



## Activity-based schedule (Kanban/User Story Mapping)

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Community & UN SDG(s): SCWW Saskatchewan Community. UN SDG goal: 3; Good Health and Well-Being

Date: 9-Feb-2025

Project Name		Bingo for Senior Citizens		
Activity	Duration	Start Date	End Date	
MVP 1				
Develop Bingo Card Generator Tool	14 days	11-Feb-2025	24-Feb-2025	

Create unique bingo cards for games.

Download the Bingo Cards as PDF with unique serial number printed on it.

Register the bingo cards with the player's name.

Bingo cards must have an expiration date to ensure they can't be used indefinitely.

MVP 2				
Develop Win Detection Tool	14 days	25-Feb-2025	03-Mar-2025	

The system must detect winning patterns (e.g., row, column, diagonal) on players' cards.

Bingo caller can input the drew number

Immediate notification to the bingo caller when a win is detected.

Bingo caller can manually search a bingo card by its unique serial number and verify does that card contain winning pattern

Block the bingo card that has been claimed as bingo to prevent it from being reused in future games.



## MVP 3

Develop User and access management

8 days

4-Mar-2025

11-Mar-2025

### User creation for Bingo Card Generator Tool

This user can only access to the card generation tool and have the permissions to perform actions required for card generation.

### User Creation for the Win detection tool

This user can only access **to Win Detection Tool and** have the permissions to perform actions in the Win Detection tool.