

Newton update in L₂-norm random tree approximation

Hongyu Su

Helsinki Institute for Information Technology HIIT Department of Computer Science Aalto University

May 22, 2015

Preliminaries

- $ightharpoonup \mathcal{X}$ is an arbitrary input space, $\mathbf{x} \in \mathcal{X}$.
- $ightharpoonup \mathcal{Y}$ is an output space of a set of ℓ -dimensional *multilabels*

$$\mathbf{y}=(y_1,\cdots,y_\ell)\in \mathbf{\mathcal{Y}}.$$

- y_i is a microlabel and $y_i \in \{1, \dots, r_i\}, r_i \in \mathbb{Z}$.
- ▶ For example, multilabel binary classification $y_i \in \{-1, +1\}$.
- ▶ Training examples are sampled from $(x,y) \in \mathcal{X} \times \mathcal{Y}$.
- **Each** example (x, y) is mapped into a joint feature space $\phi(x, y)$.
- **w** is the weight vector in the joint feature space.
- ▶ Define a linear score function $F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \langle \mathbf{w}, \phi(\mathbf{x}, \mathbf{y}) \rangle$.
- ▶ The prediction $y_w(x)$ of an input x is the multilabel y that maximizes the score function

$$\mathbf{y}_{\mathbf{w}}(\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \langle \mathbf{w}, \boldsymbol{\phi}(\mathbf{x}, \mathbf{y}) \rangle. \tag{1}$$

 (1) is called *inference* problem which is NP-hard for most output feature maps.



Markov network

- We assume that the joint feature map ϕ is a potential function on a Markov network G = (E, V).
- ▶ *G* is a complete graph with $|V| = \ell$ nodes and $|E| = \frac{\ell(\ell-1)}{2}$ undirected edges.
- G models all pairwise correlations.
- ightharpoonup arphi(x) is the input feature map, e.g., bag-of-words feature of an example x.
- $lackbox{}\psi(y)$ is the output feature map which is a collection of edges and labels

$$\varphi(\mathbf{y}) = (u_e)_{e \in E}, u_e \in \{-1, +1\}^2.$$

ightharpoonup The joint feature is the Kronecker product of arphi(x) and $\psi(y)$

$$\phi(\mathsf{x},\mathsf{y}) = (\phi_e(\mathsf{x},\mathsf{y}))_{e \in E} = (\varphi(\mathsf{x}) \otimes \psi_e(\mathsf{y}_e))_{e \in E}.$$

The score function can be factorized by the complete graph G

$$F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \langle \mathbf{w}, \phi(\mathbf{x}, \mathbf{y}) \rangle = \sum_{e \in F} \langle \mathbf{w}_e, \phi_e(\mathbf{x}, \mathbf{y}_e) \rangle.$$



Inference in terms of all spanning trees

lacktriangle Solving the following inference problem on a complete graph is $\mathcal{NP} ext{-hard}$

$$y_{w}(x) = \mathop{argmax}_{y \in \mathcal{Y}} F(w, x, y) = \mathop{argmax}_{y \in \mathcal{Y}} \sum_{e \in E} \langle w_{e}, \phi_{e}(x, y_{e}) \rangle.$$

- ▶ For a complete graph, there are $\ell^{\ell-2}$ unique spanning trees.
- We can write $F(\mathbf{w}, \mathbf{x}, \mathbf{y})$ as a conic combination of all spanning trees

$$\begin{split} \textit{F}(\mathbf{w},\mathbf{x},\mathbf{y}) &= \underset{T \in \textit{U}(\textit{G})}{\textbf{E}} \textit{a}_{\textit{T}} \langle \mathbf{w}_{\textit{T}}, \phi_{\textit{T}}(\mathbf{x},\mathbf{y}) \rangle \\ &\underset{T \in \textit{U}(\textit{G})}{\textbf{E}} \textit{a}_{\textit{T}}^2 = 1, \underset{T \in \textit{U}(\textit{G})}{\textbf{E}} \textit{a}_{\textit{T}} < 1. \end{split}$$

- ▶ U(G) is the uniform distribution over $\ell^{\ell-2}$ spanning trees.
- ▶ The number of spanning trees is exponentially dependent on the number of nodes ℓ .

