### 1. Answers

- (a) I would see which key  $K_1$  matched the plaintext/ciphertext pair for  $X = E_{K_1}(P)$  and the two keys  $K_2$ ,  $K_3$  that matched the plaintext/ciphertext pair for  $X = E_{K_2}(D_{K_3}(C))$ . The found keys would be the answer since they both align to the same result.
- (b)  $2^{112} + 2^56$  keys (2 keys + 1 key)
- (c) 2<sup>5</sup>6 space (each key is only 56 bits)

### 2. Answers

- (a) I am assuming that there is a private key to complement the public key. I am also assuming that the public key cipher with the public and private keys can be used for digital signatures. I also assume A and B have synchronized clocks.
- (b)  $E_{KR_A}(timestamp)$
- (c) B will decrypt the message with  $KU_A$  to get the timestamp and then check if the timestamp is recent enough to be the current virtual circuit.
- (d) BG will not have the private key of A, so when A signs the timestamp B can be assured that A is the sender when decrypting with  $KU_A$ . The timestamp functions as a way to ensure that the message is recent enough to be used and can't be replayed by BG.

### 3. Answers

(a)

$$8^{1} \pmod{11} \equiv 8 \pmod{11}$$

$$8^{2} \pmod{11} \equiv 8^{1} \pmod{11} \times 8^{1} \pmod{11} \equiv 9 \pmod{11}$$

$$8^{3} \pmod{11} \equiv 8^{2} \pmod{11} \times 8^{1} \pmod{11} \equiv 6 \pmod{11}$$

$$8^{4} \pmod{11} \equiv 8^{3} \pmod{11} \times 8^{1} \pmod{11} \equiv 4 \pmod{11}$$

$$8^{5} \pmod{11} \equiv 8^{4} \pmod{11} \times 8^{1} \pmod{11} \equiv 10 \pmod{11}$$

$$8^{6} \pmod{11} \equiv 8^{5} \pmod{11} \times 8^{1} \pmod{11} \equiv 3 \pmod{11}$$

$$8^{7} \pmod{11} \equiv 8^{6} \pmod{11} \times 8^{1} \pmod{11} \equiv 2 \pmod{11}$$

$$8^{8} \pmod{11} \equiv 8^{7} \pmod{11} \times 8^{1} \pmod{11} \equiv 5 \pmod{11}$$

$$8^{9} \pmod{11} \equiv 8^{8} \pmod{11} \times 8^{1} \pmod{11} \equiv 7 \pmod{11}$$

$$8^{10} \pmod{11} \equiv 8^{9} \pmod{11} \times 8^{1} \pmod{11} \equiv 1 \pmod{11}$$

There are no repeat modular values

- $\therefore$  8 is a primitive root of 11.
- (b) Solve for  $X_A$  given  $Y_A = 6, q = 11, \alpha = 8$

