

Boltzmann Machine

Overview and Prospects

Hooman Zolfaghari Ramtin Moslemi Borna (lastname) Houman (lastname)

Machine Learning & Physics

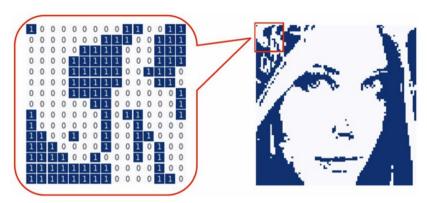
How are they related

- Bridge between physics and machine learning: information
- Amount of information = Extent of surprise
- Amount of information of event $A = -\log \mathbb{P}(\text{event } A)$.

Little "information" ⇔ difficult to predict ⇔ large information entrop

A lot of "information" ⇔ easy to predict ⇔ small information entropy

Maxwell's demon & Drawing Decisions



Machine Learning Overview

"Intelligence is not just about pattern recognition and function approximation. It's about modeling the world". — Josh Tenenbaum, NeurIPS 2021.

- We have an observable space \mathcal{Z} , a probability measure \mathbb{P} , a sample $S = \{Z_i\}_{i=1}^n$.
- Formulate the problem with a Hypothesis set ${\cal H}$ and a "Loss function".
- (Ultimate goal) Statistical Risk: $\arg\min_{h\in\mathcal{H}}R(h)=\mathbb{E}[\ell(h)]$
- Empirical Risk: $\hat{R}_S(h) = \frac{1}{n} \sum_{Z \in S} \ell(h(Z))$

Artificial Neural Network

- A feed-forward neural network defines a function $f:\mathbb{R}^d \to \mathbb{R}^k$ recursively via layers .

$$f(X) = f^{(L)} \circ f^{(L-1)} \circ \cdots \circ f^{(1)}(X) \quad f^{(i)}(X^{(i)}) = \sigma(WX^{(i)} + b)$$

Universal Approximation Theorem:

For any continuous function $g:\mathbb{R}^d\to\mathbb{R}^k$ on a compact subset $K\subset\mathbb{R}^d$ and for any $\varepsilon>0$, there exists a neural network $f\in\mathcal{H}$ such that:

$$\sup_{x \in K} |g(x) - f(x)| < \varepsilon.$$

Training ANN

Gradient Descent:

$$\theta \to f$$
, $\theta_{t+1} = \theta_t - \eta \nabla_{\theta} \hat{R}_n(f)$

- In infinite-width limit, the distribution over outputs of a randomly initialized neural network converges to a Gaussian Process
- In gradient descent, the evolution of the network's predictions can be approximated by a linear model characterized by the NTK:

$$\Theta(x, x') = \langle \nabla_{\theta} f(x; \theta), \nabla_{\theta} f(x'; \theta) \rangle.$$

• In infinite-width limit, the NTK can guarantee convergence under some assumptions.

Energy Based Models

Outsource

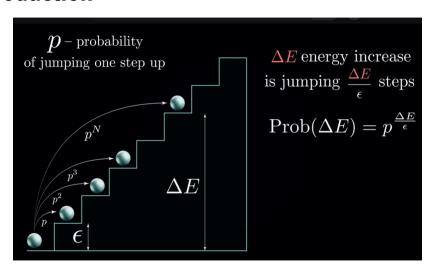
Outsourcing

Boltzman Machine

Introduction

- Idea was taken from statistical physics and formulated by cognitive scientists.
- The Hopfield network can reproduce specific patterns it has memorized
- Goal: "Understanding" the data instead of only memorizing
- Boltzmann machine can generate new patterns it has never seen before.
- Multiple potential outputs (non-deterministic)
- BM = Hopfield network + Stochasticity + Hidden Units

Introduction



Introduction

• We can formulate this by denoting $T = \frac{-\ln(p)}{\epsilon}$, as:

$$\mathbb{P}(\Delta E) = e^{\frac{-\Delta E}{kT}} \tag{1}$$

- This gives us relative probability of changing energy.
- Knowing all probabilities have volume one, gives us absolute probability of each state.
- Giving us the partition function as the total volume.

