



**Indian Institute of Information  
Technology Vadodara**

**Cloud computing**

**Formulation on Start and deadline with priority in scheduling**

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## Formulations for the start and stop time, Dead Line:

Given: For Each cloudlet characteristics

start time: x

stop time: y

Deadline: z

case1: No preemption and no priority and **space shared policy**.

suppose we have cloudlets T1, T2, T3 .....Tn with the above characteristics

considering two cloudlets T1, T2 with 1 virtualmachine 1 host 1 datacenter

for T1 cloudlet characteristics:

start time: x1

stop time: y1

Deadline: z1

for T2 cloudlet characteristics:

start time: x2

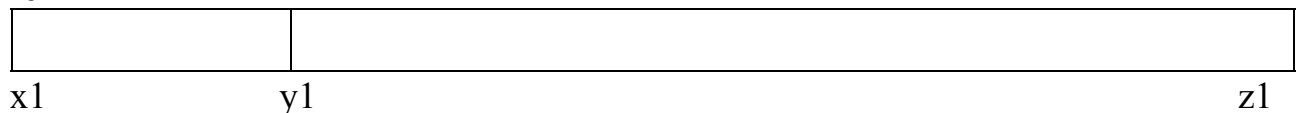
stop time: y2

Deadline: z2

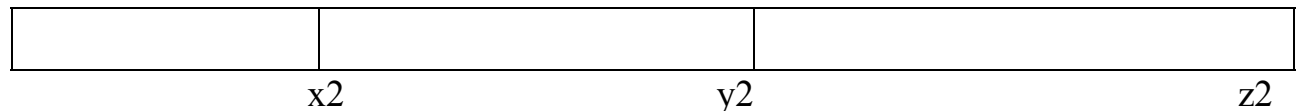
conditions applicable:

$x1 < y1$  &  $x2 < y2$  and  $y1 < x2$ ,  $y1 < y2$ ,  $x1 < x2$  and  $y1 \geq z1$   $y2 \geq z2$  z1 less than or greater than or equal to z2

for T1



for T2



**formulations:**

Execution time of E1 for Task T1 :  $y_1 - x_1$

Execution time of E2 for Task T2:  $y_2 - x_2$

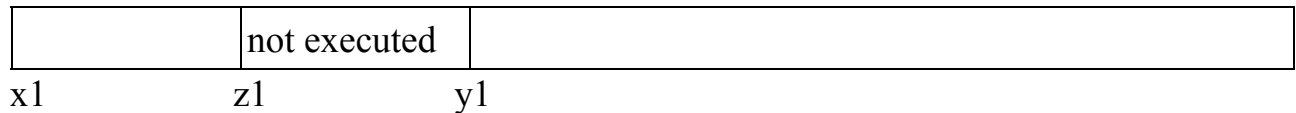
Total execution time TE :  $E_1 + E_2$

generalizing total execution time with no priority no preemption in space shared policy provided  $z_1$  and  $z_2$  are greater than or equal to  $y_1$  and  $y_2$ .

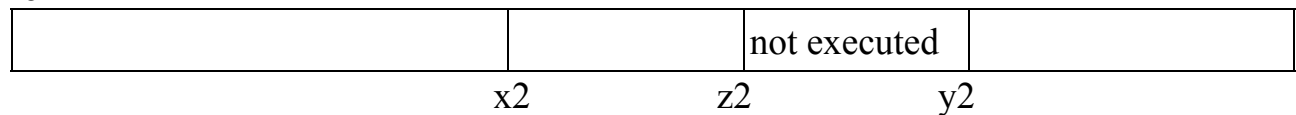
$$TE = \sum_{i=1}^n E_n$$

for  $z_1 < y_1$  and  $z_2 < y_2$

for T1



for T2



**formulations:**

Execution time of E1 for Task T1 :  $z_1 - x_1$

Execution time of E2 for Task T2:  $z_2 - x_2$

Total execution time TE :  $E_1 + E_2$

generalizing total execution time with nopriority nopreemption in space shared policy provided  $z_1$  and  $z_2$  are greater than or qual to  $y_1$  and  $y_2$ .

$$TE = \sum_{i=1}^n E_n$$

Given: For Each cloud let characteristics

start time: x

stop time: y

Deadline: z

case2: No preemption and no priority and **Time shared policy**.

