

Deep Learning based Text Processing

Lec 10: Introduction to Long-Short Term Memory



Overview of Course



Introduction to Recurrent Neural Network

- ✓ Simple RNN, BPTT, Memory Cell
- ✓ Code: Implementing an RNN with Keras

Introduction to Long-Short Term Memroy

- ✓ Cell state, LSTM, and GRU, and Applications
- ✓ A Visual Guide to Recurrent Layers in Keras
- ✓ Code: A simple LSTM layers

Text generation with RNN

- ✓ Tokenizer, Character-Level Language model
- ✓ Code: Alice's Adventures in Wonderland

Sequence to Sequence Learning model with RNN

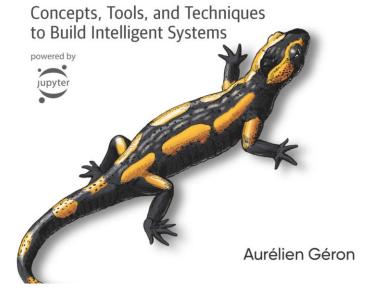
- ✓ Introduction to Seq2Seq and Attention model
- ✓ Code: Character-Level Neural Machine Translation

Reference Materials



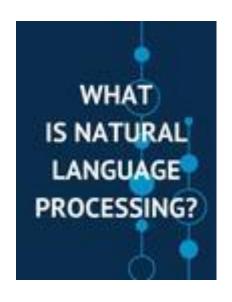
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Hands-On Machine Learning with Scikit-Learn, Keras & TensorFlow



딥 러닝을 이용한 자연어 처리 입문

https://wikidocs.net/book/2155





Reviewing the last class: RNN

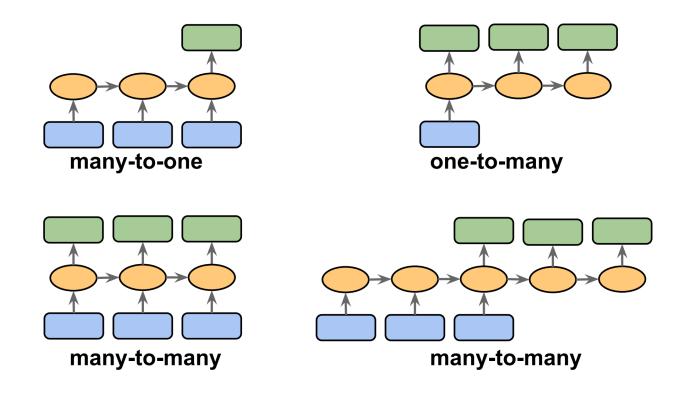
Recurrent NN for processing sequences



- RNN can handle interactions more flexibly
- they are applied in a step-by-step fashion to a sequential input
 - ✓ a sequence of words, characters, or something else
- RNNs use a state representing what has happened previously
 - ✓ after each step, a new state is computed