$$\mathbb{P}(E) = \frac{1}{Z}e^{-E/T} \tag{2}$$

• Hopfield Network's **deterministic** update rule:

$$h_i = \sum_{j \neq i} w_{ij} x_j \to \text{input to neuron } i, \quad x_i = \begin{cases} +1 & h_i > 0 \\ -1 & h_i < 0 \end{cases} \to \text{update rule}$$

- Always Greedy moving to the lowest energy state possible
- Boltzmann Machine update rule:

$$x_i = \begin{cases} +1 & \text{with probability } \mathbb{P}(E_{\text{on}}) \\ -1 & \text{with probability } 1 - \mathbb{P}(E_{\text{off}}) \end{cases}$$

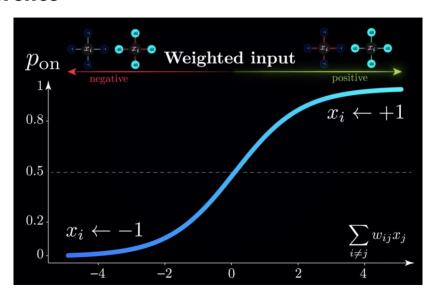
ON
$$E_{\text{rest}}$$

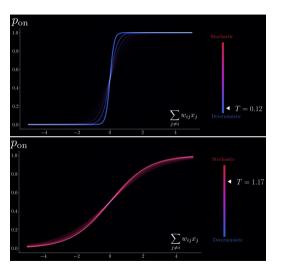
$$E = -\sum_{ij}^{\text{edges}} w_{ij} x_i x_j$$

$$E = -\sum_{ij}^{\text{edges}} w_{ij} x_i x_j$$

$$E_{\text{rest}}$$

$$E$$





Learning

- Instead of memorizing patterns we want to learn probability distribution of data.
- We want the training data to have high probability
- Notice that increasing a states probability affects other states probability through partition function

$$\log \mathbb{P}(\mathsf{data\ states}) = \sum_{i=1}^N \log(\frac{1}{Z} e^{-E(x^{(i)})/T})$$

Learning

$$\underbrace{\log \mathbb{P}(\text{data states})}_{\text{Maximaize}} = -\frac{1}{T}[\sum_{i=1}^{N}\underbrace{E(x^{(i)})}_{\text{Minimize}}] - N\underbrace{\log Z}_{\text{Minimize}}$$

- Taking derivative with each w_{ij} :
 - First term:(similar to Hopfield) $\frac{\partial E(x^{(i)})}{\partial w_{ij}} = -(x_i x_j)$
 - Second term: $\frac{\partial \log Z}{\partial w_{ij}} = \sum_{s \in \mathsf{all states}} \mathbb{P}(s) x_i^s x_j^s$
- Giving us the Contrastive Hebbian Rule:

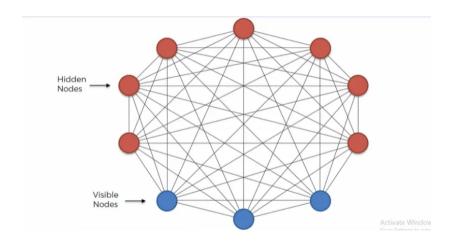
$$\Delta w_{ij} = \frac{1}{N} \sum_{n=1}^{N} x_i^{(n)} x_j^{(n)} - \mathbb{E}[x_i^s x_j^s]$$

• second term computed by iterative sampling until equilibrium.

Hidden Units

- Visible Units: States directly encoding the data
- Hidden Units: Internal representation of latent variables
- We use the same update rule in inference
- In Learning, input the data and sample the hidden state

Hidden Units



Energy Based Model

• Energy function:

$$E(x;\theta) = -(\mathbf{x}^{\mathbf{T}}\mathbf{W}\mathbf{x} + \mathbf{b}^{\mathbf{T}}\mathbf{x})$$

- Parameters same as in *Hopfield* networks and *Ising* models
- Problem: Hard to train (due to the partition function)
- Solution:
 - Introducing latent variables
 - Restricting connections among observables.

