## Graph Searches, Lab Assignment 14

**Re-submit Assignment** 

## Part 1

Write BFS.cpp, by completing the supplied CPP file. Click HERE (https://4cd.instructure.com/courses/10266/files/7700/download?wrap=1) [Instructure.com/courses/10266/files/7700/download?wrap=1) [Instructure.com/courses/10266/files/7700/download?wrap=1] [Instructure.com/courses/10266/files/7700/download?wrap=1] to download the supplied file that contains the main function and a function outline for BFS. Right-click HERE

(https://4cd.instructure.com/courses/10266/files/7678/download?wrap=1) (https://4cd.instructure.com/courses/10266/files/7678/download?wrap=1) to download the input file to use, containing road map information for California. Click HERE (http://www.streetlookup.com/state/california-map.html) for a map of California. Write the missing code block in the missing BFS function, based on the algorithm in the lecture notes.

Submit the CPP to the class website for credit. Do NOT submit the TXT file.

**Program I/O.** Input: As prompted, a start city. Output: The BFS-based list of cities reachable from start. Here's what the result should be for the start city of San Francisco:

Enter the start city [blank to exit]: San Francisco

BFS-San Francisco-Eureka-Redding-Sacramento-Fresno-Bakersfield-San Luis Obispo-Coos Bay-Grants Pass-Klamath Falls-Lakeview-Reno-Bishop-Barstow-Los Angeles-Winnemucca-Ely-Las Vegas-San Diego-Needles-Blythe-Yuma

Enter the start city [blank to exit]: Yuma

BFS-Yuma-Los Angeles-Blythe-San Diego-Bishop-San Luis Obispo-Bakersfield-Barstow-Needles-Sacramento-Reno-Winnemucca -Ely-Las Vegas-San Francisco-Fresno-Redding-Eureka-Grants Pass-Klamath Falls-Lakeview-Coos Bay

Enter the start city [blank to exit]:

Done!

## Part 2

Write **DFS.cpp**, by modifying the Part 1 CPP. Replace the doBreadthFirstSearch BFS function with doDepthFirstSearch, doing DFS based on the algorithm in the module.

Remember to use *reverse iteration* where it's indicated in the DFS algorithm, and remember that iterator::end is *not* a valid node! There are several ways to do this, and for (it = x.end(); it! = x.begin(i); it--) is *not* one of them.

Submit the CPP to the class website for credit. Do NOT submit the TXT file.

**Program I/O.** Input: As prompted, a start city. Output: The DFS-based list of cities reachable from start. Here's what the result should be for the start city of San Francisco:

Enter the start city [blank to exit]: San Francisco

DFS-San Francisco-Eureka-Coos Bay-Grants Pass-Redding-Klamath Falls-Lakeview-Reno-Sacramento-Bishop-Winnemucca-Ely-Las Vegas-San Diego-Barstow-Bakersfield-Fresno-San Luis Obispo-Los Angeles-Blythe-Needles-Yuma

Enter the start city [blank to exit]: Yuma

DFS-Yuma-Los Angeles-Bishop-Sacramento-Redding-Eureka-Coos Bay-Grants Pass-San Francisco-Fresno-Bakersfield-Barstow -Needles-Blythe-San Diego-San Luis Obispo-Klamath Falls-Lakeview-Reno-Winnemucca-Ely-Las Vegas

Enter the start city [blank to exit]: Done!

Criteria  Fully accurate results, following all specifications view longer description	Ratings												Pts
	Works the first time. 70.0 pts	Works on the 2nd try 65.0 pts	Works on the 3rd try 60.0 pts	Works after 4 or more tries. 50.0 pts	Doesn't work after 2 weeks. Partial credit. 20.0 pts		Not submitted w two weeks of the due date. 0.0 pts				inal appears to be a y of the work of another or t.		70.0 pts
Submits all work on time, fully complete if not fully correct.  view longer description	Submitted on time 20.0 pts	Submitted on time, but one or more files are missing or not correctly named. 16.0 pts				Submitted on time, but with missing identification in one or more submitted CPI H files.  15.0 pts				Submitted on time but not fully complete. 10.0 pts		Late or wholly incomplete! 0.0 pts	20.0 pts
Well-organized and professional quality code.  view longer description	Fully meets expectation 10.0 pts	s needs	Mostly meets expectations, just needs to be a bit more careful. 8.0 pts			Many areas are well done, but there are a lot of areas that need work. 6.0 pts			Getting there, but needs to be a lot better. 3.0 pts		Needs a lot of work. See the instructor for guidance. 0.0 pts		10.0 pt