

# Newton update in L<sub>2</sub>-norm random tree approximation

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#### **Preliminaries**

- $ightharpoonup \mathcal{X}$  is an arbitrary input space,  $\mathbf{x} \in \mathcal{X}$ .
- $ightharpoonup \mathcal{Y}$  is an output space of a set of  $\ell$ -dimensional *multilabels*

$$\mathbf{y}=(y_1,\cdots,y_\ell)\in \mathbf{\mathcal{Y}}.$$

- $y_i$  is a microlabel and  $y_i \in \{1, \dots, r_i\}, r_i \in \mathbb{Z}$ .
- ▶ For example, multilabel binary classification  $y_i \in \{-1, +1\}$ .
- ▶ Training examples are sampled from  $(x,y) \in \mathcal{X} \times \mathcal{Y}$ .
- **Each** example (x, y) is mapped into a joint feature space  $\phi(x, y)$ .
- **w** is the weight vector in the joint feature space.
- ▶ Define a linear score function  $F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \langle \mathbf{w}, \phi(\mathbf{x}, \mathbf{y}) \rangle$ .
- ▶ The prediction  $y_w(x)$  of an input x is the multilabel y that maximizes the score function

$$\mathbf{y}_{\mathbf{w}}(\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \langle \mathbf{w}, \boldsymbol{\phi}(\mathbf{x}, \mathbf{y}) \rangle. \tag{1}$$

 (1) is called *inference* problem which is NP-hard for most output feature maps.



#### Markov network

- We assume that the joint feature map  $\phi$  is a potential function on a Markov network G = (E, V).
- ▶ *G* is a complete graph with  $|V| = \ell$  nodes and  $|E| = \frac{\ell(\ell-1)}{2}$  undirected edges.
- G models all pairwise correlations.
- ightharpoonup arphi(x) is the input feature map, e.g., bag-of-words feature of an example x.
- $lackbox{}\psi(y)$  is the output feature map which is a collection of edges and labels

$$\varphi(\mathbf{y}) = (u_e)_{e \in E}, u_e \in \{-1, +1\}^2.$$

ightharpoonup The joint feature is the Kronecker product of arphi(x) and  $\psi(y)$ 

$$\phi(\mathsf{x},\mathsf{y}) = (\phi_e(\mathsf{x},\mathsf{y}))_{e \in E} = (\varphi(\mathsf{x}) \otimes \psi_e(\mathsf{y}_e))_{e \in E}.$$

The score function can be factorized by the complete graph G

$$F(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \langle \mathbf{w}, \phi(\mathbf{x}, \mathbf{y}) \rangle = \sum_{e \in F} \langle \mathbf{w}_e, \phi_e(\mathbf{x}, \mathbf{y}_e) \rangle.$$



## Inference in terms of all spanning trees

lacktriangle Solving the following inference problem on a complete graph is  $\mathcal{NP} ext{-hard}$ 

$$y_{w}(x) = \mathop{argmax}_{y \in \mathcal{Y}} F(w, x, y) = \mathop{argmax}_{y \in \mathcal{Y}} \sum_{e \in E} \langle w_{e}, \phi_{e}(x, y_{e}) \rangle.$$

- ▶ For a complete graph, there are  $\ell^{\ell-2}$  unique spanning trees.
- We can write  $F(\mathbf{w}, \mathbf{x}, \mathbf{y})$  as a conic combination of all spanning trees

$$\begin{split} F(\mathbf{w}, \mathbf{x}, \mathbf{y}) &= \underset{T \in U(G)}{\mathbf{E}} a_T \langle \mathbf{w}_T, \phi_T(\mathbf{x}, \mathbf{y}) \rangle \\ &\underset{T \in U(G)}{\mathbf{E}} a_T^2 = 1, \underset{T \in U(G)}{\mathbf{E}} a_T < 1. \end{split}$$

- ▶ U(G) is the uniform distribution over  $\ell^{\ell-2}$  spanning trees.
- ▶ The number of spanning trees is exponentially dependent on the number of nodes  $\ell$ .

#### A sample of *n* spanning trees

▶ Instead of using all spanning trees, we can just use *n* spanning trees

$$F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y}) = \frac{1}{n} \sum_{i=1}^{n} a_{\mathcal{T}_i} \langle \mathbf{w}_{\mathcal{T}_i}, \boldsymbol{\phi}_{\mathcal{T}_i}(\mathbf{x}, \mathbf{y}) \rangle$$
$$\frac{1}{n} \sum_{i=1}^{n} a_{\mathcal{T}_i}^2 = 1, \frac{1}{n} \sum_{i=1}^{n} a_{\mathcal{T}_i} < 1.$$

When

$$n \geq rac{\ell^2}{\epsilon^2} (rac{1}{16} + rac{1}{2} \ln rac{8\sqrt{n}}{\delta}),$$

we have  $|F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y}) - F(\mathbf{w}, \mathbf{x}, \mathbf{y})| \leq \epsilon$ , with high probability.

