

Structured Output Learning with A Random Sample of Spanning Trees

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Multilabel Classification

- Multilabel classification is an important research field in machine learning.
 - ► For example, a document can be classified as "science", "genomics", and "drug discovery".
 - ▶ Each input variable $\mathbf{x} \in \mathcal{X}$ is simultaneously associated with multiple output variables $\mathbf{y} \in \mathcal{Y}, \mathcal{Y} = \mathcal{Y}_1 \times \cdots \times \mathcal{Y}_l$.
 - ▶ The goal is to find a mapping function that predicts the best values of an output given an input $f \in \mathcal{H} : \mathcal{X} \to \mathcal{Y}$.
- ▶ The central problems of multilabel classification:
 - The size of the output space y is exponential in the number of microlabels.
 - The dependency of microlabels needs to be exploited to improve the prediction performance.



Flat Multilabel Classification

- Multiple output variables are treated as a "flat" vector.
- ► For example, ML-KNN, ADABOOST.MH, MTL, ...
- It is difficult to take into consideration the correlation of labels.

Structured Output Learning

- ► There is an *output graph* connecting multiple labels.
 - A set of nodes corresponds to the multiple labels.
 - ▶ A set of edges represents the correlation between labels.
- Hierarchical classification:
 - ► The output graph is a rooted tree or a directed graph defining the different levels of granularities.
 - ► For example, SSVM, ...
- Graph labeling:
 - ► The output graph often takes a general form (e.g., a tree, a chain).
 - ► For example, M³N, CRF, MMCRF, ...
- The output graph is assumed to be known apriori.

Research Question

- The output graph is hidden in many applications.
 - ► For example, a surveillance photo can be tagged with "building", "road", "pedestrian", and "vehicle".
- ▶ We focus on the problem in structured output learning when the output graph is not observed.
- Our approach:
 - Assume the dependency can be modeled by a complete set of pairwise correlations.
 - Build a structured output learning model with a complete graph as the output graph.
 - Solve the optimization problem and the inference problem.

Contributions

- A structured output learning model which performs max-margin learning on a random sample of spanning tree.
- ► The model is not constrained to the availability of the output graph.
- ► The NP-hard inference problem can be solved by a polynomial time algorithm with a condition guaranteeing the exact solution.
- ► The theoretical analysis and the empirical results verify the performance of the proposed model.

Model

- ▶ The training examples are given in pair $S = \{(\mathbf{x}_i, \mathbf{y}_i)\}_{i=1}^m$.
- ▶ A complete graph G = (E, V) is used as the output graph.
- $ightharpoonup \Gamma_G(\mathbf{y}_i)$ is the output feature map on a complete graph G.
- Each example is mapped to a joint feature space by a joint feature map

$$\phi_G(\mathbf{x}_i,\mathbf{y}_i)=\varphi(\mathbf{x}_i)\otimes\Gamma_G(\mathbf{y}_i).$$

A compatibility score is defined as

$$F(\mathbf{x}, \mathbf{y}; \mathbf{w}) = \langle \mathbf{w}, \phi_G(\mathbf{x}, \mathbf{y}) \rangle = \sum_{e \in E} \langle \mathbf{w}_e, \phi_G(\mathbf{x}, \mathbf{y}_e) \rangle$$

▶ **w** ensures an input \mathbf{x}_i with a correct multilabel \mathbf{y}_i achieves a higher score than with any incorrect multilabel $\mathbf{y} \in \mathcal{Y}$.



Model (cont.)

▶ The predicted output y(x) for a given input x is computed by

$$\mathbf{y}(\mathbf{x}) = \operatorname*{argmax}_{\mathbf{y} \in \mathcal{Y}} F(\mathbf{x}, \mathbf{y}; \mathbf{w}) = \operatorname*{argmax}_{\mathbf{y} \in \mathcal{Y}} \langle \mathbf{w}, \phi_G(\mathbf{x}, \mathbf{y}) \rangle,$$

which is called *inference problem*.

► The inference problem is \mathcal{NP} -hard for most joint feature maps on the complete graph.

Learning with A Complete Graph

▶ The *margin* of an example \mathbf{x}_i is

$$\gamma_{G}(\mathbf{x}_{i};\mathbf{w}) = \min_{\mathbf{y} \in \mathcal{Y}} [F(\mathbf{x}_{i},\mathbf{y}_{i};\mathbf{w}) - F(\mathbf{x}_{i},\mathbf{y};\mathbf{w})].$$

- **w** is solved by *maximum-margin principle* which aims to maximize $\gamma(\mathbf{x}_i; \mathbf{w})$ over all training example.
- The problem includes:
 - ▶ The \mathcal{NP} -hardness of the inference problem on a complete graph.
 - A large parameter space: $\Theta(k^2)$
- We aim to use a joint feature map that allows the inference problem be solved in polynomial time.

