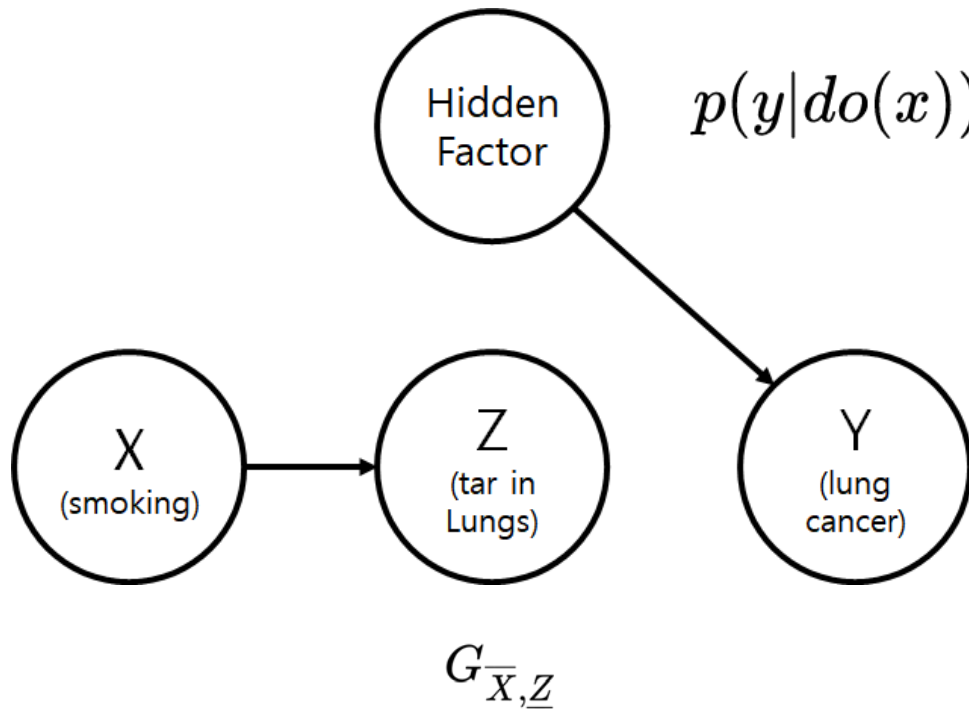
$G$

$$p(y|do(x)) = \sum_z p(y|z, do(x))p(z|do(x))$$

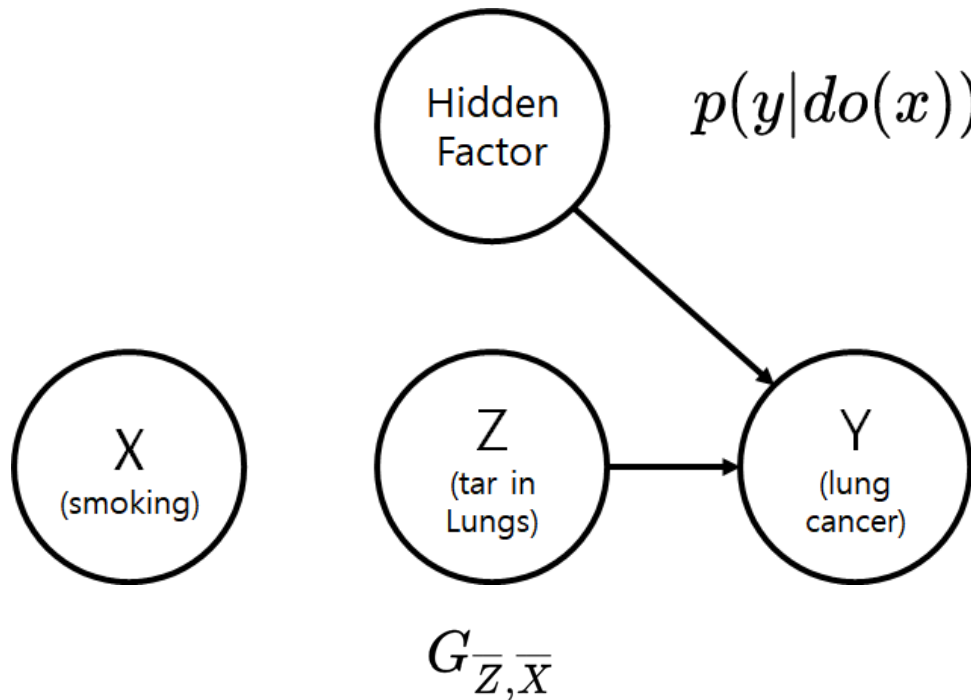




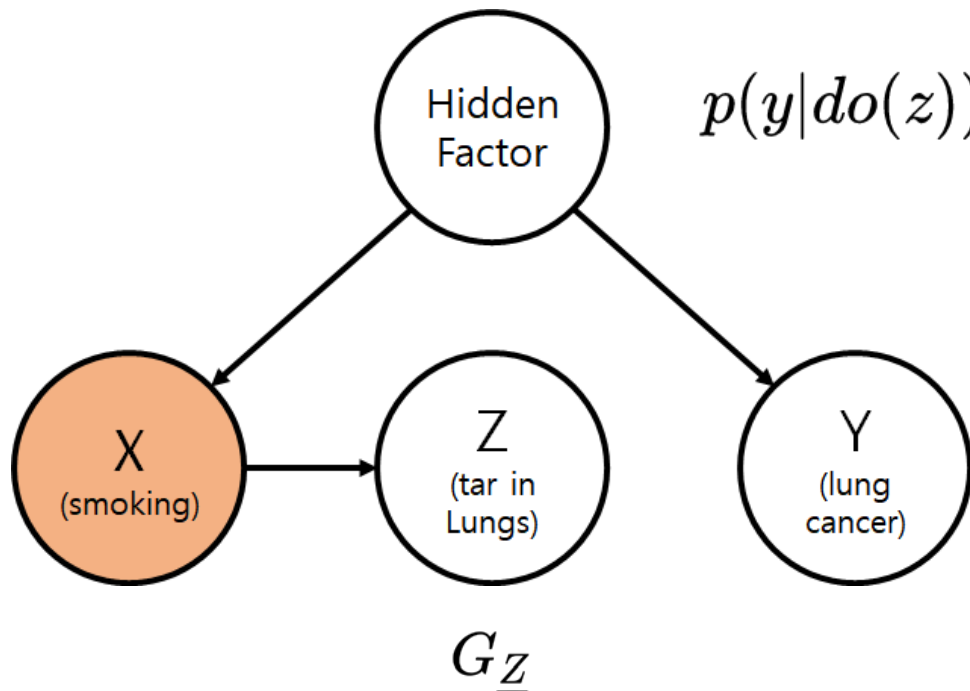
$$\begin{aligned} p(y|do(x)) &= \sum_z p(y|z, do(x))p(z|do(x)) \\ &= \sum_z p(y|z, do(x))p(z|x) \\ &(\because (Z \perp\!\!\!\perp X)_{G_{\underline{X}}}) \quad (\text{Use rule 2}) \end{aligned}$$