$$6 = 8^{X_A} \pmod{11}$$

$$8^1 \pmod{11} \equiv 8 \pmod{11}$$

$$8^2 \pmod{11} \equiv 8^1 \pmod{11} \times 8^1 \pmod{11} \equiv 9 \pmod{11}$$

$$8^3 \pmod{11} \equiv 8^2 \pmod{11} \times 8^1 \pmod{11} \equiv 6 \pmod{11}$$

$$8^3 \pmod{11} \equiv 6 = Y_A$$

$$Y_A = 3$$

(c) Solve for  $X_B$  given  $Y_B = 3, q = 11, \alpha = 8$ 

 $X_A = 3$ 

$$3 = 8^{X_B} \pmod{11}$$
 
$$8^1 \pmod{11} \equiv 8 \pmod{11}$$
 
$$8^2 \pmod{11} \equiv 8^1 \pmod{11} \times 8^1 \pmod{11} \equiv 9 \pmod{11}$$
 
$$8^3 \pmod{11} \equiv 8^2 \pmod{11} \times 8^1 \pmod{11} \equiv 6 \pmod{11}$$
 
$$8^4 \pmod{11} \equiv 8^3 \pmod{11} \times 8^1 \pmod{11} \equiv 4 \pmod{11}$$
 
$$8^5 \pmod{11} \equiv 8^4 \pmod{11} \times 8^1 \pmod{11} \equiv 10 \pmod{11}$$
 
$$8^6 \pmod{11} \equiv 8^5 \pmod{11} \times 8^1 \pmod{11} \equiv 3 \pmod{11}$$

$$8^6 \pmod{11} \equiv 3 = Y_B$$
  

$$\therefore X_B = 6$$

- (d) Given the equation  $K = Y_B^{X_A} \pmod{q}$  where  $Y_B = 3$ ,  $X_A = 3$ , and q = 11  $\therefore K = 3^3 \pmod{11} = 5$
- (e) Given the equation  $K = Y_A^{X_B} \pmod{q}$  where  $Y_A = 6$ ,  $X_B = 6$ , and q = 11  $\therefore K = 6^6 \pmod{11} = 5$

### 4. Answers

(a) Given the equation  $Y_A = \alpha^{X_A} \pmod{q}$ , q = 11,  $\alpha = 7$ , and  $X_A = 6$ :

$$Y_A = 7^6 \pmod{11} \equiv 4$$

$$\therefore Y_A = 4$$

(b) Given the equation  $K = Y_A^k \pmod{q}$ ,  $\alpha = 7$ , q = 11, k = 2, M = 3, and  $Y_A = 4$ :

$$K = 4^2 \pmod{11} \equiv 5$$

$$\therefore K = 5$$

Using the equations  $C_1 = \alpha^k \pmod{q}$  and  $C_2 = KM \pmod{q}$ , it follows:

$$C_1 = 7^2 \pmod{11} \equiv 5$$
  
 $C_2 = 5 \times 3 \pmod{11} \equiv 4$ 

$$C_1 = 5, C_2 = 4$$

(c) Given the equations  $K = C_1^{X_A} \pmod{q}$  and  $M = C_2 K^{-1} \pmod{q}$ ,  $C_1 = 5$ ,  $C_2 = 4$ , and  $X_A = 6$ , it follows:

$$K = 5^6 \pmod{11} \equiv 5$$

$$\therefore K = 5$$

 $K^{-1}$  is calculated by testing all possible values:

$$5 \times 0 \equiv 0 \pmod{11}$$

$$5 \times 1 \equiv 5 \pmod{11}$$

$$5 \times 2 \equiv 10 \pmod{11}$$

$$5 \times 3 \equiv 4 \pmod{11}$$

$$5 \times 4 \equiv 9 \pmod{11}$$

$$5 \times 5 \equiv 3 \pmod{11}$$

$$5 \times 6 \equiv 8 \pmod{11}$$

$$5 \times 6 \equiv 8 \pmod{11}$$

$$5 \times 7 \equiv 2 \pmod{11}$$

$$5 \times 8 \equiv 7 \pmod{11}$$

$$5 \times 8 \equiv 7 \pmod{11}$$

$$5 \times 9 \equiv 1 \pmod{11}$$

$$\therefore K^{-1} = 9$$

From this, M can be calculated as following:

$$M = 4 \times 9 \pmod{11} \equiv 3$$

 $\therefore M$  is calculated to be 3, and A has successfully recovered the message.

### 5. Answers

- (a) The BG could take the public key of B and replace it with their public key and send that to A.
- (b) BG could take an old transmission from round 2 and send that to A instead of the legitimate transmission. The old transmission might have an old public key for B which the BG could use as their new public key.
- (c) In round 6, BG could send a nonce  $N_2$  to A and A would have no way of confirming it came from B. The nonce in round 3 is only known to A and B, so without it A cannot confirm B's identity.
- (d) BG could request their public key from the authority and send it to A in round 2. A would be forced to assume that this is the response they wanted when in reality it would be the BG's public key.

# **Programming Problem**

# Self-critique

The program works as expected and its answers are verifiably correct. The only issue is the chosen plaintext for the third set of attacks. Since the plaintext is only 67 and not something higher, the first brute force attack is significantly faster than the second factoring attack. I do not believe that the first attack is faster than the second attack unless the best case occurs where M is close to 1, as seen in the program.

