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Max-Margin Learning with A Random Sample of Spanning Trees

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Multilabel classification

- ▶ Multilabel classification is an important research field in machine learning.
 - ▶ For example, a document can be classified as “science”, “genomics”, and “drug discovery”.
 - ▶ Each input variable $\mathbf{x} \in \mathcal{X}$ is associated with multiple output variables $\mathbf{y} \in \mathcal{Y}$, $\mathcal{Y} = \mathcal{Y}_1 \times \cdots \times \mathcal{Y}_l$, $\mathcal{Y}_i = \{+1, -1\}$.
 - ▶ The goal is to find a mapping function that predicts the best values of an output given an input $f \in \mathcal{H} : \mathcal{X} \rightarrow \mathcal{Y}$.
- ▶ The central problems of multilabel classification:
 - ▶ The size of the output space \mathcal{Y} is exponential in the number of microlabels.
 - ▶ The dependency of microlabels needs to be exploited to improve the prediction performance.

Structured output learning

- ▶ There is an *output graph* connecting multiple labels.
 - ▶ A set of nodes represents multiple labels.
 - ▶ A set of edges represents the correlation between labels.
- ▶ Hierarchical classification:
 - ▶ The output graph is a rooted tree or a directed graph defining different levels of granularities.
 - ▶ For example, SSVM, ...
- ▶ Graph labeling:
 - ▶ The output graph often takes a general form (e.g., a tree, a chain).
 - ▶ For example, M^3N , CRF, MMCRF, ...
- ▶ The output graph is assumed to be known *a priori*.

Research question

- ▶ The output graph is hidden in many applications.
 - ▶ For example, a surveillance photo can be tagged with “building”, “road”, “pedestrian”, and “vehicle”.
- ▶ We study the problem in structured output learning when the output graph is not observed.
- ▶ In particular:
 - ▶ Assume the dependency can be expressed by a complete set of pairwise correlations.
 - ▶ Build a structured output learning model with a complete graph as the output graph.
 - ▶ Solve the optimization problem and the inference problem (\mathcal{NP} -hard).

In this presentation

- ▶ A structured prediction model which performs max-margin learning on a random sample of spanning tree.
- ▶ Two ways to combine the set of random spanning trees.
 - ▶ conical combination
 - ▶ convex combination
- ▶ The corresponding optimization problem.

Model

- ▶ Training examples comes in pair $S = \{(\mathbf{x}_i, \mathbf{y}_i)\}_{i=1}^m \in \mathcal{X} \times \mathcal{Y}$.
- ▶ A complete graph $G = (E, V)$ is used as the output graph.
- ▶ $\Gamma_G(\mathbf{y}_i)$ is the output feature map of \mathbf{y}_i on G

$$\Gamma_G(\mathbf{y}_i) = \{\Gamma_e(\mathbf{y}_{i,e})\}_{e \in G},$$
$$\Gamma_e(\mathbf{y}_{i,e}) = [\mathbf{1}_{\mathbf{y}_{i,e}=00}, \mathbf{1}_{\mathbf{y}_{i,e}=01}, \mathbf{1}_{\mathbf{y}_{i,e}=10}, \mathbf{1}_{\mathbf{y}_{i,e}=11}]$$

- ▶ A joint feature map of $(\mathbf{x}_i, \mathbf{y}_i)$

$$\phi_G(\mathbf{x}_i, \mathbf{y}_i) = \varphi(\mathbf{x}_i) \otimes \Gamma_G(\mathbf{y}_i) = \{\phi_e(\mathbf{x}_i, \mathbf{y}_{i,e})\}_{e \in G}.$$

- ▶ A compatibility score is defined as

$$F(\mathbf{x}, \mathbf{y}; \mathbf{w}_G) = \langle \mathbf{w}_G, \phi_G(\mathbf{x}, \mathbf{y}) \rangle = \sum_{e \in G} \langle \mathbf{w}_{G,e}, \phi_e(\mathbf{x}, \mathbf{y}_e) \rangle$$

Model (cont.)

- ▶ \mathbf{w} ensures an input \mathbf{x}_i with a correct multilabel \mathbf{y}_i achieves a higher score than with any incorrect multilabel $\mathbf{y} \in \mathcal{Y}$.
- ▶ The predicted output $\mathbf{y}(\mathbf{x})$ for a given input \mathbf{x} is computed by

$$\mathbf{y}(\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} F(\mathbf{x}, \mathbf{y}; \mathbf{w}_G) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \langle \mathbf{w}_G, \phi_G(\mathbf{x}, \mathbf{y}) \rangle,$$

which is called *inference problem*.