suppose we have cloud-lets T1, T2, T3 .....Tn with the above characteristics

considering two cloud-lets T1, T2 1 virtual machine 1 host 1 data center

for T1 cloud-let characteristics:

start time: x1

stop time: y1

Deadline: z1

for T2 cloud-let characteristics:

start time: x2

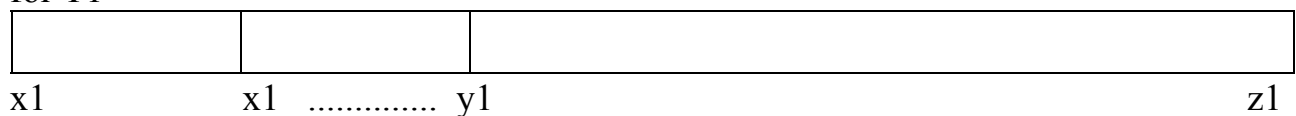
stop time: y2

Deadline: z2

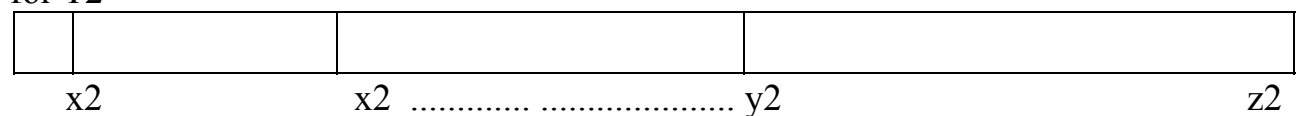
conditions applicable:

$x1 < y1$  &  $x2 < y2$  and concurrent cases and  $y1 \geq z1$   $y2 \geq z2$  z1 less than or greater than or equal to z2

for T1



for T2



**formulations:**

Execution time of E1 for Task T1 :  $y_1 - x_1$

Execution time of E2 for Task T2:  $y_2 - x_2$

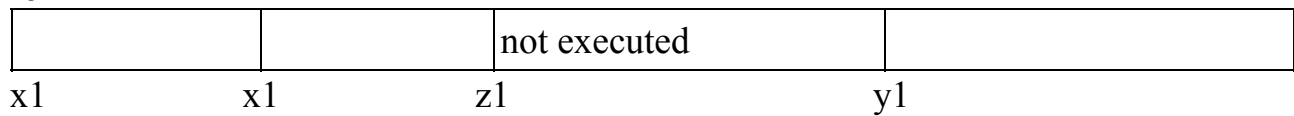
Total execution time TE :  $\max(E_1, E_2)$

generalizing total execution time with no priority no preemption in space shared policy provided  $z_1$  and  $z_2$  are greater than or equal to  $y_1$  and  $y_2$ .