A sample of *n* spanning trees

▶ Instead of using all spanning trees, we can just use *n* spanning trees

$$F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \frac{1}{n} \sum_{i=1}^{n} a_{\mathcal{T}_i} \langle \mathbf{w}_{\mathcal{T}_i}, \boldsymbol{\phi}_{\mathcal{T}_i}(\mathbf{x}, \mathbf{y}) \rangle$$
$$\frac{1}{n} \sum_{i=1}^{n} a_{\mathcal{T}_i}^2 = 1, \frac{1}{n} \sum_{i=1}^{n} a_{\mathcal{T}_i} < 1.$$

When

$$n \geq rac{\ell^2}{\epsilon^2} (rac{1}{16} + rac{1}{2} \ln rac{8\sqrt{n}}{\delta}),$$

we have $|F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y}) - F(\mathbf{w}, \mathbf{x}, \mathbf{y})| \leq \epsilon$, with high probability.

- ▶ A sample of $n \in \Theta(\ell^2/\delta^2)$ random spanning tree is sufficient to estimate the score function.
- Margin achieved by $F(\mathbf{w}, \mathbf{x}, \mathbf{y})$ is also preserved by the sample of n random spanning trees $F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y})$.

Optimization problem

The primal optimization problem is defined as

$$\begin{split} \min_{\mathbf{w}_{T_i},\xi_i} & \quad \frac{1}{2} \sum_{i=1}^n ||\mathbf{w}_{T_i}||^2 + C \sum_{k=1}^m \xi_k \\ \text{s.t.} & \quad \sum_{i=1}^n \left\langle \mathbf{w}_{T_i}, \Delta \phi_{T_t}(\mathbf{x}_k, \mathbf{y}_k) \right\rangle \geq \ell_{T_i,k} - \xi_k, \\ & \quad \xi_k \geq 0, \forall \ k \in \{1, \dots, m\}. \end{split}$$

The marginalized dual problem is defined as

$$\begin{split} \max_{\mu \in \mathcal{M}} \quad & \sum_{i=1}^{n} \left(\mu_{T_i} \boldsymbol{\ell}_{T_i} - \frac{1}{2} \mu_{T_i} K_{T_i}^{\Delta \phi} \mu_{T_i} \right) \\ \text{s.t.} \quad & \sum_{u_e} \mu_{T_i,e}(u_e) \leq C. \end{split}$$

Optimization on a single random spanning tree T_i

- ightharpoonup The optimization problem can be solved efficiently on a single tree T_i .
- ▶ The algorithm iterates over all training examples until convergence.
- ▶ We drop the index momentarily $\mu \leftarrow \mu(j)$, $g \leftarrow g(j)$, $\ell \leftarrow \ell(j)$.
- For the *k*th iteration:
 - 1. Obtain the current solution of the *j*th example $\mu_{T_i}^k$.
 - 2. Compute the current gradient on $\mu_{T_i}^k$, $g_{T_i}^k = \ell_{T_i} K_{T_i}^{\Delta \phi} \mu_{T_i}^k$.
 - 3. Compute a feasible solution $\mu_{T_i}^{k,*}$ as an update direction (efficiently)

$$\mu_{T_i}^{k,*} = \operatorname*{argmax}_{\mu \in \mathcal{M}} \mu^{\mathsf{T}} g_{T_i}^k. \tag{2}$$

4. Compute a stationary point (τ) and perform the update

$$\mu_{T_i}^{k+1} = \mu_{T_i}^k + \tau \Delta \mu_{T_i}^k = \mu_{T_i}^k + \tau (\mu_{T_i}^{k,*} - \mu_{T_i}^k).$$

Line search gives the optimal feasible solution as a stationary point (τ) .

$$\max_{\tau} \quad f(\mu_{T_i}^k + \tau \Delta \mu_{T_i}^k)$$

s.t.
$$0 \le \tau \le 1$$
.

Feasible maximum update is achieved at $\tau = 1$.



Optimization on a collection of *n* spanning trees

- ▶ The algorithm iterates over all training examples until convergence.
- ▶ We drop the index momentarily $\mu \leftarrow \mu(j)$, $g \leftarrow g(j)$, $\ell \leftarrow \ell(j)$.
- For the kth iteration:
 - 1. Obtain the current solutions over all spanning trees $(\mu_{T_i}^k)_{i=1}^n$.
 - 2. Compute the gradients over all trees $(g_{T_i}^k)_{i=1}^n$.
 - 3. Compute a feasible solution for each individual spanning tree

$$\mu_{T_i}^{k,*} = \operatorname*{argmax}_{\mu \in \mathcal{M}} \mu^{\mathsf{T}} g_{T_i}^k, \, \forall i.$$

4. Compute the best direction

$$\mu_T^{k,*} = \underset{\mu \in (\mu_{T_i}^{k,*})_{i=1}^n}{\operatorname{argmax}} \sum_{i=1}^n \mu^{\mathsf{T}} g_{T_i}^k$$

- 5. Compute the difference $\Delta \mu_{T_i}^k = \mu_{T_i}^k \mu_{T}^{k,*}, \forall i$.
- 6. Compute the step size τ .
- 7. Perform the update $\mu_{T_i}^{k+1} = \mu_{T_i}^k + \tau \Delta \mu_{T_i}^k$, $\forall i$.



