

Honz Williams

she/they

ARTIST & SOFTWARE ENGINEER

I'm an artist and software engineer proficient in Front-End development specializing in React. With 8+ years as an illustrator and an eye for design, I have very high standards for beautiful and functional websites. I also have ~15 years of experience in the service industry which ensures my ability to connect with and satisfy clients. Although I am well-practiced at working independently, I believe that I thrive when collaborating with a team that shares a similar ethos but has different perspectives.

918-576-9319

hellohonz@gmail.com

portfolio

Brooklyn, NY





SKILLS

Front-End: JavaScript ES6, ReactJS, React Native, React Hooks, Redux, iQuery, HTML5, Flexbox, Bootstrap, and CSS3

Back-End: Node.js, MongoDB, PostgreSQL, Knex, and Express

PROJECTS

Personal Website | Code

- A project built with React to demonstrate my engineering, art experiences and projects
- Without using Bootstrap or other layout-ready libraries, prioritized responsive pages using Flexbox and patience
- Created many components with sister CSS files and inline styling

Flashcard App | Code

- A platform for users to add, edit, delete, and study flashcards
- A mobile-first development and responsive website using React
- Used state effectively over multiple components

EDUCATION

Software Engineering, Full-Stack

Thinkful Engineering Bootcamp | 2022

Bachelor of Fine Arts: Painting & Illustration

Rocky Mountain College of Art & Design - Denver, CO Paris College of Art - Paris, France | 2015

EXPERIENCE

Freelance Illustrator, Content Creator & Social Media Manager

Kenneth Play LLC | Brooklyn, NY

January 2020 - August 2021

- Created visual and informative graphics, illustrations, and promotional content for client's upcoming book and social media platforms
- Resurrected client's social media presence, creating a consistent and cohesive aesthetic while organically increasing [Instagram] follower count by over 300%

Freelance Illustrator

Zhana Vrangalova, PhD | Brooklyn, NY

October 2020 - December 2020

- Developed illustrations for all 17 modules of an educational sex and relationship course starting from conceptualization stages and sketches to finalized design
- Created 2D graphics, gifs, and animations utilizing Photoshop and Procreate focused on clients branding, aesthetic, and ideology