Different Types of Sequence Modeling Tasks

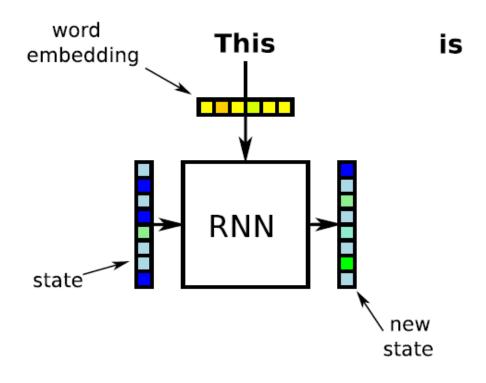




RNN example

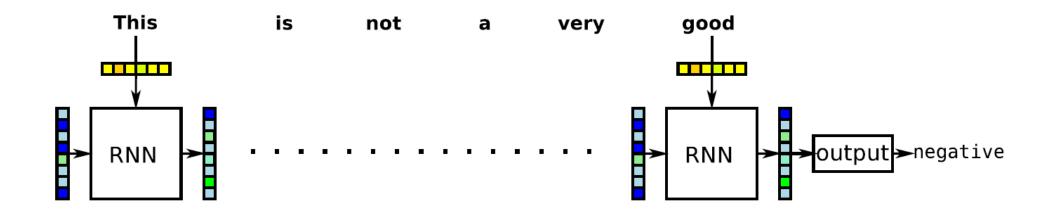


https://chalmers.instructure.com/courses/16100



training RNNs: backpropagation through time



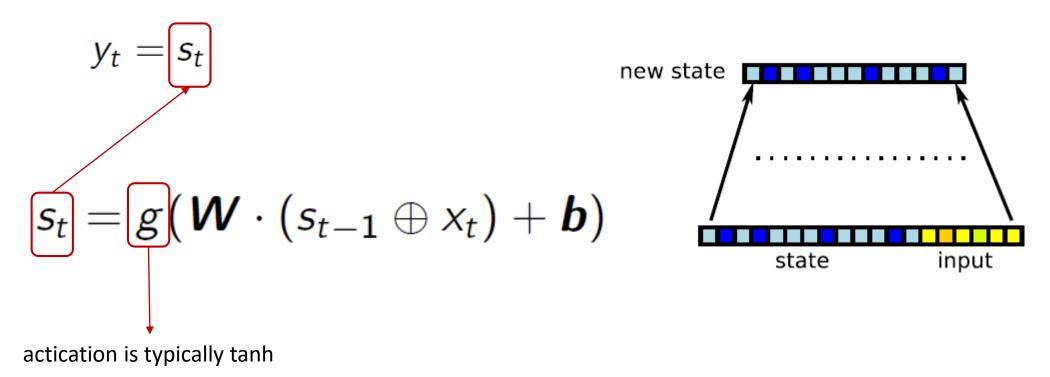


simple RNN implementation



the simple RNN looks similar to a feedforward NN

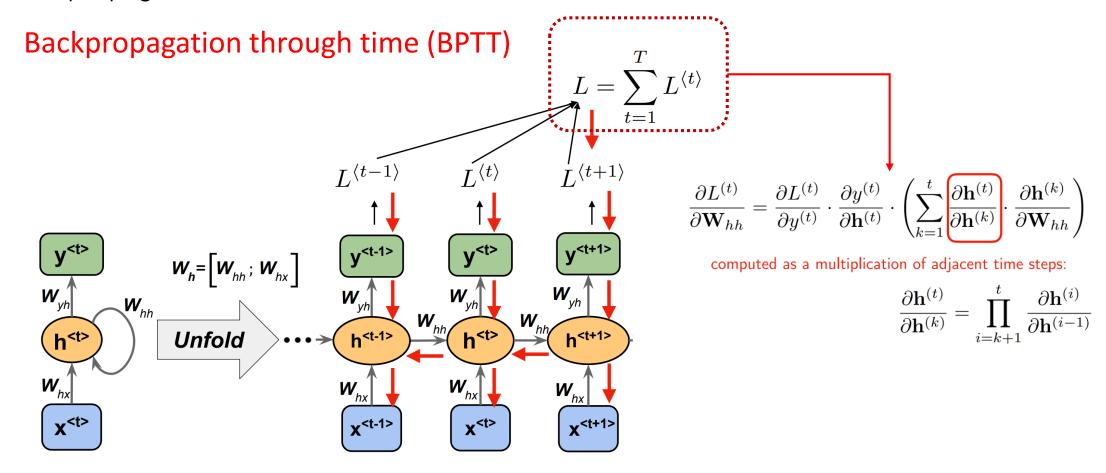
- ✓ the next state is computed like a hidden layer in a feedforward NN
- ✓ the output is identical to the state representation:



backpropagation through time



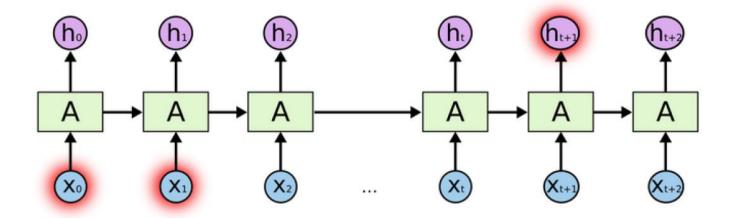
✓ To train an RNN the trick is to unroll it through time and then simply use regular backpropagation.