- ▶ A sample of  $n \in \Theta(\ell^2/\delta^2)$  random spanning tree is sufficient to estimate the score function.
- Margin achieved by  $F(\mathbf{w}, \mathbf{x}, \mathbf{y})$  is also preserved by the sample of n random spanning trees  $F_{\mathcal{T}}(\mathbf{w}, \mathbf{x}, \mathbf{y})$ .

## **Optimization problem**

The primal optimization problem is defined as

$$\begin{aligned} & \min_{\mathbf{w}_{T_i}, \xi_i} & & \frac{1}{2} \sum_{i=1}^n ||\mathbf{w}_{T_i}||^2 + C \sum_{k=1}^m \xi_k \\ & \text{s.t.} & & \sum_{i=1}^n \left\langle \mathbf{w}_{T_i}, \Delta \phi_{T_t}(\mathbf{x}_k, \mathbf{y}_k) \right\rangle \geq \ell_{T_i, k} - \xi_k, \\ & & \xi_k \geq 0, \forall \ k \in \{1, \dots, m\}. \end{aligned}$$

The marginalized dual problem is defined as

$$\begin{split} \max_{\mu \in \mathcal{M}} \quad & \sum_{i=1}^{n} \left( \mu_{T_i} \boldsymbol{\ell}_{T_i} - \frac{1}{2} \mu_{T_i} K_{T_i}^{\Delta \phi} \mu_{T_i} \right) \\ \text{s.t.} \quad & \sum_{u_e} \mu_{T_i,e}(u_e) \leq C. \end{split}$$

# Optimization on a single random spanning tree $T_i$

- ▶ The optimization problem can be solved efficiently on a single tree  $T_i$ .
- ▶ The algorithm iterates over all training examples until convergence.
- ▶ We drop the index momentarily  $\mu \leftarrow \mu(j)$ ,  $g \leftarrow g(j)$ ,  $\ell \leftarrow \ell(j)$ .
- For the kth iteration:
  - 1. Obtain the current solution of the jth example  $\mu_{T_i}^k$ .
  - 2. Compute the current gradient on  $\mu_{T_i}^k$ ,  $g_{T_i}^k = \ell_{T_i} K_{T_i}^{\Delta \phi} \mu_{T_i}^k$ .
  - 3. Compute a feasible solution  $\mu_{T_i}^{k,*}$  as an update direction (efficiently)

$$\mu_{T_i}^{k,*} = \operatorname*{argmax}_{\mu \in \mathcal{M}} \mu^{\mathsf{T}} g_{T_i}^k. \tag{2}$$

4. Compute an update direction from the current solution  $\mu_{T_i}^k$  towards the feasible solution  $\mu_{T_i}^{k,*}$ 

$$\Delta \mu_{T_i}^k = \mu_{T_i}^{k,*} - \mu_{T_i}^k.$$

5. Compute a stationary point  $(\tau)$  and perform the update

$$\mu_{T_i}^{k+1} = \mu_{T_i}^k + \tau \Delta \mu_{T_i}^k.$$



## **Exact line search for a single tree**

lacktriangle Line search gives the optimal feasible solution as a stationary point ( au)

$$\max_{\tau} \quad f(\mu_{T_i}^k + \tau \Delta \mu_{T_i}^k)$$
s.t.  $0 < \tau < 1$ .

- No update at  $\tau = 0$ .
- Feasible maximum update is achieved at  $\tau = 1$ .
- ▶ The cost of (3) is significantly smaller than the cost of (2).

# Optimization on a collection of *n* spanning trees

- ▶ The algorithm iterates over all training examples until convergence.
- ▶ We drop the index momentarily  $\mu \leftarrow \mu(j)$ ,  $g \leftarrow g(j)$ ,  $\ell \leftarrow \ell(j)$ .
- For the kth iteration:
  - 1. Obtain the current solutions over all spanning trees  $(\mu_{T_i}^k)_{i=1}^n$ .
  - 2. Compute the gradients over all trees  $(g_{T_i}^k)_{i=1}^n$ .
  - 3. Compute a feasible solution for each individual spanning tree

$$\mu_{T_i}^{k,*} = \operatorname*{argmax}_{\mu \in \mathcal{M}} \mu^{\mathsf{T}} g_{T_i}^k, \, \forall i.$$

4. Compute the best feasible solution over the collection

$$\mu_T^{k,*} = \underset{\mu \in (\mu_{T_i}^{k,*})_{i=1}^n}{\operatorname{argmax}} \sum_{i=1}^n \mu^{\mathsf{T}} g_{T_i}^k$$

