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Newton update in L_2-norm random tree approximation

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Preliminaries

- $\mathcal{X}$ is an arbitrary input space, $\mathbf{x} \in \boldsymbol{\mathcal{X}}$.
- $\mathcal{Y}$ is an output space of a set of ℓ-dimensional *multilabels*

$$\mathbf{y} = (y_1, \cdots, y_\ell) \in \boldsymbol{\mathcal{Y}}.$$

- y_i is a *microlabel* and $y_i \in \{1, \cdots, r_i\}$, $r_i \in \mathbb{Z}$.
- For example, multilabel binary classification $y_i \in \{-1, +1\}$.
- Training examples are sampled from $(\mathbf{x}, \mathbf{y}) \in \boldsymbol{\mathcal{X}} \times \boldsymbol{\mathcal{Y}}$.
- Each example $(\mathbf{x}, \mathbf{y})$ is mapped into a joint feature space $\boldsymbol{\phi}(\mathbf{x}, \mathbf{y})$.
- $\mathbf{w}$ is the weight vector in the joint feature space.
- Define a linear score function $F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \langle \mathbf{w}, \boldsymbol{\phi}(\mathbf{x}, \mathbf{y}) \rangle$.
- The prediction $\mathbf{y}_\mathbf{w}(\mathbf{x})$ of an input $\mathbf{x}$ is the multilabel $\mathbf{y}$ that maximizes the score function

$$\mathbf{y}_\mathbf{w}(\mathbf{x}) = \operatorname*{\mathbf{argmax}}_{\mathbf{y} \in \boldsymbol{\mathcal{Y}}} \langle \mathbf{w}, \boldsymbol{\phi}(\mathbf{x}, \mathbf{y}) \rangle. \tag{1}$$

- (1) is called *inference* problem which is $\mathcal{NP}$-hard for most output feature maps.

Markov network

- We assume that the output feature map ϕ is a potential function on a Markov network $G = (E, V)$.
- G is a complete graph with $|V| = \ell$ nodes and $|E| = \frac{\ell(\ell-1)}{2}$ undirected edges.
- $\varphi(\mathbf{x})$ is the input feature map, e.g., bag-of-words feature of an example $\mathbf{x}$.
- $\psi(\mathbf{y})$ is the output feature map which is a collection of edges and labels

$$\varphi(\mathbf{y}) = (u_e)_{e \in E}, u_e \in \{-1, +1\}^2.$$

- The joint feature is the Kronecker product of $\varphi(\mathbf{x})$ and $\psi(\mathbf{y})$

$$\phi(\mathbf{x}, \mathbf{y}) = (\phi_e(\mathbf{x}, \mathbf{y}))_{e \in E} = (\varphi(\mathbf{x}) \otimes \psi_e(\mathbf{y}_e))_{e \in E}.$$

- The score function is

$$F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \langle \mathbf{w}, \phi(\mathbf{x}, \mathbf{y}) \rangle = \sum_{e \in E} \langle \mathbf{w}_e, \phi_e(\mathbf{x}, \mathbf{y}_e) \rangle.$$

Inference in terms of all spanning trees

- Solving the following inference problem on a complete graph is $\mathcal{NP}$-hard

$$\mathbf{y}_{\mathbf{w}}(\mathbf{x}) = \operatorname*{argmax}_{\mathbf{y} \in \boldsymbol{\mathcal{Y}}} F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \operatorname*{argmax}_{\mathbf{y} \in \boldsymbol{\mathcal{Y}}} \sum_{e \in E} \langle \mathbf{w}_e, \boldsymbol{\phi}_e(\mathbf{x}, \mathbf{y}_e) \rangle.$$

- For a complete graph, there are $\ell^{\ell-2}$ unique spanning trees.
- We can write $F(\mathbf{w}, \mathbf{x}, \mathbf{y})$ as a conic combination of all spanning trees

$$F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \mathop{\mathbf{E}}_{T \in U(G)} a_T \langle \mathbf{w}_T, \boldsymbol{\phi}_T(\mathbf{x}, \mathbf{y}) \rangle$$

$$\mathop{\mathbf{E}}_{T \in U(G)} a_T^2 = 1, \quad \mathop{\mathbf{E}}_{T \in U(G)} a_T < 1.$$

- $U(G)$ is the uniform distribution over $\ell^{\ell-2}$ spanning trees.
- There is a exponential dependency on the number of spanning trees.

A sample of n spanning trees

- Instead of using all spanning trees, we can just use n spanning trees

$$F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \frac{1}{n} \sum_{i=1}^{n} a_{T_i} \langle \mathbf{w}_{T_i}, \boldsymbol{\phi}_{T_i}(\mathbf{x}, \mathbf{y}) \rangle$$

$$\frac{1}{n} \sum_{i=1}^{n} a_{T_i}^2 = 1, \frac{1}{n} \sum_{i=1}^{n} a_{T_i} < 1.$$

- When

$$n \geq \frac{\ell^2}{\epsilon^2} \left(\frac{1}{16} + \frac{1}{2} \ln \frac{8\sqrt{n}}{\delta} \right),$$

  with high probability, we have $|F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y}) - F(\mathbf{w}, \mathbf{x}, \mathbf{y})| \leq \epsilon$.
- A sample of $n \in \Theta(\ell^2/\delta^2)$ random spanning tree is sufficient to estimate the score function.
- Margin achieved by $F(\mathbf{w}, \mathbf{x}, \mathbf{y})$ is also preserved by the sample of n random spanning trees $F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y})$.

