

EISA N.ABDULRAHMAN

Kirkuk · 07502283476

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A motivated and passionate 3D Artist with a proven ability to develop high quality animations as well as having a solid understanding of game art and processes. Also having extensive knowledge of everything related to 3D computer graphics and a knack of quickly understanding a projects mission, vision and values.

Presently looking for a suitable vacancy and an opportunity to work with a team of qualified, diverse individuals who will help to Sharpen my skills and experience.

EXPERIENCE

JUNE 2021 - CURRENT

3D MODELER, AL-ALFA, KIRKUK

- Developing high fidelity, photo real 3D models of Mechanical objects.
- Creating and ensuring that all material is compliant with company standards.
- Creating tiling textures using Substance Painter and Photoshop.
- Organizing library of 3d assets
- Integrating 3D assets into content pipelines.
- Debug and troubleshoot complex problems with 3D models and textures.

SEPTEMBER 2020 - CURRENT

3D GENERALIST, GEO MOUNT

- Designing and modeling 3D objects.
- Creating high-resolution textures using Substance Painter and Photoshop.
- Organizing library of 3d assets
- Debug and troubleshoot complex problems with 3D models.

EDUCATION

2015 - 2019

BACHLOR DEGREE, UNIVERSITY OF KIRKUK

Collage of Engineering

APRIL – SEPTEMBER 2020

TRAINING, AL-AMAL ORGANIZATION

A 5 month of training in management

SKILLS

Graphic Design

- I have been working on 3D modeling and texturing for over three years as a self-interest and a hobby, using Blender, Autodesk Maya, Houdini, Adobe Photoshop, Adobe Fuse, Adobe illustrator Substance Painter, Substance Designer and Daz3d.

Languages

- Kurdish: Mother tongue
- English: excellent in both speaking and writing
- Arabic: excellent in both speaking and writing

IT skills

- Computer troubleshooting (hardware & software).
- Software and hardware installations.
- Competent user of Microsoft Office applications including Word, Excel, Outlook, PowerPoint
- Knowledge of Microsoft Visual Studio & JetBrains Pycharm.
- Excellent user of Blender, Adobe Photoshop, Adobe Fuse, Substance Painter, Substance Designer and Daz3d.
- Good knowledge of spreadsheets MS Excel
- Very good typing speed.
- Programming Languages: Python, C++, Matlab, HTML

PERSONAL INFORMATION

- **Marital Status:** Single
- **DOB:** 07/05/1996
- **Nationality:** Iraqi
- **Address1:** Rounaki, Kirkuk, Iraq.
- **Address2:** 65A Atlantic City, Erbil