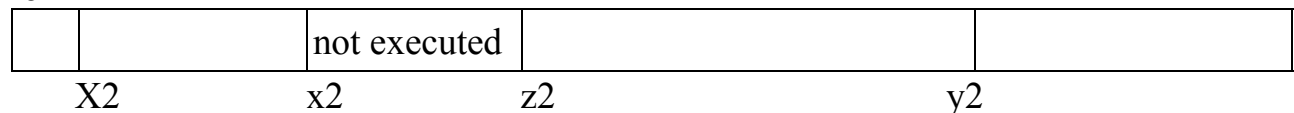
$$TE = \max(E_1, E_2, \dots, E_n)$$

for  $z_1 < y_1$  and  $z_2 < y_2$

for T1



for T2



**formulations:**

Execution time of E1 for Task T1 :  $z_1 - x_1$

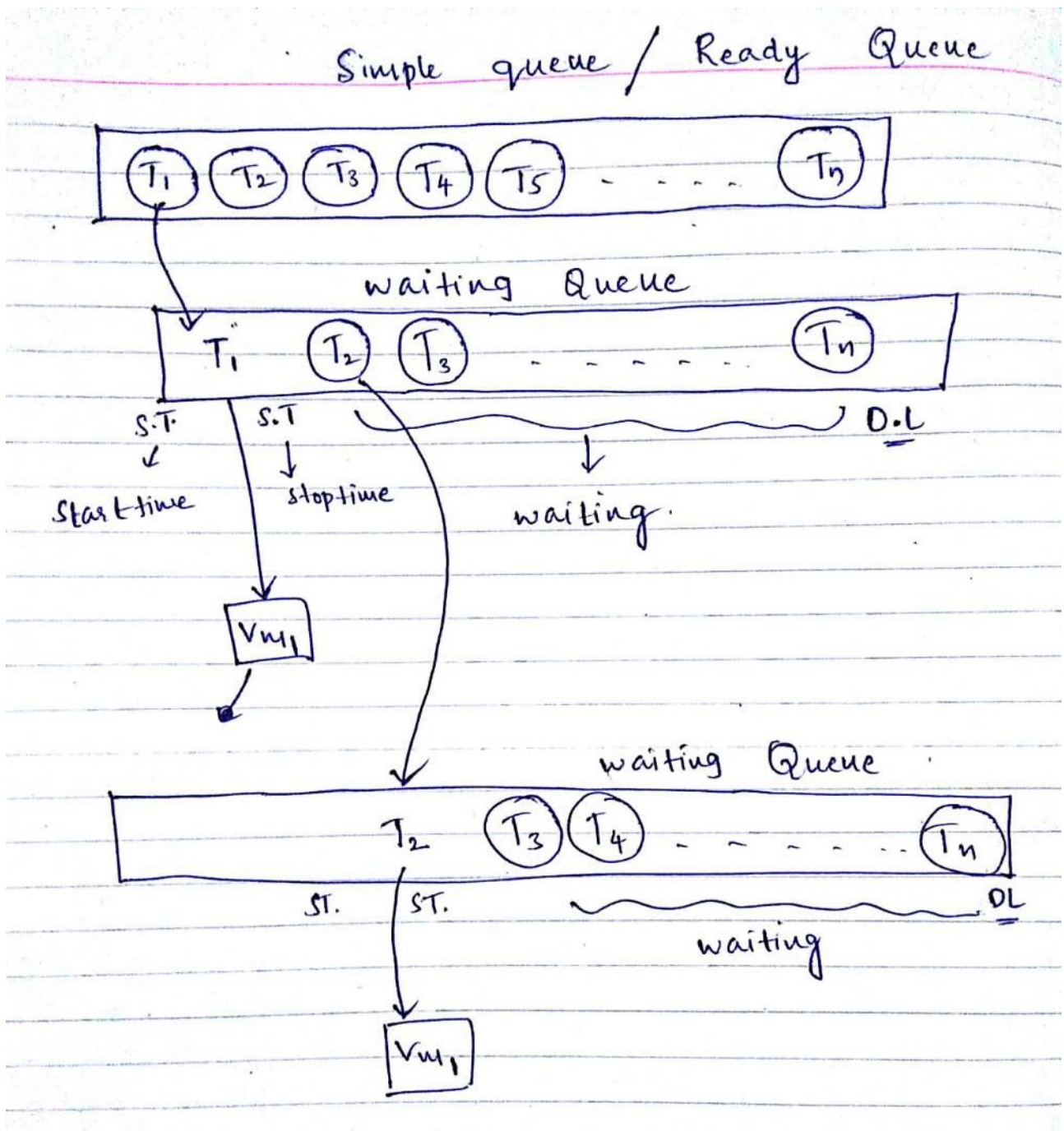
Execution time of E2 for Task T2:  $z_2 - x_2$

Total execution time TE :  $\max(E_1, E_2)$

generalizing total execution time with no priority no preemption in Time shared policy provided  $z_1$  and  $z_2$  are greater than or equal to  $y_1$  and  $y_2$ .

$$TE = \max(E_1, E_2, \dots, E_n)$$

**Design state machines and algorithms for implementation for space shared.**



In Space shared cloudlets are executed in a sequential manner, after the completion of first task, second task enters the virtual machine. Now, there are cloud-lets first they are in simple queue/ Ready queue.

Eg: from the above figure there are n Tasks in a simple queue the starting time of  $T_1 < T_2 < T_3 \dots < T_n$ . Next they enter into waiting queue first T1 gets executed using a virtual machine Remaining tasks will be in the waiting queue until the task T1 is executed. After T1 gets executed T2 gets into virtual machine to get executed and Remaining Tasks are in the waiting queue. Then so on....

### **Algorithm for space shared policy:**

```
import java.io.*;
class fcfs
{

    public static void main(String args[]) throws Exception
    {
        int n, ST[], WT[], WQ[], DL[], STOP TIME[], Execution Time[];
        float AWT=0;

        System.out.println("Enter number of cloudlets “+(i+1)");
        n[i]=Integer.parseInt(br.readLine());

        if (DL[i] >= ST[i] ){

            Execution Time[i]= STOP TIME[i] - ST[i];

        }
        else
        {
            Execution Time[i]=DL[i] - ST[i];
        }

        InputStreamReader isr=new InputStreamReader(System.in);
        BufferedReader br=new BufferedReader(isr);
        System.out.println("Enter no of cloudlets");
        n=Integer.parseInt(br.readLine());
        WT=new int[n];
```



