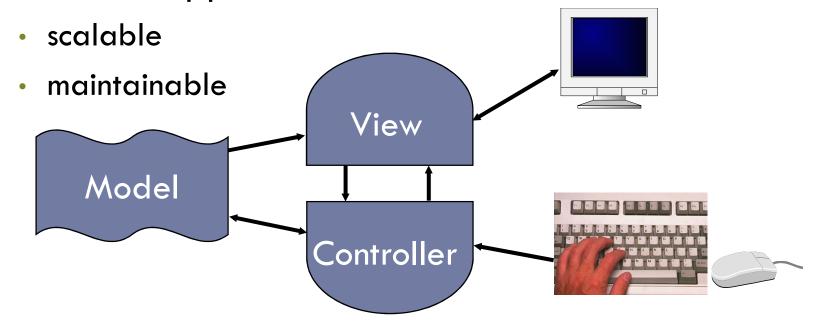
MVC ISSUES AND DETAILS **CMPT 381**

Model-View-Controller

- An architecture for interactive applications
 - introduced by Smalltalk developers at PARC
- Partitions application so that it is:



Overview

View state

Interaction models

Coordination between views

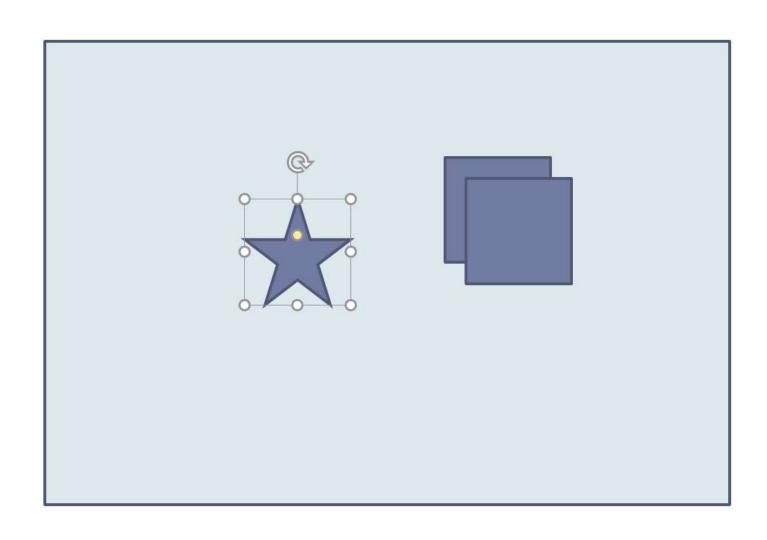
Storing view state



Storing view state

- Some UI actions are direct commands
 - Menu → "Clear All" → model.clearAll()
 - Nothing needs to be stored for these interactions
- Other actions are persistent
 - Involve changes to the state of the view
 - Selecting a current tool or colour
 - Changing the scroll region
 - Where should this information be stored?
 - Model? View? Controller?

Storing view state - selection



Who needs to know about view state?

Selection:

- View displays selected object differently
- Controller needs to know which object to act on
 - E.g., when delete key pressed, what gets deleted?

Tool (mode):

- View: specific cursor, highlighting in toolbar
- Controller: what happens on action
 - E.g., when mouse pressed, draw or erase?

Viewport

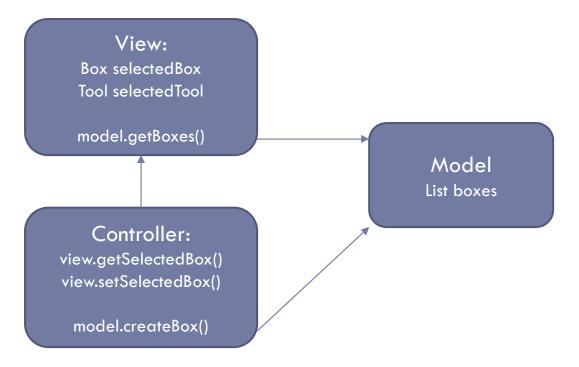
- View: what region of the workspace to draw
- Controller: handle scroll events

Where to store view state?

- If only a few pieces of information:
 - Store in View, make visible in Controller

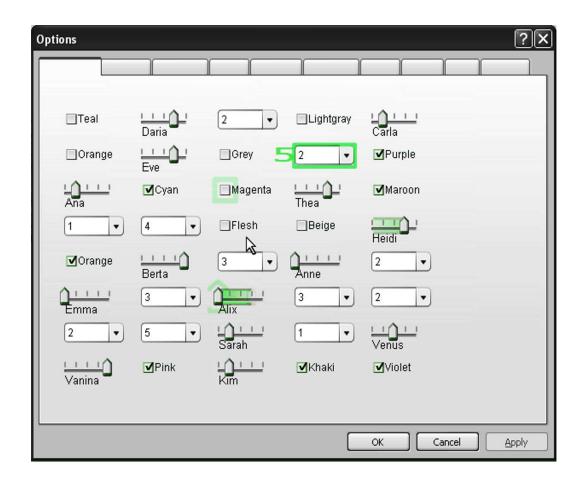
Where to store view state?