simple RNNs have a drawback



RNNs suffer from the problem of vanishing gradients (Hochreiter, 1998)



Solutions to the vanishing/exploding gradient problems



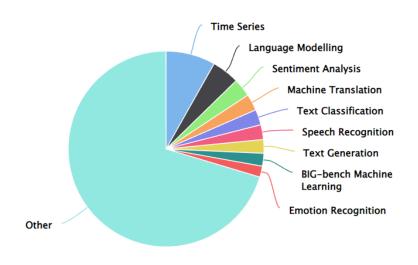
- Truncated backpropagation through time (TBPTT)
 - ✓ simply limits the number of time steps the signal can backpropagate after each forward pass.
 - E.g., even if the sequence has 100 elements/steps, we may only backpropagate through 20 or so
- Long short-term memory (LSTM)
 - ✓ uses a memory cell for modeling long-range dependencies and avoid vanishing gradient problems
- Gradient Clipping
 - ✓ set a max value for gradients if they grow to large
 - solves only exploding gradient problem)

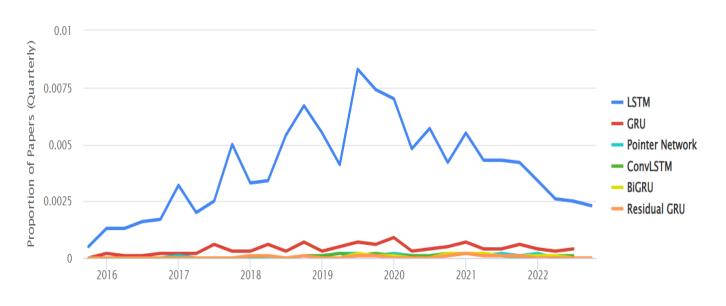


Long-Short Term Memory (장단기 메모리)

LSTM Tasks and Usage Over Time: 2022







A This feature is experimental; we are continuously improving our matching algorithm.

<source> https://paperswithcode.com/method/lstm

Cell states and Gates



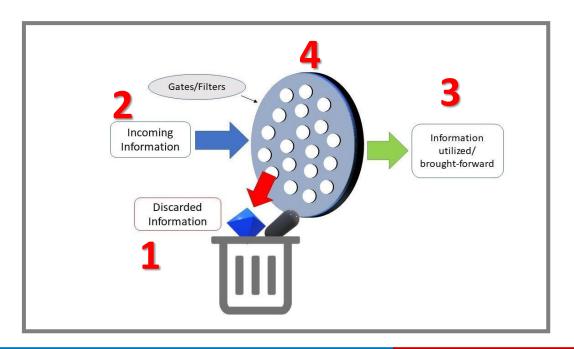
Long-short term memory (LSTM): Cell state

- ✓ Gates control the flow of information to/from the memory
- ✓ Forget Gate
- ✓ Input Gate
- ✓ New information: Memory Upgate
- ✓ Output Gate

$$y_{t} = s_{t} \quad s_{t} = g(\mathbf{W} \cdot (s_{t-1} \oplus x_{t}) + \mathbf{b})$$

$$\begin{bmatrix} 8 \\ 11 \\ 3 \\ 7 \\ 5 \\ 15 \end{bmatrix} \leftarrow \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \odot \begin{bmatrix} 10 \\ 11 \\ 12 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 9 \\ 1 \\ 0 \\ 3 \\ 7 \\ 1 \\ 1 \end{bmatrix} \odot \begin{bmatrix} 8 \\ 9 \\ 3 \\ 7 \\ 1 \\ 1 \end{bmatrix} \odot \begin{bmatrix} 8 \\ 9 \\ 3 \\ 7 \\ 1 \\ 5 \\ 0 \end{bmatrix}$$

