# CUT/COPY/PASTE/ DRAG/DROP

**CMPT 381** 

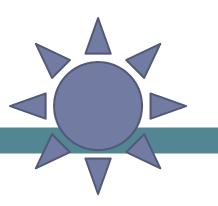
#### Interactive data transfer

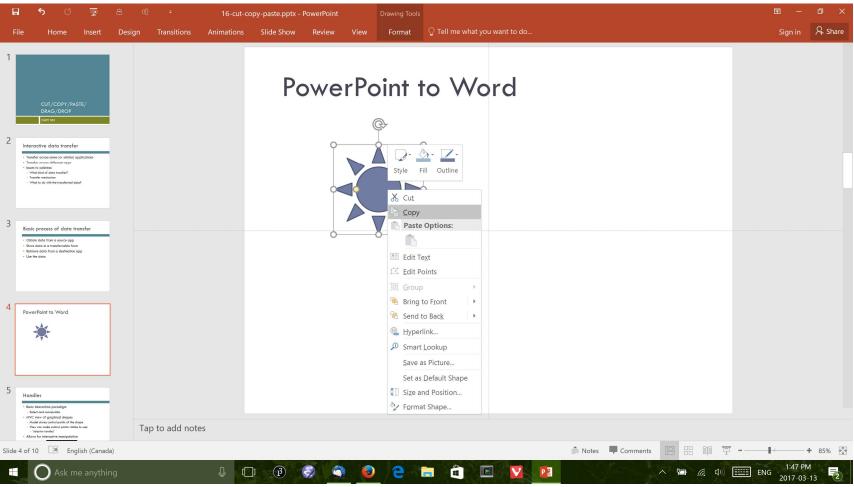
- Transfer across same (or similar) applications
- Transfer across different apps
- Issues to address:
  - What kind of data transfer?
  - Transfer mechanism
  - What to do with the transferred data?

# Basic process of data transfer

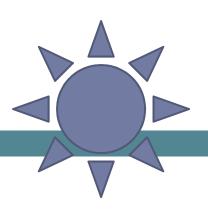
- Obtain data from a source app
- Store data in an accessible location
- Retrieve data from a destination app
- Use the data