5. Compute the update direction

$$\Delta \mu_{T_i}^k = \mu_{T_i}^k - \mu_{T}^{k,*}, \, \forall i.$$

6. Perform the update to the optimal feasible solution

$$\mu_{T_i}^{k+1} = \mu_{T_i}^k + \tau \Delta \mu_{T_i}^k, \, \forall i.$$

#### Exact line search for the collection of trees

lacktriangle The step size along the update direction au is given by the exact line search

$$\max_{\tau} \sum_{i=1}^{n} f(\mu_{T_{i}}^{k} + \tau \Delta \mu_{T_{i}}^{k})$$
s.t.  $0 \le \tau \le 1$ .

- Problems with the best update
  - 1. The best feasible solution on a single tree might not be the best feasible solution on a collection of trees

$$\mu_T^{k,*} \notin (\mu_{T_i}^{k,*})_{i=1}^n$$
.

2.  $\kappa$ -best inference algorithm

$$\begin{split} (\mu_{T_i}^{k,*_h})_{h=1}^{\kappa} &= \underset{\mu \in \mathcal{M}}{\operatorname{argmax}} \, \mu^{\mathsf{T}} \mathsf{g}_{T_i}^k, \, \forall i \\ \mu_{T}^{k,*} &\in (\mu_{T_i}^{k,*_h})_{i=\{1,\cdots,n\},h \in \{1,\cdots,\kappa\}}. \end{split}$$

## Update with multiple directions

- ▶ The algorithm iterates over all training example until convergence.
- $\mu : \mu(j)$ , and g : g(j).
- For the *k*th iteration:
  - 1. Obtain the solutions of the jth example over all trees  $(\mu_{T_i}^k)_{i=1}^n$ .
  - 2. Compute the gradients over all trees  $(g_{T_i}^k)_{i=1}^n$ .
  - 3. Compute local update direction from each spanning tree

$$\mu_{T_i}^{k,*} = \operatorname*{argmax}_{\mu \in \mathcal{M}} \mu^{\mathsf{T}} g_{T_i}^k, \, \forall i.$$

4. Project local directions into global directions

$$\mu_{T_i}^{G,k,*} \leftarrow \mu_{T_i}^{k,*}, \forall i.$$

5. Define a conic combination of update directions

$$\Delta \mu^{G,k} = \sum_{i=1}^n \tau_i \Delta \mu_{T_i}^{G,k,*} = \sum_{i=1}^n \tau_i \left( \mu^{G,k} - \mu_{T_i}^{G,k,*} \right), 0 \le \tau_i \le 1, \forall i.$$

- 6. Perform the update  $\mu^{G,k+1} = \mu^{G,k} + \Delta \mu^{G,k+1}$ .
- 7. Project the global solution on spanning trees  $(\mu_{T_i}^{k+1})_{i=1}^n \leftarrow \mu^{G,k+1}$ .



## Newton method to compute $\tau$

lacktriangle We want to find au that maximize the objective function given the update

$$\max_{\tau} \quad f(\mu^{G,k} + \Delta \mu^{G,k+1})$$
s.t.  $0 < \tau_i < 1$ .

- ▶ The objective is quadratic with respect to  $\tau$ .
- We use Newton method to find  $\tau$  that maximize the objective.
- ightharpoonup au is projected into the feasible region.

#### Compute duality gap

- We use duality gap to measure the progress of the optimization.
- Primal and dual objective function

$$f(\mathbf{w}) = \frac{1}{2} ||\mathbf{w}||^2 + C \sum_{i=1}^{m} (\ell_i - \langle \mathbf{w}, \Delta \phi(\mathbf{x}_i, \mathbf{y}_i) \rangle)$$
$$g(\boldsymbol{\alpha}) = \sum_{i=1}^{m} \alpha_i \ell_i - \frac{1}{2} \sum_{i=1}^{m} \sum_{j=1}^{m} \alpha_i K^{\Delta \phi}(\mathbf{x}_i, \mathbf{y}_i; \mathbf{x}_j, \mathbf{y}_j) \alpha_j$$

