

# Computer Programming

## Lab1

Mar 13, 2025



# Ex3



- For today's practice class, *do not use your personal laptop*, but use the desktop in the computer room.
- After compiling the following source code(ex1\_3.c) in Visual Studio, compile and run it. Try debugging. After transferring to the Linux server using xftp, compile and run it. Submit it.

# ex1\_3.c

```
1 // Fig. 2.5: fig02_05.c
2 // Addition program.
3 #include <stdio.h>
4
5 // function main begins program execution
6 int main( void )
7 {
8     int integer1; // first number to be entered by user
9     int integer2; // second number to be entered by user
10
11     printf( "Enter first integer\n" ); // prompt
12     scanf( "%d", &integer1 ); // read an integer
13
14     printf( "Enter second integer\n" ); // prompt
15     scanf( "%d", &integer2 ); // read an integer
16
17     int sum; // variable in which sum will be stored
18     sum = integer1 + integer2; // assign total to sum
19
20     printf( "Sum is %d\n", sum ); // print sum
21 }
```

**Fig. 2.5** | Addition program. (Part 1 of 2.)

# Ex extra(ex1\_extra.c)



- (*Arithmetic*) Write a program that takes 5 integers from the user, computes the sum and product, and prints them. Add appropriate comments. But don't use arrays.
- After programming using Visual Studio, move the ex1\_extra.c source code to the Linux server, recompile, run, and submit.

- Program output

```
Microsoft Visual Studio Debug Console  
Enter 1st integer  
3  
Enter 2nd integer  
8  
Enter 3rd integer  
10  
Enter 4th integer  
13  
Enter 5th integer  
17  
Sum : 51  
Product : 53040
```

# Submission

- **Submit to server**

At the end of the Lab1, submit your C sources file by typing

~gs1401/bin/submit **Lab1**\_2 ex1\_3.c ex1\_extra.c // by Thur. 11:50

~gs1401/bin/submit **Lab1**\_3 ex1\_3.c ex1\_extra.c // by Friday 10:50

~gs1401/bin/submit **Lab1**\_4 ex1\_3.c ex1\_extra.c // by Friday 11:50

~gs1401/bin/submit **Lab1**\_5 ex1\_3.c ex1\_extra.c // by Friday 13:50

You may check that you have submitted your source code correctly by typing

~gs1401/bin/submit -check