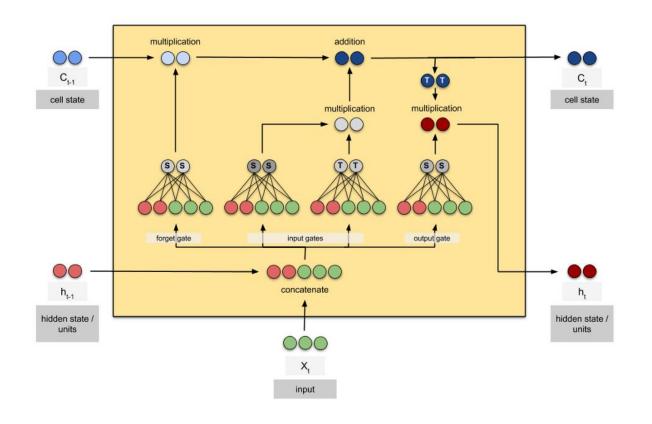
$$\mathbf{g} \quad \mathbf{x} \qquad (1-\mathbf{g}) \quad \mathbf{s}$$



LSTM: Cell state and hidden state



Gates are controlled by a concatenation of the output from the previous time step and the current input and optionally the cell state vector.

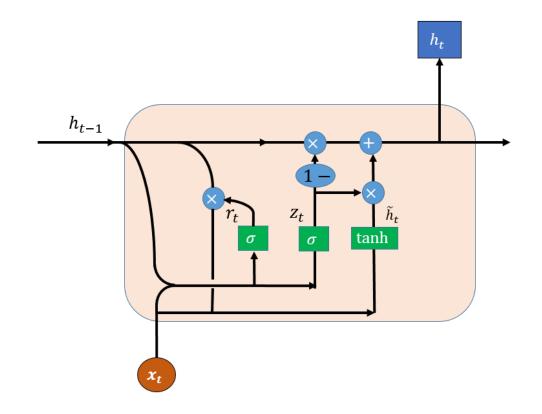


Gated Recurrent Units (GRU, 게이트 순환 유닛)



Just like LSTM, GRU uses gates to control the flow of information

$$egin{aligned} r_t &= \sigma(W_{xr}x_t + W_{hr}h_{t-1} + b_r) \ z_t &= \sigma(W_{xz}x_t + W_{hz}h_{t-1} + b_z) \ g_t &= tanh(W_{hg}(r_t \circ h_{t-1}) + W_{xg}x_t + b_g) \ h_t &= (1 - z_t) \circ g_t + z_t \circ h_{t-1} \end{aligned}$$

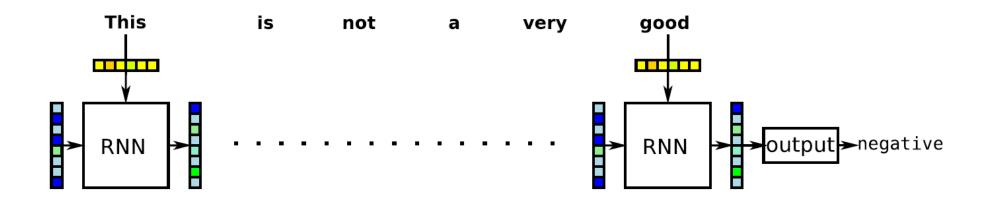


source: https://www.researchgate.net/figure/Structure-of-a-GRU-cell_fig1_334385520

limitations of RNNs



Even with gated RNNs, it can be hard to cram the useful information into the last state





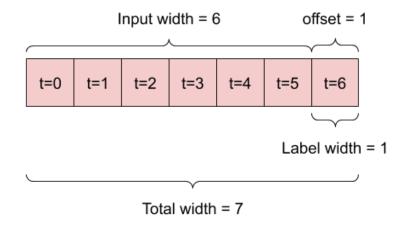
RNN Memory and Prediction

RNN sliding window size and horizon

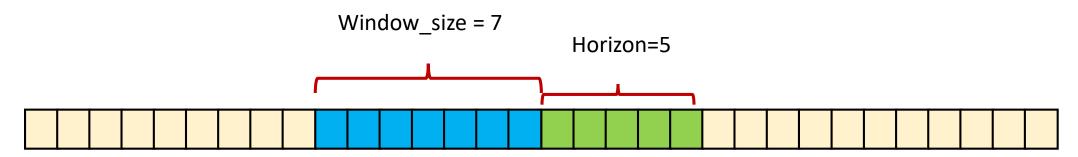


A Many-to-One RNN model:

√ (e.g., prediction one hour into the future, given six hours of history)



A Many-to-One RNN model:

