# **Cameron Lamar Hopkins**

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#### **EDUCATION**

### **B.S.** Computer Science and Engineering

Minor: Studio Art

The Ohio State University - Columbus, OH Graduated: May 10, 2015

#### WORK EXPERIENCE

#### Nationwide Insurance - Columbus, OH

#### Senior Application Developer

September 2017 – Present

GPA: 3.04/4.0

 Co-Leading and constructing a project that will allow employees to view any outstanding issues that exists on their internal website. Developing this project using C#, MVC, SQL Server, AngularJS, JQuery, HTML, Bootstrap, and CSS.

## **Application Developer**

June 2016 – September 2017

- Developed a digital insurance plan for Nationwide's Hackathon registration using AngularJS, HTML, CSS, with SharePoint API integration.
- Led a development team to bring a digital presence to Nationwide's Real Estate team. Met with business partners to gather requirements. Developed a website using AngularJS, JQuery, HTML, Bootstrap, CSS, and SharePoint API's to construct a way for employees/contractors to gather details about upcoming and past construction projects.
- Built an end-to-end prototype that would allow an increase in efficiency for Nationwide's recruitment standards.
- Lead the decommissioning of a Nationwide website by creating a communications plan as well as managing/storing Nationwide data.
- Competed in an 18-hour Hackathon coding session. Developed an iOS internal Nationwide Mobile application in Swift that combined e-mail preview, internal subject matter expert searches, as well as building/room locator.

### General Motors Company - Warren, MI

### **Controls Engineer**

June 2015 – June 2016

Managed a large team of contractor leads for the installation of new conveyor systems. Ran verification checklists to
exceed quality expectations and uphold all standardized work within General Motors.

### **Application Developer** (Intern)

May 2014 – August 2014

- Developed a middleware C# helper application to parse and extract the contents of XML files to interface with vehicle information to update vehicle testing scripts.
- Designed an application programming interface in C# to update an existing code revision system that helped prevent code leaks, and minimized major code replacement.

### **Application Developer** (Intern)

May 2013 - August 2013

- Traveled to various plants across Michigan, as well as Canada and Mexico to help understand and maintain the communication between plant differences for future plant design.
- Developed a C# application that automated and managed the timeline production of vehicles. Added features that identified
  the amount of work/man hours per week which determined where General Motors can reduce the cost of production.

#### **Application Developer** (*Intern*)

June 2012 – August 2012

- Restructured a GM software application in C# to generate drawings for control based software equipment for a more efficient manufacturing process.
- Designed and developed a C# application that read and parsed XML files which populated a user interface to help Robotic Engineers decide functionality for robot commands.

### Air Force Research Lab - Dayton, OH

June 2011 - August 2011

#### **Game Developer** (Intern)

- Applied Java to develop an Android application that recreated the War Gaming experience. Used scripting language to link
  the application to the virtual world to trigger that War Game with real time effect.
- Developed multiple applications to build knowledge on the Android platform to enhance the visual and coding effects of the War Game on the Android Phone.

#### PROJECT EXPERIENCE

# **Personal Website**

October 2016 - Present

 Developed a personalize website from scratch following a MEAN Stack structure using AngularJS, JQuery, HTML, Bootstrap, SCSS, Express, Node.js, and MongoDB.

### **Graduate Level Game Design Project**

Spring 2015

- Collaborated with one other classmate to develop a third person role playing game.
- Used C#, JavaScript and Unity3D to develop character controls, user interfaces, and environment interactions.

#### **Graduate Level Game Design Project**

Fall 2014

- Collaborated with one other classmate to develop a first person role playing memory game.

- Used C# and Unity3D to design and develop character controls, user interfaces, and environment interactions.

Senior Capstone Game Design Project

Spring 2014

- Partnered with five other classmates to develop a quirky squirrel survival game. Won an award for "Most Creative."
- Used C# and Unity3D to design and develop artificial intelligence, character controls, and user interfaces.

