CMPT 280

Tutorial: Timing Analysis

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Common Growth Functions

- From most slowly growing, to most quickly growing, some common growth functions:
 - $\log \log n$
 - $\log n$ (logarithmic)
 - \sqrt{n}
 - n (linear)
 - $n \log n$
 - n^2 (quadratic)
 - n^3 (cubic)
 - ...
 - n^k (polynomial hierarchy)
 - a^n (exponential hierarchy)
 - n!

Growth Functions in Big-O Notation

Which of these growth functions belong to O(n)? $O(n^2)$? $O(n^3)$? $O(2^n)$? $O(\log n)$?

1.
$$5\log n + \sqrt{n} + 1000n^2$$

2.
$$15n \log n + 2^n - 100$$

3.
$$42n^3 + 3n^2 + 2n + 1$$

4.
$$7n + 1400n! + \frac{12}{7}\log n$$

5.
$$7700n^2 \log n$$

6.
$$\frac{8}{11}n + 8\frac{\log n}{2} + 17(n-1)$$

Statement Counting

Example: arrayMax

```
Algorithm arrayMax(A, n)
Precond: A is an array of n integers.
Returns: value of largest element of A

currentMax <- A[0]
i <- 1

while (i < n)
    if ( currentMax <- A[i] )
        currentMax <- A[i]
i <- i + 1

return currentMax
```

Loop Body: 3 or 4 statements

10

11 12 13

- Single loop iteration: 3 or 4 statements
- Loop executed n-1 times.
- Best case (if never true): $T_{arrayMax}(n) = 2 + 3(n-1) + 1 + 1 = 3n + 1$
- Worst case (if always true): $T_{arrayMax}(n) = 2 + 4(n-1) + 1 + 1 = 4n$

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9

10

11

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• Number of executions of active operation: n

$$T_{arrayMax(n)} \in O(n), T_{arrayMax(n)} \in \Theta(n).$$

Linear Loops

Simple counting loops are Linear Loops:

Loop executes n times (n is size of input) As long as number of statements in loop body is independent of n, such a loop is $\Theta(n)$.

This loop is also linear. Why?

Logarithmic Loops

Logarithmic Loops result when the counter is is multiplied or divided each iteration:

Claim: Each of these loops executes $f(n) = c \log_2(n)$ times where c is the number of statements in the loop body. Thus each loop is $\Theta(\log n)$.

Logarithmic Loops

```
for(i = 1; i < n; i = i*2)
      <loop body>
end for
```

Consider the value of i in the above loop:

- First iteration: $i = 1 = 2^0$
- Second iteration: $i = 2 = 2^1$
- Third iteration: $i = 4 = 2^2$
- j-th iteration: $i = 2^{j-1}$

Solving the last equation for j reveals that $j=\log i+1$. Thus, if the loop stops on the j-th iteration, we know that i>=n. But we also know that on the j-1-th iteration, i< n. Thus, i can only be slightly bigger than n at most. Substituting this into $j=\log i+1$ we obtain $j=\log n+1$, but since j must be an integer, we have round up: $j=\lceil\log n+1\rceil$. This is the maximum possible value for j, thus the loop executes $O(\log n)$ times.

Quadratic Nested Loops

Simple quadratic loops occur when the inner and outer loops each execute the same number of times:

Thus, total number of statements is $f(n) = c \times n \times n$ which is $\Theta(n^2)$ (Assuming no methods in the loop body with time > O(1)).

What if the inner loop was for (j = 0; j < m; j++)?

Dependent Quadratic Nested Loops

Dependent quadratic loops result when the number of iterations in the inner loop depends on the value of the outer loop counter:

Number of loop body statements:

$$0 + c + 2c + 3c + 4c + \dots + (n-1)c = c \cdot (1 + 2 + 3 + \dots + n - 1)$$

$$= c \cdot \sum_{i=1}^{n-1} i$$

$$= c \cdot \frac{(n-1)n}{2}$$

$$= \frac{c}{2}(n^2 - n) \in \Theta(n^2)$$

Example: Matrix Sum

```
Algorithm addMatrix( matrix1, matrix2, matrix3, n)
Precond: matrix1 and matrix2 are 2D arrays of numbers of size n by n
Postcond: matrix3 contains the sum of matrix1 and matrix2

for(i = 0; i < n; i++) {
   for(j = 0; j < n; j++) {
      matrix3[i][j] = matrix1[i][j] + matrix2[i][j]
}
}
</pre>
```

What is the time complexity in the worst case? Best case?

Example: Prefix Averages

```
Algorithm prefixAverages (X, n)
    Precond: X is an n-element array numbers
3
4
5
6
7
8
9
    Output: An n-element array A of numbers such that A[i]
             is the average of X[0] : X[i]
    i = 0
    while (i < n) {
         avg = 0
10
         while ( j <= i ) {
11
             avg = avg + X[i]
12
             j++
13
14
         A[i] = avg/(i+1)
15
         i++
16
17
    return A
```

What is the time complexity in the worst case? Best case?

Example: Binary Search

```
Algorithm binarySearch (arr, n, key)
    Pre: arr is a sorted (ascending order) integer array of length n
         kev is value for which to search in arr
    Post: arr is unchanged
    Return: index of position of key in arr, -1 if not found
    10 = 0
    hi = n-1
    while ( lo <= hi )
        mid = (lo + hi) / 2
10
11
        if( key < arr[mid] )</pre>
12
             hi = mid - 1
13
        else if ( key > arr[mid] )
            lo = mid + 1
14
15
        else
16
            return mid:
17
    return -1;
```

What's the time complexity of this algorithm in the worst case? Best case?