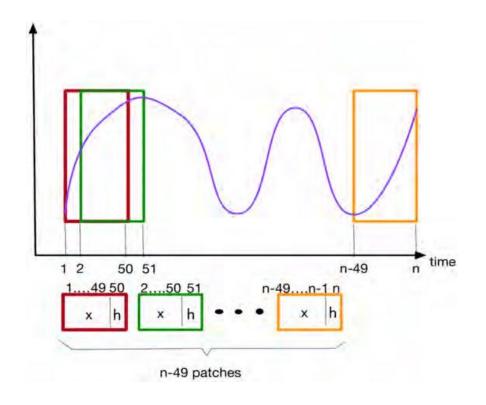


An example: RNN sliding window size and horizon



Sine function

- ✓ window size (기억의 길이) = 49
- ✓ horizon (예측 개수) = 1

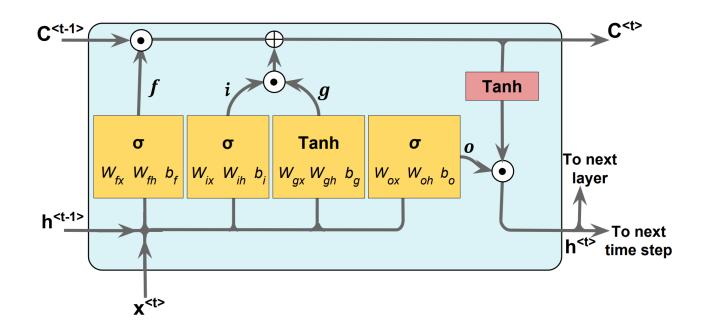


Keras/Tensorflow LSTM Parameters



LSTM has 3 important parameters

- ✓ neurons: dimensionality of the output space
- ✓ return_sequences: whether to return the last output. (hidden state, memory cell,h)
 - Default: False.
- ✓ return_state: whether to return the last state in addition to the output. (cell state, c)
 - Default: False.

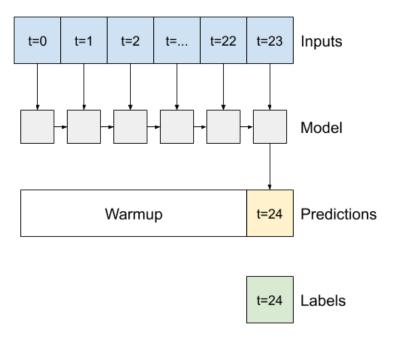


Return_sequences Paramenter



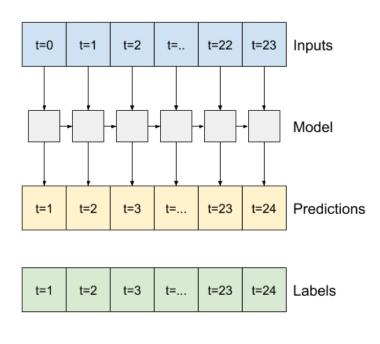
Return_sequences=False

- ✓ the default
- ✓ the layer only returns the output of the final time step
- ✓ giving the model time to warm up its internal state



Return_sequences=False

✓ the layer returns an output for each input





A Visual Guide to Recurrent Layers in Keras

source: https://amitness.com/2020/04/recurrent-layers-keras/

RNN: Single Output



Let's take a simple example of encoding

For simplicity, let's assume we used some word embedding to convert each word into 2 numbers.



I am groot

Credits: Marvel Studios

Word	E1	E2
I	0.5	0.4
am	0.3	0.1
groot	0.7	0.5

We could either use one-hot encoding, pretrained word vectors, or learn word embeddings from scratch

https://amitness.com/2020/04/recurrent-layers-keras/

SimpleRNN (1)



