



**MULTIPLAYER**

The game supports local multiplayer of up to four players.

During multiplayer, players play against each other.

Releasing energy of your robot decreases the energy of the opponent's robot.

To start playing:

1. players agree on a music track
2. Each player selects their preferred robot
3. Each player assigns a power-up to their robot
4. Game can start















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# ACTION PACKED IN 3 PLAY TYPES



The ten levels alternate play types, depending on the robot style.

The game is planned to have 3 "play types", these are formats for the actions that the robot performs during gameplay, and consist of:

1. Robot assembly,
2. Driving through the underground lab and
3. fighting against the Oil King Pin.

Gameplay is fundamentally the same across each type. It expands in input complexity, visual and narrative style.

