



BLE 智能语音编解码指导手册

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Revision History

Version	Revision Content	Date
V1.0	初始版本	2018-07-20

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一、语音规格：

- 1.1 采样率：8/16KHz
- 1.2 Sample：16bit
- 1.3 声道：单声道 mono
- 1.4 码率：16kbps, 32kbps, 64kbps
- 1.5 组合：16KHz-16kbps/32kbps/64kbps, 8KHz-32kbps

二、语音编码：

2.1 编码规格：

Encoder	Ratio	Codec	SampleRate	BitRate	LIB Name	CPU
ASC_I	16:1	10	16KHz	16kbps	asc_enc1.lib	32MHz
ASC_II	8:1	20/21	16KHz	32kbps	asc_enc2.lib	32MHz
ASC_III	4:1	30/31	8/16KHz	32/64kbps	asc_enc3.lib	32MHz

2.2 编码接口

2.2.1 short ASC_I_Encode_Init(short codec);

```
/*  
**  input, short codec: 10,   @16:1  
**  return Sample length,   @320 (x 2Bytes)  
*/
```

2.2.2 short ASC_I_Encoder(short *indata, short *outdata, short len);

```
/*  
**  input, short *indata, 320*2 bytes,   @16KHz PCM data  
**  output, short *outdata, 20*2 bytes,  
**  input, short len: 320  
**  return Bitstream length,   @20 (x 2Bytes)  
*/
```

2.2.3 short ASC_II_Encoder_Init(short codec);

```
/*  
**  input, short codec: 20,   @8:1  
**  return Sample length,   @80 (x 2Bytes)  
*/
```

2.2.4 short ASC_II_Encoder(short *indata, short *outdata, short len);

```
/*  
**  input, short *indata, 80*2 bytes,   @16KHz PCM data  
**  output, short *outdata, 10*2 bytes,  
**  input, short len: 80  
**  return Bitstream length,   @10 (x 2Bytes)  
*/
```

2.2.5 short ASC_II_B_Encoder_Init(short codec);

```
/*  
**  input, short codec: 21,  @8:1  
**  return Sample length,  @80 (x 2Bytes)  
*/
```

2.2.6 short ASC_II_B_Encoder(short *indata, short *outdata, short len);

```
/*  
**  input, short *indata, 80*2 bytes,  @16KHz PCM data  
**  output, short *outdata, 10*2 bytes,  
**  input, short len: 80  
**  return Bitstream length,  @10 (x 2Bytes)  
*/
```

2.2.7 short ASC_III_Encoder_Init(short codec);

```
/*  
**  input, short codec: 30,  @4:1  
**  return Sample length,  @40 (x 2Bytes)  
*/
```

2.2.8 short ASC_III_Encoder(short *indata, short *outdata, short len);

```
/*  
**  input, short *indata, 40*2 bytes,  @8KHz PCM data  
**  output, short *outdata, 10*2 bytes,  
**  input, short len: 40  
**  return Bitstream length,  @10 (x 2Bytes)  
*/
```

2.2.9 short ASC_III_Encoder_Init(short codec);

```
/*  
**  input, short codec: 31,  @4:1  
**  return Sample length,  @40 (x 2Bytes)  
*/
```

2.2.10 short ASC_III_Encoder(short *indata, short *outdata, short len);

```
/*  
**  input, short *indata, 40*2 bytes,  @16KHz PCM data  
**  output, short *outdata, 10*2 bytes,  
**  input, short len: 40  
**  return Bitstream length,  @10 (x 2Bytes)  
*/
```

2.3 编码调用说明

```
#include <stdio.h>
#include <stdlib.h>
#include "asc_x_encoder.h"

#define LEN    320
#define LEN2   80

short    input[LEN] = {0};
short    output[LEN2] = {0};
FILE      *fp_in,*fp_out;
short    Samplelen,Bitstreamlen, codec;

main( int argc, char *argv[ ])
{
    if(argc!=3)
    {
        printf("Please input :[input filename][output filename] \n");
        exit(1);
    }

    if( (fp_in=fopen(argv[1],"rb"))==NULL )
    {
        printf("Can't read file !\n");
        exit(1);
    }

    if( (fp_out=fopen(argv[2],"wb"))==NULL )
    {
        printf("Can't write file !\n");
        exit(1);
    }

    codec = 10; //20,21,30,31
    Samplelen = ASC_X_Encoder_Init(codec);
    if(Samplelen == 0)
    {
        printf("ASC_X_Encoder_Init error !\n");
        return 0;
    }
}
```

```
while( fread(input, sizeof(short), Samplelen, fp_in) == (unsigned)Samplelen)
{

    Bitstreamlen = ASC_X_Encoder(input, output, Samplelen);
    fwrite(output, sizeof(short), Bitstreamlen, fp_out);

}
fcloseall();
return 0;
}
```

三、语音解码:

3.1 解码规格:

Decoder	Ratio	Codec	SampleRate	BitRate	LIB Name
ASC	16:1	1	16KHz	16kbps	libasc_dec.so
ASC	8:1	2/5	16KHz	32kbps	libasc_dec.so
ASC	4:1	3/4	8/16KHz	32/64kbps	libasc_dec.so

3.2 解码接口

3.2.1 short ASC_Decoder_Init(short codec)

```
/*  
**  input, short codec, 1/2/3/4/5  
**  return Bitstream length, @ n(x 2Bytes)  
*/
```

3.2.2 short ASC_Decoder (short *indata, short *outdata, short len, short codec)

```
/*  
**  input, short *indata,  
**  output, short *outdata, @ 16KHz PCM data  
**  input, short len,  
**  input, short codec, 1/2/3/4/5  
**  return Sample length, @n (x 2Bytes)  
*/
```

3.3 解码调用说明

```
#include <stdio.h>  
#include <stdlib.h>  
#include "asc_decoder.h"  
  
#define LEN 320  
#define LEN2 80  
  
short inbuf[LEN2] = {0};  
short outbuf[LEN] = {0};  
  
FILE *fp_in,*fp_out;  
short n;  
short Samplelen,Bitstreamlen;  
short codec;
```

```
main( int argc, char *argv[ ])
{

    if(argc!=4)
    {
        printf("Please input :[input filename][output filename] [codec]\n");
    }

    if( (fp_in=fopen(argv[1],"rb"))==NULL )
    {
        printf("Can't read file !\n");
    }

    if( (fp_out=fopen(argv[2],"wb"))==NULL )
    {
        printf("Can't write file !\n");
    }

    codec = atoi(argv[3]);

    Bitstreamlen = ASC_Decoder_Init(codec);
    if(Bitstreamlen == 0)
    {
        printf("ASC_Decoder_Init error !\n");
        return 0;
    }

    while( fread(inbuf, sizeof(short), Bitstreamlen, fp_in) == (unsigned)Bitstreamlen)
    {

        Samplelen = ASC_Decoder(inbuf, outbuf, Bitstreamlen, codec);

        fwrite(outbuf,sizeof(short),Samplelen,fp_out);

    }

    fcloseall();
    return 0;
}
```