SimpleRNN with a Dense layer

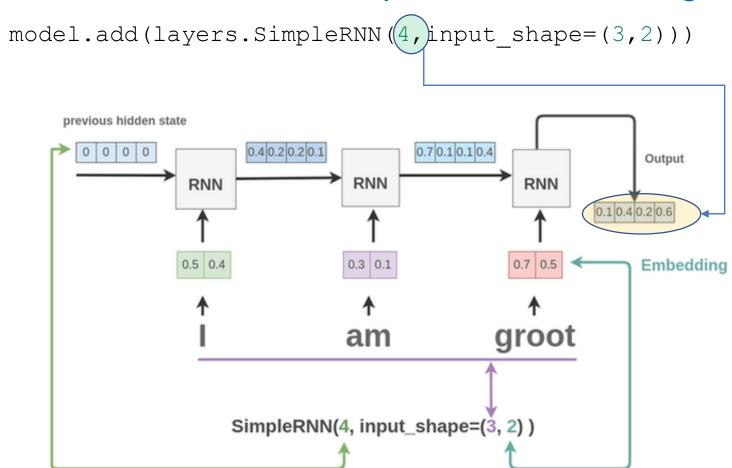
✓ to build an architecture for something like sentiment analysis or text classification.

```
import tensorflow as tf
from tensorflow.keras.layers import SimpleRNN #Dense, LSTM
# from tensorflow.keras.models import Sequential
x = tf.random.normal((1, 3, 2))
layer = SimpleRNN(4, input_shape=(3, 2))
output = layer(x)
print(output.shape)
print(x)
(1, 4)
tf.Tensor(
[[[ 0.6887584    1.3883604 ]
  0.01564607 -1.4314882 ]
 [-0.05214449 -0.65099174]]], shape=(1, 3, 2), dtype=float32)
```

SimpleRNN: Many-to-One



we treat each word as a time-step and the embedding as features.



SimpleRNN (3): return_sequences=True



```
# multiple output
layer = SimpleRNN(4, input_shape=(3, 2), return_sequences=True )
output = layer(x)
print(output.shape)
print(output)

(1, 3, 4)
tf.Tensor(
[[[-0.6854385    0.08265962    0.30888444 -0.30752325]
    [ 0.4584542    -0.1935767    -0.91095936    -0.2416075 ]
    [ 0.7241105    -0.49960855    -0.5059616    0.7261468 ]]], shape=(1, 3, 4), dtype=float32)
```

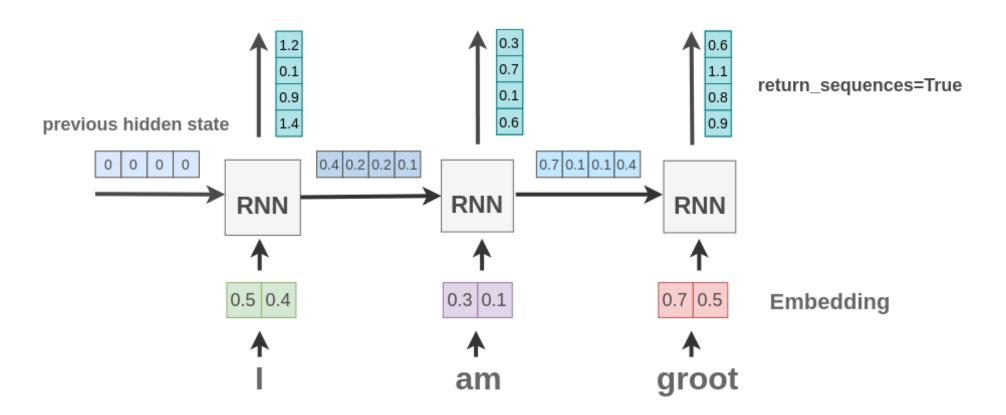
RNN with return_sequences: Many-to-Many



return_sequences = True

✓ True: the output from each unfolded RNN cell is returned instead of only the last cell.

```
model.add(SimpleRNN(4, input shape=(3, 2), return sequences=True))
```

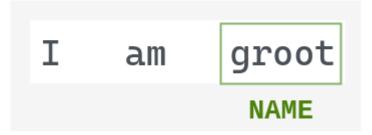


RNN with TimeDistributed: Many-to-Many



- Suppose we want to recognize entities in a text.
 - ✓ For example, in our text "I am Groot", we want to identify "Groot" as a name.