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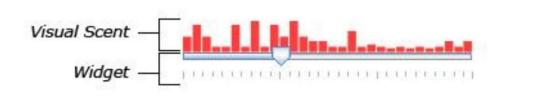
More complex view state

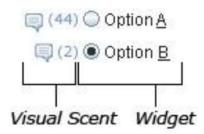
Phosphor widgets (Baudisch)

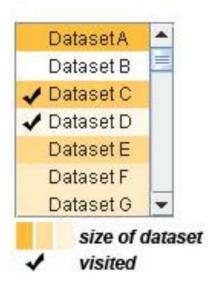


More complex view state

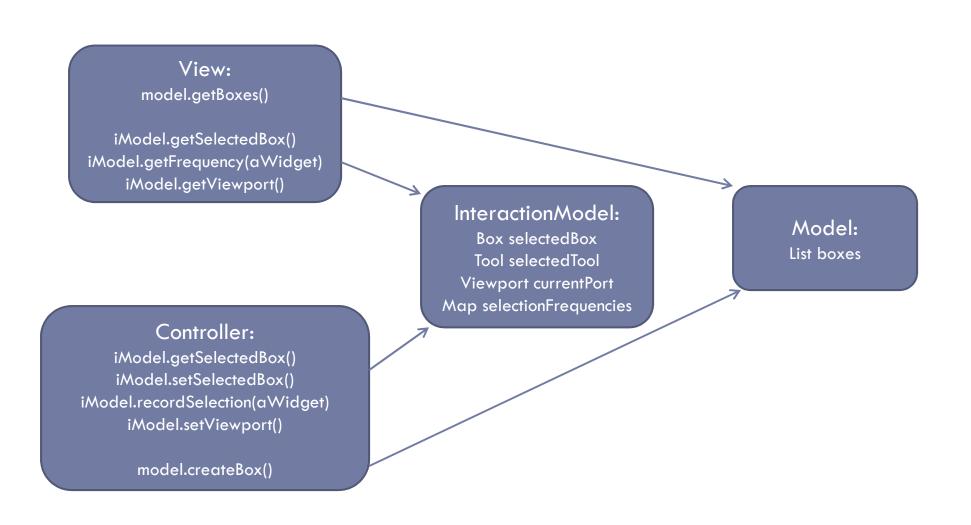
"Scented widgets" (Willet, Heer, Agrawala)



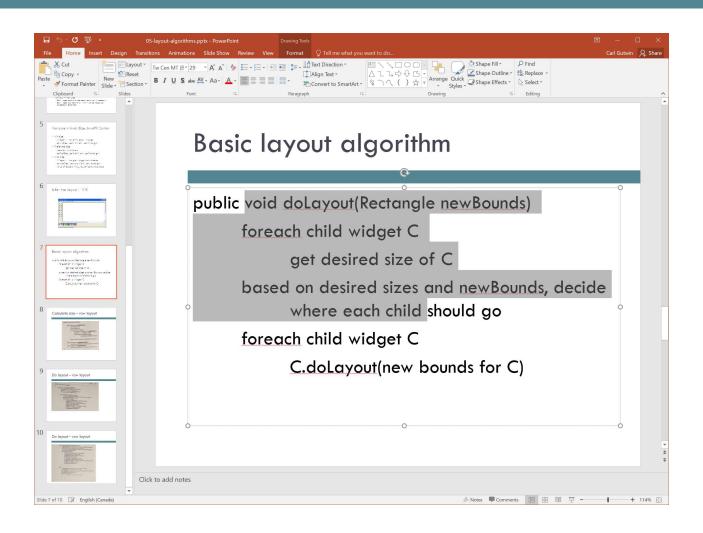




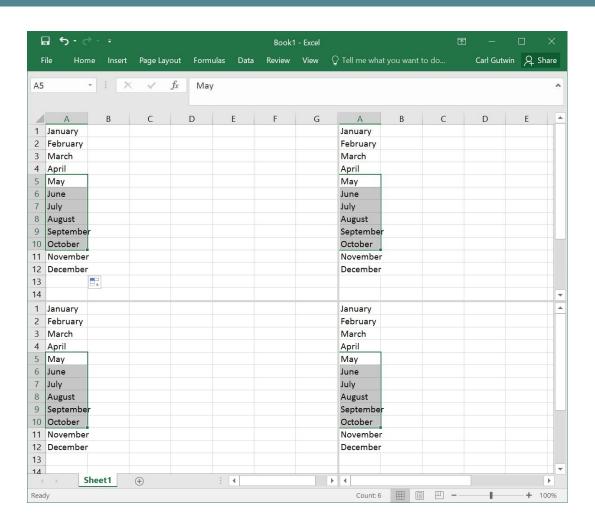
Where to store complex view state?



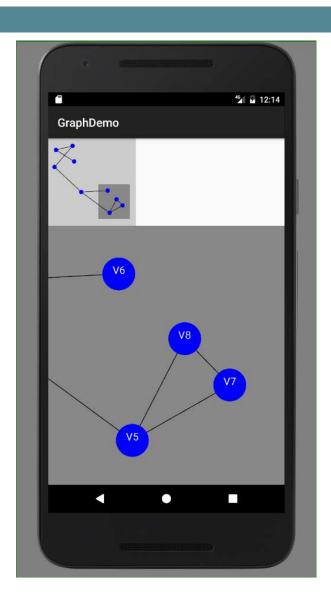
Synchronization between views



Synchronization between views



Synchronization between views



How to handle this?

- Store in View
 - Views need to inform other Views of selection changes
- Store in InteractionModel
 - Works well for selection
 - (assuming one selection across all views)
- What about View-specific information?
 - E.g., viewport, cursor location
 - Can register View with InteractionModel
 - Valuable for groupware applications

Multiple distributed views in groupware

