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Report for Assignment2 - Decision Tree

1. Summery of algorithm.

The decision tree build algorithm I implemented follows the following procedure.

- Read the training data and test data.
- Build decision tree using C4.5 (using GainRatio) algorithm.
- Generate test results using decision tree.
- Write results into result file.

2. Detailed description of code.

This code has three major parts.

A. getTrainingData(), getTestData()

Read training data, test data from each given path. Since first line represents attribute name, I read first line separately. Also, given data file has carriage return '\r', so I have to remove it too.

Return type is vector< vector< pair<string, string> > >.

B. processLearning()

First, it converts training data structure from vector< vector< pair<string, string> > to vector< map<string, string> >. It makes easy to handle data tuples. Then, it creates attribute name list "set<string> attr_list"

and value list for each attribute "map<string, set<string> > orig_attr_list".

Then, call learn() function to create each node recursively.

In learn() function, following procedures will be executed.

- Check if current data tuples are pure. If pure, return its class label.
- Check if attribute list is empty. If so, select class label using majority voting and return it.

- Select attribute using GainRatio and erase it from current attribute list.
- Generate each branch for each value belongs to selected attribute.
 - Create partial data tuples which matches to attribute value.
- If created partial data tuples is empty, select class label using majority voting and return it.
- Else, proceed to learn() function recursively with partial data tuples and assign returned node into branch.
- Return created node.

C. createTestResult()

First, convert test data structure and create attribute list like in processLearning() function. Then, get result of each test tuple using testFunction().

in testFunction(), following procedures will be executed.

- If current node has no more branch, it means this node is leaf node. Therefore, return its name(=class label).
- Else, get attribute value from current test data tuple.
- If there is no branch for attribute value, get class label from each branch and selects majority of them.
- Otherwise, proceed to next node.

3. How to compile this code.

Just type 'make' in terminal. Or, please type below line.

\$ g++ -02 -o dt.exe main.cpp data_read.cpp learning.cpp testing.cpp --std=c++11 Above task will generate 'dt.exe' file into same directory.

Compiler must support C++11 standard.

4. Any other specification.

Has a problem with majority value selection. Tie breaking method needed.