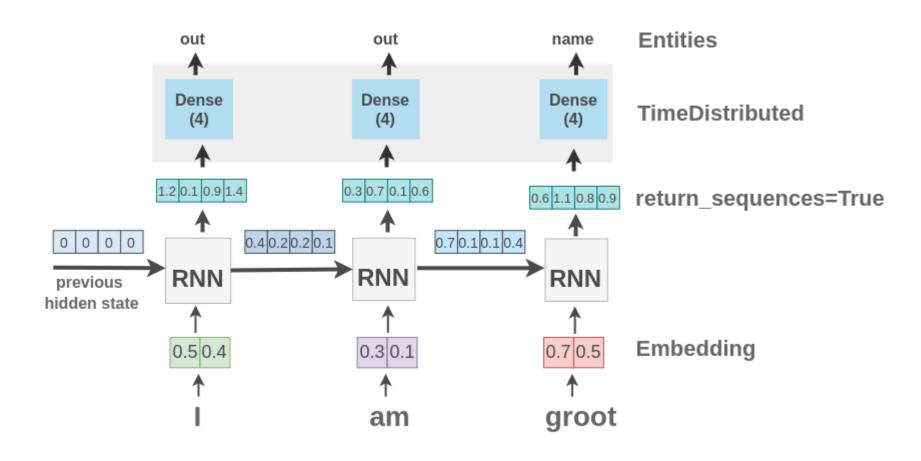
Identify entity



(3) RNN: TimeDistributed Layer



```
model.add(SimpleRNN(4, input_shape=(3, 2), return_sequences=True))
model.add(TimeDistributed(Dense(4, activation='softmax')))
```

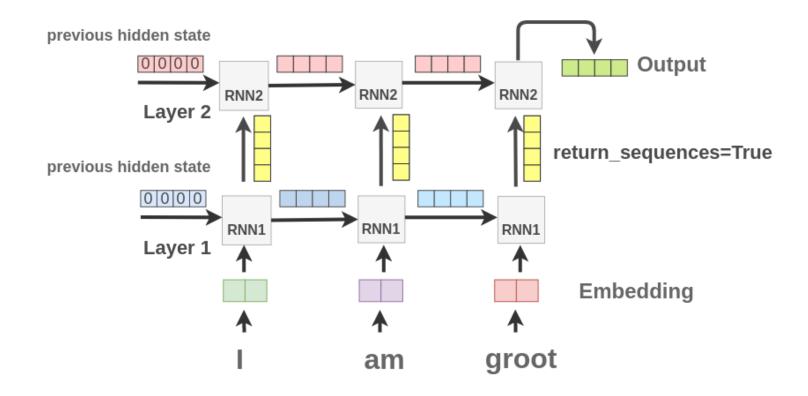


RNN Stacking Layer: Deep but Many-to-One



We can also stack multiple recurrent layers one after another in Keras

```
model.add(SimpleRNN(4, input_shape=(3, 2), return_sequences=True))
model.add(SimpleRNN(4))
```





Let's Code: LSTM

LSTM Parameters



❖ 이미지가 입력되고 이미지 라벨이 출력됨.

Input Data (Image)

- √ image pixel(28x28)
- ✓ windows =7
- ✓ horizon = 10
- ✓ X_train(buffer, windows_size, images)
- √ X_train(batch, 64, 28x28)