Random Spanning Tree Approximation

- ▶ We proved if a large margin structured output predictor exists, then combining a small sample of random trees will, with a high probability, generate a predictor with good generalization.
- ▶ $T = \{T_1, \dots, T_n\}$ is a set of spanning trees randomly sampled from the complete graph G.
- lacktriangle The compatibility score can be re-defined based on ${\mathcal T}$ as

$$F_{\mathcal{T}}(\mathbf{x}_i, \mathbf{y}_i; \mathbf{w}_{T_t}) = \sum_{t=1}^n \langle \mathbf{w}_{T_t}, \phi_{T_t}(\mathbf{x}_i, \mathbf{y}_i) \rangle.$$

▶ The inference problem of predicting the output $\mathbf{y}_{\mathcal{T}}(\mathbf{x})$ for a given input \mathbf{w} is

$$\mathbf{y}_{\mathcal{T}}(\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \, F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \, \sum_{t=1}^{n} \langle \mathbf{w}_{\mathcal{T}_t}, \phi_{\mathcal{T}_t}(\mathbf{x}, \mathbf{y}) \rangle.$$



Optimization Problem

▶ The margin of an example \mathbf{x}_i achieved by \mathcal{T} is

$$\gamma_{\mathcal{T}}(\mathbf{x}_i; \mathbf{w}_{\mathcal{T}}) = \min_{\mathbf{y} \in \mathcal{Y}} \left[\sum_{t=1}^n \langle \mathbf{w}_{\mathcal{T}_t}, \phi_{\mathcal{T}_t}(\mathbf{x}_i, \mathbf{y}_i) \rangle - \sum_{t=1}^n \langle \mathbf{w}_{\mathcal{T}_t}, \phi_{\mathcal{T}_t}(\mathbf{x}_i, \mathbf{y}) \rangle \right].$$

▶ To learn $\mathbf{w}_{\mathcal{T}_t}, \forall \mathcal{T}_t \in \mathcal{T}$ we solve the optimization problem

$$\begin{aligned} & \min_{\mathbf{w}_{\mathcal{T}_t}, \xi_i} & & \frac{1}{2} \sum_{t=1}^n ||\mathbf{w}_{\mathcal{T}_t}||^2 + C \sum_{i=1}^m \xi_i \\ & \text{s.t.} & & \sum_{t=1}^n \langle \mathbf{w}_{\mathcal{T}_t}, \boldsymbol{\phi}_{\mathcal{T}_t}(\mathbf{x}_i, \mathbf{y}_i) \rangle - \max_{\mathbf{y} \neq \mathbf{y}_i} \sum_{t=1}^n \langle \mathbf{w}_{\mathcal{T}_t}, \boldsymbol{\phi}_{\mathcal{T}_t}(\mathbf{x}_i, \mathbf{y}) \rangle \geq 1 - \xi_i, \\ & & \xi_i > 0 \,, \forall \ i \in \{1, \dots, m\}, \end{aligned}$$

Inference Problem

▶ The inference problem of RTA is defined as finding the multilabel $\mathbf{y}_{\mathcal{T}}(\mathbf{x})$ that maximizes the sum of scores over a collection of trees

$$\mathbf{y}_{\mathcal{T}}(\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \, F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \, \sum_{t=1}^{n} \langle \mathbf{w}_{\mathcal{T}_t}, \phi_{\mathcal{T}_t}(\mathbf{x}, \mathbf{y}) \rangle.$$

▶ The inference problem on each individual spanning tree can be solve efficiently in $\Theta(I)$ by *dynamic programming*

$$\mathbf{y}_{\mathcal{T}_t}(\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \, \mathbf{F}_{\mathcal{T}_t}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}_t}) = \underset{\mathbf{y} \in \mathcal{Y}}{\operatorname{argmax}} \, \langle \mathbf{w}_{\mathcal{T}_t}, \phi_{\mathcal{T}_t}(\mathbf{x}, \mathbf{y}) \rangle.$$

▶ There is no guarantee that there exists a tree $T_t \in \mathcal{T}$ for which the maximizer of $F_{\mathcal{T}_t}$ is the maximizer of $F_{\mathcal{T}_t}$.

Fast Inference Over a Collection of Trees

▶ For each tree T_t , instead of computing the best multilabel \mathbf{y}_{T_t} , we compute K-best multilabels in $\Theta(KI)$ time

$$\mathcal{Y}_{T_t,K} = \{\mathbf{y}_{T_t,1},\cdots,\mathbf{y}_{T_t,K}\}.$$

▶ Performing the same computation on all trees gives a candidate list of $n \times K$ multilabels in $\Theta(nKI)$ time

$$\mathcal{Y}_{\mathcal{T},K} = \mathcal{Y}_{\mathcal{T}_1,K} \cup \cdots \mathcal{Y}_{\mathcal{T}_n,K}.$$

▶ For now, we assume the best scoring multilabel of a collection of trees exists in the list $\mathcal{Y}_{\mathcal{T},K}$.