Restricting BMs

- Consider: binary observable variables $\mathbf{x} \in \{0,1\}^D$ and binary latent (hidden) variables $\mathbf{z} \in \{0,1\}^M$
- The relationships among variables specified through this *energy function*:

$$E(\mathbf{x}, \mathbf{z}; \theta) = -\mathbf{x}^{\mathbf{T}} \mathbf{W} \mathbf{z} - \mathbf{b}^{\mathbf{T}} \mathbf{x} - \mathbf{c}^{\mathbf{T}} \mathbf{x}$$
(3)

For this EF, the RBM is defined by the Gibbs distribution:

$$p(\mathbf{x}, \mathbf{z}; \theta) = \frac{1}{\mathbf{Z}_{\theta}} \exp(-\mathbf{E}(\mathbf{x}, \mathbf{z}; \theta))$$
(4)

Restricting BMs

• the *partition function*:

$$Z_{\theta} = \sum_{\mathbf{x}} \sum_{\mathbf{z}} \exp\left(-E(\mathbf{x}, \mathbf{z}; \theta)\right)$$
 (5)

• The marginal probability over observables (the likelihood of observation):

$$p(\mathbf{x}|\theta) = \frac{1}{Z_{\theta}} \exp\left(-F(\mathbf{x};\theta)\right)$$
 (6)

• where $F(\cdot)$ is the *free energy*:

$$F(\mathbf{x}; \theta) = -\mathbf{b}^{\mathsf{T}} \mathbf{x} - \sum_{j} \log \left(1 + \exp(c_j + (\mathbf{W}_{\cdot j})^{\mathsf{T}} \mathbf{x}) \right). \tag{7}$$

RBM

- The presented model is called a restricted Boltzmann machine (RBM).
- Useful property: the conditional distribution over the hidden variables factorizes given the observable variables and vice versa:

$$p(z_m = 1|\mathbf{x}, \theta) = \text{sigm}(c_m + (\mathbf{W}_{\cdot m})^{\top}\mathbf{x}),$$
 (8)

$$p(x_d = 1|\mathbf{z}, \theta) = \operatorname{sigm}(b_d + \mathbf{W}_{d} \cdot \mathbf{z}).$$
(9)

- For given data $\mathcal{D} = \{\mathbf{x}_n\}_{n=1}^N$
- Train an RBM using the maximum likelihood

$$\ell(\theta) = \frac{1}{N} \sum_{\mathbf{x}_n \in \mathcal{X}} \log p(\mathbf{x}_n \mid \theta)$$
 (10)

• The gradient with respect to θ :

$$\nabla_{\theta} \ell(\theta) = -\frac{1}{N} \sum_{n=1}^{N} \left(\nabla_{\theta} F(\mathbf{x}_n; \theta) - \sum_{\hat{\mathbf{x}}} p(\hat{\mathbf{x}}|\theta) \nabla_{\theta} F(\hat{\mathbf{x}}; \theta) \right)$$
(11)

• Cannot be computed analytically because the second term requires summing over all configurations of observables.

- One way to sidestep this: Stochastic approximation
- Replacing the expectation under $p(\mathbf{x}|\theta)$ by a sum over S samples $\{\hat{\mathbf{x}}_1, \dots, \hat{\mathbf{x}}_S\}$ drawn according to $p(\mathbf{x}|\theta)$:

$$\nabla_{\theta} \ell(\theta) \approx -\frac{1}{N} \sum_{n=1}^{N} \nabla_{\theta} F(\mathbf{x}_n; \theta) - \frac{1}{S} \sum_{s=1}^{S} \nabla_{\theta} F(\hat{\mathbf{x}}_s; \theta).$$
 (12)

- A different approach: contrastive divergence
- Approximates the expectation under $p(\mathbf{x}|\theta)$ by a sum over samples $\tilde{\mathbf{x}}_n$ drawn from a distribution obtained by applying K steps of the block Gibbs sampling procedure:

$$\nabla_{\theta} \ell(\theta) \approx -\frac{1}{N} \sum_{n=1}^{N} \left(\nabla_{\theta} F(\mathbf{x}_n; \theta) - \nabla_{\theta} F(\tilde{\mathbf{x}}_n; \theta) \right). \tag{13}$$

- The original CD used K steps of the Gibbs chain, starting and is restarted after every parameter update.
- An alternative approach, Persistent Contrastive Divergence (PCD) does not restart the chain after each update typically resulting in a slower convergence rate but eventually better performance

- The energy function allows the modeling of higher-order dependencies among variables.
- For instance: Third-order multiplicative interactions by introducing two kinds of hidden variables
 - **Subspace Units:** Reflect feature variations, robust to invariances:
 - **Gate Units:** Activate subspace units, pool subspace features.