## **Program Output**

```
hoodz@hoodz-laptop:/mnt/c/Users/hoodi/Desktop/Coding/CSCI-4534-Cryptography/Homework
     -2$ ./main
~ RSA Brute Force Attacker Program ~
_____
Running Problem 1...
______
Ciphertext: 10
Public Key: 7
Number: 15
_____
Running Attack One...
Plaintext: 10
Time to complete AttackOne: 500 nanoseconds
Running Attack Two...
Prime P: 5
Prime Q: 3
Private Key: 7
Plaintext: 10
Time to complete AttackTwo: 300 nanoseconds
_____
Running Problem 2...
_____
Ciphertext: 356
Public Key: 13
Number: 527
Running Attack One...
Plaintext: 271
Time to complete AttackOne: 8700 nanoseconds
Running Attack Two...
Prime P: 31
Prime Q: 17
Private Key: 37
Plaintext: 271
Time to complete AttackTwo: 1600 nanoseconds
______
Running Problem 3...
Ciphertext: 8567
Public Key: 53
Number: 21583
Running Attack One...
Plaintext: 67
Time to complete AttackOne: 3400 nanoseconds
Running Attack Two...
Prime P: 191
Prime Q: 113
Private Key: 20477
```

Plaintext: 67
Time to complete AttackTwo: 53000 nanoseconds
----~ End of Program ~
hoodz@hoodz-laptop:/mnt/c/Users/hoodi/Desktop/Coding/CSCI-4534-Cryptography/Homework-2\$

### Human-readable code

### main.cpp

```
#include <chrono>
  #include <iostream>
  #include <iomanip>
  #include "RSAAttacker.hpp"
  using namespace std;
   /// function for testing homework problems
   void Problem(RSAAttacker& attack, Members info);
  int main(){
     cout << "-----" << endl;
13
      cout << "~ RSA Brute Force Attacker Program ~" << endl;</pre>
16
      // Blank initialization
      RSAAttacker attack(0, 0, 0);
17
18
19
      // formatted as public key, number, ciphertext
      // private key = 7, plaintext = 10, primes = 3 & 5, totient = 8
20
      Members q1 { 7, 15, 10 };
22
      // private key = 37, plaintext = 271, primes = 17 & 31, totient = 480
23
      Members q2 { 13, 527, 356 };
24
25
      // private key = 20477 11143, plaintext = 67, primes = 113 & 191, totient = 21280
26
27
      Members q3 { 53, 21583, 8567 };
28
      cout << "----" << endl;
29
      cout << "Running Problem 1..." << endl;</pre>
30
31
      Problem(attack, q1);
33
34
      cout << "----" << endl;
35
      cout << "Running Problem 2..." << endl;</pre>
36
      cout << "----
37
38
      Problem(attack, q2);
39
40
      cout << "----" << endl;
41
      cout << "Running Problem 3..." << endl;</pre>
42
      cout << "-----
43
44
      Problem(attack, q3);
45
46
      cout << "-----
                                        -----" << endl:
47
      cout << "~ End of Program ~" << endl;</pre>
48
49
      return 0;
50
  }
51
52
  /// @brief a helper function to run both RSAAttacker functions on one problem set
/// @param attack (RSAAttacker) any object that will get its values changed with info param
/// @param info (struct Members) the specified public key, number, and ciphertext xtruct
53
  void Problem(RSAAttacker& attack, Members info){
      // read in the information into the attacker
      attack.SetInfo(info);
58
59
      cout << "========" << endl;
60
      cout << "Ciphertext: " << info.ciphertext << endl;</pre>
61
      cout << "Public Key: " << info.encryptionKey << endl;</pre>
62
      cout << "Number: " << info.number << endl;
cout << "-----" << endl;</pre>
63
64
66
      cout << "Running Attack One..." << endl;</pre>
67
      const auto start1 = chrono::high_resolution_clock::now();
68
      const int plaintext = attack.AttackOne();
70
      const auto end1 = chrono::high_resolution_clock::now();
    cout << "Plaintext: " << plaintext << endl;</pre>
71
```

```
const std::chrono::duration<double> time1 = end1 - start1:
73
74
       const auto timeCast1 = chrono::duration_cast<chrono::nanoseconds>(end1 - start1);
       cout << "Time to complete AttackOne: " << timeCast1.count() << " nanoseconds\n" << endl;</pre>
76
77
       cout << "Running Attack Two..." << endl;</pre>
78
79
       const auto start2 = chrono::high_resolution_clock::now();
       const attackTwoReturn vals = attack.AttackTwo();
80
       const auto end2 = chrono::high_resolution_clock::now();
81
82
      cout << "Prime P: " << vals.primeP << endl;
cout << "Prime Q: " << vals.primeQ << endl;</pre>
83
84
85
       cout << "Private Key: " << vals.privKey << endl;</pre>
       cout << "Plaintext: " << vals.plaintext << endl;</pre>
86
87
       const auto timeCast2 = chrono::duration_cast<chrono::nanoseconds>(end2 - start2);
88
89
       cout << "Time to complete AttackTwo: " << timeCast2.count() << " nanoseconds\n" << endl;</pre>
90
91
```

