# Hongyu Wang

Email: hongyu.wang@mail.utoronto.ca Github: github.com/hongyu-wang

Cell: 647-667-2368 Address: 72 Bayswater ave., Richmond Hill,

Ontario, Canada, L4E4E6

#### **Education**

University of Toronto - St.George Campus

Bachelor of Science in Computer Science

- 2016, 2017 Dean's List Award

- CGPA: 3.61/4.0

Toronto, ON Sept. 2015 - April. 2020

## **Work Experience**

Informatica Toronto, ON

Software Engineering Intern

May 2018 - Present

- Implemented multi-language support for login authentication using both Java and Javascript
- Created several batch scripts to automate workflow
- Designed an end-to-end automation framework using Puppeteer
- Created components in both AngularJS and ReactJS

**University of Toronto** 

Toronto, ON

Lab Programmer May 2017 - April 2018

- Created a system that realized a psychology experiment configured using JSON
- Created several batch scripts to automate workflow
- Designed markers that converted 2D images into markers
- Implemented procedural generation of trial environments

#### **Skills**

**Experienced:** Java, Python, Javascript, Python, AngularJS, NodeJS

**Proficient:** C/C++, C#, SQL, ReactJS, Angular, Typescript

Miscellaneous: Linux, Bash, Batch, Powershell, Git, SVN, Perforce, Latex, End-to-end and integration testing

## **Projects**

#### StudyCat - Android, NodeJS, Python

github.com/hongyu-wang/StudyCat

Sept 2017 - Dec 2017

 A new take on an anti-procrastination application which appeals to your feelings of guilt for not completing tasks

- The application has a node server, a chrome extension, a desktop GUI and an android application
- Implemented a Node server using JS promises to handle communication between all applications
- Created back-end logic for Android Application to handle server data
- Followed an agile design process

### ZhiYin - Java, Android, IOS

github.com/hongyu-wang/ZhiYin

Jan 2016 - May 2016

Personal

Personal

- A social media app based on the use of music and sound

- Built using Java, Libgdx, and RESTful web services
- Used object oriented programming principles to design and implement the front-end
- Created an event driven system to feed server data into visual components
- Smoothly adapted to client requirement changes using an agile development hierarchy