Random Variables for SubspaceRBM

- Observables: $\mathbf{x} \in \{0, 1\}^D$.
- Gate Units: $\mathbf{h} \in \{0, 1\}^M$.
- Subspace Units: $\mathbf{S} \in \{0,1\}^{M \times K}$.
- Connections: x_i , h_j , and s_{jk} .

Energy Function for SubspaceRBM

$$E(\mathbf{x}, \mathbf{h}, \mathbf{S}; \theta) = -\sum_{i=1}^{D} \sum_{j=1}^{M} \sum_{k=1}^{K} W_{ijk} x_i h_j s_{jk}$$
$$-\sum_{i=1}^{D} b_i x_i - \sum_{j=1}^{M} c_j h_j - \sum_{j=1}^{M} h_j \sum_{k=1}^{K} D_{jk} s_{jk},$$
(14)

$$\theta = \{W, \mathbf{b}, \mathbf{c}, \mathbf{D}\}, \quad W \in \mathbb{R}^{D \times M \times K}, \quad \mathbf{b} \in \mathbb{R}^{D}, \quad \mathbf{c} \in \mathbb{R}^{M}, \quad \mathbf{D} \in \mathbb{R}^{M \times K}.$$

Conditional Distributions in SubspaceRBM

$$p(x_i = 1 | \mathbf{h}, \mathbf{S}) = \text{sigm}\left(\sum_j \sum_k W_{ijk} h_j s_{jk} + b_i\right)$$
 (15)

$$p(s_{jk} = 1 | \mathbf{x}, h_j) = \text{sigm}\left(\sum_i W_{ijk} x_i h_j + h_j D_{jk}\right)$$
 (16)

$$p(h_j = 1|\mathbf{x}) = \operatorname{sigm}\left(-K\log 2 + c_j + \sum_{k=1}^K \operatorname{softplus}\left(\sum_i W_{ijk} x_i + D_{jk}\right)\right)$$
(17)

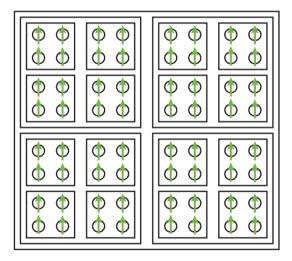
Renormalization Group

Introduction to Renormalization Group (RG)

The Renormalization Group (RG) is a mathematical framework used to study lengths or energy scales, particularly in statistical physics and quantum field theory.

$$e^{-H_{\mathsf{RG}},\theta[\{h_j\}]} \equiv \sum_{v_i} e^{T_{\theta}(\{v_i\},\{h_j\}) - H(\{v_i\})}$$
 (18)

Introduction to Renormalization Group (RG)



RG in the 1D Ising Model

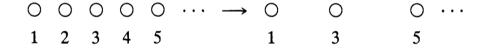
The RG approach can be illustrated with the one-dimensional Ising model. Without a magnetic field, the partition function Q is given by $(K = J/(k_BT))$:

$$Z(K,N) = \sum_{s_1, s_2, \dots, s_N = \pm 1} \exp\left[K(s_1 s_2 + s_2 s_3 + s_3 s_4 + \dots)\right],$$
 (19)

Decimation: Summing over even-numbered spins reduces the problem size.

$$Z(K',N) = \sum_{s_1,s_3,\dots} \left[\exp(K's_1s_3) + \exp(-K's_1s_3) \right] \dots$$
 (20)

RG in the 1D Ising Model



Hidden Units in RBMs

Restricted Boltzmann Machines (RBMs) consist of visible (v) and hidden (h) units:

$$P(v,h) = \frac{1}{Z} \exp \left(\sum_{i} a_{i} v_{i} + \sum_{j} b_{j} h_{j} + \sum_{i,j} v_{i} W_{ij} h_{j} \right).$$
 (21)