Fast Inference Over a Collection of Trees (cont.)

Assume

$$\mathbf{y}_{K}^{*} = \underset{\mathbf{y} \in \mathcal{Y}_{\mathcal{T},K}}{\operatorname{argmax}} F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}).$$

lf

$$F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}_{K}^{*}; \mathbf{w}_{\mathcal{T}}) \geq \frac{1}{n} \sum_{t=1}^{n} F_{\mathcal{T}_{t}}(\mathbf{x}, \mathbf{y}_{\mathcal{T}_{t},K}, \mathbf{w}_{\mathcal{T}_{t}}) = \theta_{\mathbf{x}}(K),$$

then

$$F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}_{K}^{*}; \mathbf{w}_{\mathcal{T}}) = \max_{\mathbf{y} \in \mathcal{Y}} F_{\mathcal{T}}(\mathbf{x}, \mathbf{y}; \mathbf{w}_{\mathcal{T}}).$$

Fast Inference Over a Collection of Trees (cont.)

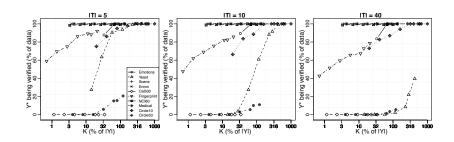
▶ For example, $\mathcal{T} = \{T_1, T_2\}, \mathbf{\mathcal{Y}} = \mathcal{Y}_1 \times \mathcal{Y}_2, \mathcal{Y}_i = \{+, -\}$

		T_1		$\theta_{x}(K)$	
	$\mathbf{y}_{T_1,K}$	$F_{T_1}(\mathbf{x}, \mathbf{y}_{T_1,K})$	y T ₁ ,K	$F_{T_1}(\mathbf{x}, \mathbf{y}_{T_1,K})$	
K=1	+-	5		4	9
K=2	++	4	-+	3	7
K=3	-+	3	++	3	6
K = 4		3	+-	2	5

• We proved that with a high probability $\mathbf{y}_{\mathcal{T}}$ will appear in $\mathcal{Y}_{\mathcal{T},\mathcal{K}}$.

Performance of the Inference Algorithm

- ▶ 10 datasets, $|\mathcal{T}| = \{5, 10, 40\}, K = \{2, 4, 8, 16, 32, 40, 60\}$
- ► X-axis is the percentage of examples with exact inference.
- Y-axis is the value of K as the percentage of the number of microlabels.
- K = 100%|Y| corresponds to a complexity of $\Theta(nl^2)$.



Prediction Performance

DATASET	MICROLABEL LOSS (%)				0/1 Loss (%)					
	SVM	MTL	MMCRF	MAM	RTA	SVM	MTL	MMCRF	MAM	RTA
EMOTIONS	22.4	20.2	20.1	19.5	18.8	77.8	74.5	71.3	69.6	66.3
YEAST	20.0	20.7	21.7	20.1	19.8	85.9	88.7	93.0	86.0	77.7
SCENE	9.8	11.6	18.4	17.0	8.8	47.2	55.2	72.2	94.6	30.2
ENRON	6.4	6.5	6.2	5.0	5.3	99.6	99.6	92.7	87.9	87.7
CAL500	13.7	13.8	13.7	13.7	13.8	100.0	100.0	100.0	100.0	100.0
FINGERPRINT	10.3	17.3	10.5	10.5	10.7	99.0	100.0	99.6	99.6	96.7
NCI60	15.3	16.0	14.6	14.3	14.9	56.9	53.0	63.1	60.0	52.9
MEDICAL	2.6	2.6	2.1	2.1	2.1	91.8	91.8	63.8	63.1	58.8
CIRCLE10	4.7	6.3	2.6	2.5	0.6	28.9	33.2	20.3	17.7	4.0
CIRCLE50	5.7	6.2	1.5	2.1	3.8	69.8	72.3	38.8	46.2	52.8

Figure : Prediction performance of each algorithm in terms of microlabel loss and 0/1 loss. The best performing algorithm is highlighted with boldface, the second best is in italic



Conclusions

- Theoretical study shows if a large margin structured output learner exists, then the combination of a random sample of spanning trees will achieve a similar margin with a high probability.
- ► The *K*-best inference algorithm is tractable which is proved theoretically and empirically.
- RTA is not constrained by the availability of the output graph, it can therefore be applied to a wider range of multilabel classification problem where the output graph is believed to play an important role during learning.