- ▶ The inference problem is \mathcal{NP} -hard for most joint feature maps on the complete graph.

How to learn w on a complete graph?

- ▶ The *margin* of an example \mathbf{x}_i is

$$\gamma_G(\mathbf{x}_i; \mathbf{w}_G) = F(\mathbf{x}_i, \mathbf{y}_i; \mathbf{w}_G) - \max_{\mathbf{y} \in \mathcal{Y}/\mathbf{y}_i} F(\mathbf{x}_i, \mathbf{y}; \mathbf{w}_G).$$

- ▶ \mathbf{w} is solved by *maximum-margin principle* which aims to maximize $\gamma(\mathbf{x}_i; \mathbf{w}_G)$ over all training example.
- ▶ The problems are:
 - ▶ The \mathcal{NP} -hardness of the inference problem on a complete graph.
 - ▶ A large parameter space: $\Theta(k^2)$
- ▶ We aim to use a joint feature map that allows the inference problem be solved in polynomial time.

Superposition of random trees

- ▶ $S(G)$ is a complete set of spanning tree generate from G .
- ▶ $\mathbf{w}_T = \{\mathbf{w}_{G,e}\}_{e \in T}$ is the projection of \mathbf{w}_G on T .
- ▶ $\phi_T(\mathbf{x}, \mathbf{y}) = \{\phi_e(\mathbf{x}, \mathbf{y})\}_{e \in T}$ is the projection of $\phi_G(\mathbf{x}, \mathbf{y})$ on T .
- ▶ Rewrite

$$\begin{aligned} F(\mathbf{x}, \mathbf{y}, \mathbf{w}_G) &= \sum_{e \in G} \langle \mathbf{w}_{G,e}, \phi_{G,e}(\mathbf{x}, \mathbf{y}_e) \rangle \\ &= \frac{1}{\ell^{\ell-2}} \sum_{T \in S(G)} \sqrt{\frac{\ell}{2}} \langle \mathbf{w}_T, \phi_T(\mathbf{x}, \mathbf{y}_e) \rangle \\ &= \frac{1}{n} \sum_{i=1}^n a_{T_i} \langle \hat{\mathbf{w}}_{T_i}, \hat{\phi}_{T_i}(\mathbf{x}, \mathbf{y}_e) \rangle, \\ \frac{1}{n} \sum_{i=1}^n a_{T_i}^2 &= 1, \quad \frac{1}{n} \sum_{i=1}^n a_{T_i} \leq 1, \quad n = \ell^{\ell-2}. \end{aligned}$$

How many trees?

- ▶ If there is a predictor \mathbf{w}_G on complete graph achieves a margin on some training data, with high probability we need n spanning tree predictors $\{\mathbf{w}_{T_i}\}_{i=1}^n$ to achieve a close margin. n is quadratic in terms of ℓ .
- ▶ Recall

$$F(\mathbf{x}, \mathbf{y}, \mathbf{w}_T) = \frac{1}{n} \sum_{i=1}^n a_{T_i} \langle \hat{\mathbf{w}}_{T_i}, \hat{\phi}_{T_i}(\mathbf{x}, \mathbf{y}_e) \rangle,$$

$$\frac{1}{n} \sum_{i=1}^n a_{T_i}^2 = 1, \quad \frac{1}{n} \sum_{i=1}^n a_{T_i} \leq 1, \quad \cancel{n = \ell^2}.$$

Conical combination

- ▶ A sample \mathcal{T} of n spanning trees drawn from G .
- ▶ Normalized feature weights $\hat{\mathbf{w}}_{T_i} = \frac{\mathbf{w}_{T_i}}{\|\mathbf{w}_{T_i}\|}$, $T_i \in \mathcal{T}$.
- ▶ Normalized feature vectors $\hat{\phi}_{T_i}(\mathbf{x}, \mathbf{y}) = \frac{\phi_{T_i}(\mathbf{x}, \mathbf{y})}{\|\phi_{T_i}(\mathbf{x}, \mathbf{y})\|}$, $T_i \in \mathcal{T}$.
- ▶ Conical combination

$$F(\mathbf{x}, \mathbf{y}, \mathbf{w}_{\mathcal{T}}) = \frac{1}{\sqrt{n}} \sum_{i=1}^n q_i \langle \hat{\mathbf{w}}_{T_i}, \hat{\phi}_{T_i}(\mathbf{x}, \mathbf{y}) \rangle$$

