

# Cameron Lamar Hopkins

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## EDUCATION:

**The Ohio State University** - Columbus, OH  
B.S. Computer Science and Engineering  
Minor: Studio Art

## WORK EXPERIENCE:

**Nationwide Insurance** - Columbus, OH

### Senior Application Developer

September 2017 – Present

- Co-Leading and constructing a project that will allow employees to view any outstanding issues that exists on their internal website. Developing this project using C#, MVC, SQL Server, AngularJS, JQuery, HTML, Bootstrap, and CSS.

### Application Developer

June 2016 – September 2017

- Led a development team to bring a digital presence to Nationwide's Real Estate team. Met with business partners to gather requirements. Developed a website using AngularJS, JQuery, HTML, Bootstrap, CSS, and SharePoint API's to construct a way for employees/contractors to gather details about upcoming and past construction projects.
- Built an end-to-end prototype that would allow an increase in efficiency for Nationwide's recruitment standards.
- Lead the decommissioning of a Nationwide website by creating a communications plan as well as managing/storing Nationwide data.
- Competed in an 18-hour Hackathon coding session. Developed an iOS internal Nationwide Mobile application in Swift that combined e-mail preview, internal subject matter expert searches, as well as building/room locator.

**General Motors Company** - Warren, MI

### Controls Engineer

June 2015 – June 2016

- Managed a large team of contractor leads for the installation of new conveyor systems. Ran verification checklists to exceed quality expectations and uphold all standardized work within General Motors.

### Application Developer (Intern)

May 2014 – August 2014

### Application Developer (Intern)

May 2013 – August 2013

### Application Developer (Intern)

June 2012 – August 2012

**Air Force Research Lab** - Dayton, OH

### Game Developer (Intern)

June 2011 – August 2011

- Applied Java to develop an Android mobile application that recreated the board game *Drive on Metz*.

## LAB/PROJECT EXPERIENCE:

### Personal Website

October 2016 – Present

- Developed a personalize website from scratch following a MEAN Stack structure using AngularJS, JQuery, HTML, Bootstrap, SCSS, Express, Node.js, and MongoDB.

### Graduate Level Game Design Project II

Spring 2015

- Collaborated with one other classmate to develop a third person role playing game.
- Used C#, JavaScript and Unity3D to develop character controls, user interfaces, and environment interactions.

### Graduate Level Game Design Project

Fall 2014

- Collaborated with one other classmate to develop a first person role playing memory game.
- Used C# and Unity3D to design and develop character controls, user interfaces, and environment interactions.

### Senior Capstone Game Design Project

Spring 2014

- Partnered with five other classmates to develop a quirky squirrel survival game. Won an award for "*Most Creative*."
- Used C# and Unity3D to design and develop artificial intelligence, character controls, and user interfaces.

## TECHNICAL SKILLS:

- Proficient programming in Java and C#.
- Intermediate programming in Unity3D, JavaScript, Node.js, JQuery, AngularJS, HTML, CSS, SCSS, and Bootstrap.
- Novice programming in Android/iOS Mobile Development, VB.Net, C++, C, PowerShell, Swift, MongoDB, SQL Server.

## LEADERSHIP EXPERIENCE:

### President of Phi Beta Sigma Fraternity Inc. (Delta Omicron Chapter)

May 2014 – May 2015

- Led a chapter of eight members to execute goals and programs to promote and live the standards of Brotherhood, Scholarship and Service. Increased membership growth by 700% within one year.

### Vice President of National Society of Black Engineers (Ohio State Chapter)

May 2012 – May 2013

- Led an executive board of twenty-two members to execute academic excellence, professionalism, and service goals.