### RSAAttacker.hpp

```
#ifndef RSA ATTACKER HPP
   #define RSA_ATTACKER_HPP
   /// @brief internal data members of RSAAttacker class
   struct Members {
      int encryptionKey; // public key of RSA
       }:
9
   /// @brief return value for AttackTwo to aggregate data and return one item
12
   struct attackTwoReturn {
     int primeP; // calculated primes from RSA
       int primeQ;
14
                      // private key/decryption key associated with RSA encryption key
       int privKey;
      int plaintext; // calculated message m where m = c ^ dKey mod number
  };
17
18
19
   class RSAAttacker{
20
21
   private:
     Members info; // aggregated data members, see Members struct
22
23
24
      /// ----
25
      /// @brief main constructor for RSAAttacker helper class
/// @param eKey (int) encryption key/private key of RSA
/// @param number (int) calculated number N of RSA
27
28
       /// @param ciphertext (int) valid ciphertext of RSA derived from m \hat{} eKey mod number (m is unknown to
29
       class)
       /// @note
                               this class does not check for validness of inputs
30
       /// ----
31
       RSAAttacker(int eKey, int number, int ciphertext);
32
33
34
       /// @brief constructor for RSAAttacker helper class that allows assignment using Members struct /// @param info (struct Members) values needed for attacker, see RSAAttacker(int, int, int)
35
36
                           this class does not check for validness of inputs
       /// @note
37
38
       RSAAttacker(Members info);
39
40
41
       ~RSAAttacker() = default;
42
       /// -----
43
       /// @brief setter to change out internal information
/// @param info (struct Members) struct values to change to
///
45
46
47
       void SetInfo(Members info) { this->info = info; }
48
49
       /// @brief calculates the Euler totient of two prime numbers
```

```
/// @param p (int) a prime number
/// @param q (int) a prime number
/// @return (int) totient of primes p and q
 51
 52
 53
 54
        int eulerTotient(int p, int q) const { return (p-1)*(q-1); }
 57
        /// @brief \, run through all possible values of \,m \,until \,[m \,^ eKey \,mod \,number = ciphertext] is found
 58
        /// @return (int) plaintext associated with the inputted ciphertext from info
 59
 60
        int AttackOne();
        /// -----
 63
 64
        /// @brief factor inputted info.number into its two primes and get plaintext by calculating private key
        from them
        /// @return (struct attackTwoReturn) following calculated values via RSA algorithm: { (int) prime P, (int)
 65
         prime Q, (int) private key, (int) plaintext }
        /// -----
 66
        attackTwoReturn AttackTwo();
 67
 68
 69
 70
        /// {\tt Obrief} solve a {\tt \hat{}} b mod n fast using less multiplications
        /// @param a (int) positive base of the equation /// @param b (int) positive exponent of the equation
 71
 72
        /// @param n (int) modulus value of the equation
 73
        /// @return (int) result of a \hat{} b mod n
 74
        /// -----
 75
        int fastModExponentiation(int a, int b, int n) const;
 76
 77
 78
        /// @brief helper function to calculate modular inverse, ax = 1 mod n
 79
        /// {\tt Qparam\ a} (int) positive known term in the above equation
 80
        /// Oparam n (int) modulus value of the equation /// Oreturn (int) modular inverse of a mod n
 81
 82
        /// @throw if the modular inverse cannot be found, a const char* message notification is thrown
 83
        /// -----
 84
 85
        int modInverse(int a, int n) const;
 87
        /// @brief uses the extended Euclidean algorithm to find the solution to ax = b \mod n
 88
        /// @param a
                        (int) positive known term in the above equation
 89
        /// @param b (int) positive congruent term in the above equation /// @param n (int) modulus value of the equation
 90
 91
                         (int) the solution {\tt x} to the equation {\tt ax} = {\tt b} mod {\tt n}
        /// @return
 92
        /// @throw if the modular inverse cannot be found, a const char* message notification is thrown
 93
 94
        int modLinearEquationSolver(int a, int b, int n) const;
 95
 96
 97
        /// @brief the extended Euclidean algorithm to find the greatest common denominator remainder = ax + by = GCD(a, b)
 98
 99
100
        /// @param a
                         (int) the first term to find the GCD with
        /// @param b
                         (int) the second term to find the GCD with
        /// @param x (int*) return parameter to return Bezout coefficient x
        /// @param y (int*) return parameter to return Bezout coefficient y /// @return (int) the GCD of a & b, as well as Bezout coefficients
103
                         (int) the GCD of a & b, as well as Bezout coefficients in x & y
104
        /// -----
        int gcdExtended(int a, int b, int* x, int* y) const;
106
107 };
108
109
    #endif
```