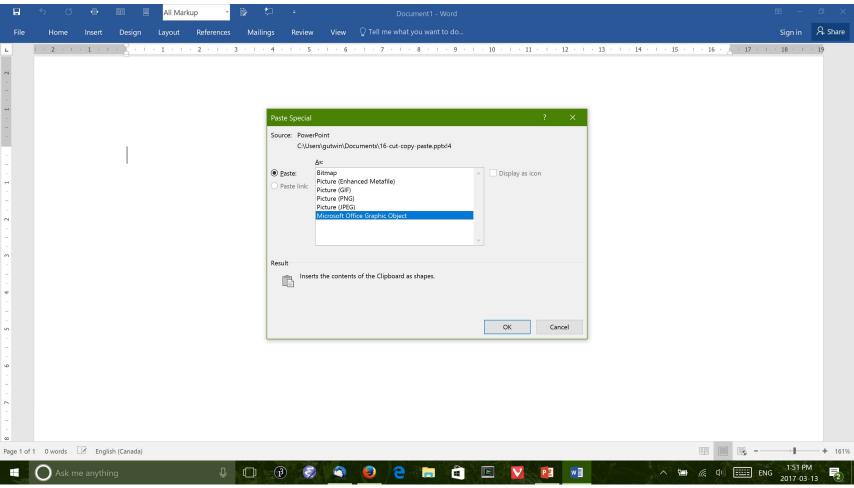
### From PowerPoint to Word



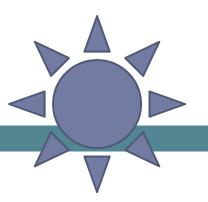


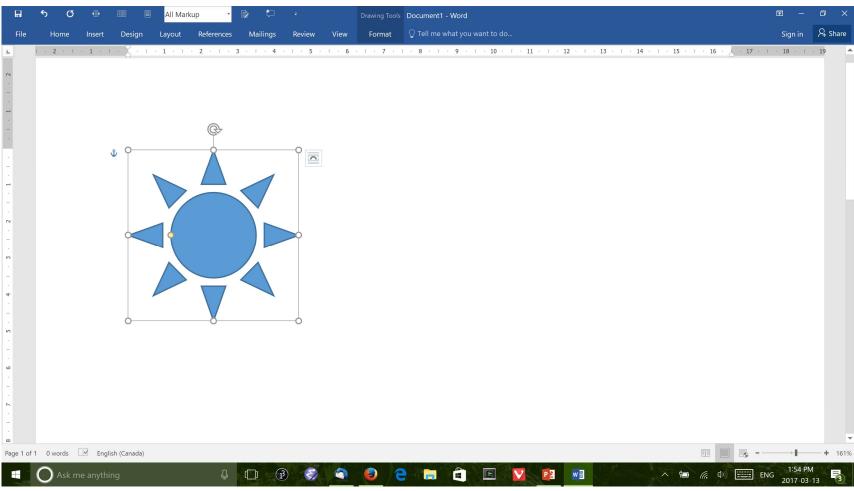
## From PowerPoint to Word





### From PowerPoint to Word





### ...and to EMACS?



emacs@CADANERA File Edit Options Buffers Tools Lisp-Interaction Help □ = x = 1 5 | X = 1 1 1 1 1 This buffer is for notes you don't want to save, and for Lisp evaluation. "CTRL-Y" \*scratch\* ll ring is empty 1\--- \*scratch\* 11 L5 (Lisp Interaction) Kill ring is empty

# What will happen:

- Copy HTML text from browser, paste in Word
- Copy HTML, paste in Notepad
- Copy image from browser, paste in PowerPoint
- Copy syntax-highlighted text from IDE, paste in Word

#### Problem 1: Data format

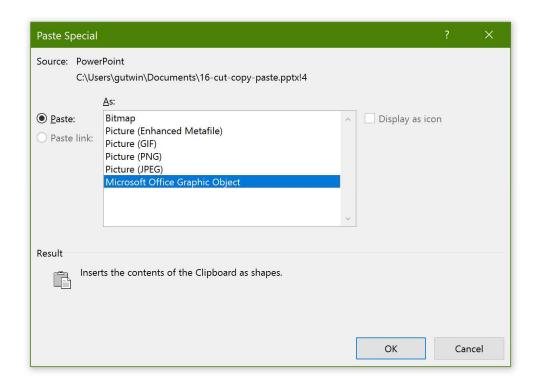
- What format to use so that both the source and destination app will understand the object?
- Solution part 1: standardized data types
- Solution part 2: store multiple types

# Standard data types

- In early days of GUIs, only text allowed
- E-mail introduced the problem of data sharing
- MIME types (Multipurpose Internet Mail Extensions)
  - Content-Type: text/plain
  - Content-Type: image/bmp
- List of types: <a href="http://www.iana.org/assignments/media-types/media-types.xhtml">http://www.iana.org/assignments/media-types.xhtml</a>
- What about custom objects (e.g., BoxDemo Box?)
  - Serialize to XML / JSON
  - Register new MIME type

# Store multiple types

 Store an object in several formats, so that the destination application has more chance of understanding



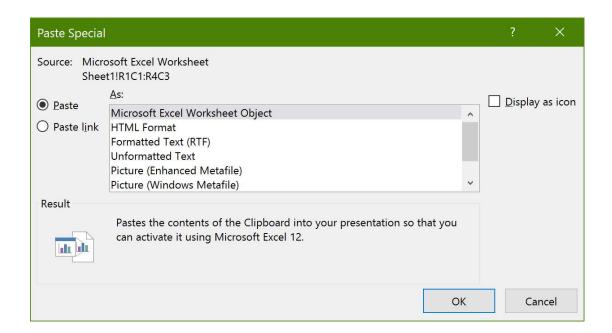
### Problem 2: Where to store?

- Clipboard: system-level shared memory
- Implementation non-trivial:
  - Different languages, processes, security models
- How many items are stored on the Clipboard
  - Multiple versions of cut/copied object
  - What happens to Clipboard contents on next cut?

```
JavaFX:
Clipboard clip = Clipboard.getSystemClipboard();
```

#### Problem 3: What to do with the data?

- Source app destination app relationship:
  - Use data from clipboard, no lasting relationship
  - Include link to source app (for later editing)
  - Include live link to source app (for data updates)



# Drag and Drop

- Just a variant of cut/paste
- How to decide that the user is drag/dropping?
  - E.g., crossing window boundary
  - Send dragged object back to original location?
- What feedback during dragging?
  - How to provide feedback outside of application?
  - Highlight drop targets in destination application
- Semantics of "drop"
  - Combination of "paste" and app semantics for target

### JavaFX demo