$$\sum_{i=1}^n q_i^2 = 1, \quad \sum_{i=1}^n q_i \geq 1.$$

Convex combination

Random Spanning Tree Approximation

- ▶ We proved if a large margin structured output predictor exists, then combining a small sample of random trees will, with a high probability, generate a predictor with good generalization.
- ▶ $\mathcal{T} = \{T_1, \dots, T_n\}$ is a set of spanning trees randomly sampled from the complete graph G .
- ▶ The compatibility score can be re-defined based on \mathcal{T} as

$$F_{\mathcal{T}}(\mathbf{x}_i, \mathbf{y}_i; \mathbf{w}_{\mathcal{T}}) = \sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}_i, \mathbf{y}_i) \rangle.$$

- ▶ The inference problem of predicting the output $\mathbf{y}_{\mathcal{T}}(\mathbf{x})$ for a given input \mathbf{x} is

$$\mathbf{y}_{\mathcal{T}}(\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}, \mathbf{y}) \rangle.$$

Optimization Problem

- ▶ The margin of an example \mathbf{x}_i achieved by \mathcal{T} is

$$\gamma_{\mathcal{T}}(\mathbf{x}_i; \mathbf{w}_{\mathcal{T}}) = \min_{\mathbf{y} \in \mathcal{Y}/\mathbf{y}_i} \left[\sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}_i, \mathbf{y}_i) \rangle - \sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}_i, \mathbf{y}) \rangle \right].$$

- ▶ To learn $\{\mathbf{w}_{T_t}\}_{T_t \in \mathcal{T}}$ we solve the optimization problem

$$\begin{aligned} \min_{\mathbf{w}_{T_t}, \xi_i} \quad & \frac{1}{2} \sum_{t=1}^n \|\mathbf{w}_{T_t}\|^2 + C \sum_{i=1}^m \xi_i \\ \text{s.t.} \quad & \sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}_i, \mathbf{y}_i) \rangle - \max_{\mathbf{y} \neq \mathbf{y}_i} \sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}_i, \mathbf{y}) \rangle \geq 1 - \xi_i, \\ & \xi_i \geq 0, \forall i \in \{1, \dots, m\}, \end{aligned}$$

Inference Problem

- ▶ The inference problem of RTA is defined as finding the multilabel $\mathbf{y}_{\mathcal{T}}(\mathbf{x})$ that maximizes the sum of scores over a collection of trees

$$\mathbf{y}_{\mathcal{T}}(\mathbf{x}) = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}} F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}) = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}} \sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}, \mathbf{y}) \rangle.$$

- ▶ The inference problem on each individual spanning tree can be solve efficiently in $\Theta(I)$ by *dynamic programming*

$$\mathbf{y}_{T_t}(\mathbf{x}) = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}} F_{T_t}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{T_t}) = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}} \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}, \mathbf{y}) \rangle.$$

- ▶ There is no guarantee that there exists a tree $T_t \in \mathcal{T}$ in which the maximizer of F_{T_t} is the maximizer of $F_{\mathcal{T}}$.

Fast Inference Over a Collection of Trees

- ▶ For each tree T_t , instead of computing the best multilabel \mathbf{y}_{T_t} , we compute K -best multilabels in $\Theta(KI)$ time

$$\mathcal{Y}_{T_t,K} = \{\mathbf{y}_{T_t,1}, \dots, \mathbf{y}_{T_t,K}\}.$$

- ▶ Performing the same computation on all trees gives a candidate list of $n \times K$ multilabels in $\Theta(nKI)$ time

$$\mathcal{Y}_{\mathcal{T},K} = \mathcal{Y}_{T_1,K} \cup \dots \mathcal{Y}_{T_n,K}.$$

- ▶ For now, we assume the best scoring multilabel of a collection of trees exists in the list $\mathcal{Y}_{\mathcal{T},K}$.

Fast Inference Over a Collection of Trees (cont.)

- Assume

$$\mathbf{y}_K^* = \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}_{\mathcal{T}, K}} F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}).$$

If

$$F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}_K^*; \mathbf{w}_{\mathcal{T}}) \geq \frac{1}{n} \sum_{t=1}^n F_{T_t}(\mathbf{x}, \mathbf{y}_{T_t, K}, \mathbf{w}_{T_t}) = \theta_{\mathbf{x}}(K),$$

then

$$F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}_K^*; \mathbf{w}_{\mathcal{T}}) = \max_{\mathbf{y} \in \mathcal{Y}} F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}).$$

Fast Inference Over a Collection of Trees (cont.)