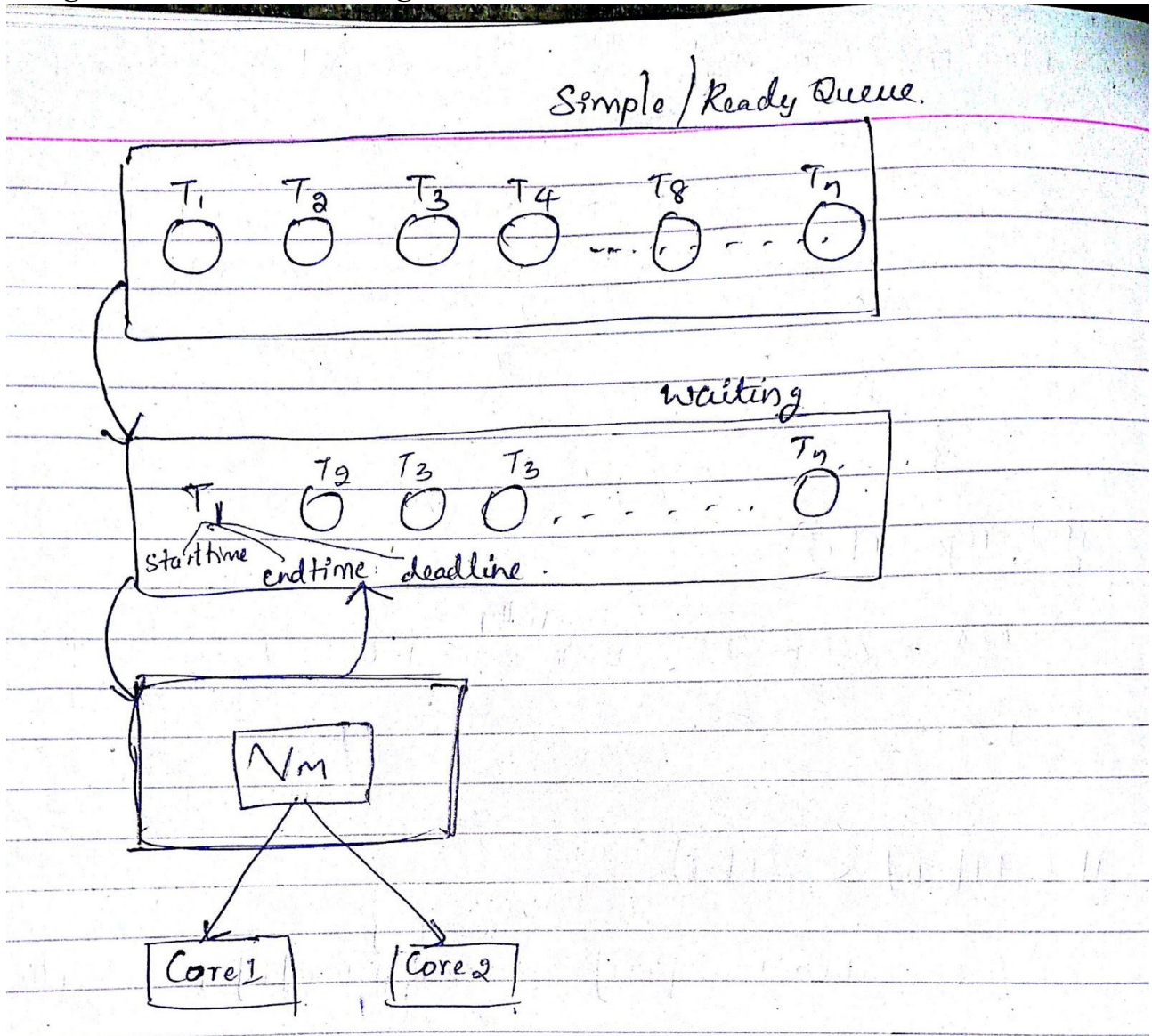
```

WQ=new int[n];
STOP TIME=new int[n];
DL=new int[n];
St=new int[n]
System.out.println("Enter start time for each cloudlets
\n*****");
for(int i=0;i<n;i++)
{
System.out.println("Enter stop time for process "+(i+1));
STOP TIME[i]=Integer.parseInt(br.readLine());
}
System.out.println("*****");
for(int i=0;i<n;i++)
{
System.out.println("Enter Dead line for process"+i);
DL[i]=Integer.parseInt(br.readLine());
}
System.out.println("*****");
WT[0]=0;
for(int i=1;i<n;i++)
{
WT[i]=WT[i-1]+Execution Time[i-1];
WT[i]=WT[i]-Execution Time[i];
}

System.out.println(" PROCESS  BT    WT    TAT  ");
for(int i=0;i<n;i++)
{
System.out.println("    "+ i + "    "+WT[i]+"    "+ST[i]+"    "+STOP TIME[i]);
}
AWT=AWT/n;
System.out.println("*****");
System.out.println("Avg waiting
time="+AWT+"\n*****");
}
}

```

## Design state machine and algorithm for Time shared:



In Time shared cloudlets are executed concurrently, as and when they arrive.