Hidden units simplify data by marginalizing over *h*:

$$P(v) = \sum_{h} P(v, h). \tag{22}$$

RBM Hamiltonian for the hidden units:

$$p_{\theta}(\{h_j\}) \equiv \frac{e^{-H_{\mathsf{RBM},\theta}[\{h_j\}]}}{Z}.$$
 (23)

hidden units condition over visible units:

$$T(\{v_i\}, \{h_j\}) = -E(\{v_i\}, \{h_j\}) + H[\{v_i\}].$$
(24)

Mapping RG to Hidden Units in RBMs

We divide both sides of Eq. 18 by Z to get:

$$\frac{e^{-H_{\mathsf{RG},\theta}[\{h_j\}]}}{Z} = \frac{\sum_{v_i} e^{T_{\theta}(\{v_i\},\{h_j\}) - H(\{v_i\})}}{Z} \tag{25}$$

Substituting Eq. 24 into this equation yields

$$\frac{e^{-H_{\mathsf{RG},\theta}[\{h_j\}]}}{Z} = \frac{\sum_{v_i} e^{-E(\{v_i\},\{h_j\})}}{Z} = p_{\theta}(\{h_j\})$$
 (26)

Substituting Eq. 23 into the right-hand side yields the desired result

$$H_{\mathsf{RG},\theta}[\{h_j\}] = H_{\mathsf{RBM},\theta}[\{h_j\}] \tag{27}$$

Analogy:

- RG reduces degrees of freedom (e.g., decimation of spins).
- Hidden units in RBMs marginalize over latent variables.

Deep Architectures and RG

$$\begin{split} e^{T(\{v_i\},\{h_j\})} &= e^{-E(\{v_i\},\{h_j\}) + H[\{v_i\}]} \\ &= \frac{p_{\theta}(\{v_i\},\{h_j\})}{p_{\theta}(\{v_i\})} e^{H[\{v_i\}] - H_{\mathsf{RBM},\theta}[\{v_i\}]} \\ &= p_{\theta}(\{h_j\}|\{v_i\}) e^{H[\{v_i\}] - H_{\mathsf{RBM},\theta}[\{v_i\}]} \end{split}$$

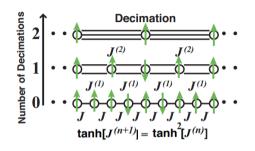
only when RG satisfies

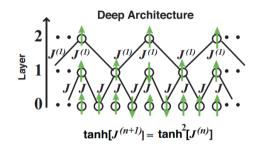
$$\sum_{h_i} e^{T_{\theta}(\{v_i\},\{h_j\})} = 1$$

we can obtain

$$H[\{v_i\}] = H_{\mathsf{RBM},\theta}[\{v_i\}]$$

Summery





Deep architectures in neural networks are analogous to RG transformations:

- Layers correspond to successive RG steps.
- Hidden units represent coarse-grained variables.



"panda"
57.7% confidence



 $\operatorname{sign}(\nabla_{\boldsymbol{x}}J(\boldsymbol{\theta},\boldsymbol{x},y))$ "nematode" 8.2% confidence



 $x + \epsilon sign(\nabla_x J(\theta, x, y))$ "gibbon"

99.3 % confidence

- We are to perturb all images such that they get misclassified.
- Both previously seen and unseen data are vulnerable.
- Defensive methods based on gradient obfuscation don't work.
- Over the years more advanced attacks have been introduced.
- The general idea is to generate adversarial examples using:

$$x_{adv} = x + \delta, \quad \delta = \arg \max L(x + \delta, y), \|\delta\| \le \epsilon$$

Adversarial Training

• While most other defenses fail, adversarial training works (kind of):

$$\min_{\theta} \mathbb{E}_{(x,y)\in\mathcal{D}} \left[\max_{\delta\in\mathcal{S}} L(\theta, x + \delta, y) \right]$$

- In AT we are faced with a minmax optimization problem.
- Sadly, AT reduces clean accuracy and is very time consuming.
- More recent works address these issues.

Restricted Hopfield Networks are Robust to Adversarial Attack

Dense Associative Memory

- DAM was proposed to improve the storage limitation of the Hopfield Neural Network.
- DAM uses super-linear memory storage capacity as a function of the number of feature neurons.
- Using a gradient decent in the pixel space, a set of rubbish images is constructed that correspond to the minima of the objective function used in training.
- As the power of the interaction vertex is increased the images gradually become less speckled and more semantically meaningful.

Image Generation