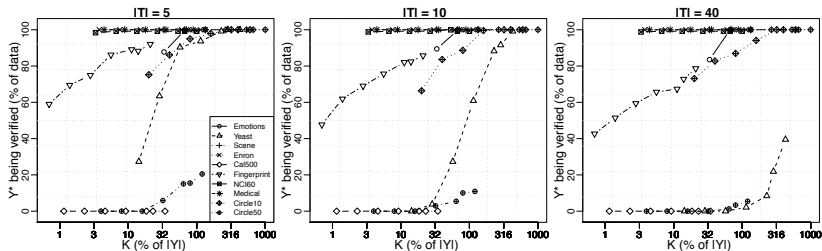
- For example, $\mathcal{T} = \{T_1, T_2\}$, $\mathcal{Y} = \mathcal{Y}_1 \times \mathcal{Y}_2$, $\mathcal{Y}_i = \{+, -\}$

	T_1		T_2		$\theta_{\mathbf{x}}(K)$
	$\mathbf{y}_{T_1, K}$	$F_{T_1}(\mathbf{x}, \mathbf{y}_{T_1, K})$	$\mathbf{y}_{T_2, K}$	$F_{T_2}(\mathbf{x}, \mathbf{y}_{T_2, K})$	
$K = 1$	$+-$	5	$--$	4	9
$K = 2$	$++$	4	$-+$	3	7
$K = 3$	$-+$	3	$++$	3	6
$K = 4$	$--$	3	$+-$	2	5

- We proved that with a high probability $\mathbf{y}_{\mathcal{T}}$ will appear in $\mathcal{Y}_{\mathcal{T}, K}$.

Performance of the Inference Algorithm

- ▶ 10 datasets, $|\mathcal{T}| = \{5, 10, 40\}$, $K = \{2, 4, 8, 16, 32, 40, 60\}$
- ▶ X-axis is the percentage of examples with exact inference.
- ▶ Y-axis is the value of K as the percentage of the number of microlabels.
- ▶ $K = 100\%|Y|$ corresponds to a complexity of $\Theta(nI^2)$.



Prediction Performance

DATASET	MICROLABEL LOSS (%)					0/1 LOSS (%)				
	SVM	MTL	MMCRF	MAM	RTA	SVM	MTL	MMCRF	MAM	RTA
EMOTIONS	22.4	20.2	20.1	<i>19.5</i>	18.8	77.8	74.5	71.3	<i>69.6</i>	66.3
YEAST	<i>20.0</i>	20.7	21.7	20.1	19.8	85.9	88.7	93.0	86.0	77.7
SCENE	9.8	11.6	18.4	17.0	8.8	47.2	55.2	72.2	94.6	30.2
ENRON	6.4	6.5	6.2	5.0	<i>5.3</i>	99.6	99.6	92.7	<i>87.9</i>	87.7
CAL500	13.7	<i>13.8</i>	13.7	13.7	<i>13.8</i>	100.0	100.0	100.0	100.0	100.0
FINGERPRINT	10.3	17.3	<i>10.5</i>	<i>10.5</i>	10.7	99.0	100.0	99.6	99.6	96.7
NCI60	15.3	16.0	<i>14.6</i>	14.3	14.9	56.9	<i>53.0</i>	63.1	60.0	52.9
MEDICAL	2.6	2.6	2.1	2.1	2.1	91.8	91.8	63.8	<i>63.1</i>	58.8
CIRCLE10	4.7	6.3	2.6	2.5	0.6	28.9	33.2	20.3	<i>17.7</i>	4.0
CIRCLE50	5.7	6.2	1.5	<i>2.1</i>	3.8	69.8	72.3	38.8	<i>46.2</i>	52.8

Figure : Prediction performance of each algorithm in terms of microlabel loss and 0/1 loss. The best performing algorithm is highlighted with boldface, the second best is in italic

Conclusions

- ▶ Theoretical study shows if a large margin structured output learner exists, then the combination of a random sample of spanning trees will achieve a similar margin with a high probability.
- ▶ The K -best inference algorithm is tractable which is proved theoretically and empirically.
- ▶ RTA is not constrained by the availability of the output graph, it can therefore be applied to a wider range of multilabel classification problem where the output graph is believed to play an important role during learning.