Eg: from the above figure there are  $n$  Tasks in a simple queue the starting time of  $T_1 < T_2 < T_3 < \dots < T_n$ . Next they enter into waiting queue first  $T_1$  gets executed using a virtual machine for sometime and then task  $T_2$  enters the virtual machine leaving  $T_1$  back into waiting queue. Then for some time  $T_2$  gets executed and then  $T_3$  enters leaving  $T_2$  into waiting queue and so

### **Algorithm for Time shared policy:**

First, all the cloudlets are sorted in ascending way based on the tasks start time (the time needed for execution) and sent to the waiting list

1. nt number of tasks(cloudlets)

2. i counter

Second, if the tasks count on the waiting list is equal or less than n(number of tasks), send the waiting list tasks to the ready list

3. While (WQ  $\neq$  NULL and  $nt \leq n$ ) {

4. RQ WQ

5. For  $i=1$  to nt

6. {

7.  $T_i$

8. Send task  $T_i$  to finish list

9.  $T_i + 1$

//WQ: Waiting Queue List

//RQ: Ready Queue List

// TQ: Time Quantum

//  $T_i$ : Execution Time of Task i

}

}

Third, if the tasks count is greater than n, find duplicates and send them to duplicate list

10. While (WQ  $\neq$  NULL and  $nt > n$ ) {

11. If(DL $\neq$ NULL)

//DL: Duplicates List

12. Send Tasks from Waiting List to Ready List

13. RQ WQ

14. TQ  $T_n - 1$

//n: Task counter on the Duplicates List

15. For  $i=1$  to nt

{

If TQ  $\geq T_i$

$T_i$

Send task  $T_i$  to Finish list

$T_i + 1$

Else

$T_i$  TQ

Send task  $T_i$  to Waiting list

$T_i + 1$

}

16. Go to First step

Fourth, if the tasks count on the waiting list is a greater than  $n$  send tasks on waiting list to ready list

17.  $RQ \leftarrow WQ$

18.  $TQ \leftarrow \sum T_i / nt$

19. For  $i=1$  to  $nt$

20. {

If  $TQ \geq T_i$

$T_i \leftarrow T_i$

Send task  $T_i$  to Finish list

$ii \leftarrow ii + 1$

Else

$T_i \leftarrow TQ$

Send task  $T_i$  to Waiting list

$ii \leftarrow ii + 1$

}

}

21. Go to First step

Fifth, if the tasks count on the waiting list is greater than  $n$ , send tasks on waiting list to ready list

22.  $RQ \leftarrow WQ$

23.  $TQ \leftarrow (T(nt+1) / 2) / 2$

24. For  $i=1$  to  $nt$

25. {

26. If  $TQ \geq T_i$

27.  $T_i \leftarrow T_i$

Send task  $T_i$  to Finish list

$ii \leftarrow ii + 1$

28. Else

$T_i \leftarrow TQ$

Send task  $T_i$  to Waiting list

i.  $ii \leftarrow ii + 1$

}

29. Go to First step

}

### **Ready-queue, waiting queue and job queue:**

**job queue:** It selects processes from the queue and loads them into memory for execution.

**Ready-queue:** The Ready queue is a queue of all processes that are waiting to be scheduled

**waiting-queue:** This queue is used for waiting the other tasks until the first tasks completes

All the data structures that is used for the above three queue is queue data structure

### **Pre-emption:**

In cloud computing, **pre-emption** is the act of temporarily interrupting a task being carried out by a cloud system, without requiring its cooperation, and with the intention of resuming the task at a later time. Such kind of changes of the executed task are known as context switches.

### **priority:**

priority is basically a user defined task, normally it can be based on characteristics of the task(cloudlet ) i.e. length of the task, or file size or id.

these are predefined things which has to be done by the user, this is the static way in case of dynamic there are many problems like there may be 10 cloudlets varying each of same sizes and length in that case priority can't be decided it can be based on the id but we may not ensure that id based would give more priority than static method.

### **Exceptions and Limitations:**

If the waiting queue size is less than the Ready queue given task size then the queue only occupies limited tasks after completion of the tasks, the rest of the tasks will be sent to the waiting queue.

The start time should be always less than deadline time then only the execution is possible fully and stop time should also be less than the deadline then only the full execution is possible in case:

if  $\text{Deadline} < \text{stop time}$  then partial execution is possible and that task is performed once again for completion of the balanced task but it takes a huge time.

In case if  $\text{Deadline} = \text{start time}$  it never execute the task

### **References:**

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