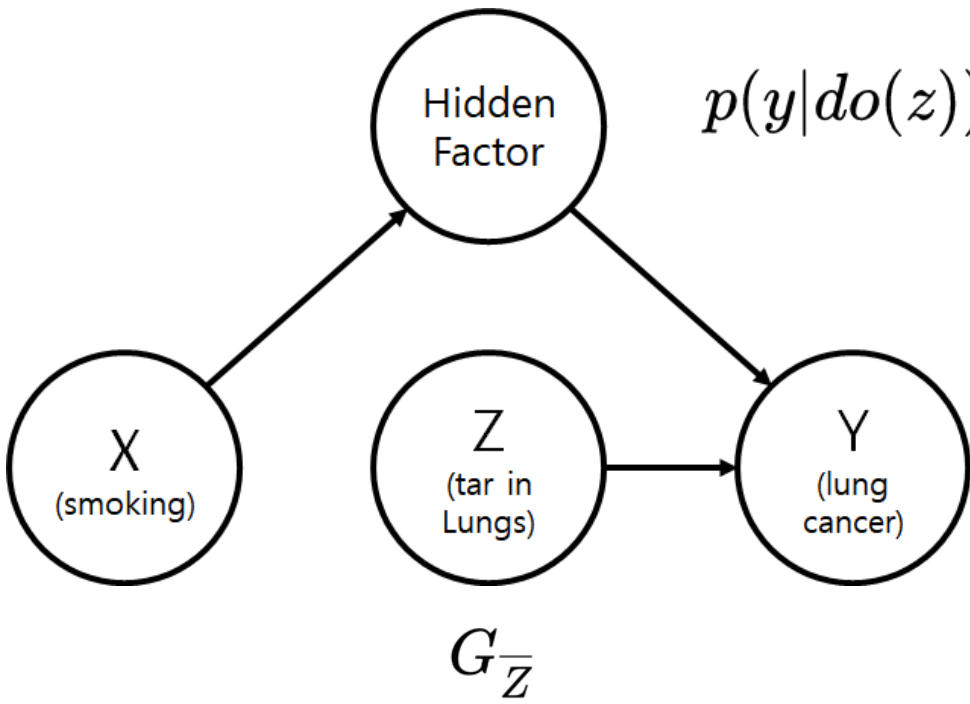
$$\begin{aligned}
 p(y|do(x)) &= \sum_z p(y|z, do(x))p(z|do(x)) \\
 &= \sum_z p(y|z, do(x))p(z|x) \\
 &= \sum_z p(y|do(z), do(x))p(z|x) \\
 &(\because (Y \perp\!\!\!\perp Z|X)_{G_{\overline{X}, \underline{Z}}}) \text{ (Use rule 2)}
 \end{aligned}$$