Line search to get the step size

The step size along the update direction τ is given by the exact line search.

$$\max_{\tau} \quad \sum_{i=1}^{n} f(\mu_{T_{i}}^{k} + \tau \Delta \mu_{T_{i}}^{k})$$

s.t.
$$0 \le \tau \le 1$$
.

Update with multiple directions

- ▶ The algorithm iterates over all training example until convergence.
- $\mu : \mu(j)$, and g : g(j).
- For the kth iteration:
 - 1. Obtain the solutions of the jth example over all trees $(\mu_{T_i}^k)_{i=1}^n$.
 - 2. Compute the gradients over all trees $(g_{T_i}^k)_{i=1}^n$.
 - 3. Compute local update direction from each spanning tree

$$\mu_{T_i}^{k,*} = \operatorname*{argmax}_{\mu \in \mathcal{M}} \mu^{\mathsf{T}} g_{T_i}^k, \, \forall i.$$

4. Project local directions into global directions

$$\mu_{T_i}^{G,k,*} \leftarrow \mu_{T_i}^{k,*}, \forall i.$$

5. Define a conic combination of update directions

$$\Delta \mu^{G,k} = \sum_{i=1}^n \tau_i \Delta \mu_{T_i}^{G,k,*} = \sum_{i=1}^n \tau_i \left(\mu^{G,k} - \mu_{T_i}^{G,k,*} \right), 0 \le \tau_i \le 1, \forall i.$$

- 6. Perform the update $\mu^{G,k+1} = \mu^{G,k} + \Delta \mu^{G,k+1}$.
- 7. Project the global solution on spanning trees $(\mu_{T_i}^{k+1})_{i=1}^n \leftarrow \mu^{G,k+1}$.



Newton method to compute τ

lacktriangle We want to find au that maximize the objective function given the update

$$\max_{\tau} \quad f(\mu^{G,k} + \Delta \mu^{G,k+1})$$
s.t. $0 < \tau_i < 1$.

- ▶ The objective is quadratic with respect to τ .
- We use Newton method to find τ that maximize the objective.
- ightharpoonup au is projected into the feasible region.

Compute duality gap

- We use duality gap to measure the progress of the optimization.
- Primal and dual objective function

$$f(\mathbf{w}) = \frac{1}{2} ||\mathbf{w}||^2 + C \sum_{i=1}^{m} (\ell_i - \langle \mathbf{w}, \Delta \phi(\mathbf{x}_i, \mathbf{y}_i) \rangle)$$
$$g(\boldsymbol{\alpha}) = \sum_{i=1}^{m} \alpha_i \ell_i - \frac{1}{2} \sum_{i=1}^{m} \sum_{j=1}^{m} \alpha_j K^{\Delta \phi}(\mathbf{x}_i, \mathbf{y}_i; \mathbf{x}_j, \mathbf{y}_j) \alpha_j$$

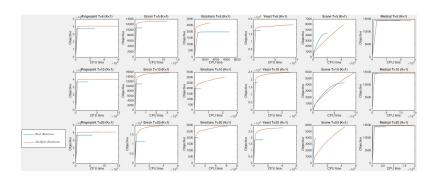
- $ightharpoonup \max_{\alpha} g(\alpha) \leq \min_{\mathbf{w}} f(\mathbf{w})$, minimum gap when optimal.
- ▶ Duality gap at α^k

$$f(\mathbf{w}^{k}) - g(\boldsymbol{\alpha}^{k}) = C\left(\boldsymbol{\ell} - K^{\Delta \phi} \boldsymbol{\alpha}^{k}\right) - \boldsymbol{\alpha}^{k} \left(\boldsymbol{\ell} - K^{\Delta \phi} \boldsymbol{\alpha}^{k}\right)$$
$$= C^{\mathsf{T}} \nabla g(\boldsymbol{\alpha}^{k}) - \boldsymbol{\alpha}^{k\mathsf{T}} \nabla g(\boldsymbol{\alpha}^{k})$$

- 1. Estimate the dual objective function using a linear approximation ∇g .
- 2. Dual objective value at α^k is computed by $\alpha^{kT} \nabla g(\alpha^k)$.
- 3. Primal objective value is estimate by $C^{\mathsf{T}}\nabla g(\boldsymbol{\alpha}^k)$.

