

Vectors

Types of Vectors

In this chapter, I would learn about the type of vectors. There are basically 4 types of vectors. That is logical (TRUE- FALSE), Integer (non decimal values, NaN and Inf, -Inf), Double (decimal values) and Character.

Vector that is the same type of elements is Atomic Vector. Otherwise it is a list.

```
lgl_var <- c(TRUE, FALSE)
int_var <- c(1L, 6L, 10L)
dbl_var <- c(1, 2.5, 4.5)
chr_var <- c("these are", "some strings")
```

To get the type of the vector, we would use the function typeof()

```
typeof(lgl_var)
```

```
## [1] "logical"
```

```
typeof(int_var)
```

```
## [1] "integer"
```

```
typeof(dbl_var)
```

```
## [1] "double"
```

```
typeof(chr_var)
```

```
## [1] "character"
```

Missing values

Calculation with NA are mostly NA. Excepting some cases

```
NA + 10
```

```
## [1] NA
```

```
NA * 10
```

```
## [1] NA
```

```
NA < 10
```

```
## [1] NA
```

```
!NA
```

```
## [1] NA
```

NA is something between TRUE and FALSE. Let's see it. When doing with TRUE and FALSE, | returns in TRUE & returns in FALSE. NA is in between.

```
NA | TRUE
```

```
## [1] TRUE
```

```
NA & TRUE
```

```
## [1] NA
```

```
NA | FALSE
```

```
## [1] NA
```

```
NA & FALSE
```

```
## [1] FALSE
```

```
NA ~ 0
```

```
## [1] 1
```

Checking if NA equal NA or other numbers. Returns all in NA.

```
x <- c(NA, 1, NA, 2)
```

```
x == NA
```

```
## [1] NA NA NA NA
```

Testing and Coercion

We can use the function `is.*()` to test the type of a vector. But it applies to `is.logical()`, `is.integer()`, `is.double()` and `is.character()`

```
is.logical(lgl_var)
```

```
## [1] TRUE
```

```
is.integer(lgl_var)
```

```
## [1] FALSE
```

```
is.double(dbl_var)
```

```
## [1] TRUE
```

```
is.character(chr_var)
```

```
## [1] TRUE
```

Check carefully if you use these tests below by reading their documentation:

```
is.vector(lgl_var)
```

```
## [1] TRUE
```

```
is.numeric(chr_var)
```

```
## [1] FALSE
```

```
is.atomic(dbl_var)
```

```
## [1] TRUE
```

When combining different type of vector into one vector, the type of the vector will be coerced into this order: character > double > integer > logical.

```
typeof(c(lgl_var, dbl_var))
```

```
## [1] "double"
```

```
typeof(c(lgl_var, chr_var))
```

```
## [1] "character"
```

```
typeof(c(chr_var, int_var))
```

```
## [1] "character"
```

Coercing into integer will make the element that is character becomes NA

```
mixed_var <- c(chr_var, int_var)
```

```
typeof(mixed_var)
```

```
## [1] "character"
```

```
as.integer(mixed_var)
```

```
## Warning: NAs introduced by coercion
```

```
## [1] NA NA  1  6 10
```

Attributes

We can set name pair attributes for any variable. Attribute can be strings or numeric.

```
a <- 1:3
```

```
attr(a, "x") <- "abcdef"
```

```
attr(a, "x")
```

```
## [1] "abcdef"
```

```
attr(a, "y") <- 4:6
```

```
str(attributes(a))
```

```
## List of 2
```

```
## $ x: chr "abcdef"
```

```
## $ y: int [1:3] 4 5 6
```

```
# Or equivalently:
```

```
a <- structure(1:3, x = "abcdef", y = 4:6)
```

```
str(attributes(a))
```

```
## List of 2
```

```
## $ x: chr "abcdef"
```

```
## $ y: int [1:3] 4 5 6
```

There are 2 attributes that is generally preserved. It is names (character vector giving each elements a name) and dim (short for dimension, used to turn vectors into matrices or arrays).

Names

We have a few way to creates name

```
# Create name at the beginning
```

```
x <- c("a" = 1, "b" = 2, "c" = 3)
```

```
x
```

```
## a b c
```

```
## 1 2 3
```

```
# Create a names vector
```

```
y = 1:3
```

```
names(y) = c("a", "b", "c")
```

```
y
```

```
## a b c
## 1 2 3

# Inline with setNames()
z <- setNames(1:3, c("a", "b", "c"))
z

## a b c
## 1 2 3
```

Dimensions

```
# setting matrix
x <- matrix(1:6, nrow = 2, ncol = 3)
x
```

```
##      [,1] [,2] [,3]
## [1,]    1    3    5
## [2,]    2    4    6

y <- array(1:12, c(2, 3, 2))
y
```

```
## , , 1
##
##      [,1] [,2] [,3]
## [1,]    1    3    5
## [2,]    2    4    6
##
## , , 2
##
##      [,1] [,2] [,3]
## [1,]    7    9   11
## [2,]    8   10   12
```

We can also modify the dim to set the object

```
z <- 1:6
dim(z) <- c(2, 3)
z
```

```
##      [,1] [,2] [,3]
## [1,]    1    3    5
## [2,]    2    4    6
```

Vector, Matrix and Array have the functions as below.