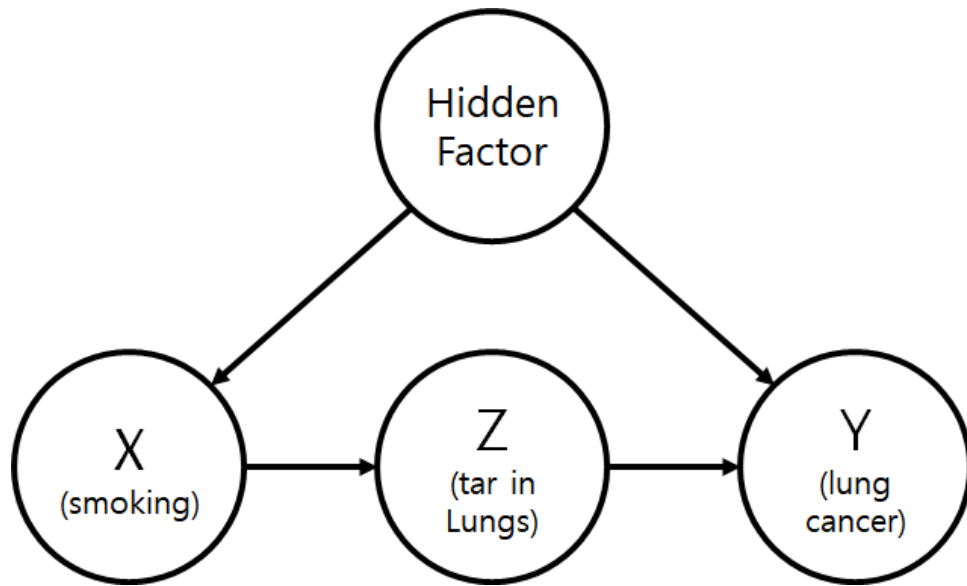
$$\begin{aligned}
 p(y|do(x)) &= \sum_z p(y|z, do(x))p(z|do(x)) \\
 &= \sum_z p(y|z, do(x))p(z|x) \\
 &= \sum_z p(y|do(z), do(x))p(z|x) \\
 &= \sum_z p(y|do(z))p(z|x) \\
 &(\because (Y \perp\!\!\!\perp X|Z)_{G_{\bar{Z}, \bar{X}}}) \text{ (Use rule 3)}
 \end{aligned}$$



$$\begin{aligned} p(y|do(z)) &= \sum_{x'} p(y|x', do(z))p(x'|do(z)) \\ &= \sum_{x'} p(y|x', z)p(x'|do(z)) \\ &(\because (Y \perp\!\!\!\perp Z|X)_{G_{\underline{Z}}}) \text{ (Use rule 2)} \end{aligned}$$



$$\begin{aligned} p(y|do(z)) &= \sum_{x'} p(y|x', do(z))p(x'|do(z)) \\ &= \sum_{x'} p(y|x', z)p(x'|do(z)) \\ &= \sum_{x'} p(y|x', z)p(x') \\ &(\because (Z \perp\!\!\!\perp X)_{G_{\overline{Z}}}) \quad (\text{Use rule 3}) \end{aligned}$$



$$p(y|do(x)) = \sum_{z,x'} p(y|z, x')p(z|x)p(x')$$

# Paradoxes - Objective

- To explain why people find the paradox surprising or unbelievable
- To identify the class of scenarios in which the paradox can/cannot occur
- When we have to make a choice between two plausible yet contradictory statements, to tell us which statement is correct

# Causality and Paradoxes?

- reveal the way the brain works, the shortcuts it takes, and things it finds conflicting.
- shine a spotlight onto patterns of **intuitive causal** reasoning that clash with the **logic of probability and statistics**.