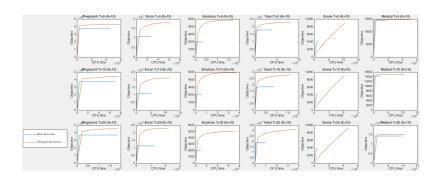
Experimental results - Objective value

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs top $\kappa = 1$ best direction.



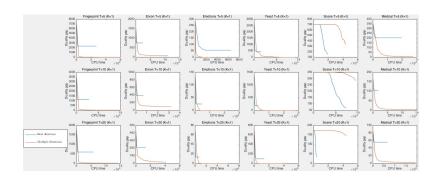
Experimental results - Objective value

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs top $\kappa = 10$ best directions.



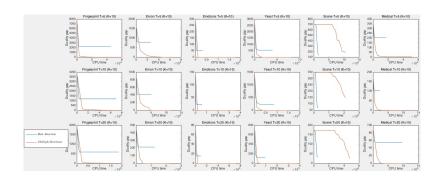
Experimental results - Duality gap

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs top $\kappa = 1$ best direction.



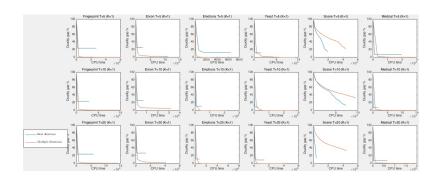
Experimental results - Duality gap

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs top $\kappa = 10$ best directions.



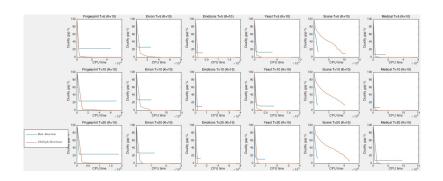
Experimental results - Relative duality gap

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}.$
- **Each** spanning tree outputs top $\kappa = 1$ best direction.



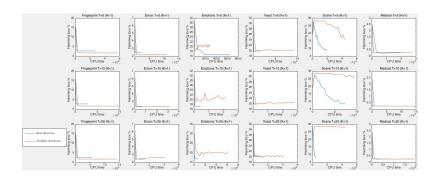
Experimental results - Relative duality gap

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs top $\kappa = 10$ best directions.



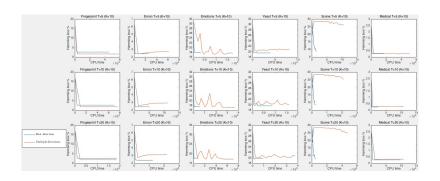
Experimental results - Hamming loss training

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs top $\kappa = 1$ best direction.



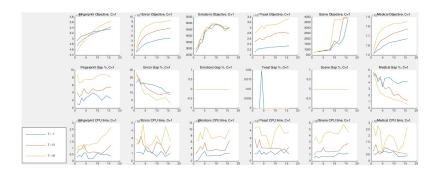
Experimental results - Hamming loss training

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs top $\kappa = 10$ best directions.



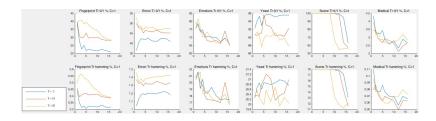
Experimental results

- Number of spanning trees $|T| = \{5, 10, 20\}.$
- ▶ Each spanning tree outputs $\kappa = \{1, \dots, 16\}$ best directions.



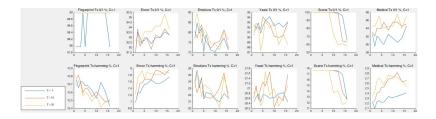
Experimental results

- Number of spanning trees $|T| = \{5, 10, 20\}$.
- **Each** spanning tree outputs $\kappa = \{1, \dots, 16\}$ best directions.



Experimental results

- Number of spanning trees $|T| = \{5, 10, 20\}.$
- **Each** spanning tree outputs $\kappa = \{1, \dots, 16\}$ best directions.



Conclusions