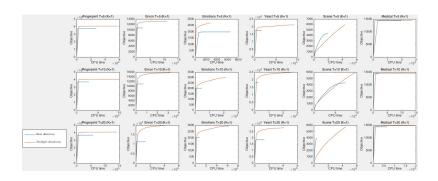
- $\mathbf{max}_{\alpha} g(\alpha) \leq \min_{\mathbf{w}} f(\mathbf{w}), \text{ minimum gap when optimal.}$
- ▶ Duality gap at  $\alpha^k$

$$f(\mathbf{w}^{k}) - g(\boldsymbol{\alpha}^{k}) = C\left(\boldsymbol{\ell} - K^{\Delta \phi} \boldsymbol{\alpha}^{k}\right) - \boldsymbol{\alpha}^{k} \left(\boldsymbol{\ell} - K^{\Delta \phi} \boldsymbol{\alpha}^{k}\right)$$
$$= C^{\mathsf{T}} \nabla g(\boldsymbol{\alpha}^{k}) - \boldsymbol{\alpha}^{k\mathsf{T}} \nabla g(\boldsymbol{\alpha}^{k})$$

- 1. Estimate the dual objective function using a linear approximation  $\nabla g$ .
- 2. Dual objective value at  $\alpha^k$  is computed by  $\alpha^{kT} \nabla g(\alpha^k)$ .
- 3. Primal objective value is estimate by  $C^{\mathsf{T}}\nabla g(\boldsymbol{\alpha}^k)$ .

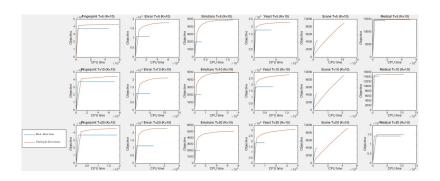
#### **Experimental results - Objective value**

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees  $|T| = \{5, 10, 20\}$ .
- **Each** spanning tree outputs top  $\kappa = 1$  best direction.



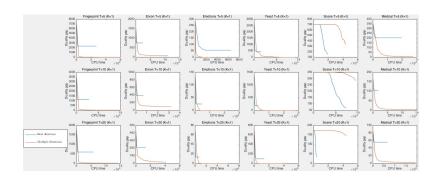
#### **Experimental results - Objective value**

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees  $|T| = \{5, 10, 20\}$ .
- **Each** spanning tree outputs top  $\kappa = 10$  best directions.



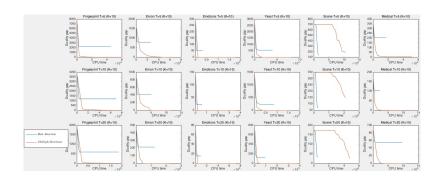
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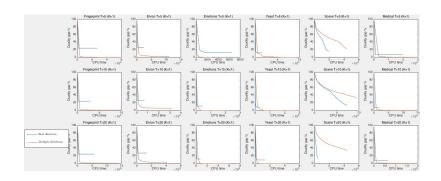
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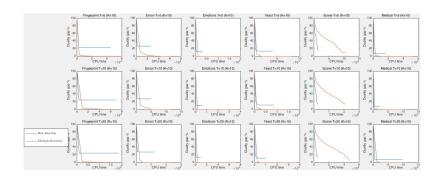
#### **Experimental results - Relative duality gap**

- Compare update with the best direction v.s. update with multiple directions
- Number of spanning trees  $|T| = \{5, 10, 20\}$ .
- **Each** spanning tree outputs top  $\kappa = 1$  best direction.



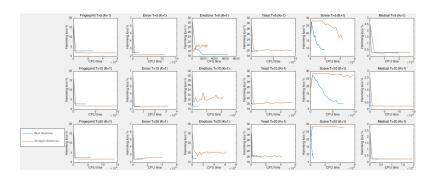
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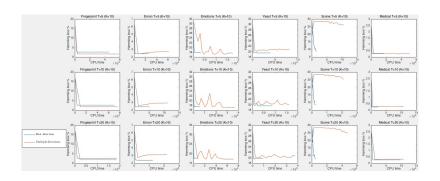
## **Experimental results - Hamming loss training**

- Compare update with the best direction v.s. update with multiple directions
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- **Each** spanning tree outputs top  $\kappa = 1$  best direction.



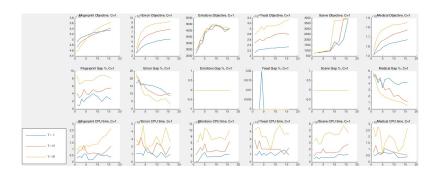
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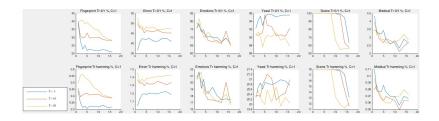
#### **Experimental results**

- Number of spanning trees  $|T| = \{5, 10, 20\}$ .
- ▶ Each spanning tree outputs  $\kappa = \{1, \dots, 16\}$  best directions.



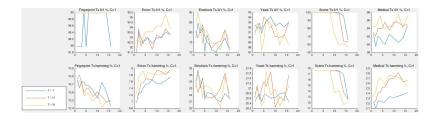
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#### **Conclusions**