# Monty Hall Dilemma - *Review*

*Let's Make a Deal*



# Resolving Monty Hall's Dilemma

Switch or Stay?

Door 1	Door 2	Door 3	Outcome If You Switch	Outcome If You Stay
Auto	Goat	Goat	Lose	Win
Goat	Auto	Goat	Win	Lose
Goat	Goat	Auto	Win	Lose

$$P(car = 2 | goat = 3) = \frac{2}{3}$$

# Resolving Monty Hall's Dilemma - Bayesian Reasoning

- prior:  $P(car = 1) = P(car = 2) = P(car = 3) = \frac{1}{3}$
- Observe: The door 3 is opened and revealed the goat. (goat=3)
- posterior: 
$$P(car = 1|goat = 3) = \frac{P(goat=3|car=1)P(car=1)}{P(goat=3|car=1)P(car=1)+P(goat=3|car=2)P(car=2)+P(goat=3|car=3)P(car=3)}$$
$$= \frac{1/2}{1/2+1+0} = \frac{1}{3}$$

$$P(car = 2|goat = 3) = \frac{2}{3}$$

$$P(car = 3|goat = 3) = 0$$

# Resolving Monty Hall's Dilemma - Causal Reasoning

- When we condition on a **collider**, we create a **spurious dependency**

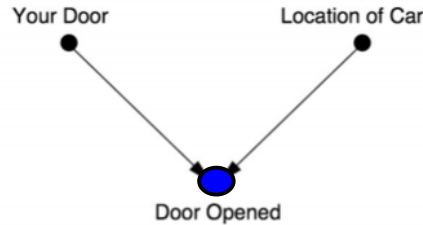


FIGURE 6.1. Causal diagram for *Let's Make a Deal*.

# *Let's Fake a Deal*

- Monty Hall open the door ***randomly***, which is not the door you open.

Door You Chose	Door with Auto	Door Opened by Host	Outcome If You Switch	Outcome If You Stay
1	1	2 (goat)	Lose	Win
1	1	3 (goat)	Lose	Win
1	2	2 (auto)	Lose	Lose
1	2	3 (goat)	Win	Lose
1	3	2 (goat)	Win	Lose
1	3	3 (auto)	Lose	Lose

# *Let's Fake a Deal*

- Monty Hall open the door **randomly**, which is not the door you open.

Door You Chose	Door with Auto	Door Opened by Host	Outcome If You Switch	Outcome If You Stay
1	1	2 (goat)	Lose	Win
1	1	3 (goat)	Lose	Win
1	2	2 (auto)	Lose	Lose
1	2	3 (goat)	Win	Lose
1	3	2 (goat)	Win	Lose
1	3	3 (auto)	Lose	Lose

$$P(car = 2 | goat = 3) = \frac{1}{2}$$

# *Let's Fake a Deal*

Your choice of a door and the producer's choice of where to put the car are independent

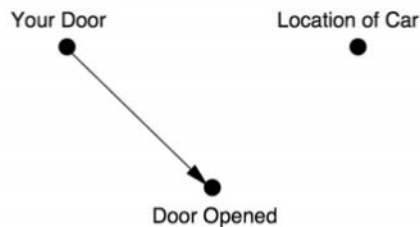
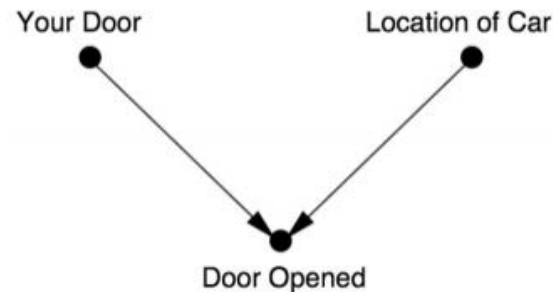


FIGURE 6.2. Causal diagram for *Let's Fake a Deal*.

