# **SHENG HAO**

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#### SELECTED PROJECTS

#### Rate My Property [NodeJS, Express, MongoDB]

(Visit: http://34.218.112.35/, git repo: https://github.com/hoooowsh/RateMyPropertyWebDev)

- Worked as a back-end developer to build a platform that lets users review properties anonymously
- Designed and developed the REST APIs, connected with MongoDB, and wrote unit tests for each endpoint
- Practiced various Agile ceremonies using JIRA. Helped organize and plan sprint demos and retrospective

# **BroadCast-Fuzzer** [Python]

(Git repo: https://github.com/hoooowsh/broadcast-fuzzer)

- Designed and created a black box testing tool for Android applications by fuzzing Broadcast Receiver components
- Implemented a random data generator to create jpg, mp4, and txt data
- Detected a crash on the Telegram android app along with abnormal behavior on other fuzzed apps

## Multiplayer dungeon crawler game [Unreal Engine, Blueprint, C++]

(Download: <a href="https://store.steampowered.com/app/1576880/Synthbiotic\_Dungeon/">https://store.steampowered.com/app/1576880/Synthbiotic\_Dungeon/</a>)

- Designed and implemented dungeon shop, mini-map, character skills, etc.
- Collaborated with artists and other programmers to integrate the game and publish it on the steam store.

### **TECHNICAL SKILLS**

Programming: Java, Python, JavaScript, C#, C++, C

Web Technologies: RESTful APIs, HTML, CSS, NodeJS, Spring Boot, React, NextJS, Express

Databases: MongoDB, SQL, MySQL, Firebase Realtime DB

Game Development Tools: Unreal Engine, Unity, Game Maker Studio, Maya Others: Git, CI/CD, Firebase, Linux, Docker, AWS, Postman, Stripe, Twilio

## **EDUCATION**

# **University of Waterloo**

*Sept 2021 – Dec 2022* 

MEng Electrical & Computer Engineering (Specialization in Software Engineering)

Cumulative GPA: 89 / 100

## **University of Utah**

Jun 2017 – May 2021

**B.S.** in Computer Science (**Emphasis** in Entertainments Arts & Engineering) | **Minor** in Mathematics

Cumulative GPA: 3.77/4

# WORK EXPERIENCE

#### Cynorix (Cynorix Share, Cynorix Share V2, Google Drive Share, OneDrive Share)

Waterloo, ON

Full-stack developer [NodeJS, React, Express, Firebase, MongoDB, Stripe, File Encryption]

Oct 2022 - now

- As the head of the technical team, led the development of a secure file sharing platform that included robust security features, user authentication and management systems, and integrated payment functionality
- Took charge of modifying the core encryption algorithm, established a reliable CI/CD pipeline to improve the efficiency of the development and deployment process
- Utilized third-party APIs from to seamlessly integrate the platform with popular cloud storage services like Google Drive and OneDrive
- Led a team of co-op students using Agile methodologies to create road maps and sprint plans. Let the team to achieve project milestones and deliver a quality product on time

### University of Utah

Salt Lake City, UT

CS Tutor [Java, Python, Algorithms, SQL, Game Development, etc.]

Jan 2020 – May 2021

• Facilitated students' learning by explaining complex concepts and providing hands-on guidance with coding exercises. Supported my peers in achieving academic success and gaining confidence in their abilities within the CS program

## **Shanghai Infinity Junction Design**

Shanghai, China

Onsite and remote tech support [Java, MySQL, Python]

Jul 2018 - Aug 2020

- Worked in a team to give tech support to the company, including helper script writing and software supporting
- Helped the team to develop and maintain the web-based applications for the company