### RSAAttacker.cpp

```
#include "RSAAttacker.hpp"

/// ------

/// @brief main constructor for RSAAttacker helper class

/// @param eKey (int) encryption key/private key of RSA

/// @param number (int) calculated number N of RSA

/// @param ciphertext (int) valid ciphertext of RSA derived from m ^ eKey mod number (m is unknown to class)

/// @note this class does not check for validness of inputs

/// RSAAttacker::
```

```
RSAAttacker(int eKey, int number, int ciphertext) {
      info.encryptionKey = eKey;
12
      info.number = number;
      info.ciphertext = ciphertext;
14
15 }
16
17
  /// {\tt @brief} constructor for RSAAttacker helper class that allows assignment using Members struct
  /// @param info (struct Members) values needed for attacker, see RSAAttacker(int, int, int)
  /// @note this class does not check for validness of inputs
20
  /// ----
21
22 RSAAttacker::
23 RSAAttacker(Members info) : info(info) {}
24
25
  /// @brief \, run through all possible values of \,m until \,[m \,^ eKey mod number = ciphertext] is found
  /// @return (int) plaintext associated with the inputted ciphertext from info
27
28
  int RSAAttacker::
  AttackOne(){
30
      int guess = 0, m = 0;
31
32
      while (guess != info.ciphertext)
33
          guess = fastModExponentiation(++m, info.encryptionKey, info.number);
34
35
      return m:
36
  }
37
38
39
   /// @brief factor inputted info.number into its two primes and get plaintext by calculating private key from
_{41} /// @return (struct attackTwoReturn) following calculated values via RSA algorithm: { (int) prime P, (int)
      prime Q, (int) private key, (int) plaintext }
42
  attackTwoReturn RSAAttacker::
43
  AttackTwo(){
44
45
      // calculate the two prime factors (naively)
      int p, q;
for (int i = 1; i < info.number; i++){</pre>
46
47
          if (info.number % i == 0){
48
             p = i; q = info.number / p;
49
50
      // calculate the totient of the primes
      int totient = eulerTotient(p, q);
54
      // calculate the private key by getting the inverse of eKey mod totient
      int privateKey = modInverse(info.encryptionKey, totient);
56
57
      // calculate plaintext from c ^ dKey mod number
58
      int m = fastModExponentiation(info.ciphertext, privateKey, info.number);
60
      return attackTwoReturn { p, q, privateKey, m };
61
62 }
63
64
  /// @brief solve a ^ b mod n fast using less multiplications
  /// @param a (int) positive base of the equation /// @param b (int) positive exponent of the equation
  /// @param n (int) modulus value of the equation
69 /// @return (int) result of a ^ b mod n
   /// @note
                  relies on the idea that modding smaller parts gets same result
  /// @example a^5 mod n = a^2 mod n * a^2 mod n * a mod n
71
  /// -----
   int RSAAttacker::
73
  fastModExponentiation(int a, int b, int n) const {
74
75
      int result = 1;
      a = a % n;
76
      while (b > 0){
79
        if (b & 1) result = (result * a) % n;
                                                     // if b is odd, set the new result and mod it by n (result
        * [a mod n])
80
          b >>= 1;
                                                        // another a^2 mod n is added, divide exponent b by 2
          a = (a * a) % n;
                                                        // a = a^2 mod n
81
82
      }
83
```

```
84 return result;
 85 }
 86
    /// -----
 87
    /// @brief helper function to calculate modular inverse, ax = 1 mod n
    /// @param a (int) positive known term in the above equation
    /// {\tt Qparam}\ {\tt n} (int) modulus value of the equation
   /// @return (int) modular inverse of a mod n