# What we learned

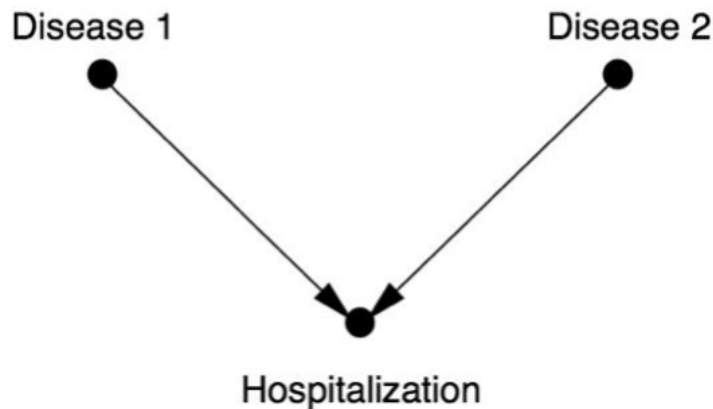
- Data generating process is also important
- Why we see it as a paradox in the first place.
  - Brain - Not to do *probability problems*, but to do *causal problems*
  - **Causeless correlation**





# Collider Bias: Berkson's Bias

- Disease 1 and 2 have no relation to each other
- Neither Disease 1 nor 2 is ordinarily severe enough to cause hospitalization, but the combination is.
  - we would expect Disease 1 to be highly correlated with Disease 2 in the hospitalized population
  - Conditioning on a collider creates a **spurious association**



# Berkson's Paradox

- About 7.5 % of people in general population have a bone disease
- “admission rate bias” or “Berkson bias”

	General Population			Hospitalized in Last Six Months		
<i>Respiratory disease?</i> ↓	<i>Bone disease?</i> ↓			<i>Bone disease?</i> ↓		
	Yes	No	% Yes	Yes	No	% Yes
<i>Yes</i>	17	207	7.6	5	15	25.0
<i>No (control)</i>	184	2,376	7.2	18	219	7.6

# Lesson

- Collider bias can occur by the process by which observations are selected
- We should be careful to this bias

# Simpson's Paradox

- BBG?
  - Bad for men
  - Bad for women
  - Good for people
- Take the Drug or not?

	Control Group (No Drug)		Treatment Group (Took Drug)	
	<i>Heart attack</i>	<i>No heart attack</i>	<i>Heart attack</i>	<i>No heart attack</i>
Female	1 5%	19	3	37
Male	12 30%	28	8 7.5%	12
Total	13 22%	47	11 40 %	49

>

18 %

# Why does it happen? - Simpson's reversal

We have used an overly simple word “better” to describe a complex averaging process over uneven seasons

The denominators are not distributed evenly year to year

	Hits/At Bats			
	1995	1996	1997	<i>All Three Years</i>
<i>David Justice</i>	104/411 = .253	45/140 = .321	163/495 = .329	312/1,046 = .298
<i>Derek Jeter</i>	12/48 = .250	183/582 = .314	190/654 = .291	385/1,284 = .300

# Return to BBG: Should I take it?

$C$ : taking drug,  $E$ : heart attack occurred,  $F$ : female

We know that

$$P(E|do(C), F) < P(E|do(\neg C), F)$$

$$P(E|do(C), \neg F) < P(E|do(\neg C), \neg F)$$

$$P(E|do(C)) > P(E|do(\neg C)) ?$$

# Return to BBG: Should I take it?

## “Sure-Thing Principle”

*“An action  $C$  that increases the probability of an event  $E$  in each **subpopulation** must also increase the probability of  $E$  in the **population** as a whole, provided that the action does not change the distribution of the subpopulations.”*

Our causal intuitive: the drug does not change the sex

$$P(F|do(C)) = P(F|do(\neg C)) = P(F)$$

# Sure-Thing Principle

$$\begin{aligned}P(E|do(C)) &= P(E|do(C), F)P(F|do(C)) + P(E|do(C), \neg F)P(\neg F|do(C)) \\&= P(E|do(C), F)P(F) + P(E|do(C), \neg F)P(\neg F) \\&< P(E|do(\neg C), F)P(F) + P(E|do(\neg C), \neg F)P(\neg F) \\&= P(E|do(\neg C))\end{aligned}$$

No BBG, but BBB!!



# Lesson

- “Causal relationships are governed by the laws of probability calculus” -> **No!**  
Causality is governed by its own logic and this logic requires a major extension of probability calculus: *do-calculus*
- Our decision is driven by **causal** and not by statistical consideration

# Q&A

