

# Honz Williams

Mobile App Developer

**Hi! I'm Honz, a visual artist and software developer focusing on accessible mobile applications.** With a background in art and design, along with many years in the service industry, it felt natural to wiggle my way into tech. Inspired by functional art and intentional technology, I continuously use my diverse experiences to optimize my skills as an engineer.

## Work history & experience

### React Native Developer

June 2022 - December 2023

BILL, formerly Divvy

- ☐ Developing with JavaScript libraries React Native & TypeScript, and writing tests using Jest, made significant contributions to BILL's core spend and expense mobile app
- ☐ Revamped points redemption feature, saving over \$200k in the first 2 months post-launch; led the creation of a seasonal promotion, increasing ad spend by \$400k during the holiday months; owned the entire rewards program mobile codebase
- ☐ Collaborated with the product team to overhaul address verification, achieving a significant reduction in product loss and generating substantial annual savings
- ☐ Worked closely with design to integrate established features from the primary React Native app into a freshly reviewed Native app, utilizing Swift and SwiftUI
- ☐ Utilized Apollo GraphQL as the primary backend for data management, while occasionally importing third-party APIs for essential tools
- ☐ Maintained and updated a custom component library using Storybook, while incorporating open-source solutions for specialized functionalities

### Full Stack Developer

March 2022 - June 2022

The Collab Lab - Internship

- ☐ Participated in a volunteer-driven internship providing early-career and underrepresented developers with real-world, hands-on experience
- ☐ Engaged in pair-programming within a small remote agile setting to develop a web application utilizing React, CSS, and Firebase

## Skills & tools

React [Native]

JavaScript

Git

Apollo

UX / UI

Datadog

AWS

Figma

Bugsnag

TypeScript

Codepush

XCode

Swift

CI / CD Pipeline

Agile Development

Jest

## Academic background

### Software Engineering, Full-Stack

2022

Thinkful Engineering CodeCamp

### BFA: Painting & Illustration

2015

Paris College of Art - Paris, France

Rocky Mountain College of Art & Design - Denver, CO