/// @throw if the modular inverse cannot be found, a const char* message notification is thrown
 92
 93 /// -----
    int RSAAttacker::
 94
   modInverse(int a, int n) const {
 95
     return modLinearEquationSolver(a, 1, n);
 96
 97
98
 99 /// -----
    /// @brief uses the extended Euclidean algorithm to find the solution to ax = b \mod n /// @param a (int) positive known term in the above equation
100
101
102 /// Oparam b (int) positive congruent term in the above equation
/// @param n (int) modulus value of the equation

104 /// @return (int) the solution x to the equation ax = b mod n

105 /// @throw if the modular inverse cannot be found, a const char* message notification is thrown
106 /// -----
    int RSAAttacker::
modLinearEquationSolver(int a, int b, int n) const {
     109
                              // second Bezout coefficient from gcdExtended
       int gcd = gcdExtended(a, n, &x, &y); // get the greatest common denominator and the Bezout coefficients
        if (b % gcd == 0){
113
            return ((x % n + n) % n); // make sure solution x is within modulus range and return it
114
116
        throw "Modular Linear Equation Solver cannot return a value";
117
118 }
119
120 /// -----
^{121} /// ^{\circ} Cbrief the extended Euclidean algorithm to find the greatest common denominator
    /// @note remainder = ax + by = GCD(a, b)
/// @param a (int) the first term to find the GCD with
122 /// @note
123
124 /// Oparam b (int) the second term to find the GCD with
125 /// @param x (int*) return parameter to return Bezout coefficient x
126 /// @param y (int*) return parameter to return Bezout coefficient y
127 /// @return (int) the GCD of a & b, as well as Bezout coefficients in x & y
128 /// @cite
                    https://en.wikipedia.org/wiki/Extended_Euclidean_algorithm#Pseudocode
    /// @date
                   4 Mar 2024
130 /// ---
131 int RSAAttacker::
gcdExtended(int a, int b, int* x, int* y) const{
      int remainder = a, newRemainder = b;
        int bezoutX = 1, bezoutXCalc
int bezoutY = 0, bezoutYCalc
                                               = 0;
134
135
                                               = 1:
       int quotient = 0, temp
                                               = 0:
136
137
        while (newRemainder != 0){
                                                                           // while there is something to divide
138
            quotient = remainder / newRemainder;
                                                                           // get the quotient result
139
             temp = newRemainder;
140
            newRemainder = remainder - (quotient * newRemainder); // calculate next remainder
141
            remainder = temp;
142
143
144
            temp = bezoutXCalc:
             bezoutXCalc = bezoutX - (quotient * bezoutXCalc);
                                                                          // calculate next x Bezout coefficient
145
            bezoutX = temp;
146
147
148
             temp = bezoutYCalc;
            bezoutYCalc = bezoutY - (quotient * bezoutYCalc);
                                                                         // calculate next y Bezout coefficient
149
150
             bezoutY = temp;
        // cout << "Quotients of GCD: (" << bezoutYCalc << ", " << bezoutXCalc << ")" << endl;
        // cout << "Final GCD: " << remainder << endl;</pre>
154
        // cout << "Bezout coefficients: (" bezoutX << ", " << bezoutY << ")" << endl;
156
        *x = bezoutX; *y = bezoutY;
                                                                           // assign return parameters and return GCD
157
158
        return remainder;
159 }
```