LSTM parameters

- ✓ Neurons = 128
- √ Two LSTM layer
- ✓ Retrun_Sequence=True

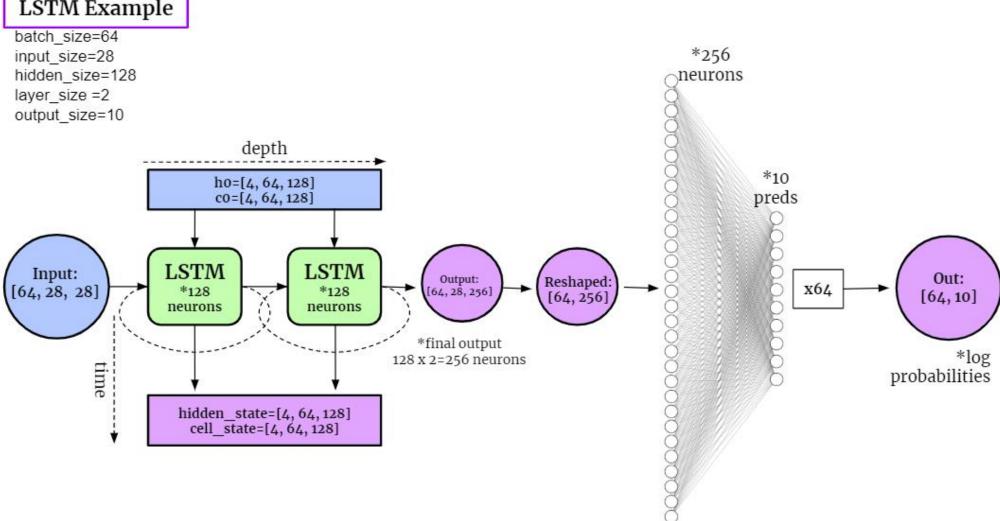
LSTM Example

batch_size=64 input_size=28 hidden_size=128 layer_size =2 output_size=10

LSTM Example: Parameters







LSTM Example: many-to-one



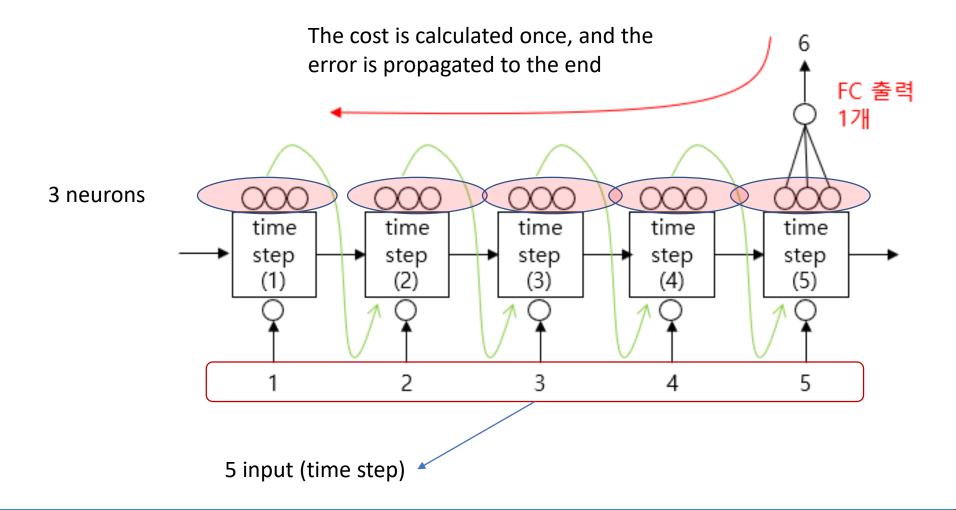
```
from keras.models import Model
from keras.layers import Input, Dense, LSTM
import numpy as np
x = np.array([[[1.], [2.], [3.], [4.], [5.]]])
y = np.array([[6.]])
xInput = Input(batch shape=(None, 5, 1))
xLstm = LSTM(3)(xInput)
xOutput = Dense(1)(xLstm)
model = Model(xInput, xOutput)
model.compile(loss='mean_squared_error', optimizer='adam')
print(model.summary())
model.fit(x, y, epochs=50, batch size=1, verbose=0)
model.predict(x, batch size=1)
```

Model: "model_4"		
Layer (type)	Output Shape	Param #
input_5 (InputLayer)	[(None, 5, 1)]	0
lstm_6 (LSTM)	(None, 3)	60
dense_6 (Dense)	(None, 1)	4
Total params: 64 Trainable params: 64 Non-trainable params:	0	========

Unfolded LSTM: Many to One



return_sequences=False



LSTM many-to-many with TimeDistributed Layer



```
import tensorflow as tf
from tensorflow import keras
import numpy as np
x = np.array([[[1.], [2.], [3.], [4.], [5.]]])
y = np.array([[[2.], [3.], [4.], [5.], [6.]]])
```

```
model2 = keras.models.Sequential([
    keras.layers.LSTM(3, return_sequences=True, input_shape=[5, 1]),
    keras.layers.TimeDistributed(keras.layers.Dense(1) )
    model2.compile(loss='mean_squared_error', optimizer='adam')
model2.summary()
```