Optimization problem

- The primal optimization problem is defined as

$$\begin{aligned} \underset{\mathbf{w}_{T_i},\xi_i}{\textbf{min}} \quad & \frac{1}{2}\sum_{i=1}^{n}||\mathbf{w}_{T_i}||^2 + C\sum_{k=1}^{m}\xi_k \\ \textbf{s.t.} \quad & \frac{1}{\sqrt{n}}\sum_{i=1}^{n}\langle \mathbf{w}_{T_i}, \boldsymbol{\phi}_{T_t}(\mathbf{x}_k, \mathbf{y}_k)\rangle - \underset{\mathbf{y}\neq\mathbf{y}_k}{\textbf{max}}\ \frac{1}{\sqrt{n}}\sum_{i=1}^{n}\langle \mathbf{w}_{T_t}, \boldsymbol{\phi}_{T_i}(\mathbf{x}_k, \mathbf{y})\rangle \geq 1-\xi_k, \\ & \xi_k \geq 0\,, \forall\ k \in \{1,\ldots,m\}. \end{aligned}$$

- The marginalized dual problem is defined as

$$\begin{aligned} \underset{\mu\in\mathcal{M}}{\textbf{max}} \quad & \sum_{i=1}^{n}\left(\mu_{T_i}\ell_{T_i} - \frac{1}{2}\mu_{T_i}K_{T_i}\mu_{T_i}\right) \\ \textbf{s.t.} \quad & \sum_{u_e}\mu_{T_i,e}(u_e) \leq C. \end{aligned}$$

Optimization algorithm for a single spanning tree

- We can solve the optimization problem efficiently for each individual spanning tree.
- The algorithm iterates over all training example until convergence.
- For the kth iteration:
  1. Obtain the solution of the jth example in kth iteration $\mu^k_{T_i}(j)$.
  2. Compute the gradient $g^k_{T_i}(j) = \ell_{T_i}(j) - K_{T_i}\mu^k_{T_i}(j)$.
  3. Compute the update direction

$$\hat{\mu}^{k+1}_{T_i}(j) = \underset{\mu \in \mathcal{M}}{\textbf{argmax}}\, \mu^{\mathsf{T}} g^k_{T_i}(j).$$

  4. Compute the difference $\Delta\mu^{k+1}_{T_i}(j) = \hat{\mu}^{k+1}_{T_i}(j) - \hat{\mu}^k_{T_i}(j)$.
  5. Perform the update $\mu^{k+1}_{T_i}(j) = \mu^k_{T_i}(j) + \tau\Delta\mu^{k+1}_{T_i}(j)$
- The step size along the update direction τ is given by the exact line search.

$$\frac{\partial\left(f(\mu^{k+1}_{T_i}(j)) - f(\mu^k_{T_i}(j))\right)}{\partial\tau} = 0, 0 \leq \tau \leq 1.$$

κ-best inference for a collection of n spanning trees

- The algorithm iterates over all training example until convergence.
- For the kth iteration:
  1. Obtain the solutions of the jth example over all trees $(\mu^k_{T_i}(j))^n_{i=1}$.
  2. Compute the gradients over all trees $(g^k_{T_i}(j))^n_{i=1}$.
  3. Compute the update directions

$$\hat{\mu}^{k+1}_{T_i}(j) = \underset{\mu \in \mathcal{M}}{\textbf{argmax}}\, \mu^\intercal g^k_{T_i}(j),\ \forall i.$$

  4. Compute the best direction

$$\tilde{\mu}^{k+1}_{T_i}(j) = \underset{\mu \in (\hat{\mu}^{k+1}_{T_i}(j))^n_{i=1}}{\textbf{argmax}} \sum_{i=1}^{n} \mu^\intercal g^k_{T_i}(j)$$

  5. Compute the difference $\Delta\mu^{k+1}_{T_i}(j) = \hat{\mu}^{k+1}_{T_i}(j) - \hat{\mu}^k_{T_i}(j),\ \forall i$.
  6. Perform the update $\mu^{k+1}_{T_i}(j) = \mu^k_{T_i}(j) + \tau\Delta\mu^{k+1}_{T_i}(j),\ \forall i$.
- The step size along the update direction τ is given by the exact line search.

$$\frac{\partial\left(\sum_{i=1}^n f(\mu^{k+1}_{T_i}(j)) - \sum_{i=1}^n f(\mu^k_{T_i}(j))\right)}{\partial\tau} = 0, 0 \leq \tau \leq 1.$$

Update with multiple directions

- The algorithm iterates over all training example until convergence.
- For the kth iteration:
  1. Obtain the solutions of the jth example over all trees $(\mu^k_{T_i}(j))^n_{i=1}$.
  2. Compute the gradients over all trees $(g^k_{T_i}(j))^n_{i=1}$.
  3. Compute the update directions
  $$\hat{\mu}^{k+1}_{T_i}(j) = \underset{\mu \in \mathcal{M}}{\textbf{argmax}}\, \mu^\intercal g^k_{T_i}(j),\ \forall i.$$
  4. Define a conic combination of update directions
  $$\tilde{\mu}_G{}^{k+1}(j) \leftarrow \sum_{i=1}^{n} \tau_i \hat{\mu}^{k+1}_{T_i}(j)$$
  5. Compute the difference $\Delta\mu^{k+1}_{T_i}(j) = \hat{\mu}^{k+1}_{T_i}(j) - \hat{\mu}^k_{T_i}(j),\ \forall i.$
  6. Perform the update $\mu^{k+1}_{T_i}(j) = \mu^k_{T_i}(j) + \tau\Delta\mu^{k+1}_{T_i}(j),\ \forall i.$
- The step size along the update direction τ is given by the exact line search.
$$\frac{\partial\left(\sum_{i=1}^n f(\mu^{k+1}_{T_i}(j)) - \sum_{i=1}^n f(\mu^k_{T_i}(j))\right)}{\partial\tau} = 0, 0 \leq \tau \leq 1.$$

Conclusions

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