### **Android Security Project**

Autumn 2013

- Partnered with four other classmates to develop a Java based Android application that gave the user the ability to add additional theft protection tracking on their phone.
- Used a geofencing algorithm (DBSCAN) to monitor user locations which defined user patterns to detect abnormalities.
- Created the application in an abstract way, so the software can be manipulated and used for more than security purposes.

### **Hacking for Health Care Event**

Autumn 2012

Worked with a National Society of Black Engineers mentee to identify a problem humans would face in the health care industry. Used this problem to develop a Java based Android application that could benefit the community and the health care industry. The application would take a series of user input health measurements and calculate the users heart rate.

### **Student Government Website Project**

Spring 2011

 Collaborated with a team that designed and coded a website for two candidates running for Ohio States Undergraduate Student Government. Used HTML, CSS, JavaScript and Adobe Dreamweaver.

### TECHNICAL SKILLS

### **Programming**

- Proficient in Java and C#.
- Intermediate in JavaScript, Node.js, JQuery, AngularJS, HTML, CSS, SCSS, and Bootstrap.
- Novice in Android/iOS Mobile Development, VB.Net, C++, C, PowerShell, Swift, MongoDB, SQL Server.

#### **Game Design**

- Intermediate development in Unity3D, Game Design Documentation, and Artificial Intelligence.
- Novice in UI/UX Design.

#### **Software**

- Novice in Autodesk Maya, Adobe Photoshop.

### LEADERSHIP EXPERIENCE

### Phi Beta Sigma Fraternity Inc., Delta Omicron Chapter (President)

May 2014 - May 2015

- Led an executive board of eight members to execute goals and programs to promote and live the standards of Brotherhood, Scholarship and Service. Partitioned chairs for each program and service events. Held the chapter liaison position between other student organizations and faculty of Sorority and Fraternity Life to inform members of tasks, collaborations and responsibilities of the chapter.
- Increased membership growth by 700% within one year.

#### Phi Beta Sigma Fraternity Inc., Delta Omicron Chapter (Vice President)

May 2014 – May 2015

 Developed a recruitment plan to increase membership and growth within the chapter. Managed all chapter committees that related to the business of the chapter.

### Phi Beta Sigma Fraternity Inc., Delta Omicron Chapter (Academic Chair)

January 2013 – May 2015

Developed a plan that emphasized academics to keep members focused on academic excellence. Developed academic
goals, helped brothers identify better academic skills, and created an incentive program based on academic achievement.

# Phi Beta Sigma Fraternity Inc., Delta Omicron Chapter (Community Service Chair)

January 2013 – December 2014

 Managed service hours of every member in the chapter as well as searched and provided new service opportunities for the fraternity.

# $\textbf{Phi Beta Sigma Fraternity Inc., Delta Omicron Chapter} \ (\textit{Parliamentarian})$

January 2013 – May 2013

- Ensured that order is always present during chapter meetings while establishing Roberts Rules amongst the fraternity.

### National Society of Black Engineers, Ohio State Chapter (Vice President)

May 2012 – May 2013

- Led an executive board of twenty-two members to execute academic excellence, professionalism, and service goals.

### **Ohio House of Science and Engineering** (Elementary School Volunteer)

August 2010 – December 2013

 Volunteered at a variety of elementary schools preparing students with real world experiences and education through STEM activities. Prompted students with open questions and explanations of how things work.

### HONORS AND AWARDS

<ul><li>Dean's List</li></ul>	May 2015
<ul> <li>The Ohio State University Student Impact Award</li> </ul>	May 2015
<ul> <li>Outstanding Senior Award</li> </ul>	Apr 2015
<ul> <li>Volunteer of the Year Award</li> </ul>	Apr 2015
<ul> <li>Living the Ritual Award</li> </ul>	Apr 2015
<ul> <li>National Pan-Hellenic Council Brother of the Year Award</li> </ul>	Apr 2015
<ul><li>Dean's List</li></ul>	Dec 2014
<ul><li>Dean's List</li></ul>	May 2014

University Involvement Award
 Volunteer of the Year Award
 Dean's List
 Apr 2014
 Jun 2011