A vector without a dim attribute is often thought as 1 dimension, but actually NULL dimension. We can also have matrix with one row or one column (row or column vector) with single dimension. We can reveal the difference in str() function

```
str(c(1:3))

## int [1:3] 1 2 3
str(matrix(1:3, ncol = 1))

## int [1:3, 1] 1 2 3
```

Vector	Matrix	Array
<code>names()</code>	<code>rownames()</code> , <code>colnames()</code>	<code>dimnames()</code>
<code>length()</code>	<code>nrow()</code> , <code>ncol()</code>	<code>dim()</code>
<code>c()</code>	<code>rbind()</code> , <code>cbind()</code>	<code>abind::abind()</code>
—	<code>t()</code>	<code>aperm()</code>
<code>is.null(dim(x))</code>	<code>is.matrix()</code>	<code>is.array()</code>

Figure 1: Formula

```
str(matrix(1:3, nrow = 1))
```

```
## int [1, 1:3] 1 2 3
```

```
str(array(1:3, 3))
```

```
## int [1:3(1d)] 1 2 3
```

Now I will view the source code of `setNames` and `unname`. I will use the function `getAnywhere()` to view that

```
getAnywhere(setNames)
```

```
## A single object matching 'setNames' was found
## It was found in the following places
## package:stats
## namespace:stats
## namespace:methods
## with value
##
## function (object = nm, nm)
## {
##     names(object) <- nm
##     object
## }
## <bytecode: 0x7fd27ea37340>
## <environment: namespace:stats>
```

They simply use the function `names()` to set the name of the object

```
getAnywhere(unname)
```

```
## A single object matching 'unname' was found
## It was found in the following places
## package:base
## namespace:base
## with value
##
## function (obj, force = FALSE)
```

```
## {
##   if (!is.null(names(obj)))
##     names(obj) <- NULL
##   if (!is.null(dimnames(obj)) && (force || !is.data.frame(obj)))
##     dimnames(obj) <- NULL
##   obj
## }
## <bytecode: 0x7fd28087b388>
## <environment: namespace:base>
```

dim when applied to one dimensional vector will return NULL. nrow and ncol will applied for matrix.

What is the difference between these objects below?

```
x1 <- array(1:5, c(1, 1, 5))
x2 <- array(1:5, c(1, 5, 1))
x3 <- array(1:5, c(5, 1, 1))
```

x1 is the array of 5. x2 is the array of 1 with the matrix $1 * 5$ x3 is the array of 1 with the matrix $5 * 1$

Why we don't see the comment attribute of the object when we print?

```
structure(1:5, comment = "my attribute")
```

```
## [1] 1 2 3 4 5
```

```
#> [1] 1 2 3 4 5
```

Usually dim and names are shown when printing out the attribute/ structure.

S3 atomic vectors

Factor

Factor is under the integer vector but has 2 attributes: class is factor and levels.

```
x <- factor(c("a", "b", "b", "a"))
typeof(x)
```

```
## [1] "integer"
```

```
attributes(x)
```

```
## $levels
```

```
## [1] "a" "b"
```

```
##
```

```
## $class
```

```
## [1] "factor"
```

Another example of factor. Factor would make us know about other levels even it is not appeared in the observations.

```
sex_char <- c("m", "m", "m")
sex_factor <- factor(sex_char, levels = c("m", "f"))
table(sex_char)
```

```
## sex_char
```

```
## m
```

```
## 3
```

```
table(sex_factor)
```

```
## sex_factor
```

```
## m f
```

```
## 3 0
```

Order is a small variation of of factors. It might have meaning such as low, medium and high.

```
# Order
```

```
grade <- ordered(c("b", "b", "c", "a"), levels = c("c", "b", "a"))
```

```
grade
```

```
## [1] b b c a
```

```
## Levels: c < b < a
```

In base R, R automatically convert character vector to levels. However the author of the book suggest us if we know well about the data, we should use the parameter: `stringAsFactor = FALSE` and then convert them manually (in case the levels are not right or there are some unseen level in the data) `### Dates` Date is built on top of double vector. They have class Date and no other attribute.

```
today <- Sys.Date()
```

```
typeof(today)
```

```
## [1] "double"
```

```
attributes(today)
```

```
## $class
```

```
## [1] "Date"
```

Datetimes

2 type of datetime information POSIXct and POSIXlt: ct stands for calendar time and lt stands for local time. I will focus on the POSIXct

```
now_ct <- as.POSIXct("2021-06-28 22:00", tz = "UTC")
```

```
typeof(now_ct)
```

```
## [1] "double"
```

```
attributes(now_ct)
```

```
## $class
```

```
## [1] "POSIXct" "POSIXt"
```

```
##
```

```
## $tzone
```

```
## [1] "UTC"
```

Difftime

```
one_week_1 <- as.difftime(1, unit = "weeks")
```

```
one_week_1
```

```
## Time difference of 1 weeks
```

Exercise

1. What sort of object the table return? What attributes does it have? How does the dimensionality change when you tabulate more variables?

`table()` will return the count of the observations if it is the character variable, but if it is factor, it will count all the level of that factor. ##### 2. What happens to a factor if you revise its level?

```
f1 <- factor(letters)
levels(f1) <- rev(levels(f1))
```

This function reverses the level of the f1 object.

3. What is the differences between f1, f2 and f3

```
f2 <- rev(factor(letters))

f3 <- factor(letters, levels = rev(letters))
```

f1 is from a-z but level from z-a f2 is from z-a but level from a-z f3 is from a-z but level form z-a